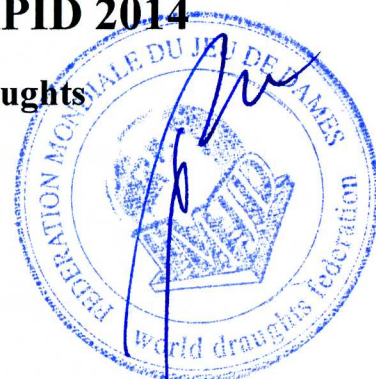




WORLD CHAMPIONSHIP RAPID 2014

World Championship Turkish Draughts

Rules & Regulations



1. The organization of the World Championship Rapid 2014 has been allotted by the FMJD to the Turkish Draughts Federation (TDF) and will take place from Wednesday, October 22nd till Friday, October 24th.

2. At the same period the 1st World Championship Turkish Draughts will be played. Technical details will be announced by TDF separately.

3. General schedule:

(a) October 21st

⇒ 20:00 Technical meeting (checking players list)

(b) October 22nd

⇒ 08:00 - 09:00 Reception (last applications)

⇒ 10:00 Opening Ceremony

⇒ 11:30 WC Rapid rounds I-III

⇒ 15:30 WC Turkish Draughts rounds I-III

(c) October 23rd

⇒ 10:00 WC Rapid rounds IV-VI

⇒ 15:00 WC Turkish Draughts rounds IV-VI

(d) October 24th

⇒ 10:00 WC Rapid rounds VII-IX

⇒ 15:00 WC Turkish Draughts rounds VII-IX

⇒ 20:00 Closing ceremony

(e) October 25th

⇒ (after breakfast) Departure

4. Participants.

Tournament is open for each player who accepts these rules & regulations.

Playing room (and official Hotel):

~~Hotel Kaya Izmir Thermal & Convention (5*)~~

~~Ilca Mahallesi, Zeytin Sokak, No: 112 Balçova, 35320 İzmir~~

~~(<http://www.kayahotels.com.tr/en/hotels/kaya-izmir-thermal-convention>)~~

Hotel Armis (4*)

Mürselpaşa Blv. No:157 35230, Kahramanlar - İzmir – Turkey

(<http://www.armishotel.com/en/>)

5. Official titles:

- (a) World Champion Rapid
- (b) World Champion Rapid National Teams
- (c) World Champion Turkish Draughts

6. System of competition:

(a) World Championship Rapid:

⇒ Game rate: 15' + 5"

⇒ Tournament will be played in Swiss system, 9 rounds.

⇒ Only in case of all criteria of challengers for 1st 3 places will be equal, a tie break should be played (2 games 5'+3" and if the tie break ends in a draw, than GL tie break with 3'+2" will be played). If more than two players need to play tie break than one game 5'+3" will be played during the tie break tournament.

⇒ All rules concerning rapid games and rights – duties of players/referees described in FMJD annexes are valid.

(b) World Championship Rapid National Teams:

⇒ Before the tournament each federation announced up to 5 players as a member of national team.

⇒ Team classification will be settled up based on results of 3 best members of national team:

i. Lowest sum of places

ii. if equal – highest sum of points

iii. if equal – higher place of best team player decides

⇒ For teams with less than 3 players N+1 to the score will be added for absent players, where N=number of participants in the tournament.

