

# Classics

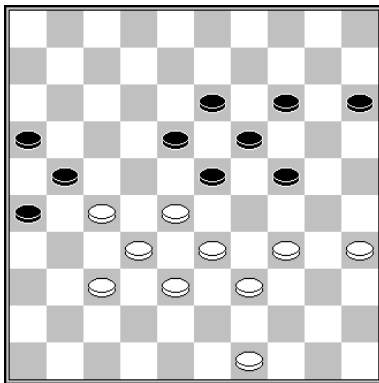
It is important to have knowledge of standard classical positions. In **A course in draughts part 2** some standard positions were covered, like the **Woldoby** position.

Because the role of temps is important in classical positions, we give the difference in the rate of development (Dirod) of each position, using the ♁ symbol. It is the famous yin/yang symbol that is used in Taoism to express the importance of balance.

A symbol for **balance** seems fit to express the balance in a position, when speaking of **development**. Trailing in development gives you more waiting moves than the opponent. So if someone is *leading* in development in a late classical position, he risks being frozen out.

## 1. Closed classical positions

White occupies <27 & 28>, black <23 & 24>. **The main strategy in closed classical games is freezing out the opponent.** In late classical positions trailing in development is an advantage, since this gives you the chance to freeze out the opponent. Because



♁ = - 6

Black is overdeveloped, leading by 6 temps. **Black's piece on <15> is not active.** Black will be frozen out quickly after:

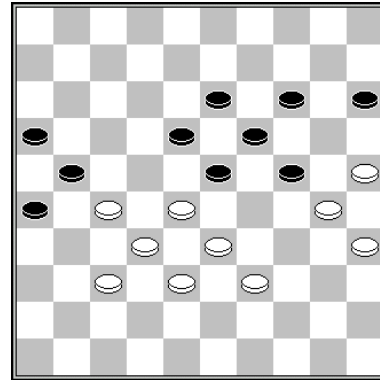
### 1.34-30!

1... 15-20 2.30-25 23-29 3.49-44 18-23 4.27-22 29-34 5.39x30 23-29 6.44-40 W+

1... 23-29 2.30-25 18-23 3.35-30 24x35 4.33x24 19x30 5.28x8 W+



Sometimes you can exploit weak pieces from the opponent to freeze the opponent out.

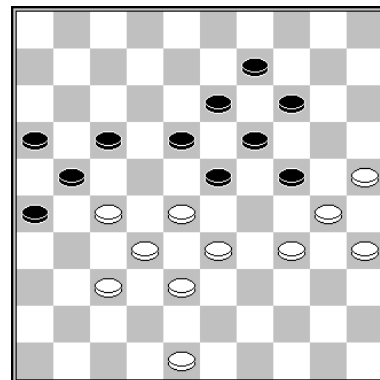


## Barteling

♁ = 0

**The inactive piece on <15> is weak.** White can freeze black out easily.

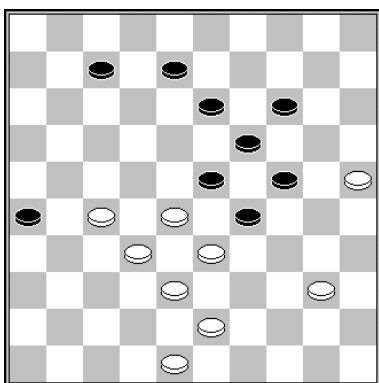
1.39-34 15-20 2.34-29 23x34 3.30x39 18-23  
4.39-34 13-18 5.34-30 23-29 6.28-22 18-23  
7.33-28 W+



♁ = - 1

**Black has a dangling piece on <9>.** White can win by creating a symmetrical position. Without pieces on 25 and 26, the move 48-42? would be losing because black has the well known pseudo sac with 24-29!! followed by 17-22x21. In this case, black can't use the pseudo sac, because white can simply change 34-29 W+1.

**2. Graveyard attack**



T. Sijbrands (study)

☉ = - 3

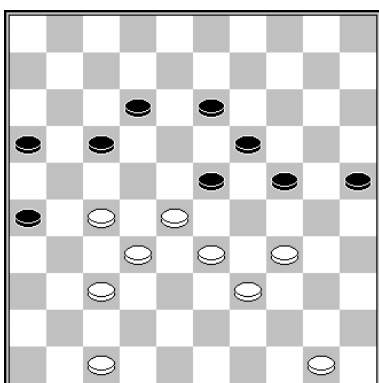
Black's position is very vulnerable with a piece on the graveyard (<29>). 1.43-39 8-12 2.40-35 29-34 3.39x30 12-17 yields no more than a draw however. White should exploit the graveyard position in another way.

**1.48-42!**

Now white threatens to play 40-35, after which 29-34 is met by the shot with 27-21 33-29 32-28 38x20 W+. Therefore 1... 13-18 is forced. Now white expands on the other wing and freezes out black.

1... 13-18 2.28-22 8-13 3.22-17 7-12 4.17x8 13x2 5.33-28 2-7 6.42-37 7-11 7.28-22 11-16 8.22x13 19x8 9.43-39 8-12 10.39-33 12-18 11.33-28 14-19 12.28-22 W+

**3. The Ghestem lock**



☉ = - 9

White is trailing 9 temps and has strong base pieces at <47 and 50>. After black plays 1... 17-21, he uses the **Ghestem lock** to freeze out his opponent.

**1.47-41! 17-21 2.28-22! 24-29**

2... 13-18 3.22x13 19x8 is simply punished by 4.50-44 24-30 5.33-28 W+

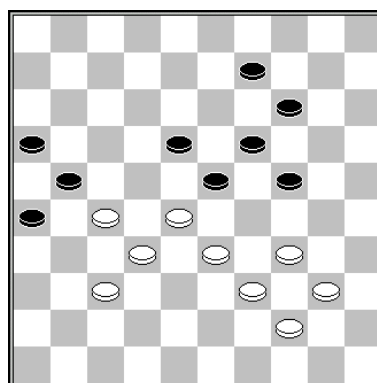
**3.33x24 19x30 4.50-44 13-19**

Black is frozen out after 4... 30-35 5.39-33 12-18 6.41-36 W+

**5.44-40**

After 5... 19-24 6.40-35, it's game over, so black has to play 5... 30-35, allowing white to make a breakthrough.

5... 30-35 6.22-17 35x33 7.17x8 23-29 8.34x14 33-39 9.8-2 39-44 10.14-9 44-50 11.9-4 50-6 12.41-36 W+



☉ = - 5

White takes a winning Ghestem-lock.

1.28-22! 9-13 2.33-29! 24x33 3.39x28 14-20 4.44-39 20-24 5.39-33 24-29 6.33x24 19x39 7.28x8 39-43 8.22x13 43-48

It looks like white has to accept a draw, but he finishes the game with a nice multiple capture shot.

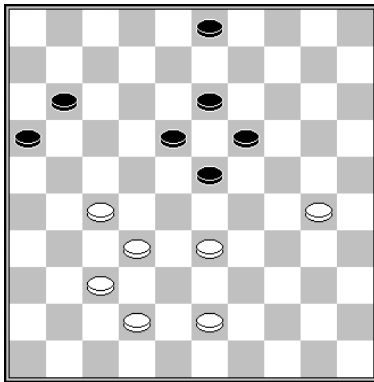
**9.32-28!! 48x35 10.8-2 35x8 11.2x13 W+**



Pierre Ghestem

**4. Semi classics**

In semi-classics not all of the 4 squares <23, 24, 27 and 28> are occupied, but the position does have **a classical structure**.



**A. Ivanov – R. Hakvoort**

Black's center construction 13/18/19/23 is vulnerable. It does not contain active formations. **Black lacks control over <24> completely, making his position extra vulnerable.** White can freeze out black tactically.

**1.42-38! 3-8**

1... 11-17 is punished 2.33-29! 23x25 3.27-22 18x27 4.32x12 W+

1... 3-9 2.33-28! is complete 'overness', because of the 30-24 threat.

**2.43-39! 8-12**

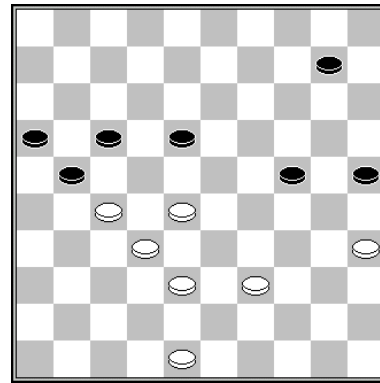
2... 11-17 is now punished by 3.30-24! 19x30 4.39-34 30x28 5.27-22 18x27 6.32x3 W+

**3.33-28! 11-17 4.30-24 19x30 5.28x8 12x3 6.39-34 30x39 7.38-33 39x28 8.32x21 W+**

**5. Tactical ideas**

We show many tactical ideas introduced by a forcing in classical (both closed classical and semi-classical) positions.

This is a famous position composed by **Piet Roozenburg**, the Dutch world champion from 1948 until 1956, who also published a course about the classical game (LOI-course) and a series of articles on the Roozenburg attack in Sijbrands' magazine **Dammen**.



**P. Roozenburg**

**1.39-34! 10-14**

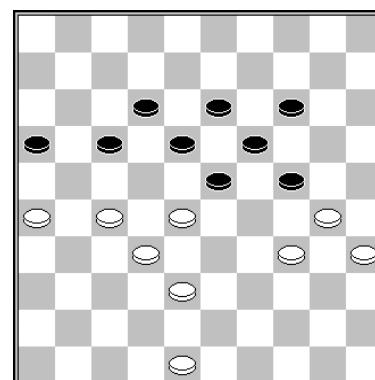
If black plays 1... 10-15 the piece on <15> is inactive. Black is frozen out after 2.48-42 15-20 3.42-37 W+.

**2.34-30! 25x34 3.28-23 18x29 4.38-33 29x38 5.32x43 21x32 6.43-38 32x43 7.48x10 W+**



**Piet Roozenburg**

**6. Wing control**



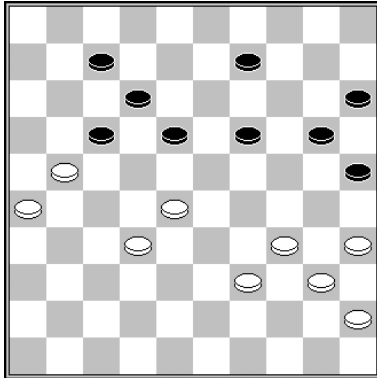
**Black to move**

♙ = +1

White controls both wings.  
 Black can't play 24-29 because of the standard shot 30-24! 19x39 28x8! 12x3 27-21 16x27 32x43 W+.  
 After 1... 23-29 2.34x23 18x29 3.27-22 12-18 4.22x11 16x7 5.32-27 18-23 6.38-32 black is frozen out.



Podkowa means horse shoe, a shape symbolising surrounding



♙ = + 4

M. van Ijzendoorn – A. Georgiev

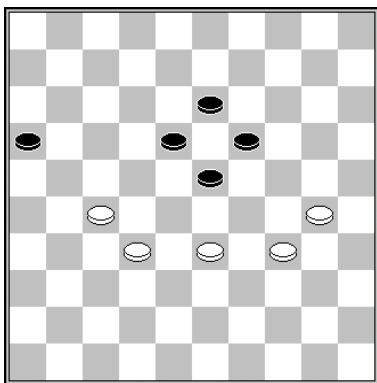
1... 19-24!

Black has a winning advantage because of his wing control. White's fork is inactive and he can't solve this problem, because playing 39-33 is impossible. Black forces the gain of a piece.

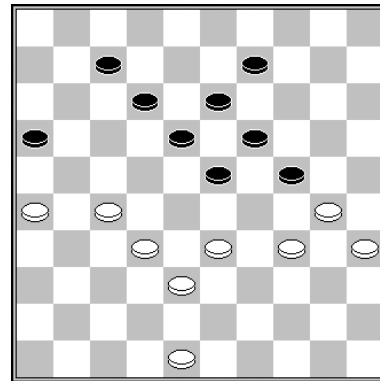
2.32-27 9-13 3.21-16 7-11! 4.16x7 12x1 5.27-21 18-22 6.21x12 22x44 7.40x49 24-29! 8.34x23 25-30 9.35x24 20x7 B+

7. Podkowa

**Podkowa** is the strategy of surrounding the center of the opponent.



Basic podkowa structure



♙ = + 3

1.48-42!

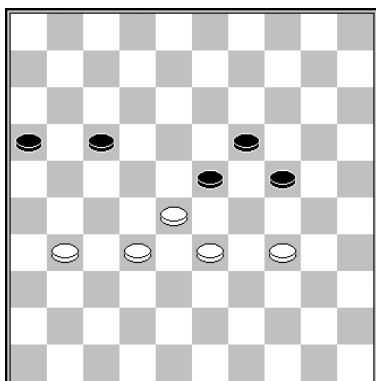
White builds the strong **33/38/42 formation**.

Black has no good move left, since both 7-11 and 9-14 are punished by a **coup Philippe** with 27-22 and after the capturing, 33-29 follows. The sacrifice 1... 24-29 2.33x24 9-14 does not work in this situation, for white plays 3.27-21 16x27 4.32x21 and still has a piece more.



World champion rapid 2015 Alexander Baliakin (left)

Closed classical positions



Study (5 x 5)

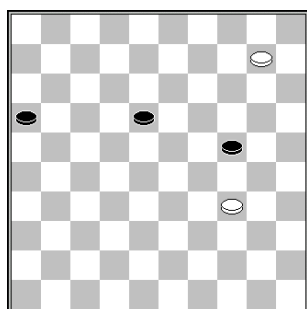
♙ = - 1

Although there are only five pieces on both sides, white can win, by freezing black out and winning the endgame convincingly. In a few games in which the position after 1.31-27 17-21 arose, white failed to find the win though.

**1.31-27 17-21 2.28-22 23-28**

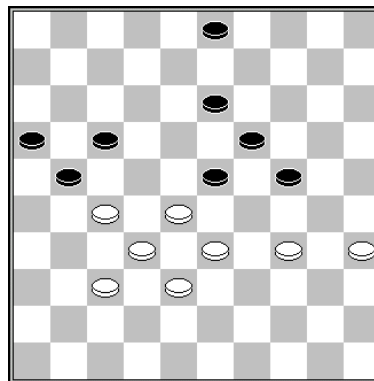
Other lines make it easier for white to find the win. Now white needs precise play, throwing black back twice and then attacking with the king.

**3.32x14 21x32 4.33-28! 32x23 5.22-18! 23x12 6.14-10 12-18**



Going to <5> does not do the job. Black can make a draw then!

**7.10-4! 18-23 8.4-15! 23-29 9.34x23 24-30 10.15-33 16-21 11.23-19 21-27 12.19-14 27-32 13.14-10 30-34 14.10-5 W+**



Black to move

J. Marek – Petra Duskova  
Analysis TG

♙ = 0

**1... 13-18!**

1... 24-29 2.33x24 19x39 3.28x8 3x12 4.27-22 17x28 5.32x23 yields no more than a draw.

**2.34-30 23-29!**

2... 3-9 would allow white to save the draw, using a trick: 3.37-31! 23-29

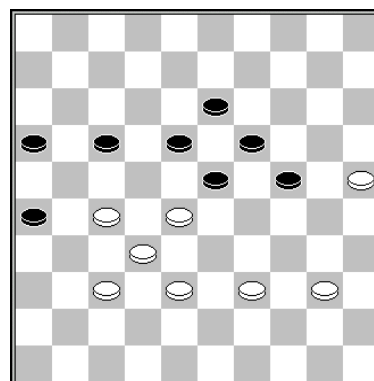
3... 21-26 4.28-22 26x39 5.22x4 =

4.31-26 9-13 5.27-22 18x27 6.28-23 19x37 7.30x8 =.

**3.37-31**

After 3.30-25 29-34, white only has losing moves.

**3... 21-26 4.30-25 26x37 5.32x41 18-23 6.27-21 23x43 7.21x12 29x38 8.12-7 43-48 9.7-1 38-43 10.1-6 43-49 11.6-28 24-30! 12.35x13 49-32 13.28x37 48x4 B+**



M. Martens – A. Noppers

♙ = - 3

The same position appeared in **J. de Vries – H. Zondervan** (2000).

**1.39-33! 24-29**

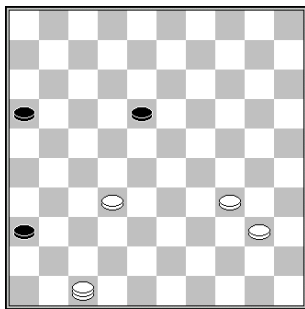
1... 17-21 2.40-35 24-29

2... 23-29 3.25-20 24x15 4.33x24 19x30 5.35x24 W+

3.33x24 19x30 4.28x8 18-23 5.35x24 23-28 6.32x23:

- 6... 21x43 7.23-19 43-48 8.19-14 48x31 9.14-10 W+
- 6... 21x41 7.38-32 26-31 8.8-3 31-36 9.25-20 41-46 10.24-19 46x28 11.23x32 36-41 12.20-15 41-47 13.15-10 W+

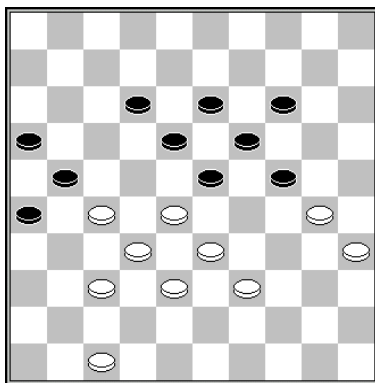
**2.33x24 19x30 3.28x8 17-22 4.25x34 22x33 5.8-3 26-31 6.3-20! 31-36 7.20x47**



**7... 18-22**

7... 16-21 8.32-28 21-26 9.47-20 26-31 10.20-9 18-22 11.28x17 31-37 12.9-20 37-41 13.20-47 41-46 14.34-29! 46-14 15.17-11 etc. W+

**8.47-24! 16-21 9.24-19 22-28 10.32x23 36-41 11.19-13 41-47 12.13-36 47-24 13.23-18 W+**

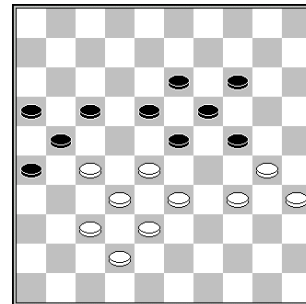


**F. Ricou – M. Bonnard**

♙ = - 5

**1.47-41!**

Not right is 1.39-34? 12-17 2.47-42?



A famous position has emerged. It is shown in **A course in draughts part 2** (page 122): **Ricou – Garoute**.

Now **black** is winning by using a **pseudo sacrifice**.

2... 24-29! 3.33x24 17-22 4.28x17 21x12 5.24-20 14x25 6.34-29 25x34 7.29x40 19-24 8.40-34 24-29 9.34-30 13-19

9... 29-33 10.38x29 23x25 11.32-28 12-17 12.42-38 13-19 13.37-32 16-21 14.27x16 26-31 is also winning.

10.30-24

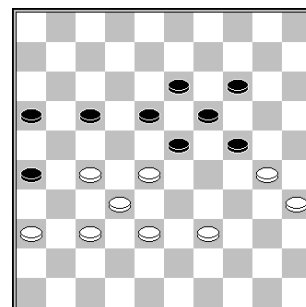
10.30-25 19-24 11.35-30 24x35 12.25-20 35-40 13.20-14 40-44 14.14-9 44-50 is losing without a chance.

10... 29x20 11.38-33 12-17 12.33-28 20-25 13.42-38 17-21 14.38-33

14.28-22 19-24 15.22x13 23-28 16.32x23 21x41 17.23-19 41-46 18.19x30 25x34 19.38-33 46-14 20.13-8 14-20 21.33-28 34-39 etc B+

14... 19-24! 15.28x30 25x34 B+

1... 12-17 2.41-36 17-22 3.28x17 21x12 4.33-28 12-17



♙ = - 3

This is an important position to know by heart. It has emerged in many games. It is known as **Ricou – Bonnard**.

**5.39-34!**

Even stronger than 5.38-33 23-29!

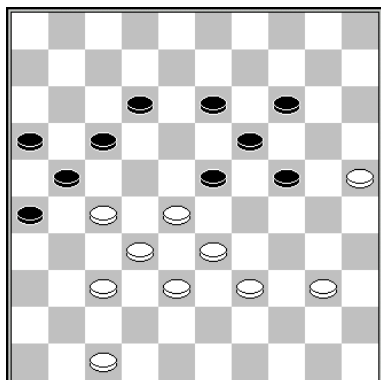
5... 26-31? 6.37x26 23-29 is punished by 7.28-23 19x37 8.30x8 29x38 9.39-33! 38x29 10.27-21! 16x27 11.8-3! W+, the **coup des contraires**.

6.28-23 29x38 7.23x21 26x17 8.32x43 13-18 isn't clear yet.

**5... 24-29**

- 5... 17-21 6.38-33 W+
- 5... 16-21 6.27x16 18-22 7.34-29 24x31 8.36x20 W+

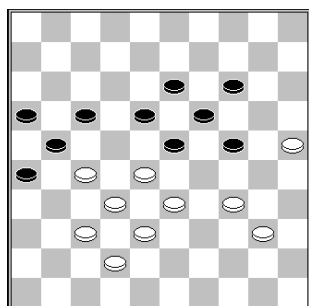
**6.30-25 29x40 7.35x44 16-21 8.27x16 18-22 9.25-20 22x31 10.20x29 W+**



J.M. Ndjofang – E. Buzinskij

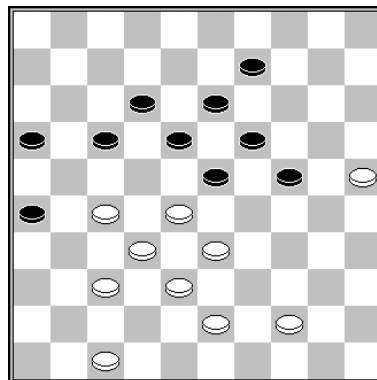
♙ = - 5

**1.47-42!! 12-18 2.39-34!**



After the forced 24-30, white wins with a nice gambit.

**2... 24-30 3.33-29! 30x39 4.40-34!! 39x30 5.25x34 17-22 6.28x17 21x12 7.27-22 18x27 8.29x20 19-24 9.20x29 16-21 10.32-28 12-17 11.28-23 27-31 12.23-19 31-36 13.19-14 W+**



♙ = - 5

T. Hage – D. de Voogd

**1.43-39! 9-14**

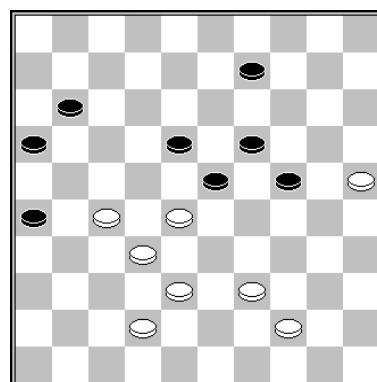
After 1... 17-21 white uses the **Ghestem-lock** to freeze out black: 2.28-22 23-29 3.43-39! 18-23 4.40-35!

4.33-28? would allow a big exchange with 24-30 12-17x7 and 29-33 =

4... 9-14 5.33-28 12-18 6.47-41 29-34 7.39x30 23-19 8.41-36 18-23 9.36-31 W+

**2.44-40 17-21 3.47-42! 12-17 4.39-34!**

With the same position as in **Ndjofang – Buzinskij**. White won by using the gambit.



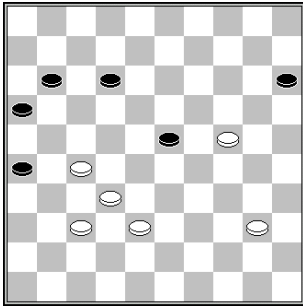
T. Sijbrands – A. Gantvarg

♙ = - 3

**1.42-37! 9-14 2.28-22! 23-29**

Since 2... 11-17 fails due to 3.22x13 19x8 4.27-21 W+, black must play this ugly move.

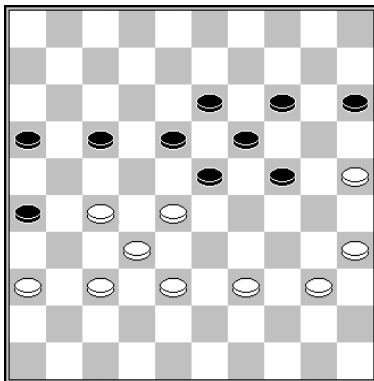
3.22x13 19x8 4.44-40 14-19 5.39-33 19-23  
6.25-20! 24x15 7.33x24 8-12



White conquered strategic square 24. Now white prepares an attack on piece <23>.

8.40-34 11-17 9.38-33 12-18 10.33-28 17-21  
11.28x19 18-22 12.27x18 21-27 13.32x21  
16x27 14.19-13 27-31 15.37-32 31-36 16.13-8  
36-41 17.32-27 41-46 18.8-2 46-5

Black can't go to any wild square, because of a shot with 27-21 & 18-12. Now the fastest way to finish the game is 19.29-23!



T. Goedemoed – P. Tuik  
Position after 1... 12-17?

♁ = - 2

Since white is trailing by 2 temps, his own piece on <36> is strong, while the black piece on <15> is weak.

2.38-33!

2... 23-29 is met by 3.28-23 + and 2... 17-21 is losing after 3.40-34.

2... 26-31 3.37x26 23-29 4.36-31 29x38  
5.32x43

Now 5... 18-23 is punished by the stick move 25-20 W+.

5... 24-29 is met by 6.39-34 18-23 7.25-20  
23x21 8.20x18 W+.

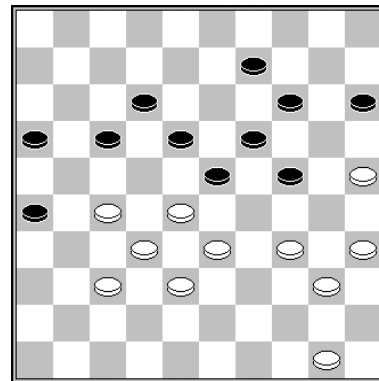
5... 15-20 6.40-34! 18-23 7.27-22 23x32  
8.22x11 16x7 9.34-30!

The arrow lock will do the job.

9... 13-18 10.31-27 32x21 11.26x17 18-23  
12.39-33 W+



Piet Rozenburg



F. Loko – A.B. Gouri

♁ = - 1

Black has a weak piece on <15>, which will get even weaker when played to <20>. The piece on 20 is **dangling** or **hanging** (I use both terms). White (the champion of Africa 2015) could still use the formation 34/40/45 to put pressure on <24>.

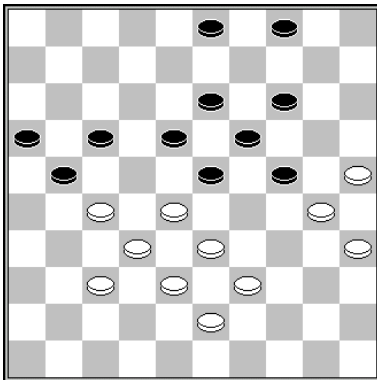
1.50-45!

1... 17-21 is punished by the **coup Philippe** with 2.27-22 18x27 3.25-20 14x25 4.34-30 25x34 10.40x7 W+ (like in the game).

The only other sensible move, 1... 15-20, leads to a lock of black's left wing and he will be frozen out completely.



1... 15-20 2.34-29! 23x34 3.40x29 9-13 4.45-40 17-21 5.40-34 12-17 6.34-30 17-22 7.28x17 21x12 8.32-28 12-17 9.38-32 17-21 10.28-22 W+



Black to move

P. Tuik – K.H. Leijenaar

♙ = + 4

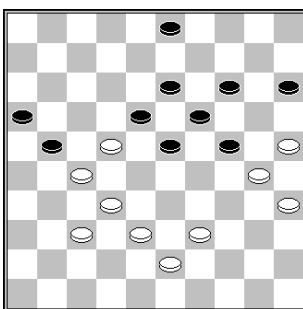
Black still has strong base pieces. He must find which one to play, to make the last waiting moves.

1... 4-10! 2.28-22

2.39-34 is punished by the shot 17-22! 3.28x26 23-28 4.32x12 13-18 5.12x23 19x48 6.30x19 48x32 B+

2... 17x28 3.33x22 10-15!

Activating shots introduced by 14-20, before switching to the endgame.



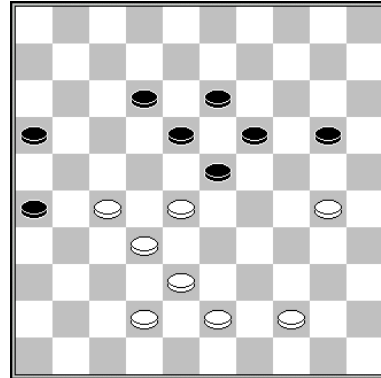
1) 4.39-33 23-28! 5.32x12 21x41:

- 6.12-7 14-20! 7.25x23 41-46 8.30x8 46x48 B+
- 6.25-20 14x34 7.12-7 41-47 8.7-1 3-8 Or 47-36 and 19-23 9.1x45 8-12 10.45x7 19-23 11.7x20 15x24 B+

- 6.22-18 13x22 7.12-7 22-28 8.33x22 14-20 9.25x23 41-47 10.30x19 47x48 B+

2) 4.39-34 23-28 5.32x12 21x41

- 6.25-20 14x25 7.12-7 13-18 8.22x13 19x8 9.30x19 8-13 10.19x8 3x1 B+
- 6.22-18 13x22 7.12-7 14-20 8.25x23 41-47 9.30x19 47x1 B+



J. van der Veer – A. Koster

♙ = - 5

Having 5 temps more, black can be frozen out. At his right wing he can't play anymore and white takes the other wing under control.

1.30-25! 20-24 2.44-40

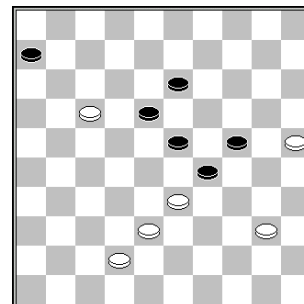
2... 24-29 3.40-35 29-34 4.43-39 34x43 5.38x49 W+

After 2... 23-29 3.43-39 18-23 4.39-33 white will win with 25-20 at the next move.

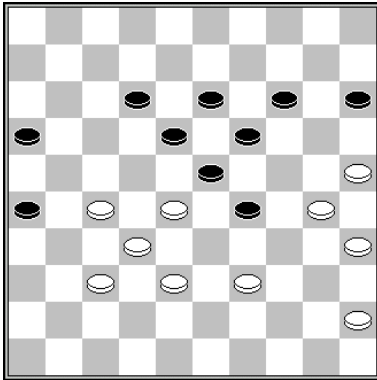
2... 16-21 3.27x16 12-17 4.43-39

4.38-33 will result in the same line.

4... 26-31 5.39-33 23-29 6.16-11 17x6 7.32-27 31x22 8.28x17 19-23



9.25-20! 24x15 10.33x24 23-28 11.42-37 18-23 12.40-34 13-18 13.37-31 28-33 14.38x29 23-28 15.31-27 18-22 16.27x18 28-32 17.18-13 32-38 18.13-8 38-42 19.8-3 42-48 20.24-20! 15x33 21.3-25 W+

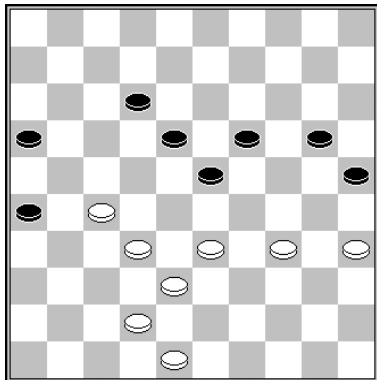


T. Goedemoed – I. Greveraars  
Position after 1... 24-29?

☹ = -1

1... 23-29! is the right defence: 2.45-40 14-20 3.25x34 26-31 4.30x17 31x31 =.

2.39-33! 12-17 3.33x24 16-21 4.27x16 18-22 5.38-33 23-29 6.16-11! 29x27 7.11-7 22x33 8.25-20! 14x34 9.7-2 19x30 10.2x40 W+



J. van den Borst – R. Clerc

☹ = - 8

1.33-28!

The game was 1.48-43? 20-24?

Black should play 12-17 and the shot 34-29 27-21 is not enough for a win.

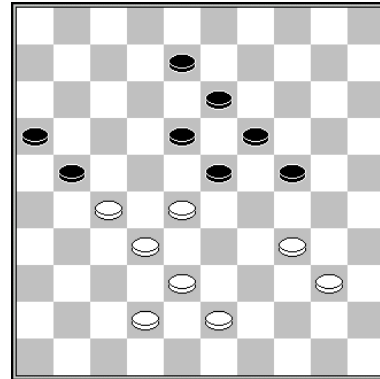
2.27-22 18x27 3.32x21 16x27 4.33-29 24x33 5.38x7 27-32 6.42-38?? and black escaped with a draw, but white could have won: 6.7-2 32-37 48.42x31 26x37 49.2x24 37-41 50.43-38

41-46 51.24-33 46-23 52.33-28 23x30 53.35x24 W+.

1... 20-24

After 1...12-17 2.27-22! or 2.27-21 is winning.

2.28-22! 12-17 3.22x13 19x8 4.27-21 16x27 5.32x3 W+

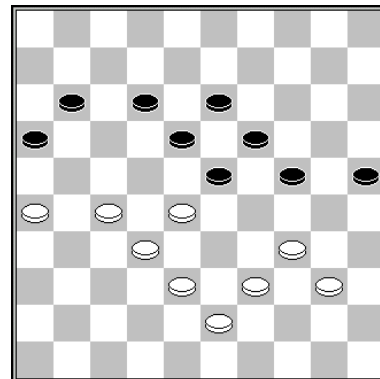


B. Springer – H. de Jongh

☹ = - 4

White forces a situation in which black has no good move left.

1.28-22 8-12 2.22-17 21-26 3.17x8 13x2 4.38-33 2-7 5.43-38 7-12 6.40-35 W+



A. Baliakin – H. v.d. Zee

BCS

☹ = - 2

1.39-33! 24-30?

1... 11-17 2.43-39 W+

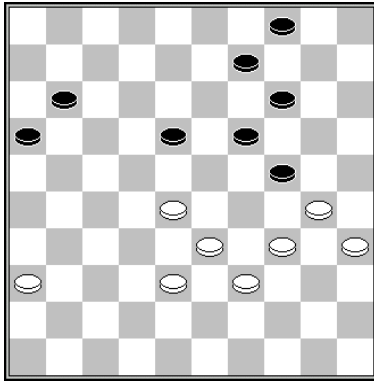
1... 24-29 2.33x24 19x48 3.28x6 25-30 4.27-21 16x27 5.32x21 48-37 =

2.43-39 30-35 3.26-21 35x44 4.39x50 11-17 5.33-29 17x26 6.27-22 18x27 7.29x7 26-31

7... 27-31 8.7-2 13-18 9.2x35 31-36 10.28-22  
18x27 11.32x21 16x27 12.35-19 W+

7... 13-18 8.32x21 16x27 9.34-30 25x34 10.7-2  
27-31 11.2x39 31-36 12.28-22 18x27 13.39-28  
26-31 14.28-32 W+

**8.32x21 16x27 9.38-32! 27x38 10.34-30!  
25x34 11.7-2 W+**



*Black to move*

**A. Gantvarg – J. M. Ndjofang**

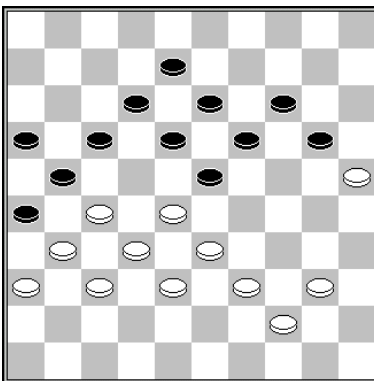
♙ = + 4

Black forces a closed classical position in which white is frozen out quickly.

**1... 18-23!**

The game was: 1... 16-21? 2.36-31 11-17  
3.31-26 18-22 4.28-23 19x28 5.30x10 4x15  
6.34-29 21-27 7.29-24 =

**2.38-32 11-17 3.36-31 9-13 4.31-27 13-18  
5.30-25 4-10! 6.34-30 23-29! B+**



**W. van der Wijk – K. Posthumus**

♙ = - 2

**1.39-34!**

In de game 1.27-22? 18x27 2.31x11 16x7  
3.36-31 21-27! 4.31x22 12-18 followed and  
black won.

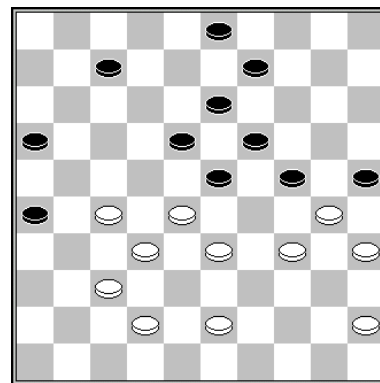
**1... 20-24 2.44-39 17-22**

**2... 23-29 3.34x23 18x29 4.27-22 W+**

**3.28x17 24-29**

**3... 14-20 4.25x14 19x10 5.33-28 13-19 6.38-  
33 10-14 7.28-22 8-13 8.17x8 13x2 9.22x13  
19x8 10.33-28 14-19 11.39-33 W+**

**4.33x24 19x30 5.25-20 14x25 6.40-35 23-28  
7.35x24 18-23 8.17-11 16x7 9.27x16 W+**



*Black to move*

**J. Groenendijk – J. Slump**

♙ = - 2

**1... 7-12!**

The game was: 1... 3-8 2.42-38 7-12 3.28-22  
9-14 4.34-29 23x34 5.30x39 ~

**2.34-29**

**2.42-38 12-17 3.27-22 18x27 4.32x12 23x41  
5.12-7 41-46 6.7-1 24-29 7.34x14 25x34**

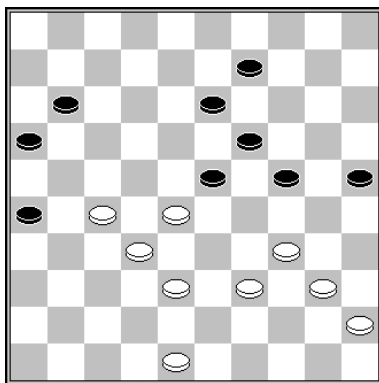
8.1x40 46x10 and black wins the endgame, since he can get a second and third king and white's pieces aren't active.

**2... 23x34 3.30x39 3-8!**

White can't escape from a coup Philippe (24-29 followed by 18-22 and 8-12).



The parks near Wuhan, a city in China (where the world championship women 2015 was played)



K. van Amerongen – R. de Graaff

☹ = - 7

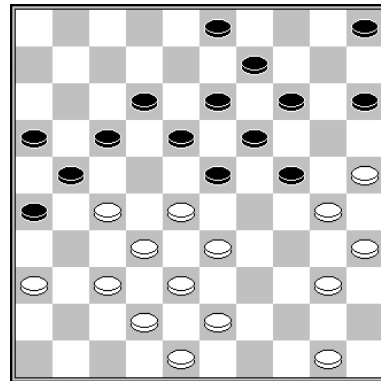
White takes advantage from black's split, his wings are badly connected.

**1.48-42! 13-18 2.39-33 9-13 3.42-37**

3... 24-30 4.33-29 30x39 5.29-24 19x30 6.28x8 30-34 7.40x29 39-44 8.45-40 44x35 9.8-2 35-40 10.37-31! 26x28 11.38-33 28x39 12.27-21 16x27 13.2x45 W+

After the sacrifice 3... 25-30 4.34x25 23-29 the most convincing win probably is 5.37-31 26x27 6.32x41 18-23 7.28-22 etc W+  
7... 23-28 is met by 8.40-34! 28x30 9.25x14 W+

7... 13-18 8.22x13 19x8 9.27-22 8-13 10.25-20 24x15 11.33x24 and white will win.



J.M. Ndjofang  
Analysis K. Thijssen

☹ = - 2

Black has ugly wings. White should exploit this by sharp play:

**1.40-34!**

1.50-45? 3-8 and because of the 17-22 24-29 23-28 threat white has to change 2.27-22 18x27 3.37-31 26x37 4.42x11 16x7 5.36-31 21-26 6.31-27 5-10 7.40-34 13-18 =.

**1... 24-29**

1... 3-8 2.34-29 23x34 3.30x39 18-23 4.50-44 15-20 5.27-22 W+

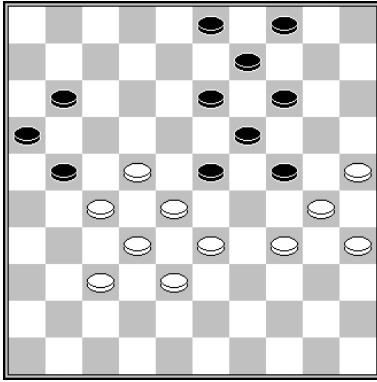
**2.33x24 14-20 3.25x14 9x40 4.35x44 15-20 5.44-40 5-10 6.43-39 3-8 7.30-25 20-24**

7... 26-31 8.25x5 31x35 9.37-31 17-22 10.5-10 22-28 11.31-26 28x37 12.42x31 W+

**8.50-44 10-14 9.38-33 23-29 10.42-38 18-23 11.39-34 W+**



Frits Luteijn



F. Tiemensma – A. Presman

♙ = + 12

1... 13-18! 2.22x13 9x18 3.34-29

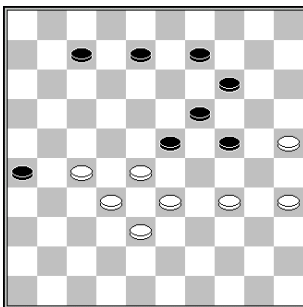
3.28-22 23-28 4.32x12 21x41 5.22-17 11x22  
6.12-7 22-28 7.33x22 14-20 8.25x23 41-47  
9.30x19 47x25

3.27-22 18x27 4.34-29 23x34 5.30x39 21-26  
6.32x21 26x17 7.39-34 16-21 8.34-29 3-9  
9.29x20 21-27 B+

3... 23x34 4.30x39 18-23 5.39-34 11-17 6.27-22

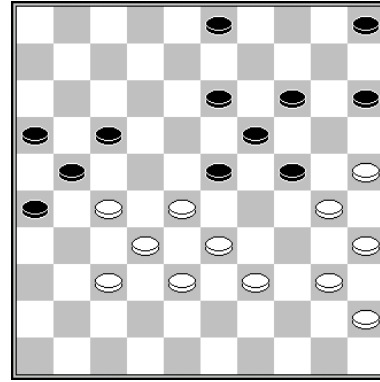
6.34-30 4-10! 7.27-22 21-26 8.22x11 16x7 B+

6... 3-8 7.22x11 16x7 8.37-31 21-26 9.31-27 4-9



♙ = + 6

10.34-30 9-13 11.27-22 26-31 12.33-29 24x42  
13.30-24 19x30 14.28x10 42-47 15.25x34 31-37  
16.32x41 47x45 17.35-30 45-23! 18.10-4  
23-45 19.4x1 8-12 20.1x18 45x12 B+



J. Dallinga - L.J. Koops

♙ = + 3

White could have exploited the weak pieces at black's right wing, pieces <5 and 15>. White creates some extra space at the left wing, by using tactics.

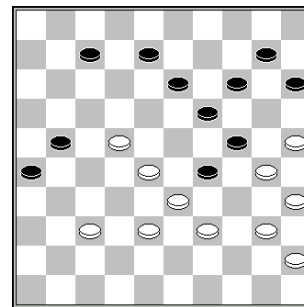
1.27-22! 3-9

1... 5-10 2.22x11 16x7 3.37-31! 26x37 4.32x41  
23x34 5.40x18 W+

1... 3-8 2.22x11 16x7 3.28-22!

- 3... 23-28 4.32x23 19x17 5.30x10  
15x4 6.37-31 26x37 7.38-32 37x28  
8.33x2 W+

- 3... 23-29 4.32-28 5-10



If white plays 6.39-34? black saves the draw by making a brilliant shot: 6... 19-23!! 7.28x19 14x23 8.30x28 15-20!! 9.33x4 8-12 10.4x18 12x41 =.

The right approach is 5.40-34 29x40 6.45x34 7-12 7.34-29 15-20 8.29-23 21-27 9.22x31 13-18 10.31-27 18x29 11.28-23! 29x18\* 12.37-31 26x37 13.38-32 37x28 14.33x2 W+

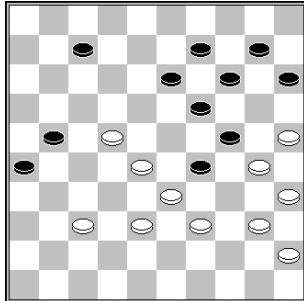
1... 15-20 2.22x11 16x7 3.28-22 23-29  
4.32-28 5-10 5.39-34 7-12 6.34x23 13-18  
7.22x13 19x8 8.30x19 12-18 9.23x12 14x43  
10.25x5 8x17 11.5-10!

Taking the strategic 4 / 36 diagonal.

11... 43-49 12.10-4 and white wins.

**2.22x11 16x7 3.28-22! 5-10**

3... 23-29 4.32-28 5-10



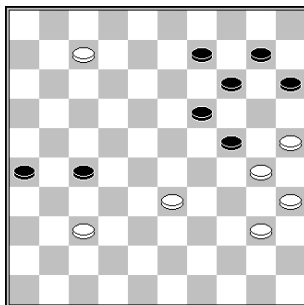
Now 5.39-34 can be met by the shot 13-18!!  
6.34x1 19-23 7.1x20 15x24 8.30x19 14x41 =.

5.40-34! 29x40 6.45x34 7-12 7.22-17! 13-18  
8.17x8 18-22 9.28x17 21x3 10.38-32 9-13  
11.33-28 13-18 12.39-33 18-23

12... 3-8 13.34-29 26-31 14.29x9 31x42 15.25-20!  
15x24 16.9-4 W+

13.34-29 23x34 14.30x39 3-8 15.32-27 8-12  
16.27-21 26x17 17.28-23 19x28 18.33x11 W+

**4.32-27! 21x34 5.40x18 7-11 6.45-40 11-17  
7.22x11 13x22 8.11-7 22-27**



**9.40-34!**

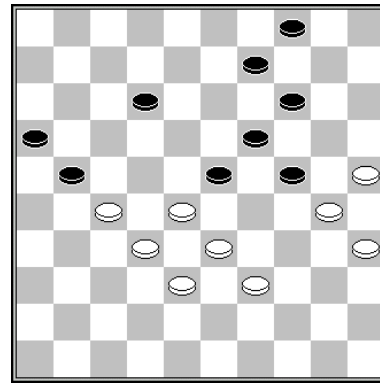
Now 9... 27-31 is followed by 7-2 & 33-29 2x47  
W+

9.7-1? would be a grave mistake, since black  
wins by making a shot with 9... 27-32!  
10.37x28 19-23 11.1x20 15x24 12.30x19  
14x32 B+

**9... 19-23 10.30x28 27-31**

10... 27-32 11.34-29! 32x34 12.7-1! W+

**11.37-32 31-36 12.7-2 36-41 13.28-23 W+**



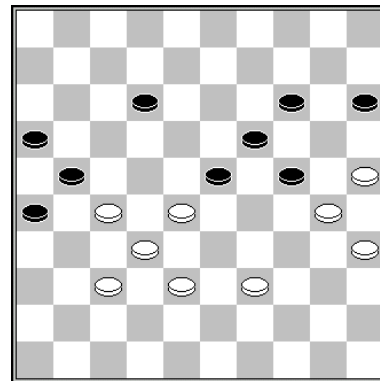
**Black to move**

**T. van Adrichem – T. Goedemoed**

**♙ = + 6**

The move 1... 23-29? didn't yield more than a  
draw. Thanks to the strong defender on <4>  
black can win by using a pseudo sacrifice.

**1... 9-13! 2.39-34 23-29!! 3.34x23 13-18 4.25-20  
14x34 5.23x14 12-17 B+**



**R. Vipulis – A. Schotanus  
Analysis Roel Boomstra**

**♙ = 0**

White takes advantage of the weak piece on  
<15>.

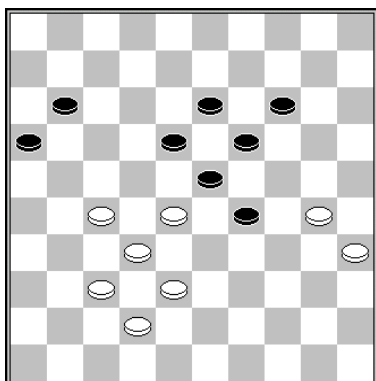
**1.39-34! 24-29**

1... 12-17 2.38-33 14-20 3.25x14 19x10 .30x19  
23x14 5.35-30 leads to a split position for  
black. 14-19 6.33-29 17-22 7.28x17 21x12  
8.29-23 19x28 9.32x23 10-14 10.30-24 and  
white is winning.

1... 12-18 2.38-33 15-20 3.34-29 23x34  
4.30x39 18-22 5.27x18 W+

**2.27-22 29x40 3.35x44 15-20 4.22-18 21-27  
5.18x7 20-24\* 6.32x21 23x41 7.38-32! 16x38  
8.7-2 24x35 9.2x36 W+**

Graveyard attack



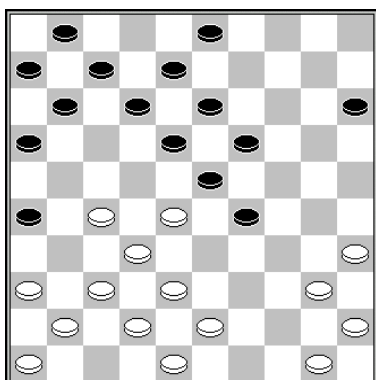
J. Lemmen (analysis)

☹ = - 1

1.30-25

In the game **M. van Ballegooijen – G. Berends** 1.37-31? was played and after 11-17 2.30-25 black could escape by the standard sac 2... 17-22! 3.28x17 14-20 4.25x14 19x10 5.31-26 29-33 6.38x29 23x34 =

1... 11-17 2.35-30 17-21 3.37-31 21-26 4.42-37



V. Hermans – G. Smit  
(analysis J. Lemmen)

1.40-34! 29x40 2.45x34

After changing the outpost, black can't play on <17>.

2... 11-17 is punished by an Atom bomb shot. 3.34-29 23x34 4.27-22 18x27 5.32x21 16x27 6.37-31 26x37 7.42x2 W+

At 2... 12-17 34-29 followed by 27-21 wins.

2... 15-20 3.36-31!

Since black can't play on 17 because of a Harlem shot, white can make the 27/31/36 formation.

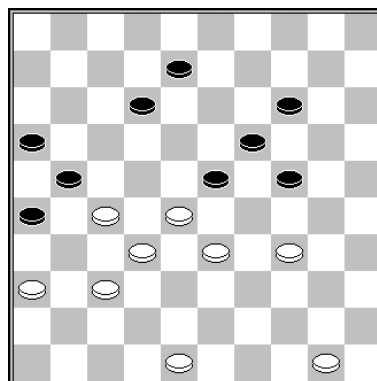
3... 20-25

3... 20-24 4.41-36 3-9 5.50-44 24-29 6.44-40 Is winning since after 9-14 34-30 black is frozen out and 18-22 is punished by a shot that is winning due to the left wing lock that white allowed.

6... 18-22 7.27x18 13x33 8.32-28 23x41 9.34x3 26x37 10.36x47

4.41-36 3-9 5.43-39 9-14 6.48-43 23-29 7.34x23 18x29 8.35-30 25x34 9.39x30 14-20 10.30-25 20-24 11.50-45 29-34 12.28-22!

Black has no sensible move left.

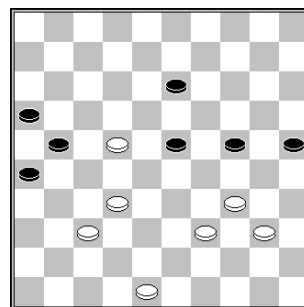


R. Heusdens – F. Huseynov

☹ = - 7

White goes to the graveyard, splitting the black position. After piece <22> is changed, white marches to square 22 again, activating piece <36>.

1.27-22! 12-17 2.22x11 16x7 3.36-31 7-11 4.31-27 11-16 5.27-22 8-13 6.50-45 14-20 7.45-40 20-25 8.33-29! 24x33 9.28x39 19-24

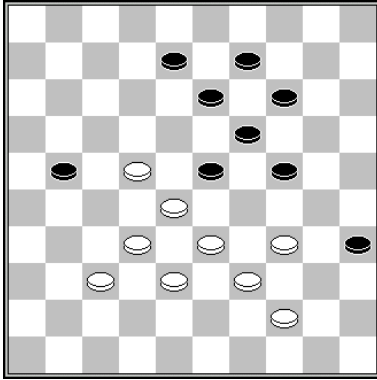


☹ = - 9

10.39-33 21-27

56... 13-19 57.40-35 25-30 58.34x25 23-29  
59.33-28 29-34 60.48-43 W+

**11.22x31 13-18 12.33-28 24-30 13.28x19  
30x39 14.19-14 25-30 15.14-9 30-34 16.40x29  
39-44 17.9-4 44-49 18.4x27 16-21 19.27x16  
49x36 20.29-23 36-47 21.23-19 47-20 22.16-  
32 20-47 23.19-14 W +**



**T. Goedemoed**

White forces his opponent to take a sticker, after which he shows a nice shot.

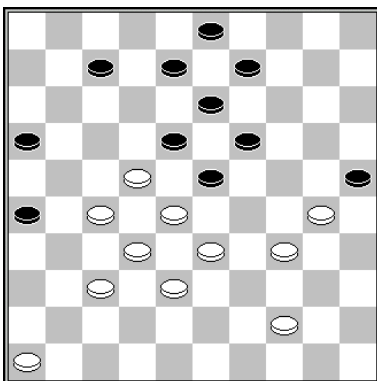
**1.34-30! 14-20 2.30-25 35-40**

2... 9-14 3.44-40 35x44 4.39x50 21-26 5.50-45!

*Not right is 5.50-44 because of a kingshot with 24-30, 23-29, 14-20 and 19x50 B+.*

5... 23-29 6.32-27 29-34 7.37-32 8-12 8.27-21 26x17 9.22x11 W+

**3.25x12 40x49 4.33-29!! 24x31 5.12-8 49x18 6.8-3 23x32 7.3x12 W+**



**T. Goedemoed**

Black just played 21-26?, presuming to gain a piece with the 16-21 threat. White forces a shot in which **black's heart** is removed.

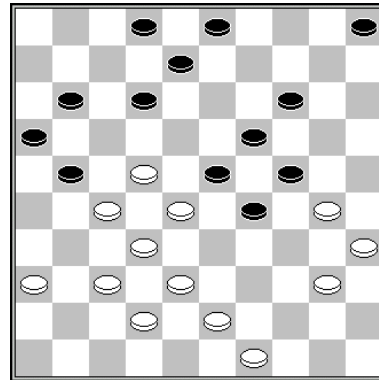
**1.22-17! 7-12**

1... 8-12 2.17x8 13x2 3.28-22 9-13 4.22-17 7-12

*The shot 4... 23-28 5.32x1 19-24 6.30x8 3x43 is met by 7.34-29 W+*

5.17x8 3x12 and now white forces the win by playing the typical **podkowa move** 6.33-29! W+

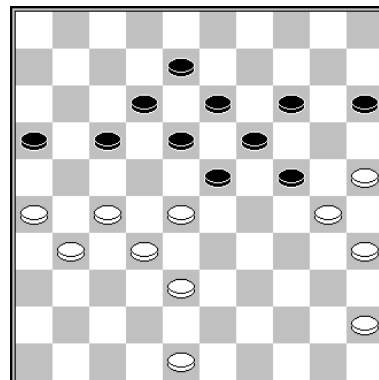
**2.44-39 12x21 3.30-24! 19x30 4.28x19 13x24 5.37-31 26x28 6.33x2 21x43 7.39x48 30x39 8.2x43 25-30 9.43x25 9-14 10.25x9 3x14 11.48-43 14-19 12.43-39 19-23 13.39-33 16-21 14.46-41 21-27 15.41-37 W+**



**C. van der Schaaf & O. Dijkstra**

This is a great forcing, in which white gets a king on the occupied square 2. After three forcing moves, a very dynamic combination is shown. The white king should stop at <7>, blocking the remaining black pieces.

**1.22-18! 11-17\* 2.18x7 2x11 3.37-31! 21-26\* 4.43-39!! 26x48 5.39-33 48x25 6.49-43 25x48 7.36-31 48x26 8.27-21 16x27 9.32x12 23x43 10.35-30 24x44 11.33x2 26x8 12.2x7 W+**



**Black to move**

**A. Domchev – A. Schwarzman**

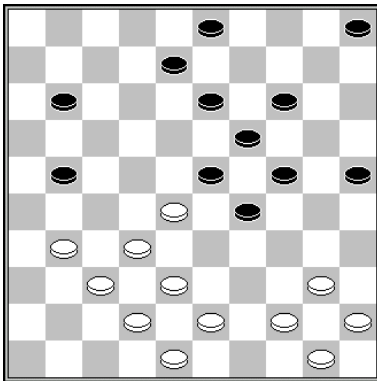


White played 37-31?, but blocking the left wing is not the right idea in this position. Black now can exploit the dangling piece on <31>, by becoming active at the other wing.

**1... 24-29! 2.48-42 19-24!!**

This is a stunning sacrifice, offering black a strategic win! It is even stronger than the played 2... 14-20, after which black did win the game.

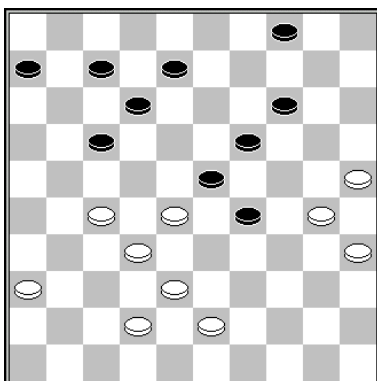
**3.30x10 15x4 4.28x19 13x24 W+**



J.J. van Tol

White removes black's heart and although black gets a choice piece 24 is always removed, and the shot from <43> results in **double opposition**.

**1.28-22! 21-26 2.22-17! 11x22 3.32-28 23x41 4.42-37 41x32 5.38x20 25x14 6.40-35 26x37 7.35-30 24x35 8.48-42 37x39 9.44x2 3-8 10.2x10 5x14 11.50-44 14-19 12.44-39 19-24 13.39-34 35-40 14.34-30 24x35 15.45x34 W+**



A. Timmer

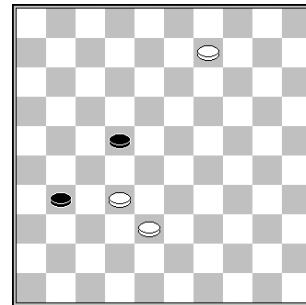
An immediate attack on the outpost fails to win the game: 1.43-39 14-20 2.25x14 19x10 3.28x19 29-34 4.30-24 34x43 5.38x49 17-22 6.27x18 12x14~.

White attacks, by going to the graveyard, forcing a **heartshot** (piece <13> is absent).

**1.27-22! 17-21**

If black plays 1... 6-11 2.42-37 4-9 3.43-39, the attack on the outpost on the graveyard is winning.

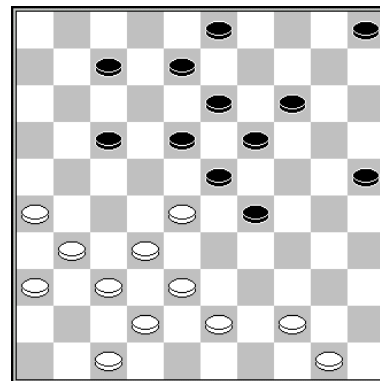
**2.22-17! 21-26 3.30-24! 29x20 4.43-39 12x21 5.36-31 26x48 6.39-34 48x30 7.35x11 6x17 8.28x10 4x15 9.25x14 15-20 10.14x25 17-22 11.25-20 21-26 12.20-14 26-31 13.14-9**



Black will be ambushed:

- 13... 22-28 14.32x23 31-36 15.9-3 36-41 16.23-19 W+
- 13... 22-27 14.32x21 31-36 15.9-4 36-41 16.4-10 W+

**13... 31-36 14.32-27! 22x31 15.9-4 31-37 16.4-10 36-41 17.38-32 37x28 18.10x46 W+**



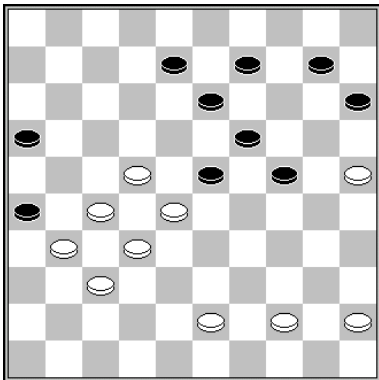
J.J. van Tol

**1.31-27! 7-11**

1... 8-12 2.37-31 7-11 3.26-21! 17x39 4.44x24 19x30 5.28x6 W+

Now white shows a **coup Springer**, followed by a kingshot. After the king is caught, opposition remains.

2.26-21! 17x26 3.27-22 18x27 4.32x21 23x41  
 5.21-17 11x22 6.42-37 41x32 7.38x20 25x14  
 8.36-31 26x37 9.47-42 37x39 10.44x2 3-8  
 11.2x10 5x14 12.50-44 W+



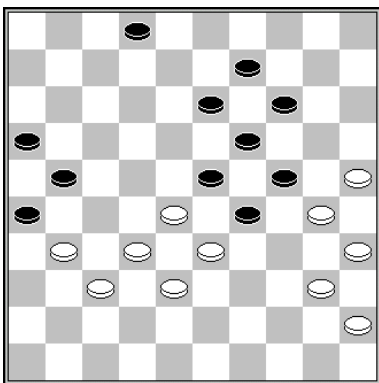
J. van Dijk (Ureterp)

1.25-20! 24-29

- 1... 24-30 2.20-14 9x20 3.27-21 16x40  
 4.45x5 23x41 5.5x46 26x37 6.46x23  
 W+
- 1... 23-29 2.27-21 16x40 3.45x12 W+

White performs, a **Kamikaze shot**. It looks like the jet fighter on <45> blows up itself immediately on square 34, but because of the majority capture 23x41 the jet flies on, and eventually lands as the ultimate hero on <47>.

2.22-17! 15x24 3.17-12 8x17 4.27-21 16x40  
 5.45x34 23x41 6.34x3 26x37 7.3x47 W+



A. Baliakin

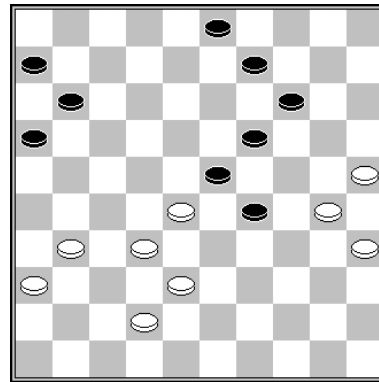
Taking a graveyard attack is the winning plan for white, because he can use an important tactical idea.

1.31-27! 2-7

1... 13-18 is punished by a special kind of heart

shot. 2.25-20! 14x34 3.37-31! 26x37 4.32x41  
 21x43 5.35-30 24x44 6.33x4 23x32 7.4x29 W+

2.27-22 7-11 3.22-18 23x12 4.28-23 19x39  
 5.30x6 W+



Black to move

D. Edelenbos – N. Waterink

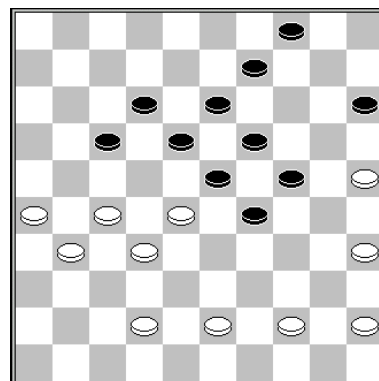
☺ = + 5

White is leading 5 temps in development. Black is able to freeze him out.

1... 11-17! 2.31-26

2.31-27 9-13 3.36-31 3-8 4.42-37 8-12 5.27-22  
 6-11 6.31-26 12-18 B+

2... 9-13 3.36-31 3-8 4.31-27 8-12 5.42-37 6-11  
 6.37-31 12-18 B+

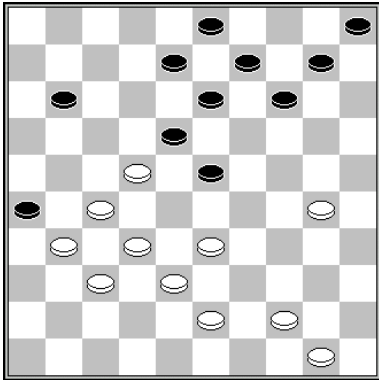


T. Goedemoed

White forces a **Kamikaze shot**.

1.25-20! 4-10 2.35-30! 24x35 3.42-37 15x24  
 4.26-21 17x26 5.27-22 18x40 6.45x34 23x41

7.34x3 26x37 8.3x47 35-40 9.47-33 40-45  
10.33-50 W+

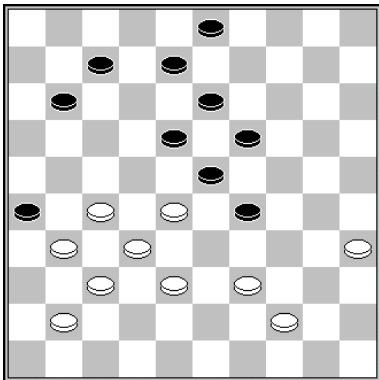


D. van den Berg

1.33-28! 23-29

If black plays 1... 14-19, his heart is removed by 2.30-24! etc W+

2.30-24 29x20 3.28-23 18x29 4.22-17 11x22  
5.27x18 13x22 6.32-28 22x42 7.37x48 26x37  
8.48-42 37x39 9.44x2 3-8 10.2x10 5x14  
11.50-44 W+



F. Hermelink

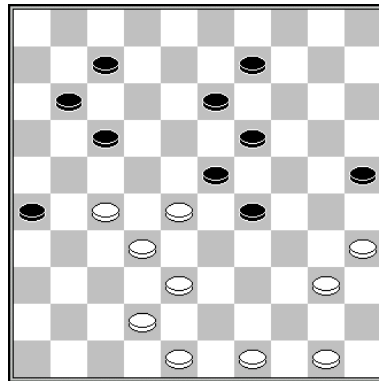
White launches an attack at the outpost on the graveyard. Black can reply with taking a kingshot to <46>, using a **coup Philippe** in order to remove the vulnerable piece on <37>. The white piece that is transported to <48> will catch the white king, with opposition remaining.

1.39-33 3-9

If black plays 1... 29-34, white forces a stunning shot with 2.33-29! 34-40 3.41-36! 40x49 4.27-21! 26x17 5.31-27 23x34 6.27-22 18x27 7.32x1 49x46 8.1x45 46x23 9.45x16 W+

2.33x24 19x30 3.35x24 11-16 4.28x19 18-23  
5.19x28 16-21 6.27x16 7-11 7.16x7 8-12

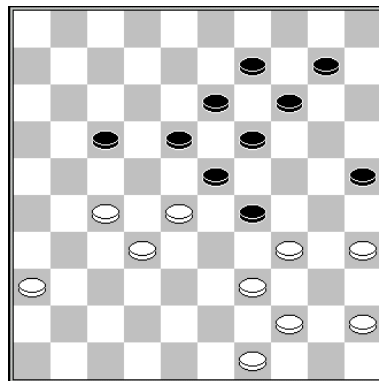
8.7x18 13x42 9.37x48 26x46 10.44-39 46x43  
11.48x39 W+



D. van den Berg

The black heart is pulled out by a double attack, after which the kingshot results in opposition.

1.27-21! 7-12 2.21-16! 13-18 3.16x7 12x1  
4.28-22! 17x37 5.42x31 26x37 6.48-42 37x48  
7.38-33 29x38 8.40-34 48x30 9.35x4 23-29  
10.4x43 29-34 11.43x30 25x34 12.50-44 1-7  
13.44-39 34x43 14.49x38 7-12 15.38-32 W+



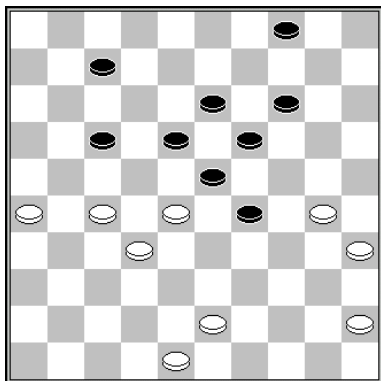
D. van den Berg

1.35-30! 29x40 2.45x34

Threatening to play 30-24 W+. Black's forced reply is met by a shot. After which the piece on <45> ends in an ambush.

2... 14-20 3.27-22! 18x38 4.44-40 23x32 5.39-33 38x29 6.34x3 25x45 7.3x27 45-50 8.49-44 50x31 9.36x27 W+





**T. Goedemoed – D. Staal**  
(analysis rapid game)

**1.48-42!**

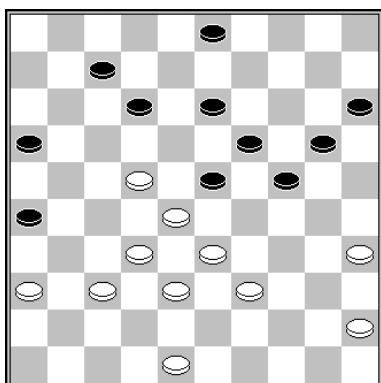
1. 27-21? isn't right, since 1... 7-12 2.48-42 29-34! 3.30x39 18-22 becomes a problem.

1... 4-9

1... 4-10 2.27-21 7-12 3.43-38 10-15 4.21-16 W+

1... 7-11 2.42-38 W+

**2.27-21 7-12 3.43-38 18-22 4.30-24 22x33 5.21-16 W+**



*Black to move*

**J.T. Dekker – G. Kolk**

**1... 3-8!**

Preparing an attack on <22>. The immediate attack is not successful: 1... 12-18? 2.22-17 16-21 3.17-12 7-11 4.33-29! 24x31 5.36x7 W+

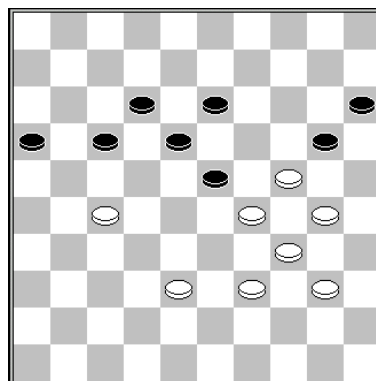
**2.36-31**

2.48-43 12-18 3.22-17 16-21 4.17-12 8x17 5.37-31 26x37 6.32x41 23x32 7.38x16 is punished by 24-30 8.35x24 20x49 B+

**2... 12-18! 3.22-17 7-12!**

It appears that white can perform a kingshot now, but black has calculated deeper, he has a nice **counter shot**.

**4.39-34 12x21 5.34-29 23x34 6.28-23 19x39 7.38-33 39x28 8.32x3 21-27! 9.3x21 16x36 B+**



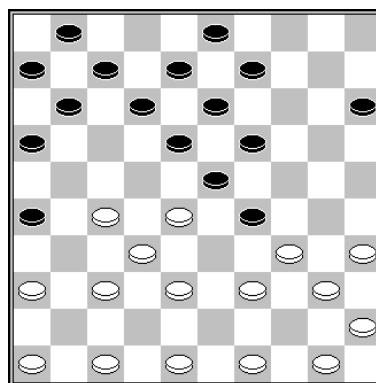
**A. van Mourik**

**1.38-33!**

Threatening to play 27-22 W+.

1... 16-21 2.27x16 20-25 can't save black: 3.40-35 17-22 4.16-11 22-27 5.11-6 27-31 6.6-1 31-36 7.33-28 23x32 8.39-33

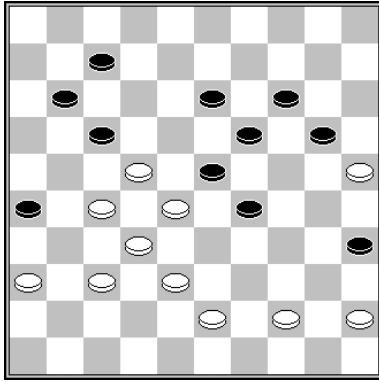
1... 17-22 2.33-28! 22x35 3.27-22 18x27 4.29x9 20x40 5.9-3 35x24 6.3x19 15-20 7.19-32 20-24 8.32-38 24-30 9.38-43 30-35 10.43-49 16-21 11.49x16 35-40 12.16-11 40-45 13.11-50 W+



**S. Buurke**

Attacking the outpost forces black to play 11-17, opening a route to king for white. The surprising route to king is 35 x 44 x 33 x 22 x 11 x 2 x 13 x 4.

**1.39-33! 11-17\* 2.33x24 19x39 3.28x19 13x24 4.37-31! 26x28 5.27-22 18x27 6.36-31 27x36 7.47-41 36x47 8.40-34 47x40 9.35x4 W+**



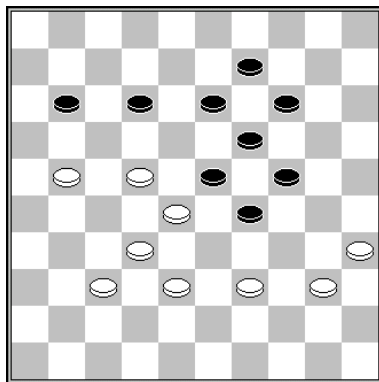
F. Hermelink

Both players have an outpost on the graveyard. White on <22> and black on <29>.

1.45-40!

White activates the 27-21 threat by disabling black to take the sticker with 35-40. Black has to play 7-12, after which white performs a **coup Deslauriers**, with an extra shot 25 x 43, with threefold backwards capturing: very acrobatic!

1... 7-12 2.37-31! 26x37 3.32x41 23x21  
4.44-39 35x42 5.43-39 17x28 6.39-33!! SP  
7.41-37 42x31 8.36x9 14x3 9.25x43 W+



D. van den Berg

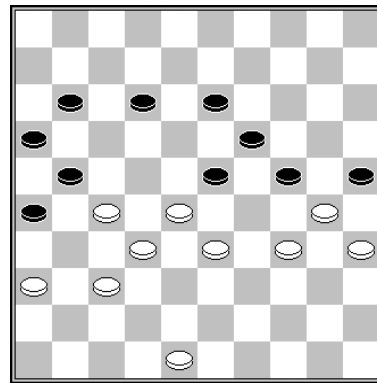
White introduces the threat of 22-18 by playing 1.39-33, while 12-18 is met by 22-17x17 with a breakthrough. The forced 11-16 is met by a great shot, the white king taking all pieces, no matter how black takes.

1.39-33! 11-16\* 2.32-27! 23x41

2... 23x43 3.22-18 13x42 4.35-30 24x44  
5.33x4 16x27 6.4x50 W+

3.22-18 13x31 4.35-30 24x44 5.33x4 16x27  
6.38-32 27x38 7.4x50 W+

Ghestem lock



☹ = - 5

W. Ludwig – H. Meijer

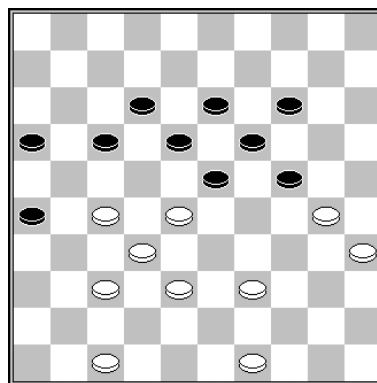
1.28-22! 12-18

If black plays 1... 12-17 white has two ways to win:

**A)** 2.33-28 24-29 (2...26-31 3.37x26 24-29  
4.30-24 19x39 5.28x8 17x37 6.26x6 39-44 7.8-3  
29-33 8.6-1 and black is without a chance:  
44-50 9.3-14 W+) 3.30-24 19x39 4.28x8 17x28  
5.32x43 21x41 6.36x47 W+

**B)** 2.34-29 17x39 3.29x9 25x34 4.9-4 is also  
winning. 4 ... 24-29 5.4-10 19-24 6.37-31  
26x28 7.10x41 21x32 8.41x50 W+

2.48-43! 26-31 3.37x6 24-29 4.33x24 16-21  
5.27x16 18x49 6.6-1 23-28 7.36-31 28-32  
8.1-12 32-38 9.31-27 38-43 10.34-29 25x23  
11.12x48 19x30 12.35x24 49x21 13.16x27  
W+



J. Slump – D. Rustamov

☹ = - 7

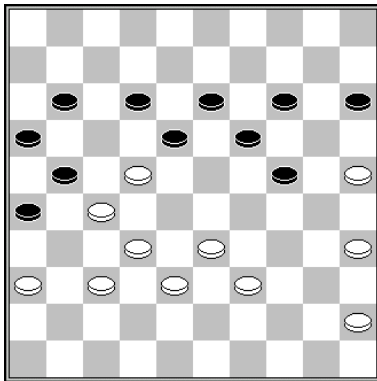
1.30-25 17-21 2.28-22! 23-29

2... 24-29 is met by 3.47-41! and 14-20 is punished by a **Kung Fu shot**.

**3.22-17 18-23 4.17x8 13x2 5.47-41 2-8 6.49-43 8-13**

6... 14-20 7.25x14 19x10 8.27-22 with the lethal 32-27 threat W+

**7.27-22 etc W+**



**T. Sijbrands (study)**

♙ = 0

**1.33-28 18-23**

If black plays 1... 24-29 2.45-40 15-20 3.35-30! 20-24, white will perform a surprising shot: 4.25-20!! 24x31 5.20x9 13x4 6.22x33 31x22 7.28x8, resulting in a winning endgame: 7... 21-27 8.32x21 16x27 9.8-2 11-16 10.2-19 W+.

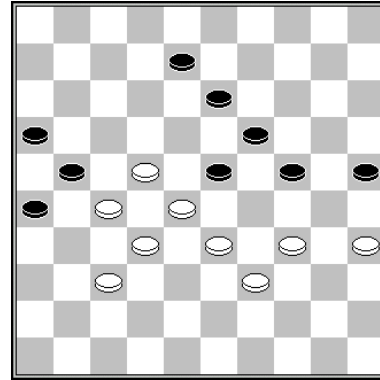
**2.45-40 12-18 3.40-34 24-29 4.35-30 29x40 5.30-24 19x30 6.25x45! 14-19 7.39-34 15-20 8.45-40 20-24 9.38-33 24-29 10.33x24 19x39 11.28x8 39-43 12.22x13 43-48**

White finishes of the game with a nice shot, using a majority capture. This line (2.45-40 etc) was already shown by **Edwin Twiest**.

**13.32-28!! 48x35 14.8-2 35x8 15.2x19 W+**



**Great draughts promoter and 12-fold Dutch champion R.C. Keller**

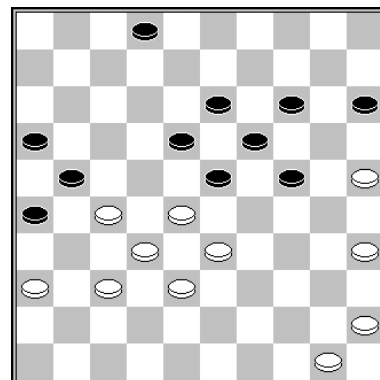


**R. C. Keller**

♙ = - 1

White forces a win, using the **Dussaut sacrifice**. Black takes a counter shot, but white can make a combination of pieces, blocking the remaining two black pieces.

**1.35-30! 24x35 2.33-29 13-18 3.22x2 19-24 4.28x30 35x44 5.37-31 26x28 6.2-7 21x32 7.34-30 25x34 8.7x27 28-33 9.27-43 W+**



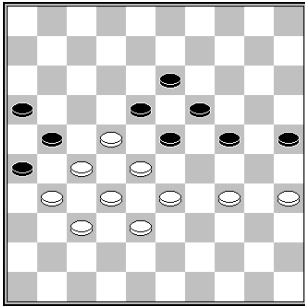
**T. Goedemoed – P. Guntars (analysis)**

♙ = - 3

White should wait for 2-8 to be played, before playing the **Ghestem move 28-22**, isolating **black's arrow**. In that case black can't use the move 23-28, which would be played, if white immediately played 1.28-22?

**1.50-44! 2-8 2.28-22 8-12 3.33-28 23-29 4.44-39**

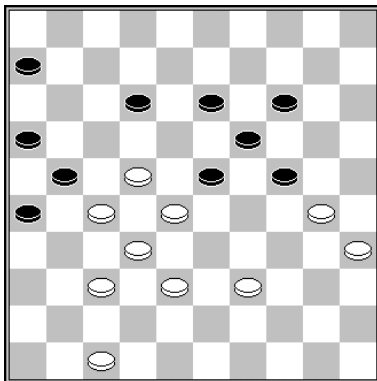
4... 18-23 5.45-40 12-18 6.39-33 15-20 7.40-34  
29x40 8.35x44 24-30 9.25x34 20-24 10.44-40  
14-20 11.40-35 20-25 12.36-31!



12... 24-29 13.33x24 19x39 14.28x8 39-44  
15.22x13 44-50 16.8-2 50-28 17.32x23

- 17... 21x41 18.38-32! 26x8 19.2x46 W+
- 17... 21x43 18.37-32! 26x8 19.2x48 W+

4... 15-20 5.39-33 29-34 6.36-31! W+



M. van der Klis – K. Kroon

♙ = - 1

White has an ideal position for a Ghestem lock. He is slightly behind in development and controls the right wing. **Base piece <47> is strong, since white can make a couple of waiting moves with it.**

1.38-33!

Anytime black plays 23-29, white responds with 28-23!, breaking through.

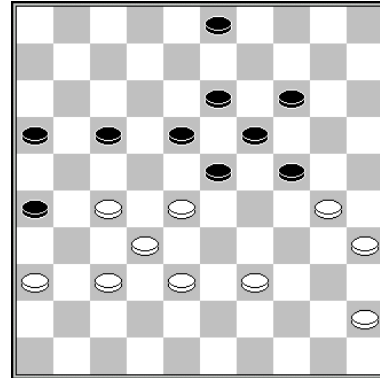
1... 6-11

1... 12-17 2.22x11 6x17 3.27-22! leaves black without a good reply: 3... 26-31 4.37x26 23-29 5.22x11 29x27 6.26x17 16x7 7.28-23 19x28 8.30x10 W+

2.47-41 12-18

2... 12-17 is met by 3.39-34 with a complete freeze out.

3.41-36 23-29 4.28-23 19x17 5.30x10 29x38  
6.32x43 21x41 7.36x47 W+



T. Goedemoed (study)

♙ = - 2

First white plays 39-34, a typical move for wing control. After black gives shape to the **arrow 16/21/26**, white should time the Ghestem move 28-22 well.

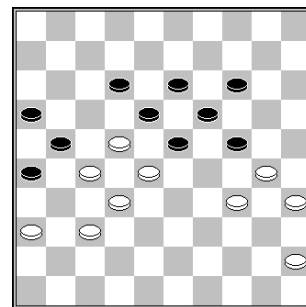
1.39-34! 17-21

If black plays 1... 24-29 2.30-25 29x40 3.45x34 he will be without a chance, due to his loss of control over <24>. 3... 17-21 4.38-33 3-8 5.28-22 8-12 6.22-17 23-29 7.33x24 19x39 8.17x10 39-43 9.37-31 26x28 10.10-4 21x32 11.4x48 W+

2.38-33 3-8 3.28-22!

The right moment! The move 23-28 doesn't work now.

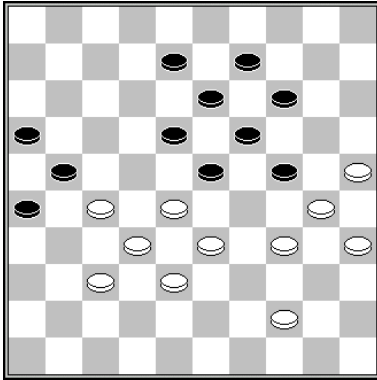
3... 8-12 4.33-28



- 4... 24-29 will lose control over <24>. White exploits this by playing 5.22-17! 29x40 6.17x8 13x2 7.45x34 2-8 8.30-

25 8-13 9.35-30 and black is frozen out W+

- 4... 23-29 5.34x23 18x29 is met by 6.28-23! 19x17 7.30x10 29-34 8.10-5 34-39 9.37-31! 26x28 10.5x41 21x32 11.41x44 W+



L. Andriessen – S. Rijgersberg

☺ = + 2

White is leading in development, but can exploit the inactive piece on <9> using a **Ghestem lock**.

**1.28-22!**

Changing with 1.34-29? 23x34 2.30x39 would be met by 2... 26-31! 3.37x17 24-29! 4.33x24 19x30 5.35x24 18-22 6.27x18 13x42.

**1... 23-28**

1... 8-12 2.33-28 24-29 3.44-39 29x40 4.35x44 W+

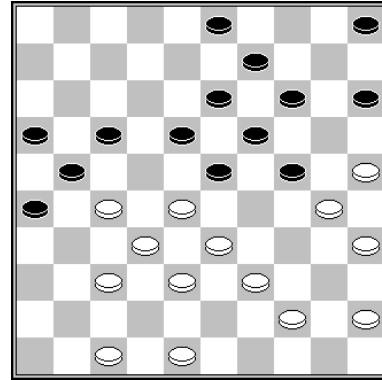
**2.32x3 21x41**

2... 21x43 3.33-29 24x33 4.25-20 14x25 5.3x48 W+

**3.33-29 24x42 4.25-20 14x25 5.3x36 W+**



Baba Sy



Mac N'Diaye – T. Chub  
BCS

☹ = - 2

The black piece on <5> is weak, since it is not active. White takes a Ghestem lock, puts a piece on center square <28> and then takes the right wing under control.

**1.28-22! 17x28 2.33x22 14-20**

2... 23-29 3.39-33 18-23 4.33-28 etc. W+

**3.25x14 9x20 4.30-25 3-8 5.25x14 19x10 6.38-33 10-14**

Black might be able to defend with 6... 24-30! 7.35x24 23-29 ~.

**7.33-28 14-19 8.39-34! 5-10 9.34-30 10-14**

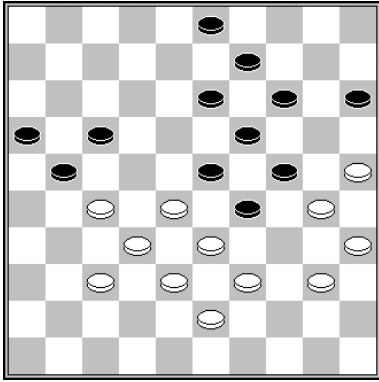
9... 23-29 is met by a nice shot: 10.22-17! 21x12 11.27-22 18x38 12.48-43 38x40 13.45x5 W+.

Now white can freeze out black. He has more waiting moves left. Base piece <37> does a nice job again.

**10.47-41 23-29 11.44-40 18-23 12.30-25 8-12 13.48-43 12-18 14.43-38 15-20 15.40-34 29x40 16.45x34 24-29 17.34-30 20-24 18.41-36 W+**







*Black to move*

H. Jansen – V. Kaplan

☉ = + 1

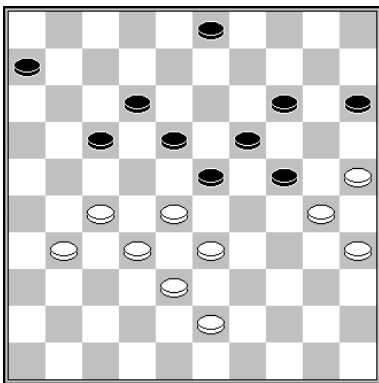
Black can force a win, using tactics.

**1... 14-20! 2.25x14 9x20 3.30-25**

3.39-34 20-25 4.43-39 15-20 5.28-22 17x28  
6.33x22 23-28 etc B+

3.28-22 17x28 4.33x22 leads to the same win:  
20-25 5.39-34 15-20 6.43-39 23-28! Etc B+

**3... 13-18 4.25x14 19x10 5.28x30 17-22  
6.33x24 22x44 7.40x49 21-27 8.32x21 16x27  
B+**



*Black to move*

E. Heslinga – T. Goedemoed

☉ = + 7

Black is trailing by 7 temps. He wants to prevent white from changing back with 43-39-34-29x39. It is the right moment for taking a Ghestem lock.

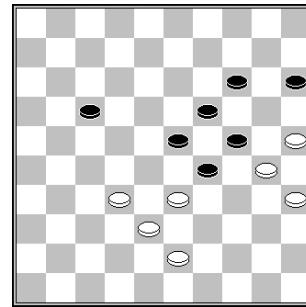
**1... 23-29! 2.31-26 18-23**

3.27-22 would lose without a chance, so white has to fly to the edge.

**3.27-21 3-8 4.21-16 8-13 5.16-11 17-21!**

5... 12-18? 6.11x22 18x27 7.32x21 23x32  
8.38x27 29x49 still gives white a chance to defend: 9.21-16 49x21 10.26x17 13-18 11.16-11 18-22 12.17x28 6x17 13.28-23 19x28 14.30x10 15x4 15.35-30 =.

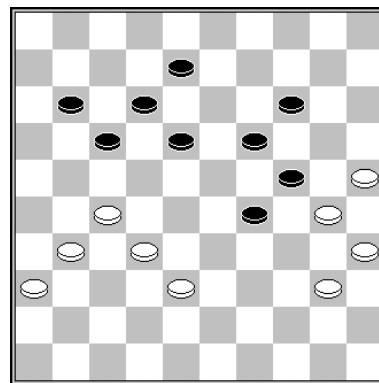
**6.26x8 13x2 7.11-7 2x11 8.28-22 11-17  
9.22x11 6x17**



**10.33-28**

10.32-27 15-20 11.43-39 17-22 12.27x18 23x12 B+

**10... 15-20 11.43-39 29-34 12.39-33 34-40  
13.35x44 24x35 14.44-39 20-24 15.39-34 17-21 B+**



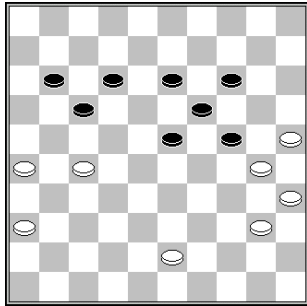
*Black to move*

R. Oskam – A. Ketelaars

☉ = + 2

**1... 11-16**

The game was 1... 18-23 2.31-26 8-13 3.38-33 29x38 4.32x43



4... 11-16? 5.43-38 23-29 6.38-32 29-33 7.36-31 33-39 8.40-34 =

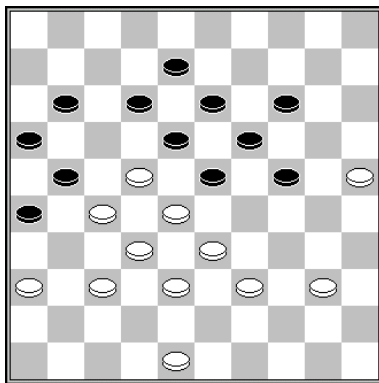
4... 13-18! is the winning move:

- 5.43-38 23-29 6.38-32 18-23 7.27-21 11-16 8.32-27 23-28 B+
- 5.43-39 23-28! 6.40-34 11-16 7.36-31 17-22 8.39-33 28x39 9.34x43 22-28 10.43-38 18-23 11.38-32 28x37 12.31x42 23-28 13.42-38 24-29 B+

**2.31-26**

2.38-33 29x38 3.32x43 18-23 4.43-38 23-29 5.38-32 17-21 6.31-26 12-17 B+

2... 17-21 3.26x17 12x21 4.36-31 8-12 5.31-26 12-17 B+



**T. Goedemoed (study)**

♙ = -1

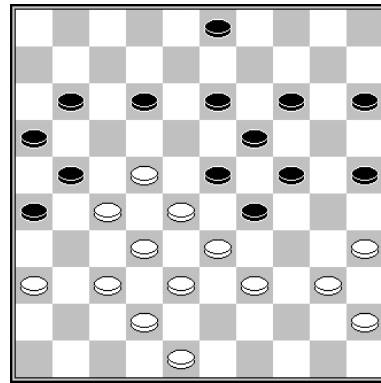
**1.48-43! 12-17**

1... 23-29 2.40-35 29-34 3.39x30 18-23 4.43-39 12-18 5.33-29! 24x31 6.30-24 19x30 7.28x10 W+

2.40-34 8-12 3.37-31! 26x37 4.32x41 21x32 5.38x27 23x21 6.34-29 17x28

6... 18x27 7.29x7 11x2 8.25-20 etc W+

**7.29x9 13x4 8.33x24 W+**

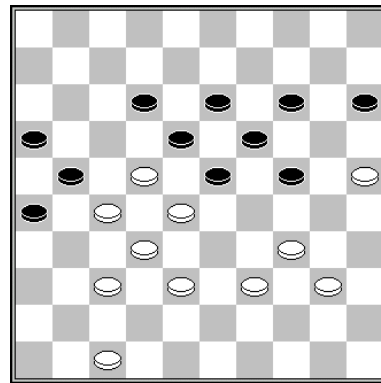


**G. de Bruijn - M. Hanssens**

♙ = +1

White can force the win by tactical means.

1.37-31! 26x37 2.42x31 21-26 3.22-18! 26x37 4.18x20 25x14 5.32x41 23x34 6.36-31 29x38 7.40x9 3x14 8.48-43 38x49 9.31-26 49x21 10.26x8 W+



**R. Coster (analysis)**

♙ = -2

White can win by playing a bizarre sacrifice.

**1.25-20!! 14x25 2.38-33 25-30**

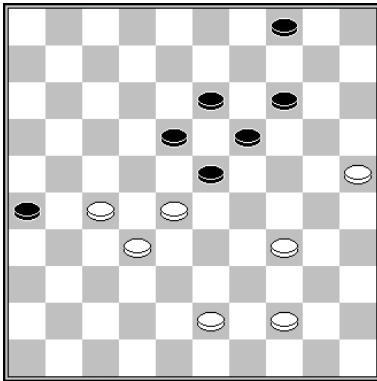
2... 12-17 loses due to 3.22x11 16x7 4.27x16 7-12 5.40-35 12-17 6.47-42 18-22 7.16-11 17x6 8.28x17 13-18 9.42-38 W+

**3.34x25 23-29**

Now white makes a breakthrough shot.

4.47-41 29x38 5.32x43 21x23 6.25-20 18x27 7.20x9 27-31 8.9-4 31x42 9.41-37 42x31 10.4x36 W+

Semi – classics



B. Provoost – A. van Mourik

♙ = - 1

Black lost control over <24>. At the other wing he also lacks power. Only breaking through with 18-22 will give him some counter play, although white can also win in this endgame. First white should put the king on its spot, preparing the move 28-22.

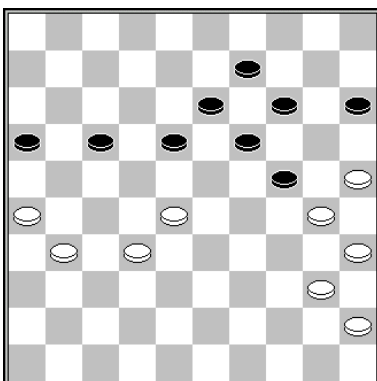
**1.43-38! 18-22**

1... 4-10 2.28-22 19-24 3.22-17 gives white a winning breakthrough.

**2.27x20 26-31 3.20-14 19x10 4.28x19 31-36 5.19-13 36-41 6.13-8**

Now going to king with either 6... 41-46 or 6... 41-47, is met by 7.8-2 Kx49 8.2-16 catching the black king.

6... 10-14 7.8-2 can't save black either.



*Black to move*

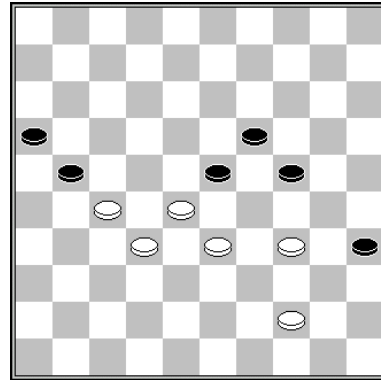
A. Scholma – P. Sier

♙ = + 6

Black could have exploited **the split** in white's position.

**1... 24-29!**

At the next move 18-22 will follow...



B. Zwart – E. Heslinga (analysis)

♙ = - 6

**1.28-22!**

Now 1... 21-26 2.22-17 is a dead end for black, since 2... 16-21 3.27x16 is met by 26-31 4.32-27 31x11 5.16x7 W+

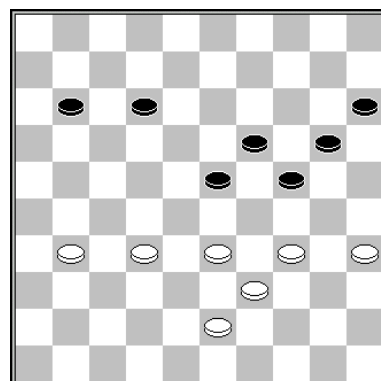
**1... 23-28 2.32x14 21x32 3.33-28! 32x23 4.14-10! 23-29**

4... 24-29 5.34-30 35x24 6.10-5 W+

**5.34x23 24-30 6.10-5 30-34 7.23-18 34-40 8.44-39 40-45 9.18-13 45-50**

9... 16-21 10.5-41 21-27 11.22x31 45-50 12.41-36 50x4 13.31-27 4x31 14.36x18 W+

**10.5-28 50x33 11.28x44 16-21 12.22-17 21x12 13.13-9 W+**



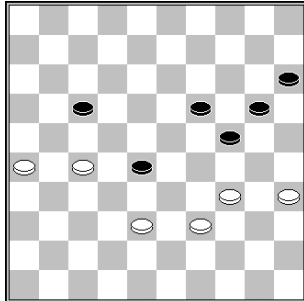
R. Boomstra – P. Tortereau

♙ = - 2

**1.32-27!**

White needs to play very precise in order to exploit black's weak piece on <15>.

The move 1.31-26? (which was played in the game) could be met by 1... 12-17! 2.32-27 23-28! 3.33x22 17x28 4.43-38 11-17! and white can't win:



- 5.27-21 17-22 6.21-16 28-32! 7.38x18 19-23 8.18x29 24x44 =
- 5.27-22 24-30! 6.34x32 17x37 =
- 5.38-33 17-22 6.27x18 28-32 and white can still defend.

**1... 12-17**

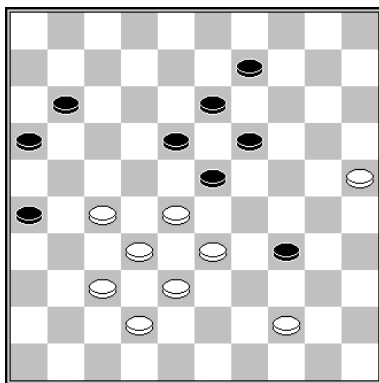
If black plays 1... 11-17 he is frozen out after 2.31-26 12-18 3.43-38 20-25 4.27-21! 15-20 5.21x12 18x7 6.38-32 W+

**2.43-38**

Black does not get the opportunity to go to <28>.

**2... 11-16 3.31-26 20-25 4.27-22 17x28 5.33x22 24-29 6.22-17 29x40 7.35x44**

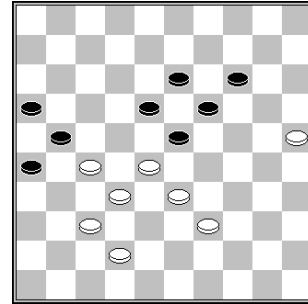
White has a winning breakthrough for white.



**Y. Wong – W. Shchegoliev**

♙ = - 4

**1.44-39! 34x43 2.38x49 9-14 3.49-44 11-17 4.44-39 17-21**



♙ = - 2

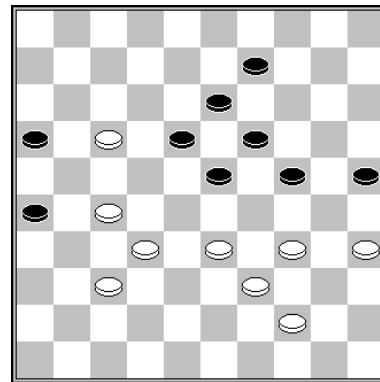
Black lost control over <24>. White uses a nice sacrifice in order to freeze out black.

**5.25-20!! 14x25 6.39-34 18-22 7.27x9!**

7.27x29? does not yield more than a draw after 13-18 8.42-38 21-27 9.32x21 26x17 =

**7... 21-27 8.32x21 23x41 9.9-4 26x17 10.42-37 41x32 11.4-10 19-24 12.10x37 17-21 13.37-26 21-27 14.26-37 16-21 15.37-41 W+**

White can just stay on the main diagonal, waiting for 24-30, which will be answered by the king going to <28>.



**H. Lansbergen – W. Vrijland**

♙ = - 2

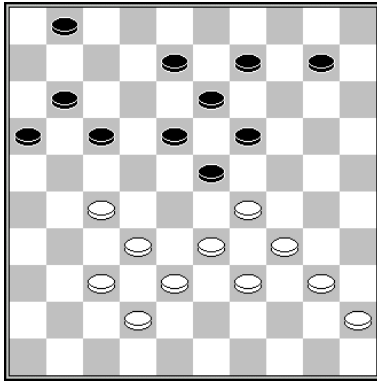
White should start with a surprising move, creating a dangling piece on <40>. It is still a functional move, creating the 34/40 jumping board, that gets operational after black goes to <29>. 1.44-30 also stops the 24-30x30 exchange, since white can attack with 40-35.

**1.44-40! 9-14 2.33-28 24-29**

1... 24-30 2.35x24 19x30 3.40-35 9-14 4.35x24 14-19 5.33-28 W+

2... 14-20 3.39-33 16-21 4.27x16 18-22 5.37-31! W+

3.17-11! 16x7 4.37-31 26x37 5.32x41 23x21 6.34x1 W+



Mara Langeveld (study)

♙ = + 4

White forces the win, using an impossible move. Mara Langeveld showed this nice idea in a game during the European championship youth 2015 in Tallinn. I put piece <6> on <1>, in order to get a winning position.

1.33-28!!

Black can't take the shot: 1... 18-22 2.29x18 22x35 3.27-22! 17x28 4.32x12 13x22 5.12-8 W+

1... 17-21 2.39-33! 11-17

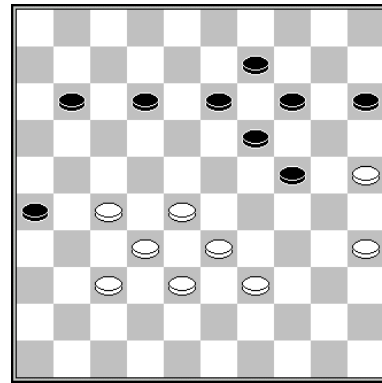
2... 21-26 3.34-30 23x25 4.28-23 19x39 5.38-33 39x28 6.32x5 W+

2... 8-12 3.29-24 19x39 4.28x6 39x28 5.32x12 W+

3.34-30 23x25 4.28-22 17x39 5.38-33 39x28 6.32x5 21x41 7.5x46 W+



Bart Terwel



B. Terwel – N. Hoving

♙ = + 5

Black lost control over <23> and has a weakness on both <15> and <9>.

White is leading 5 temps in development. Therefore he does not want black to make the position classical again and attacks.

1.27-22!

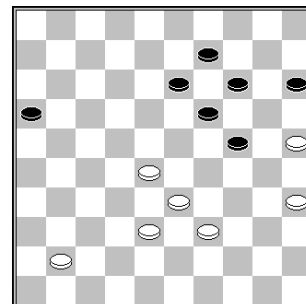
The kingshot that white can take, is losing because of a counter shot: 1.27-21? 16x27 2.25-20 14x25 3.28-22 17x28 4.32x3 12-17! 5.3x26 11-17 6.26x20 25x41 B+.

The game was 1.28-23? 19x28 2.32x23 and black should have played 13-18 allowing the white kingshot that doesn't yield more than a draw.

1... 11-16

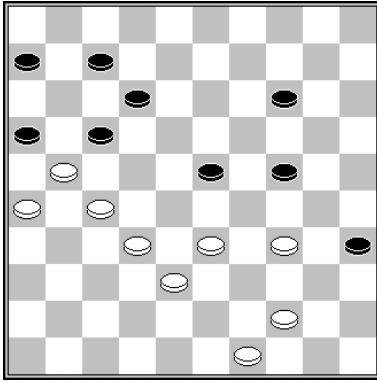
1... 12-17 2.32-27 11-16 3.22x11 16x7 4.27-21 26x17 5.28-23 19x28 6.33x2 W+

2.32-27 12-18 3.37-31! 26x37 4.27-21 18x27 5.21x41



Black still can't play 13-18 and can't but allow a breakthrough.

5... 16-21 6.41-37 21-26 7.28-22 W+



H. Jansen (analysis)

☺ = - 1

**1.49-43**

1.44-39 is also okay. The lock of white pieces 21 / 26 / 27 is not economic at all, so black has to unlock himself with 7-11 and 12-18x7.

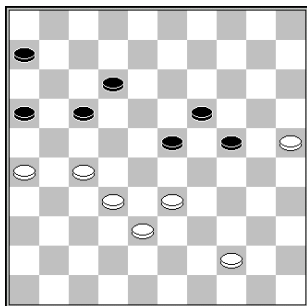
**1... 7-11 2.43-39 12-18 3.21x12 18x7 4.34-30**

4.27-22 also looks strong: 4... 14-20 5.44-40 35x44 6.39x50 7-12 7.22-18 12-17 8.18x29 17-21 9.26x17 11x22 10.32-28 22-27 11.28-22 27x18 12.34-30 24x35 13.29-23 18x29 14.33x15 W+

**4... 14-19**

The sticker 4... 35-40 5.30x10 40x49 is punished by 6.32-28! 23x34 7.10-5 49x21 8.26x17 11x22 9.33-29 34x23 10.5x2 W+

**5.30-25 7-12 6.44-40 35x44 7.39x50 11-17 8.50-44**



☺ = + 1

8... 12-18 is now punished by 9.25-20 24x15 10.33-29 23x34 11.27-21 16x27 12.32x14 W+

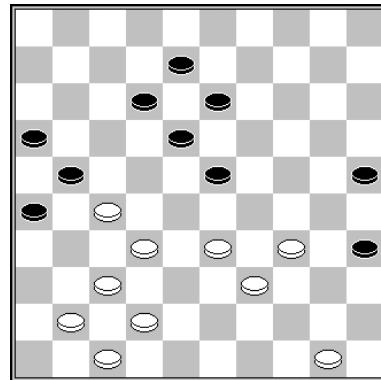
**8... 6-11**

This move introduces the threat of 24-29 12-18 17x37, but after white's reply the black wing is dangling, so he can be frozen out easily.

**9.33-28 12-18**

The simple 10.44-40 24-29 11.40-35 18-22 12.27x18 23x12 13.35-30 will do, but white can also choose to play a gambit.

**10.25-20 24x15 11.38-33 15-20 12.44-39 20-24 13.39-34 W+**



A. Chizhov – T. Tansykkuzhina

☺ = - 15

White is trailing by 15 temps, which is a lot. Black can't escape from the classical structure and is frozen out.

**1.50-44! 12-17**

1... 13-19 2.33-28 12-17 3.42-38 17-22 4.28x17 21x12 5.38-33 12-17 6.41-36 17-22 7.47-42 22x31 8.36x27 8-12 9.33-28 12-17 10.39-33 17-22 11.28x17 19-24 12.42-38 24-30 13.44-39 etc W+

**2.44-40 35x44 3.39x50 13-19 4.41-36 17-22**

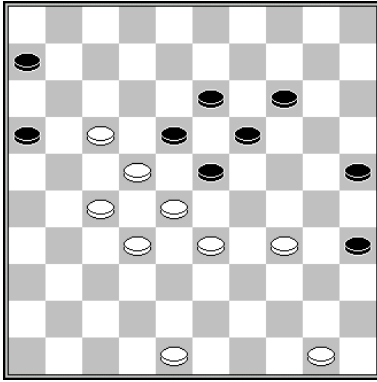
4... 8-13 5.47-41 17-22 6.50-45 22x31 7.36x27 19-24 8.33-28 13-19 9.28-22 W+

**5.47-41 22x31 6.36x27 8-12**

6... 19-24 7.33-28 also loses.

**7.33-28 12-17 8.34-29 23x34 9.28-22 17x28 10.32x12 21x32 11.37x28 W+**



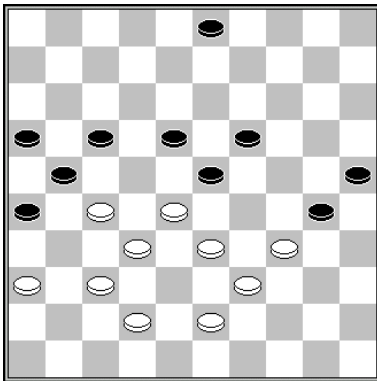


W. Riemens

A sacrifice followed by an attack, yields a winning endgame. The punch line of the composition is played out not until the 7<sup>th</sup> move.

1.17-12! 18x7 2.33-29 25-30 3.29x20 30x39  
4.20-15 35-40 5.15-10 40-44 6.10-5 19-24  
7.22-17! 44-49 8.17-11! 6x17 9.27-21 16x38  
10.28-22 17x28 11.5x16

Black's king is caught at the next move.



R. Vredenberg – L. Mous

♙ = - 10

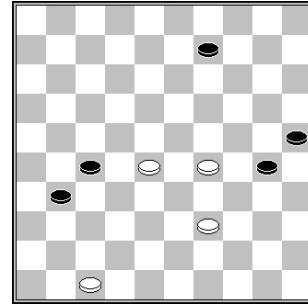
Changing 19-24x13 gives black great wing control.

1... 19-24! 2.28x19 24x13 3.33-29

3.43-38 3-9 4.34-29 18-23 5.29x18 13x31  
6.36x27 30-34 7.39x30 25x34 leads to a winning breakthrough for black.

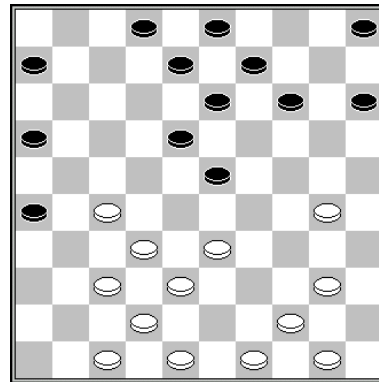
3.33-28 is punished by the sacrifice 3... 26-31!!  
4.37x26 3-9! B+.

3... 3-9 4.43-38 17-22 5.38-33 22x31 6.36x27  
18-23 7.29x18 13x31 8.42-38 31x42 9.38x47  
21-27 10.32x21 16x27 11.33-28 26-31 12.34-29



Black needs to play precisely to convert the gain of a piece into a win.

12... 9-13 13.39-33 30-35 14.29-23 35-40  
15.33-29 40-44 16.28-22 27x18 17.23x12 13-18  
18.12x23 44-49 19.23-19 31-37 20.29-23  
25-30 21.47-42 37x48 22.19-13 48-37 23.23-19  
37x14 24.13-8 14-3 25.8-2 3-12 26.2x35  
12-40 27.35x44 49x40 B+



R. van der Pal - A. van Nuij

♙ = - 2

White performed a very practical forcing, in which removal of black's heart is crucial.

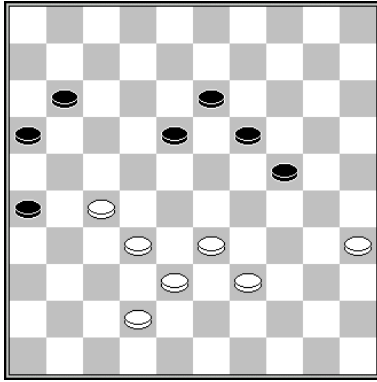
1.33-28!! 5-10

1... 13-19 2.30-24 19x30 3.28x10 15x4 4.40-35  
30-34 5.48-43 W+1

1... 14-19 2.30-24 19x30 3.28x19 13x24 4.37-31  
26x28 5.40-34 30x39 6.44x4 W+

2.28x19 13x35 3.37-31 26x28 4.27-21 16x27  
5.38-32 27x38 6.42x4 W+





H. Bloemsma

Piece <27> is very strong, but black's piece on <24> is more vulnerable. Black is forced to go to center square <23>, after which white patiently waits for the right moment to perform a kingshot.

**1.39-34! 19-23 2.34-30!!**

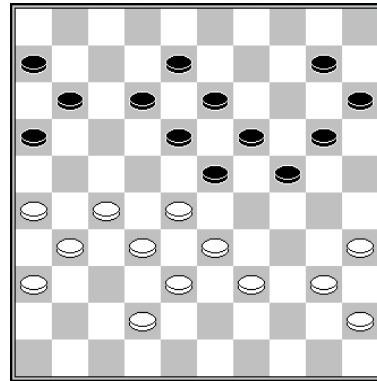
The coup Philippe is not winning: 2.27-22? 18x27 3.32x21 16x27 4.33-29 24x33 5.38x9 27-32 =.

**2... 13-19 3.30-25 11-17 4.25-20! 24x15 5.33-29 23x34 6.35-30 34x25 7.27-21 16x27 8.32x14 25-30 9.14-9 30-34 10.9-3 34-40 11.3-17 40-45 12.17-50 26-31 13.38-33 15-20 14.33-29 W+**



Shvarzman – Anikeev

Tactical ideas



V. Varushyla – G. van Velzen

White opens with an impossible move. Black can't reply 24-29 on 1.39-34 because of a **heartshot**.

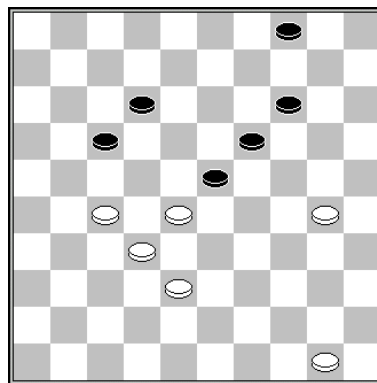
**1.39-34! 20-25**

1... 24-29 2.33x24 19x39 3.28x19 13x24 4.27-21 16x27 5.31x2 W+

1... 11-17 is punished by a **coup Philippe**. 2.27-21 16x27 3.31x11 6x17 4.26-21! 17x26 5.28-22 18x27 6.32x21 26x17 7.33-29 24x33 8.38x7 W+

**2.42-37 15-20 3.27-22 18x27 4.31x22 W+**

Black has no good reply against the threatening 34-30 W+.

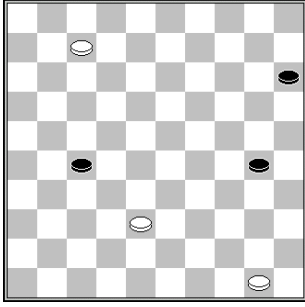


A. Kuyken

After subtle opening moves white can win the endgame by ambushing the opponent.

**1.27-22 17-21 2.30-24 19x30 3.28x10 4x15 4.22-17 12-18 5.17x26 18-22 6.26-21 22-27 7.21-16 27-31 8.32-27 31x22 9.16-11 22-27 10.11-7!**





**10... 27-31**

10... 30-34 11.50-44 27-31 12.7-2 31-36 13.2-19 15-20 14.19-32! 20-24 15.44-39 34x43 16.38x49 W+

After 11-6? white would have not been able to win after this surprising defence (10... 30-34). He needs to go to the main diagonal via <2>.

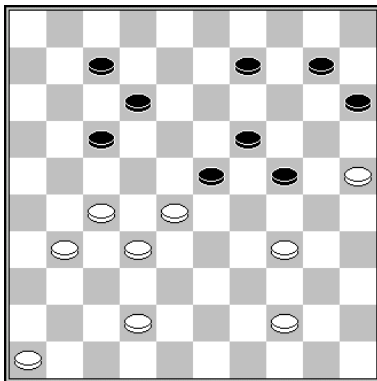
**11.7-1 31-36 12.50-45 15-20 13.1-40! 36-41**

13... 20-24 14.40-23 24-29

14... 30-34 15.23x40 36-41 16.40-23 41-47 17.23-34 47x40 18.45x34 W+

15.23x25 36-41 16.25-34 13...30-34 14.40x15 36-41 15.15-10 W+

**14.40-23 41-47 15.23-34 47x40 16.45x14 W+**



**T. Goedemoed**

An immediate attack with 27-22 does not work because of 24-30. After 1.25-20 24-30 2.34x25 15x24 3.27-22 does work however. After 1.25-20 24-29 white has a great shot.

**1.25-20! 24-29**

1... 24-30 2.34x25 15x24 3.27-22! 7-11

3...17-21 4.31-26 21-27 5.22x31 W+1

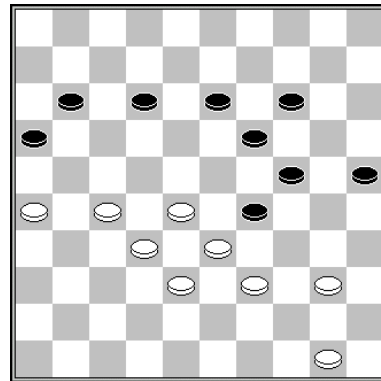
4.32-27

No good is 4.22-18? because of 24-30 5.18x16 10-14 6.25x34 23-29 7.34x23 17-22 8.28x17 19x48 =

4... 23x21 5.31-26 17x28 6.26x8 W+

**2.27-22 29x49 3.22x2 49x36 4.2x24 23x32 5.46-41! 36x38 6.24x42 15x24 7.42x32 W+**

The capturing route is 7.42x38x24x9x12x32.



**T. Goedemoed – J.T. Dekker**  
Analysis rapid game

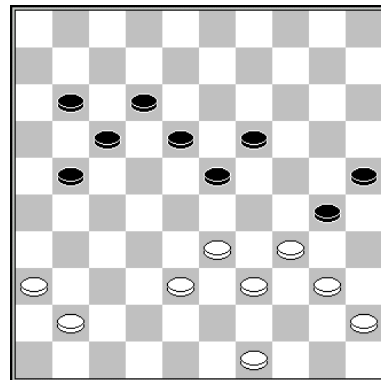
In order to win, it is crucial that white spots the combination that starts at the third move.

**1.27-21! 16x27 2.32x21 25-30**

2... 11-17 3.40-34 29x40 4.28-23 19x28 5.33x11 40-44 6.21-17 44x42 7.17x10 42-48 8.11-7! 24-29 9.10-5 29-33 10.5-32 W+

2... 12-18 3.21-17 11x22 4.28x17 18-22 5.17x28 25-30 6.26-21 14-20 7.21-16 30-34 8.39x30 24x44 9.33x15 44-49 10.38-33 W+

**3.40-34!! 29x40 4.50-44 40x49 5.21-16 49x23 6.16x18 W+**



**T. Goedemoed (study)**  
BCS

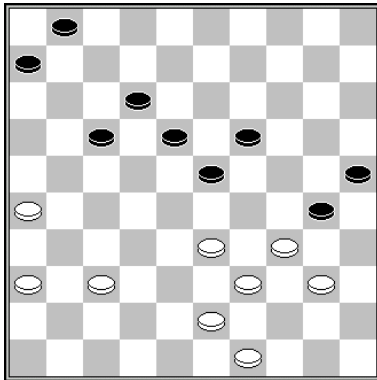
**1.33-29!**

Black's best chance is 1... 17-22 2.40-35 19-24 and he still has drawing chances.

**1... 30-35 2.29-24! 35x42 3.24x22 17x28**

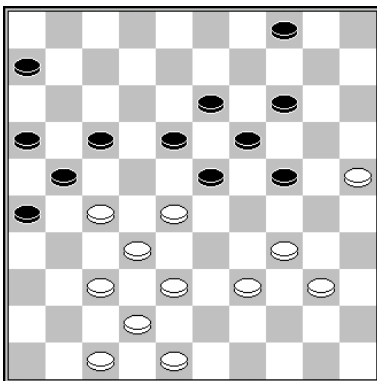
An immediate 4.41-37 isn't winning, but white uses an ambush to catch the black piece that is breaking through to king.

**4.34-30!! 25x34 5.41-37 42x31 6.36x40 28-32 7.49-43 32-37 8.43-38 37-41 9.40-34 W+**



**T. Goedemoed**

**1.33-29! 30-35\* 2.29-24! 35x33 3.24x11 6x17 4.34-30 25x34 5.43-39 34x43 6.49x7 1x12 7.26-21! 17x26 8.37-32 12-17 9.32-27 26-31 10.27-21 17x26 11.36x27 W+**



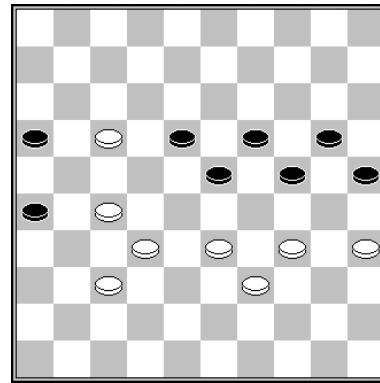
**T. Chengcheng – Wang Chenfang**

**1.39-33! 4-10**

1... 17-22x12 isn't possible because of the **coup Philippe** with 27-22 W+.

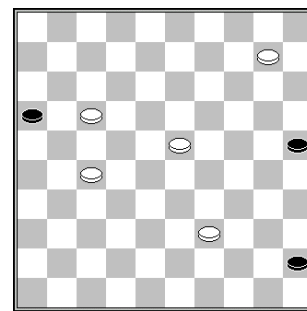
1... 24-30 loses a piece due to 33-29-24, 30x10 and 25x45. White should have waited, playing with piece 47 and black runs out of good moves.

**2.47-41! 10-15 3.41-36 6-11 4.40-35 24-29 5.33x24 19x39 6.28x8 39-44 7.37-31 26x28 8.8-3 21x43 9.3x12 W+**



**T. Goedemoed – P. Jongsm**

**1.35-30! 24x35 2.37-31 26x28 3.33x15 23-29 4.34x23 35-40 5.15-10 40-45**



**6.39-34!**

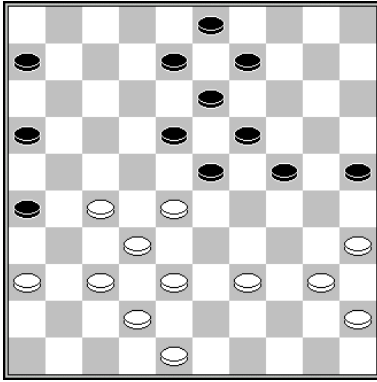
Also winning is 6.10-5 25-30 7.23-19 30-35 8.19-14 35-40 9.5-10 45-50 10.39-34

10... 40x29 is met by 11.10-5 and 12.27-22 catching black's king.

After 10... 50x11 11.34x45 white will become dominant.

**6... 45-50 7.10-5! 50x6 8.34-30! 25x34 9.27-22 6x19 10.5x40 W+**



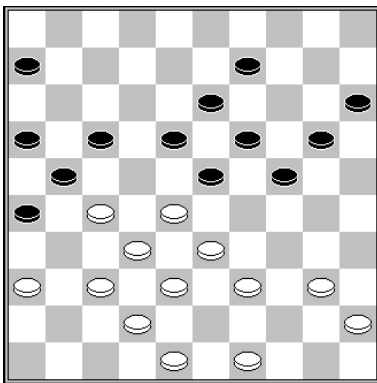


V. Doumesh – D. Tkachenko

1.37-31! 26x37 2.42x31 6-11

- 2... 8-12 3.39-34 24-29 4.35-30 12-17 5.40-35 29x40 6.45x34 9-14 7.31-26 3-9 8.48-43 W+
- 2... 24-29 3.39-34 8-12 4.31-26 9-14 5.48-43 6-11 6.43-39 11-17 7.39-33 17-22 8.28x8 3x12 9.33x24 19x39 10.27-22 18x27 11.32x21 16x27 12.35-30 25x34 13.40x20 and white wins, for example: 13... 39-44 14.20-14 44-49 15.14-9 49x32 16.9-4 W+

3.39-34 24-29 4.31-26 11-17 5.27-21 16x27 6.32x12 23x43 7.12x14 9x20 8.48x39 W+



Cosmos – H. van Dijk  
Online game

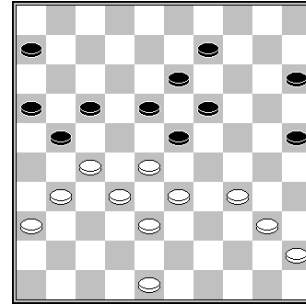
1.39-34!

Black can't change back now, for 17-22x12 is punished by a **coup Philippe** with 3.27-22 and 5.33-29 W+.

1... 20-25 2.49-43

Also good is 2.40-35 9-14 3.49-43 14-20 4.45-40 etc

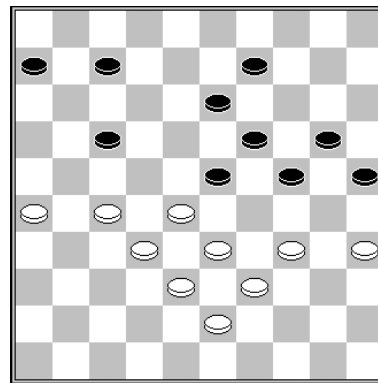
2... 24-30 3.37-31 26x37 4.42x31 30x39 5.43x34



5... 15-20

5... 21-26 is met by the **bomb shot** 6.27-21! 26x37 7.32x41 23x43 8.21x3 43-49 9.40-35 W+

6.40-35 20-24 7.34-29! 23x34 8.28-23 19x26 9.36-31! 21x43 10.48x8 26x37 11.8-3 16-21 12.3x41 W+



A. Baliakin – R. Boomstra

White performed a forcing, attacking black's weak right wing. He will get a free move which he uses to remove <19>, so that the formation 34/39/43 can shell the black camp.

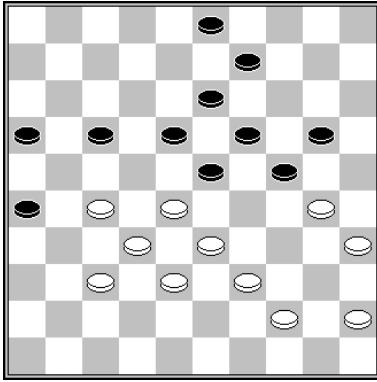
1.27-21! 7-12 2.21-16 9-14

2... 12-18 3.16-11 17-21 4.26x17 18-22 is met by 5.17-12! 6x8 6.28x17 8-12 7.17x8 13x2 8.32-28 23x32 9.38x27 9-13 10.33-28 13-18 11.28-22 18-23 12.22-17 2-7 13.39-33 W+

3.16-11 17-21

3... 17-22 4.28x8 13x2 is met by 5.11-7! 2x11 6.32-28! 23x32 7.38x27 11-17 8.33-28 pointing his arrow at the vulnerable spot <19> and it is game over for black.

4.26x8 13x2 5.32-27!! 23x21 6.33-28 6x17 7.28-23 19x28 8.34-30 25x34 9.39x10 W+



**Black to move**

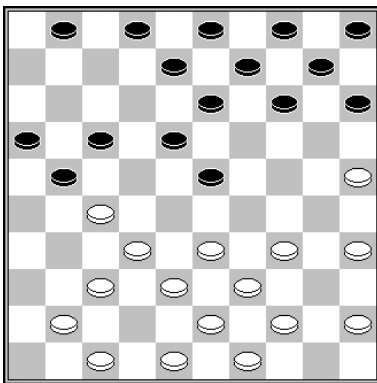
**A. van Leeuwen – I. Chartoriyski**

Black activates the 9x49 route to king by attacking piece<30>, followed by a surprising sacrifice.

**1... 20-25 2.39-34 16-21! 3.27x16 18-22 4.34-29**

4.16-11 17x6 5.28x17 24-29! 6.33x24 23-28 7.32x14 9x49 B+

**4... 23x34 5.30x39 24-29 6.33x24 22x31 B+**



**Black to move**

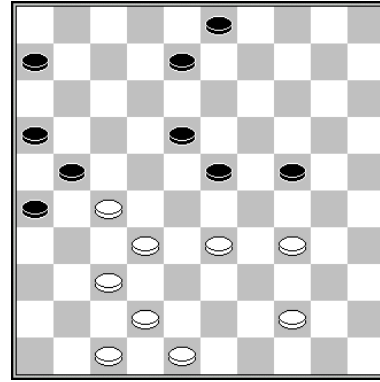
**T. Goedemoed**

Black plays the impossible move, attacking <27>, opening square 37, in order to be able to make a kingshot.

**1... 17-22!! 2.47-42**

2.37-31 is punished by 2... 22-28! 3.33x22 23-29 4.34x12 8x46 B+

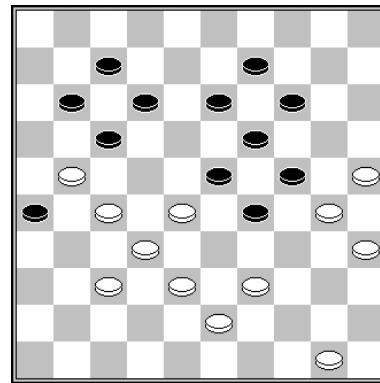
**2... 22x31 3.37x17 23-29 4.34x12 13-18 5.12x23 14-20 6.25x14 10x46 B+**



**R. Boomstra (analysis)**

White wins, by playing the impossible move!

**1.33-28! 24-29 2.28x19 29x49 3.37-31 26x28 4.19-14 21x32 5.48-43 49x38 6.42x2 32-38 7.2-24 38-43 8.24-38 43x32 9.47-42 16-21 10.14-10 21-26 11.10-5 W+**

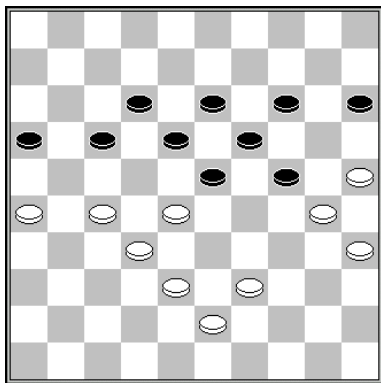


**A. de Zwart**

**White plays a snare: 1.50-44?! hoping for the logical 29-34? and forces a win**

**2.39-33! 34-40 3.43-39 40x49 4.25-20 14x43 5.35-30 24x35 6.33-29 23x34 7.28-22 17x28 8.32x3 43x41 9.3x6 26x17 10.6x16 49x21 11.16x46 35-40 12.46-28 40-45 13.28-50 W+**





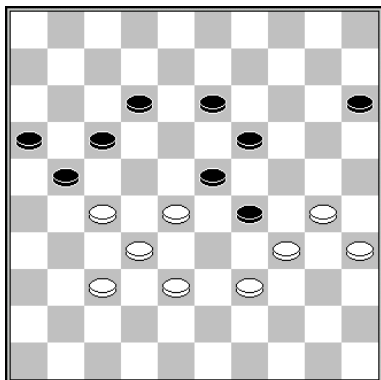
H. de Vast – H.J. Brascamp

White could have forced a nice shot.

1.39-33!! 23-29

If black plays 1... 15-20, white can exploit the arrow lock: 2.27-21! 16x27 3.32x21 23x32 4.38x27 17-22 5.43-38 22x31 6.26x37 18-22 7.21-16 12-17 8.38-32 13-18 9.37-31 18-23 10.32-27 23-28 11.27x18 28x39 12.18-13 19x8 13.30x10 20-24 14.10-4 24-29 15.35-30! 29-33 16.4-13! 8x19 17.30-24 19x30 18.25x43 W+

2.28-23 19x48 3.30x8 12x3 4.27-21 16x27 5.32x34 48x30 6.35x24 W+



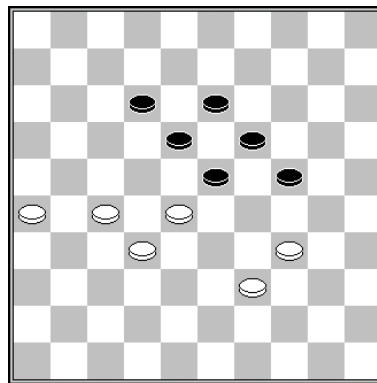
M. Fabre

This is a famous composition, in which white shows a combination the Dutch call **coup Fabre**.

1.39-33! 29x40 2.35x44 15-20

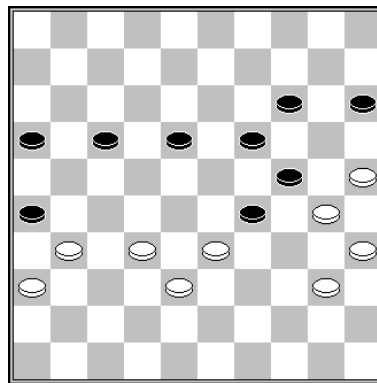
2... 13-18 3.44-39 15-20 4.28-22 17x28 5.33x15 23-28 6.32x23 21x25 7.15-10 25-30 8.10-4 30-34 9.4-22 etc W+

3.27-22! 20-24 4.22x11 16x7 5.33-29! 24x31 6.30-24 19x30 7.28x37 W+



K.W. Kruijswijk

1.28-22! 24-29 2.32-28 23x21 3.34x14 18x27 4.26x19 27-32 5.14-9 32-37 6.9-3 37-41 7.39-33 41-46 8.3-14 W+



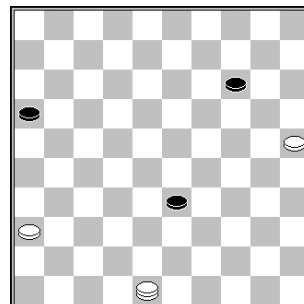
D. Staal – A. van Prinsenbeek

White performed a nice shot, leading to a sharp endgame, in which black will ultimately be ambushed.

1.32-28! 26x37 2.28-23 19x39 3.30x10 15x4 4.38-32 37x28 5.40-34 29x40 6.35x13 17-22 7.13-8 22-28 8.8-2 28-33 9.2-30 4-9 10.30-48!

Other moves are only a draw.

10... 9-14



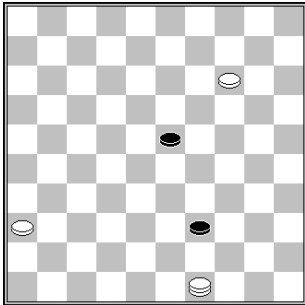
11.48-43! 14-19 12.25-20 19-23 13.20-14 16-21

13... 23-28 14.14-10

Or 14.14-9 28-32 15.43x27 33-39 16.9-3 16-21  
17.3x26 39-44 18.26-37 44-49 19.37-32 W+

14... 28-32 15.43x27 33-39 16.10-5 39-44  
17.5-28 44-49 18.28-32 W+

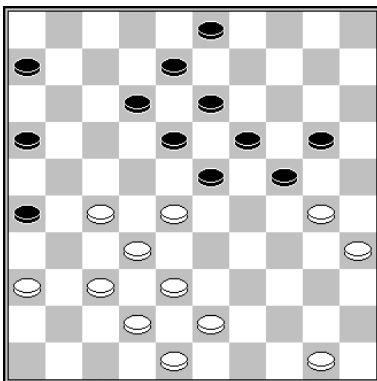
**14.43x16 33-39 15.16-49**



**15... 23-28**

15... 23-29 16.14-9 29-34 17.9-3 34-40  
18.49x35 39-43 19.35-49 43-48 20.36-31  
48x26 21.49-21 W+

**16.14-10 28-32 17.49x27 39-44 18.10-5 44-49  
19.5-32 W+**



**Position after 1... 14-20?**

White can force the win, using several shots.

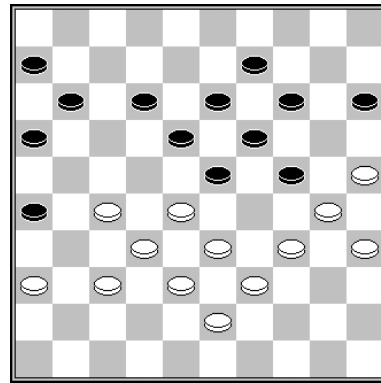
**2.30-25! 24-29 3.25x14 19x10 4.28x19 13x24  
5.32-28!**

Threatening to take the kingshot with 27-22,  
28-23, 37-31 and 42x2 W+.

**5... 8-13 6.37-31! 26x37 7.42x31**

Threatening 38-33 & 31-26 W+.

**7... 29-34 8.28-23! 18x29 9.38-33 29x49  
10.31-26 49x21 11.26x39 W+**



**A. Getmanski – R. Clerc**

This is a very complicated situation, with dazzling shots.

**1... 15-20! 2.36-31**

2.34-29 23x34 3.27-22 18x27 4.32x21 16x27  
5.28-23 19x28 6.30x17 11x22 7.39x30 28x48  
B+

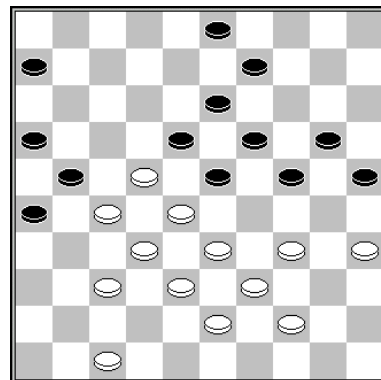
**2... 11-17 3.34-29 23x34 4.27-22 18x36 5.28-  
23 19x28 6.30x10**

6.33x11 16x7 7.30x17 26-31 8.37x26 36-41  
9.39x30 41-46 B+

**6... 36-41 7.25x3**

7.33x11 6x17 8.30x10 36-41 9.25x3 41-47  
10.39x30 47x4 and white has to sac two  
pieces with 37-31, after which black will  
become dominant, since 7... 3-20 is punished  
by 4-9! 8.20x3 12-18 9.3x21 16x49 B+.

**7... 41-47 8.33x11 47x4 9.39x30 16x7 10.3x17  
6-11 11.17x6 7-11 12.6x9 4x25 B+**



**W. Wesselink – M. De Kruijff**

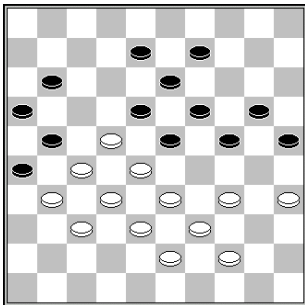
☹ = - 4

White uses many tactical ideas to be able to force a win.

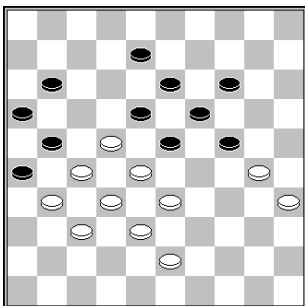
**1.47-41! 6-11**

If black plays 1... 3-8 2.41-36 8-12 3.22-17 9-14 4.17x8 13x2 his **heart** is removed and a **coup Weiss** follows: 5.27-22! 18x27 6.28-22 27x18 7.37-31 26x28 8.33x13 19x8 9.34-30 25x34 10.39x10 W+

**2.41-36 3-8 3.36-31**



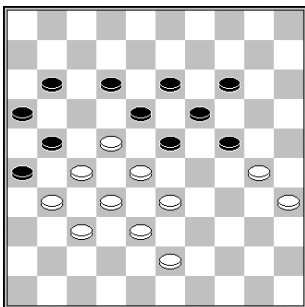
3... 9-14 4.34-30 25x34 5.39x30 20-25 6.44-39 25x34 7.39x30



7...23-29 8.43-39 29-34 9.28-23 19x17 10.30x10 34x43 11.38x49 18-23 12.35-30 23-28 13.32x23 21x41 14.10-4 26x37 15.4x47 W+

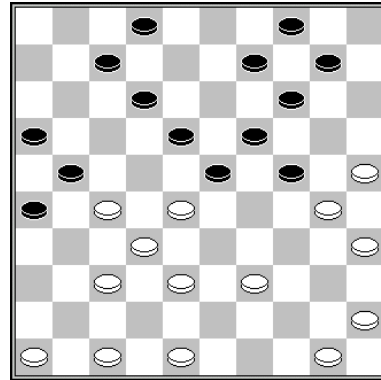
7... 8-12 8.43-39 23-29 9.28-23 19x17 10.30x10 34x43 11.38x49 18-23 12.35-30 23-28 13.32x23 21x41 14.10-4 26x37 15.4x47 W+

**3... 8-12**



White performs a great shot:

**4.22-17! 11x22 5.28x8 13x2 6.33-29!! 24x42 7.37x48 26x28 8.44-40 21x32 9.39-33 28x30 10.35x4 W+**

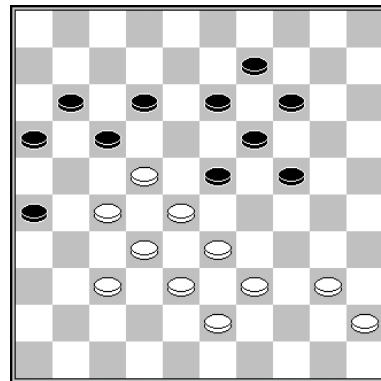


**W. Maetzdorf – A. Marterere**

**1.28-22! 23-29**

Otherwise, after capturing 37-31 & 38-33 follows, gaining a piece.

**2.22x13 9x18 3.27-22! 18x27 4.25-20 14x43 5.38x49 27x38 6.49-43 38x49 7.50-44 49x40 8.45x5 W+**



**Black to move**

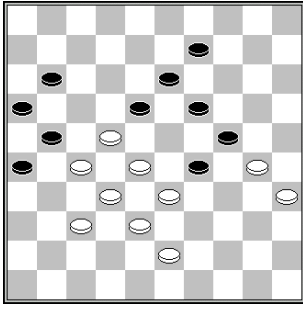
**J.M. Ndjofang – P. Meurs**  
**Analysis P. Meurs**

☹ = - 3

**1... 14-20!**

2.40-35 20-25 3.45-40 9-14 4.40-34 14-20 leads to a freeze out for white. The sacrifice 5.35-30 24x35 6.33-29 gives white nothing after 6... 12-18 B+

2.40-34 20-25 3.45-40 should be met by 3... 17-21!, since 3...9-14? would be punished by 4.37-31! 26x37 5.32x41 23x21 6.34-29 17x28 7.29x7 11x2 8.33x22 W+. The line continues 4.40-35 12-18 5.34-30 25x34 6.39x30 23-29



7.28-23 19x48 8.30x8 48x31 9.22x4 31x2 results in a winning endgame for black, so white should choose from two other moves: 7.43-39 and 7.30-25. In both cases black plays a gambit in order to freeze white out.

- 7.43-39 18-23 8.30-25 29-34! 9.39x30 9-14 B+
- 7.30-25 29-34 8.43-39 34x43 9.38x49 18-23 10.49-43 9-14

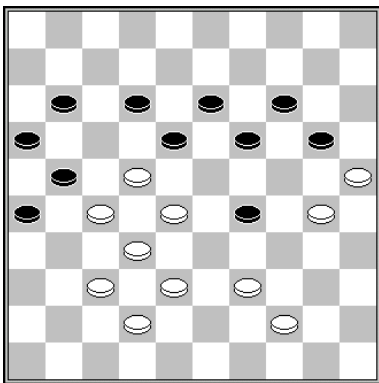
10... 23-29? Isn't right because of the shot 11.37-31 29x49 12.28-23 26x17 13.23x3 21x32 14.3x15 =

11.43-38 11-17! 12.22x11 16x7 13.27x16 13-18 B+

**2.39-34**

Now black performs a surprising kingshot.

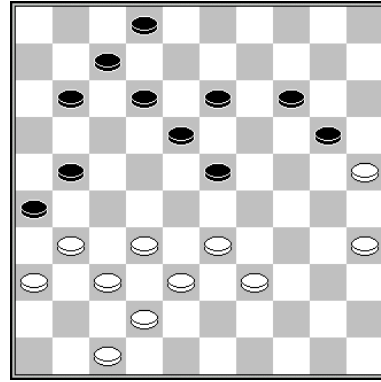
**2... 13-18!! 3.22x4 12-18 4.4x22 24-30 5.34x14 19x10 6.28x19 17x48 B+**



**A. Chizhov**

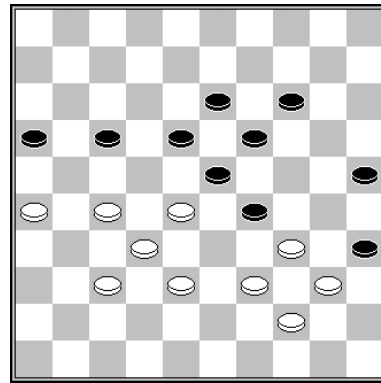
White forces a shot, with piercing the black position twice.

**1.39-33! 20-24 2.37-31! 26x48 3.28-23! 19x50 4.30x26 50x17 5.27-21 16x27 6.32x34 48x30 7.25x34 W+**



**A. Kuyken**

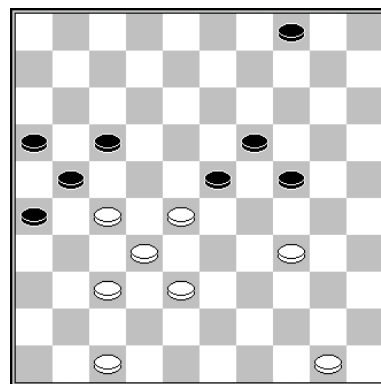
**1.31-27 11-16 2.33-28 13-19 3.37-31! 26x48 4.39-34 48x30 5.35x22 12-17 6.28x10 17x37 7.25x14 21x43 8.47-41 37x46 9.10-5 46x10 10.5x49 16-21 11.49x16 7-11 12.16x7 2x11 13.36-31 W+**



**J. van Amstel**

White introduces the attack on <29> by sacrificing a piece and using **Zugzwang**.

**1.26-21! 17x26 2.39-33! 25-30 3.34x25 29-34 4.40x29 23x34 5.33-29 34x23 6.38-33 W+**

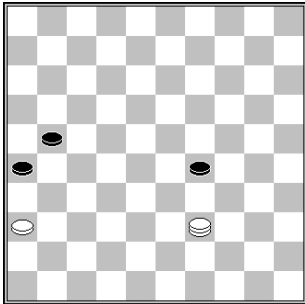


**D. Vuurboom**

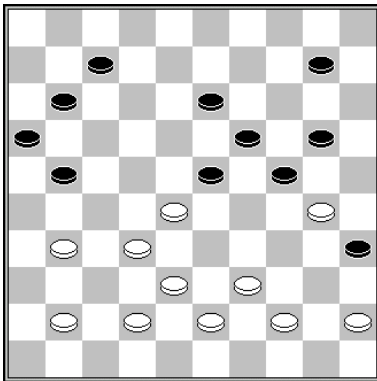
White forces a winning **Harlem shot**.



1.38-33! 4-9 2.34-30 24x35 3.33-29 23x34  
 4.28-22 17x28 5.32x3 21x41 6.47x36 34-39  
 7.3-25 39-44 8.50x39 35-40 9.39-34 40x29  
 10.25-39 16-21



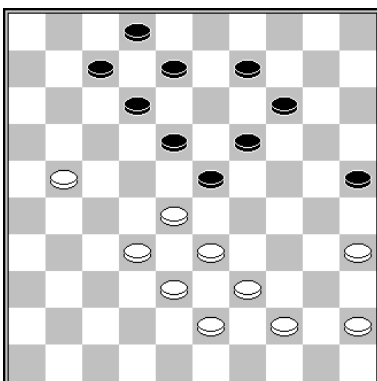
11.39-11! 21-27 12.11-16 27-31 13.36x27  
 29-33 14.27-21 26x17 15.16-43 17-22 16.43-  
 16 22-28 17.16-43 W+



F. Hermelink

White uses a brilliant impossible move to force the win.

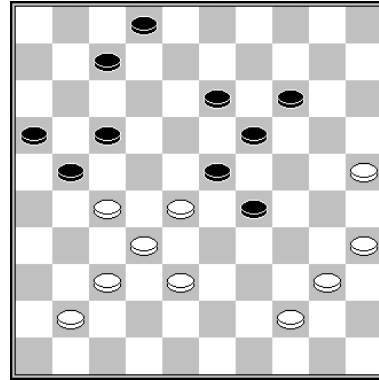
1.28-22!! 21-27 2.32x21 16x47 3.22-17 11x22  
 4.44-40 35x33 5.38x9 47x49 6.9-4 24x35  
 7.4x44 49x40 8.45x34 W+



D. van den Berg

1.35-30! 25x34 2.39x30 14-20 3.21-17! 12x21  
 4.28-22 18x27 5.30-24 19x30 6.33-29 23x34  
 7.43-39 34x43 8.38x49 27x38 9.49-43 38x40

10.45x1 21-27 11.1-23 2-7 12.23x1 27-32  
 13.1-29 32-37 14.29-47 W+



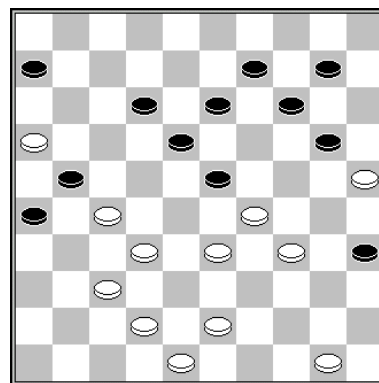
A. Shkitkin

White forces a winning Kung Fu shot.

1.35-30! 7-12 2.40-34! 29x49 3.28-22 17x28  
 4.38-33 28x39 5.30-24 19x30 6.25x43 49x38  
 7.32x43 21x32 8.37x17 W+



Russian compser Boris Shkitkin (♣ 2015)

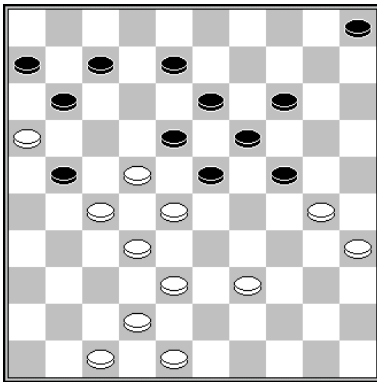


H. Wilsens

1.33-28! 13-19 2.37-31! 26x37 3.42x31 21-26

3... 9-13 4.43-38 21-26 5.27-22 18x36 6.29x9  
 14x3 7.25x5 W+

4.27-22!! 18x49 5.29x7 26x37 6.16-11 6x17  
 7.28-22 17x28 8.48-42 37x48 9.7-2 48x30  
 10.2x44 49x40 11.25x45 14-19 12.45-40  
 35x44 13.50x39 W+



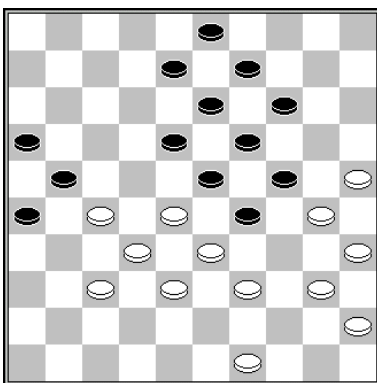
A. Scholma

White forces a beautiful kingshot, piercing the black position twice.

1.48-43! 23-29

1... 5-10 2.22-17 11x44 3.27-22 18x27 4.43-39  
 44x33 5.38x29 27x38 6.42x33 21-27 7.33-28  
 8-13 8.29-24 10-14 9.30-25 19x30 10.35x24 7-  
 12 11.28-23 27-32 12.24-20 W+

2.22-17 11x44 3.43-39 44x33 4.27-22 18x27  
 5.32-28 33x22 6.38-32 27x38 7.16x20 24x15  
 8.42x11 6x17 9.30-24 5-10 10.35-30 10-14  
 11.30-25 W+

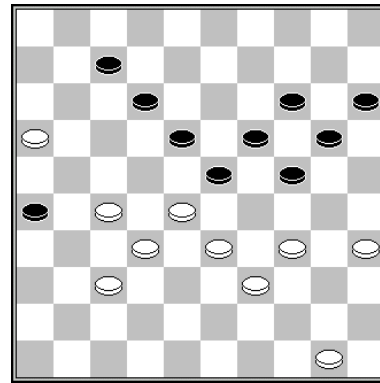


F. Hermelink

1.40-34! 29x40 2.45x34 8-12

2... 14-20 3.25x14 19x10 4.28x19 18-22  
 5.27x18 13x22 6.19-14 10x19 7.34-29 W+

3.34-29! 23x43 4.28-23 19x39 5.30x17 21x12  
 6.25-20! 14x25 7.37-31 26x28 8.49-44 43x21  
 9.44x4 W+

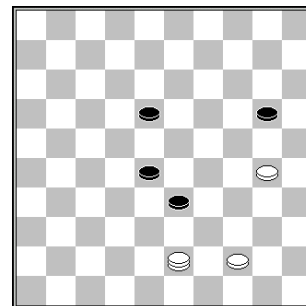


A. Scholma

1.34-30! 20-25

1... 7-11 2.16x7 12x1 3.39-34 1-7 4.28-22 W+

2.37-31 25x43 3.33-29 24x22 4.16-11 26x28  
 5.11x2 22x31 6.2x25 23-29 7.25-43 15-20  
 8.50-44 29-33 9.35-30



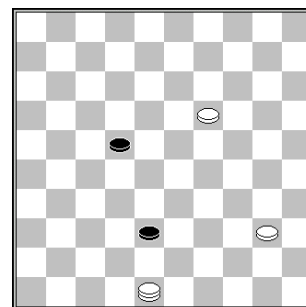
9... 18-22

9... 28-32 10.43x25 33-38 11.25-20 38-43  
 12.44-40! Ambushing W+

10.44-40 33-39

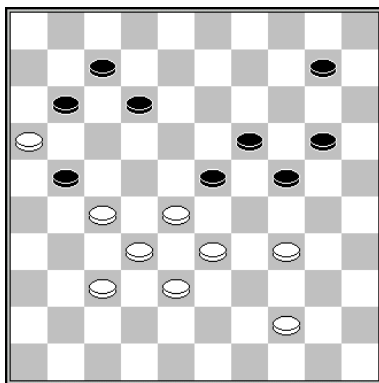
10... 20-24 11.30x19 28-32 12.43x13 33-38  
 13.13-2 38-43 14.19-13 43-49 15.2-8 49x35  
 16.8-2 35x8 17.2x13 W+

11.43x34 20-24 12.30x19 28-32 13.34-48 32-  
 38



14.19-13! 22-27 15.13-8 27-31 16.48x26 38-43  
17.26-48 43-49 18.8-2 ♗ 19.48-30 W+

12.28-23 26x17 13.23x3 21x32 14.3x15)  
11.43-38 11-17 12.22x11 16x7 13.27x16 13-18  
B+

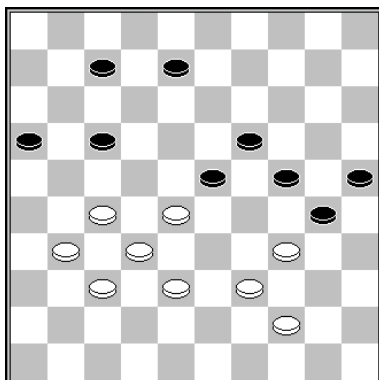


F. Hermelink

1.27-22!

Black has to take a shot, seemingly leading to a draw, because of 1.. 21-26 2.22-18 W+1  
Then the black king is caught using a **coup Turc.**

1... 11-17 2.22x2 12-18 3.16x27 24-30 4.2x22  
30x50 5.28x19 50x17 6.37-31! 17-26 7.27-22!  
26x27 8.32x21 W+

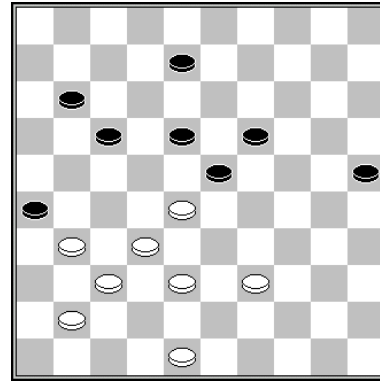


T. Goedemoed

1.44-40! 30-35

1... 17-21 2.40-35 21-26 3.28-22 8-13 4.38-33  
13-18 5.22x13 19x8 6.33-28

2.39-33 35x44 3.27-21 16x36 4.37-31 36x27  
5.32x1 23x43 6.33-29 24x33 7.34-30 25x34  
8.1x2 W+



F. Hermelink

1.31-27!

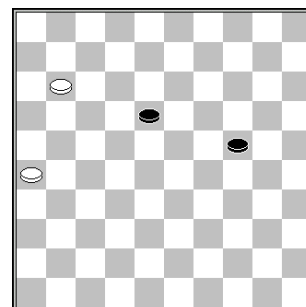
1.39-34? 11-16

1... 18-22 2.48-42 22x33 3.38x18 17-22  
4.18x27 19-24 doesn't win either for white

2.31-27 17-22 3.28x17 19-24 =

1... 19-24

1... 8-12 2.38-33 19-24 3.28x30 25x43 4.48x39  
17-22 5.27-21 26x17 6.32-28 11-16 7.37-31  
16-21 8.31-26 21-27 9.41-36 27-32 10.28x37  
22-27 11.33-29 17-22 12.37-31 12-17 13.39-33  
27-32 14.31-27! 32x21 15.36-31 21-27 16.33-  
28 22x24 17.31x11

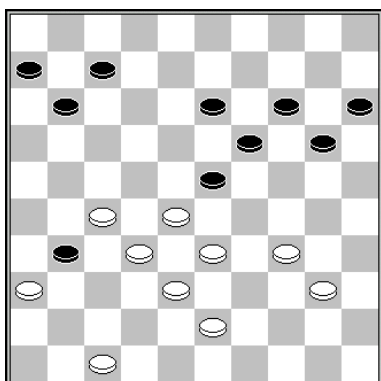


This endgame by **H. Gans** contains two sharp lines:

17... 24-30 18.11-7 30-35 19.7-1 18-22 20.1-23  
22-27 21.26-21 27x16 22.23-12 W+

17... 18-22 18.11-7 22-28 19.7-2 28-32  
20.2x30 32-37 21.30-19 37-42 22.19-37 42x31  
23.26x37 W+

2.28x30 25x43 3.38x49 17-22 4.48-42 22x31  
5.32-28! 31-36 6.28-22 36x38 7.22x2 26-31  
8.2x43 31x42 9.43-38! 42x33 10.49-43 W+

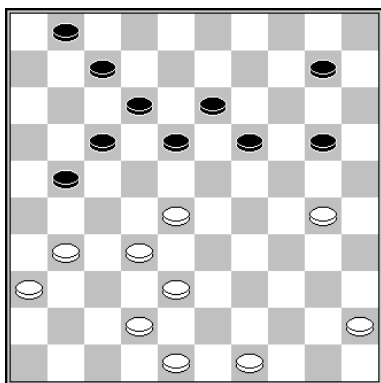


M. Sabater

1.34-30! 31x22 2.28x17 11x22 3.32-28 23x32  
4.38x9 14x3 5.30-25 20-24 6.25-20 24-30  
7.40-35 15x24 8.33-29 24x33 9.35x13 6-11  
10.36-31 11-17 11.31-27 7-11 12.43-38 33x42  
13.47x38 11-16 14.38-32

An ending of **Flanchard** appears on the board.

14... 17-21 15.27-22 21-26 16.32-27 16-21  
17.27x16 26-31 18.13-8 3x12 19.22-17 12x21  
20.16x36 W+



D. van den Berg & F. Hermelink

White introduces the threat of 28-22 W+. It is the beginning of a long series of forcing moves.

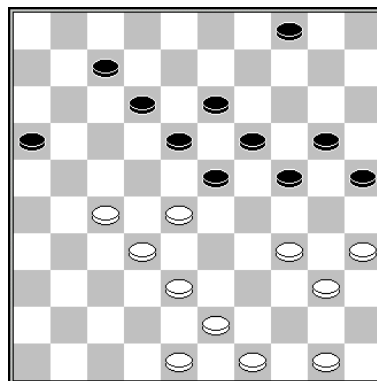
1.42-37 18-23 2.30-24 19x30

2... 20x29 is punished by 3.38-33 W+

3.28x8 12x3 4.31-26 3-8 5.36-31 7-11 6.31-27  
11-16 7.27-22 17x28 8.26x17 1-7 9.32x23 7-12  
10.37-31 12x21 11.31-26 21-27 12.26-21  
27-31

Only now the combination starts. After black crosses the main diagonal, white makes the final shot with his king.

13.49-44! 16x27 14.38-32 27x38 15.48-43  
38x40 16.45x5 31-37 17.23-18 37-42 18.18-13!  
8x19 19.5x48 W+

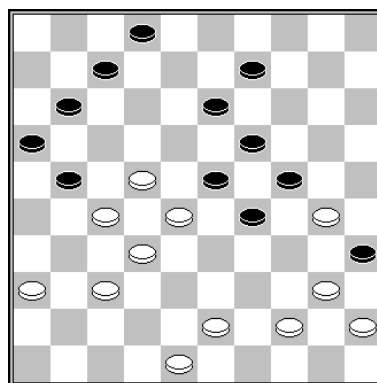


F. Hermelink

1.38-33!

Now 12-17, 4-9 and 4-10 are punished by a kingshot introduced by 27-21.

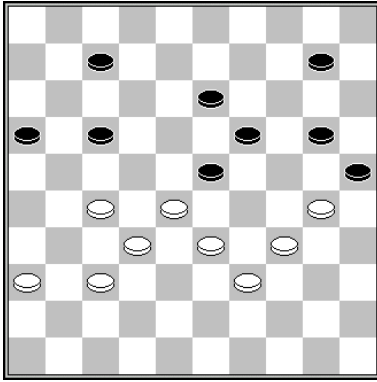
1... 7-11 2.27-21! 16x29 3.50-44 23x32  
4.34x14 20x9 5.35-30 25x45 6.44-40 45x34  
7.43-38 32x43 8.48x6 18-22 9.6-1 22-27 10.1-18  
27-31 11.18x36 9-13 12.36x9 4x13 13.49-43  
W+



F. Hermelink

White forces a great shot. Suddenly all is moving like in a pin ball machine.

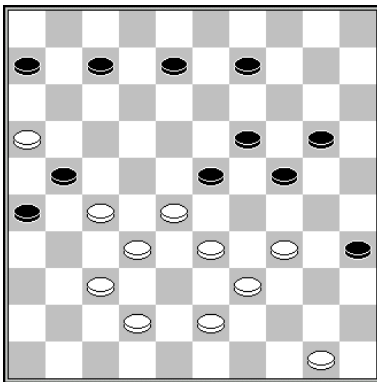
1.36-31! 21-26\* 2.27-21! 16x49 3.40-34 23x41  
4.34x3 26x37 5.30x8 2x13 6.22-17 11x22  
7.48-42 37x48 8.3-25 49x40 9.45x34 48x30  
10.25x46 35-40 11.46-28 40-45 12.28-50 W+



A. van der Stoep

White takes advantage of too many gaps in black's position.

1.33-29! 13-18 2.27-21! 16x38 3.37-32 38x27  
4.29-24 20x40 5.36-31 25x43 6.31x2 23x32  
7.2x15 W+



F. Hermelink

1.34-29!

Other attempts to win, fail:

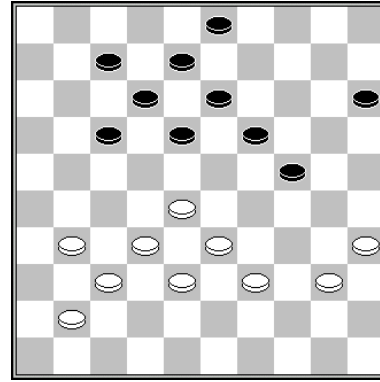
1.27-22? 35-40! 2.34x45 23-29 3.16x27 29x49  
4.45-40 49x35 5.27-21 26x17 6.22x4 =

1.42-38? 20-25 2.27-22 9-13 3.16x27 6-11 =

1... 23x34 2.39x30 20-25

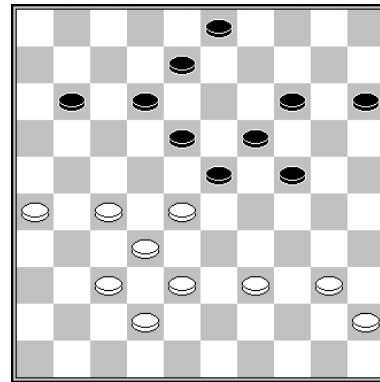
Black has to take care that piece <21> doesn't get lost, for example: 2... 7-12 3.30-25 9-14 4.27-22 W+

3.28-22! 25x34 4.43-39 34x43 5.33-29 24x33  
6.16-11 6x28 7.32x1 21x41 8.42-38! ad lib.  
9.1-40 35x44 10.50x46 W+



W. Baars

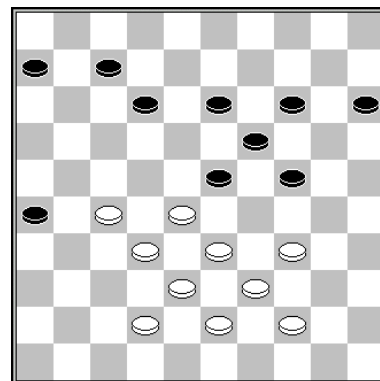
1.31-27! 18-23\* 2.27-22 7-11\* 3.33-29 24x31  
4.32-27 23x21 5.41-36 17x28 6.36x9 3x14  
7.39-33 28x39 8.40-34 39x30 9.35x2 W+



A. Jurg

White forces a shot, which is of practical value.

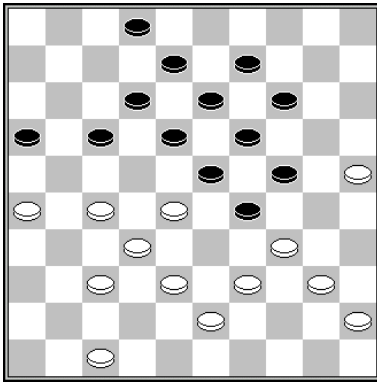
1.28-22! 8-13\* 2.26-21! 11-16\* 3.21-17! 12x21  
4.32-28 23x34 5.40x9 21x41 6.9-4 18x27  
7.4x47 W+



M. Massro

White forces a kingshot, after which black can use a sticker to get a king, but he is outsmarted anyway.

1.27-22! 12-18 2.34-29 23x34 3.39x30 24x35  
 4.43-39 18x27 5.32x21 26x17 6.28-23 19x28  
 7.33x2 35-40 8.2x5 40x49 9.42-37 49x46  
 10.39-33 15-20 11.33-28 46x23 12.5x28 20-24  
 13.28-33 24-30 14.33-39 30-35 15.39-44 W+



F. Hermelink

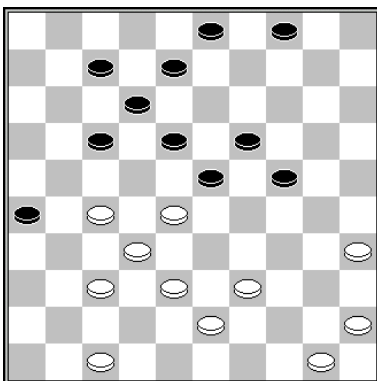
White shows a great shot after an introductory silent move.

1.47-41!

White is not threatening with anything, but black still has little choice. 1... 17-21 2.26x17 12x21 allows white to make a kingshot with 27-22, 28-22 and 32-28.

1... 24-30 gives white a choice how to win. The most obvious is 2.25-20 14x25 3.27-21 16x27 4.32x21 23x32 5.34x3 W+.

1... 2-7 2.28-22!! 17x28 3.38-33 29x49 4.26-21 49x35 5.45-40 35x33 6.21-17 12x21 7.34-29 23x34 8.32x3 21x32 9.37x30 24x35 10.25-20 14x25 11.3x1 W+



A. Scholma

White uses a triple sacrifice in order to force a winning shot.

1.28-22! 17x28 2.27-21! 26x17 3.35-30!!

An immediate attack fails due to 24-30 & 3-9 (or first 3-9 followed by 24-30). Therefore a third sac is needed before attacking.

3.38-33 24-30 4.35x13 3-9 5.33x22 9x49 B+

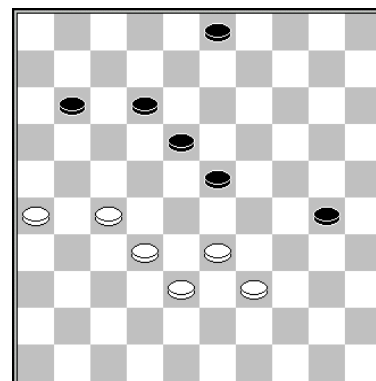
3... 24x35 4.38-33 17-22

4... 18-22 5.45-40 35x44 6.32-27 22x42 7.33x24 44x33 8.47x7 W+

5.45-40! 35x44 6.32-27 22x42 7.33x11 44x33 8.47x7 W+



An acrobat showing a great variety of draughts composing qualities

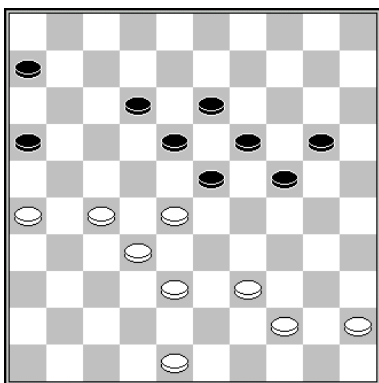


A. van der Stoep

Attacking twice gives white to opportunity to go to a winning endgame, with the idea of blocking black's last pieces.

1.33-28! 23-29 2.28-23! 29-34 3.32-28 34x21 4.26x6 18x29 5.6-1 30-34 6.1x18 3-9 7.18x4 34-40 8.28-23 29x18 9.4x22 40-45 10.22-50 W+

**Wing control**



**J. de Vries - J. Folkerts**

☺ = - 4

**1.39-34!**

White is taking the right wing under control. White already controls the left wing, possessing <26>, while black can't get rid of this piece, for he can't build the 8/12/17 tail anymore.

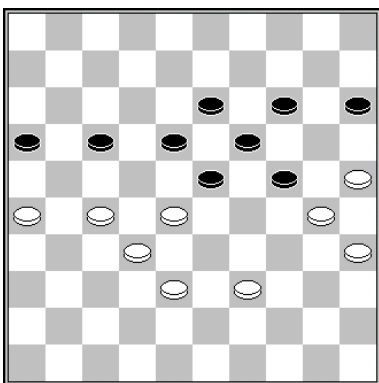
**1... 20-25 2.44-39 6-11**

Losing control over <24> will result in a quick freeze out.

**2... 24-29 3.39-33 29x40 4.45x34 6-11 5.48-43 11-17 6.43-39 W+**

**2...24-30 3.45-40 30-35 4.38-33 35x44 5.39x50 6-11 6.50-44 11-17 7.44-40 W+**

**3.45-40 11-17 4.38-33 25-30 5.34x25 23-29 6.40-35 29x38 7.32x43 18-23 8.25-20 23x21 9.20x29 W+**



**Study**

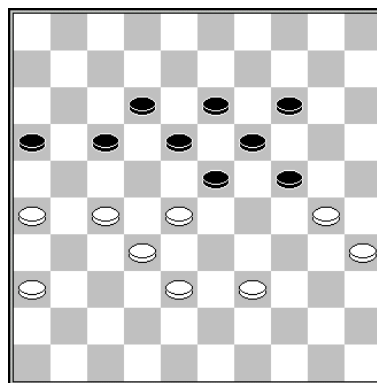
**1.39-34! 16-21**

**1... 24-29 2.30-24 19x39 3.28x10 15x4 4.27-21 16x27 5.32x43 W+**

**2.27x16 24-29 3.26-21 17x26 4.16-11 29x40 5.35x44 15-20 6.11-7 26-31 7.7-1 31-36 8.38-33 20-24 9.32-27**

9.1-7 24x35 10.7-1 is also possible.

**9... 23x21 10.1x26 W+**

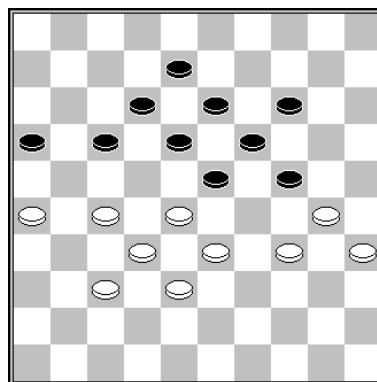


**W. de Vries - R. Zdroviak**

**1.39-33! 23-29 2.28-23 19x37**

**2... 19x39 3.30x8 12x3 4.27-21 16x27 5.32x43 W+**

**3.30x10 17-22 4.33x24 22x31 5.36x27 37-41 6.10-5 41-47 7.35-30 47x15 8.30-24 15x21 9.26x19 W+**



**G. Mostovoy - E. Fanelli**

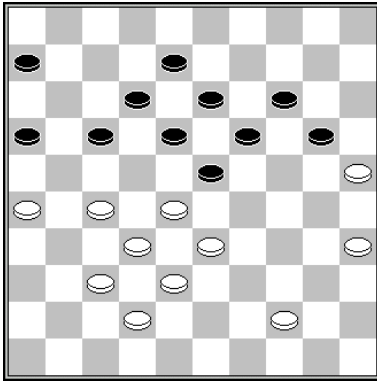
**1.37-31! 23-29 2.34x23 18x29 3.27-22! 12-18 4.22x11 16x7 5.26-21!!**

After 5.31-27? 8-12 black can still defend.

**5... 8-12**

**5... 18-23 6.21-16 8-12 7.31-27 12-18 8.27-21 7-12 9.21-17 12x21 10.16x27 W+**

**6.28-23 19x17 7.30x10 W+**



**A. Schwarzman – J. v.d. Akker**  
*Position after 1... 9-13?*

Black could have defended by using the small 9/13 tail:

1... 20-24 2.37-31 8-13!

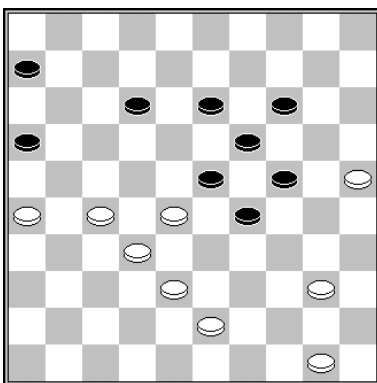
*Black doesn't use the 17/12/8 tail anyway, but 9/13 is functional because of coup Philippe shots.*

3.44-39 23-29 4.39-34

4.42-37 24-30! 5.25x23 18x29 6.33x24 19x30  
7.35x24 16-21 8.27x16 6-11 9.16x18 13x44 =

4... 29x40 5.35x44 18-23 6.33-29 24x22  
7.27x7 14-20! 8.25x3 6-11 9.3x21 16x36  
10.7x16 36-41 =

**2.37-31! 20-24 3.44-39 23-29 4.42-37 29-34**  
**5.39x30 18-23 6.27-22! 6-11 7.31-27 23-29**  
**8.28-23 17x39 9.23x43 etc W+**



**T. Goedemoed – H. Van Westerloo**

**1.50-44!**

**The Dussaut sacrifice** is an important aspect of many classical positions. 1.43-39? can be met by 1... 12-17! 2.40-35 13-18 3.50-45 16-

21! 4.27x16 18-22 5.39-33 22-27 6.32x12  
23x43 =

**1... 6-11 2.44-39 13-18**

2... 11-17 3.39-33 12-18 4.43-39 W+

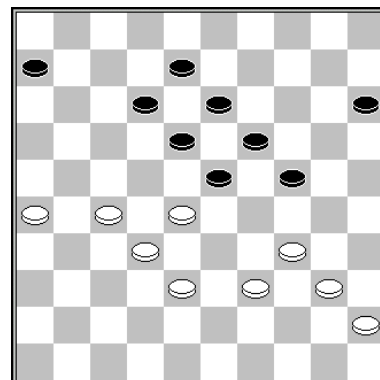
**3.28-22!**

This is the most convincing way to win, but 3.39-33 will also do.

**3... 11-17 4.22x11 16x7 5.32-28 23x21 6.26x8 W+**



**An eagle showing great wing control**



**H. v.d. Vossen – B. Graas**  
*Position after 1... 3-8?*

The move 3-8? created a dangling piece at <8>. A piece on <21> can't be changed anymore, while piece <8> doesn't have any positive function.

**2.26-21! 6-11**

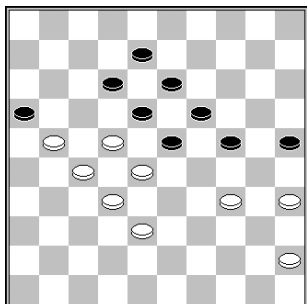
2... 15-20 3.28-22 20-25 4.22-17 24-30 5.40-35  
19-24 6.45-40 23-29 7.34x23 18x29 8.38-33  
29x38 9.32x43 13-19 10.40-34 19-23 11.27-22  
W+

**3.28-22 11-16 4.40-35!**



The game was 4.38-33 15-20 5.40-35 20-25  
6.33-28 23-29 7.34x14 13-19 8.22x2 19x10  
9.2x30 25x43 =.

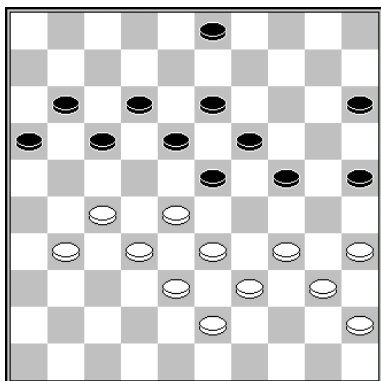
**4... 15-20 5.39-33 20-25 6.33-28**



6... 24-29 can be met by both 7.22-17 29x40  
8.45x34 W+ and 7.35-30 29x40 8.45x34 W+.

**6... 24-30 7.35x24 19x39 8.28x19 13x24  
9.22x2 24-29 10.2-35 29-33 11.38x29 39-43  
12.45-40 43-49 13.29-23**

White wins, for example: 13... 12-17 14.21x12  
16-21 15.27x16 49x3 and after 16.40-34 or  
16.23-18 white will become dominant.



**T. Goedemoed (analysis)**

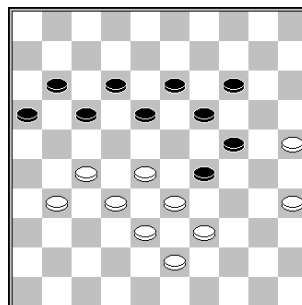
**1.34-30!**

1.31-26 is not right, for after black sacs with  
16-21, white will lose control over <27>.  
Therefore white should keep piece <31> on its  
spot. 1.31-26? 3-9 2.34-30 25x34 3.40x20  
15x24 4.45-40 9-14 5.40-34 14-20 6.34-30 20-  
25 7.39-34 16-21 8.27x7 12x1 -/+

**1... 25x34 2.40x20 15x24 3.45-40 3-9 4.40-34  
9-14 5.34-30 23-29**

5... 17-21 6.31-26 11-17 7.28-22 17x37 8.26x8  
13x2 9.38-32 37x28 10.33x13 19x8 11.30x10  
W+

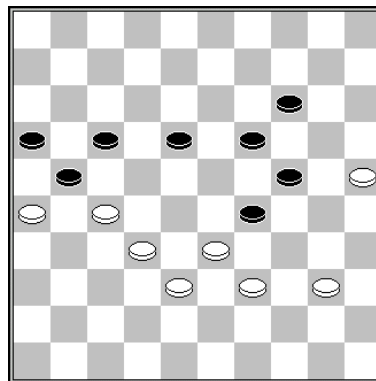
**6.30-25**



**6... 17-21 7.31-26! 11-17**

White performs a nice **Monkey shot**.

**8.28-22!! 17x37 9.26x8 13x2 10.27-21 16x27  
11.35-30 24x35 12.33x42 35-40 13.39-34  
40x29 14.43-39 W+**



**K. Thijssen – R. Heusdens**

**1.33-28! 17-22**

1... 18-23 2.39-33 W+

**2.28x17 21x12 3.39-33 18-23**

3... 19-23 is met by 4.33-28 14-19 and both  
5.28-22 and 5.38-33 29x38 6.32x43 23x21  
7.26x8 win.

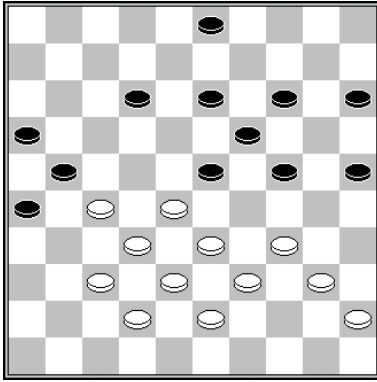
**4.27-22 12-18 5.22x13 19x8 6.32-27 8-13**

6... 8-12 7.26-21 12-18 8.21-17 14-19 9.25-20  
24x15 10.33x22 W+

**7.26-21! 13-19 8.21-17 14-20 9.25x14 19x10  
10.17-12 23-28 11.33x22 24-30 12.12-7 30-34**

12... 10-14 13.7-2 30-34 14.40-35 34-39 15.22-  
17 16-21 16.27x16 39-44 17.16-11 44-49 18.2-  
24 W+

**13.40-35 34-39 14.27-21 16x18 15.7-1 18-23  
16.35-30 29-33 17.1x48 33x42 18.48x5 W+**



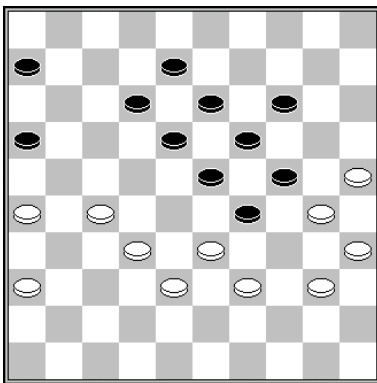
**Black to move**

**E. Vatutin – J. Smits**

White has a severe weakness, piece <42> is dangling. Black can block the position completely, starting with an unorthodox move.

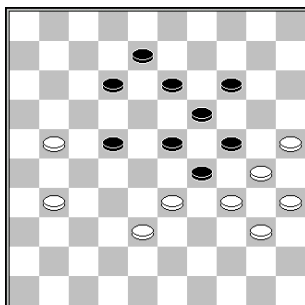
**1... 15-20! 2.34-29 23x34 3.40x29 25-30!**

White has to sacrifice a piece.



**H. de Cokere  
Analysis TG**

**1.26-21! 6-11 2.36-31 11-17 3.31-26 17-22  
4.39-34 22x31 5.26x37 16x27 6.32x21 18-22  
7.37-31**

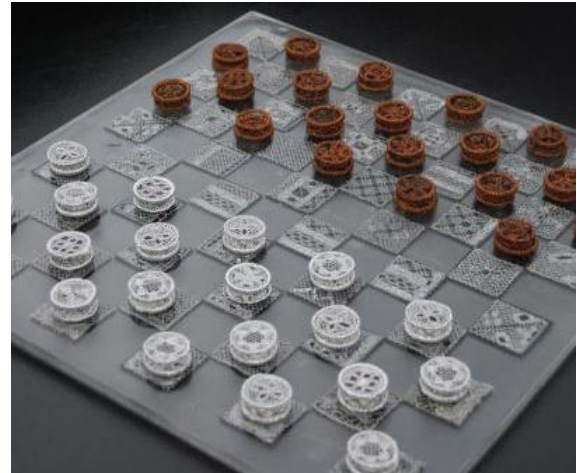


At the next move white can always take a winning kingshot.

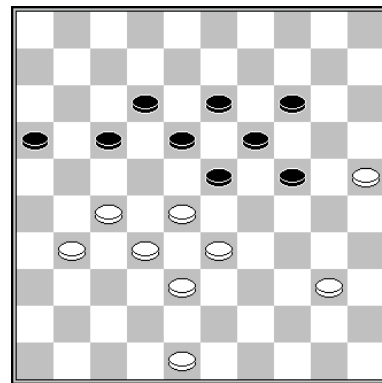
**7... 13-18**

7... 12-18 8.21-17! 22x11 9.33-28 23x43  
10.34x3 W+

**8.31-27! 22x31 9.21-17 12x21 10.33-28 23x43  
11.34x3 W+**



*Draughts board made of silk*



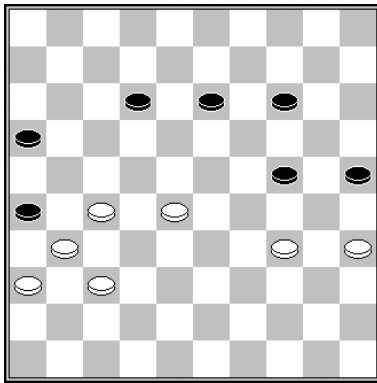
**A course in draughts**

**1.31-26 23-29 2.48-43!**

White should move the golden piece to the wing where the action is. Going to the weak spot <31> can be punished by black. After 2.48-42 18-23 3.42-37 12-18 4.37-31 the gross sacrifice 29-34!! 5.40x9 13x4 follows and *white* has to make a draw.

**2... 18-23 3.43-39 12-18 4.40-35 W+**





*Black to move*

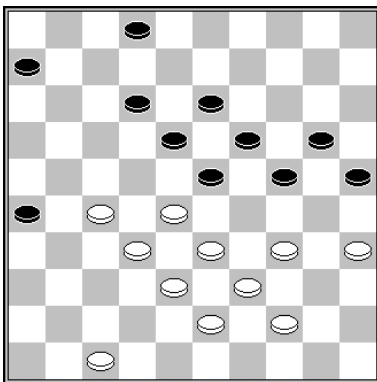
**J. Atse – W. Sipma**

Black exploits white's weak left wing, playing a nice pseudo sacrifice.

**1... 24-29!! 2.34x23 13-18 3.27-22 18x29 4.22-17**

4.31-27 14-19 5.36-31 29-34 6.37-32 26x37 7.32x41 34-39 is an easy win for black.

**4... 12x21 5.28-22 29-33 6.22-18 33-39 7.18-12 39-43 8.31-27 21x41 9.36x47 43-49 10.12-7 49-38 11.7-1 14-20 12.1-23 20-24 13.23-28 B+**



**A. Schwarzman – D. Tsinman**

Helped by tactical means, white brings the left wing under control.

**1.28-22! 2-7**

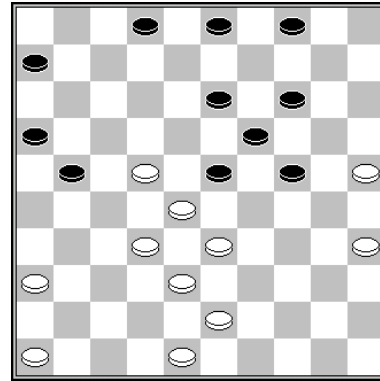
1... 6-11 2.32-28 23x21 3.33-28 18x27 4.28-23 19x28 5.34-30 25x34 6.39x6

**2.22-17 12x21 3.27x16 6-11 4.47-41**

Another nice idea is: 4.32-27 11-17 5.47-41 7-12 6.41-36 17-22 7.44-40 22x31 8.36x27 12-17 9.38-32 17-22 10.33-28!! 22x44 11.40x49 W+

**4... 11-17 5.41-36 17-22 6.32-28 23x32 7.38x27 22x31 8.36x27 18-23 9.43-38 13-18 10.38-32**

White is winning, for example: 10... 18-22 11.27x29 26-31 12.32-27 31x22 13.44-40 W+



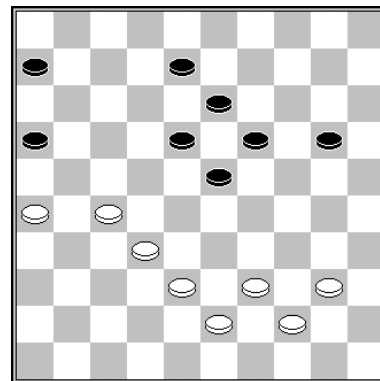
*Black to move*

**C. de Jonge – W. Ankersmit**

The winning strategy is taking the right wing under control as fast as possible.

**1... 4-9! 2.43-39 14-20! 3.25x14 9x20 4.39-34 20-25 5.34-29 23x34 6.22-18 13x22 7.28x26 2-8 8.48-43 8-13 9.43-39 34x43 10.38x49 25-30! 11.36-31 30-34!**

Black will be breaking through and win.



**V. Shchegoliev – W. van der Sluis**

**1.38-33!**

The game was 1.40-34?, after which black could have escaped playing 8-12! 2.38-33 12-17 3.33-28 20-24 4.44-40 24-29

Threatening with the *Dussaut sacrifice* 16-21 27x16 18-22.

5.40-35 29x40 6.35x44 23-29 =

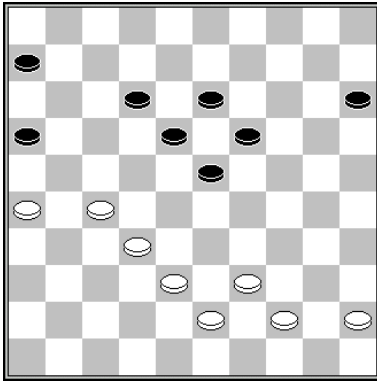
**1... 19-24 2.40-34**

Also correct is 2.39-34! 20-25 3.40-35 and black is frozen out.

**2... 20-25 3.44-40! 24-30**

3... 13-19 4.40-35 8-13 5.34-30 25x34 6.39x30  
23-29 7.43-38 18-23 8.26-21 29-34 9.30x39  
24-30 10.35x24 19x30 11.21-17 W+

**4.40-35!! 8-12 5.35x24 23-29 6.34x23 18x49  
7.24-20 25x14 8.32-28 49x21 9.26x10 W+**



T. Goedemoed (study)

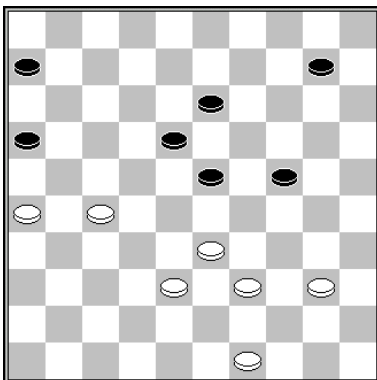
**1.39-34! 15-20**

The kingshot for black is a *boomerang*:  
1... 23-28 2.32x14 13-19 3.14x23 18x49 4.43-  
39 49x21 5.26x8 W+

**2.38-33 20-24**

2... 12-17 3.33-28 20-24 4.44-40 24-29 5.40-35  
29x40 6.45x34 W+

**3.43-39! 12-17 4.33-29 24x33 5.38x29 16-21  
6.27x16 18-22 7.32-27 23x21 8.26x9 W+**



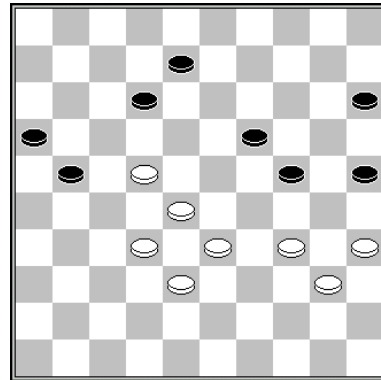
T. van den Broek – J. Stokkel

**1.40-34!**

The game was 1.49-43? 23-29?

1... 24-30 =  
2.39-34 18-23 3.33-28 23x21 4.26x17 W+

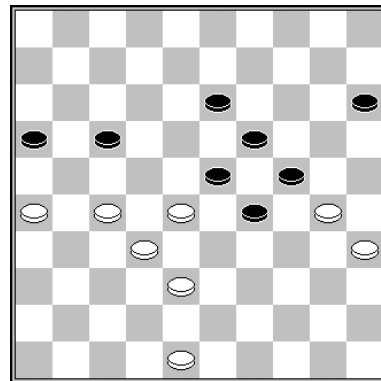
**1... 10-14 2.38-32 13-19 3.49-44 14-20 4.33-29  
24x33 5.39x28 20-24 6.28-22! W+**



*Black to move*

M. Koopmanschap – B. Provoost

**1... 8-13! 2.22-17 12-18! 3.17x26 18-23! B+**



B. Provoost – M. Nogovitsyna

Piece 15 is weak. White controls the wings and can use his strong fork 27/28/32/37.

**1.30-25!**

The game was 1.48-43?

**This move is weakening square 42!**

1... 16-21! 2.27x16 13-18 3.26-21 17x26 4.16-  
11 26-31 5.11-7 31-36 6.28-22

6.7-1 29-34! 7.30x39 18-22 8.1x20 22x42  
9.20x47 19-24 10.47x20 15x24 =

6... 18x27 7.32x21 36-41 =

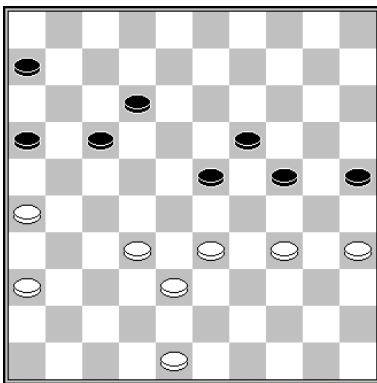
1... 13-18

1... 29-34 2.27-21 16x27 3.32x12 23x43  
4.48x30 W+

2.27-22! 18x27 3.32x12 23x43 4.48x39 19-23  
5.12-8 23-28 6.8-3 28-32 7.3-20! B+



Bert Aalberts & Rik Hakvoort



K.H. Leijenaar – P. Tuik

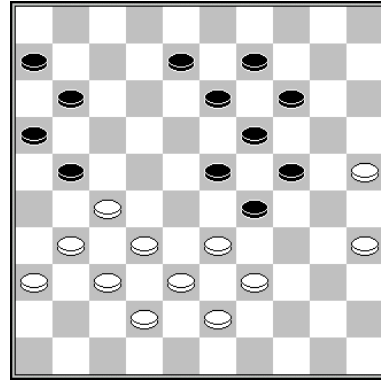
1.36-31!

1.48-42? 12-18 2.32-27 6-11 3.33-29 24x33  
4.38x29 19-24 5.29x20 25x14 =

1... 6-11

- 1... 12-18 2.32-27 6-11 3.38-32 24-30  
4.35x22 17x30 5.32-28 23x21 6.26x6  
30-34 7.6-1 34-39 8.1-6 W+
- 1... 17-22 2.32-27 12-18 3.38-32 25-30  
4.34x25 23-29 5.25-20 29x38 6.20x29  
19-23 7.32x43 23x34 8.43-39 34x43  
9.48x39 W+

2.33-28 24-29 3.32-27 23x43 4.34x14 43-49  
5.27-22 17x28 6.31-27 49x21 7.26x6 W+



T. Goedemoed – A. Schotanus  
Blitz game

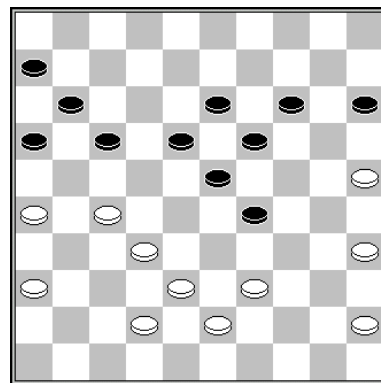
1.31-26! 13-18

1... 11-17 2.27-22 17x28 3.33x22 W+

2.26x17 11x31 3.37x26! 9-13 4.33-28! 16-21

4... 8-12 is met by 5.39-33 W+  
Also possible is 5.36-31 W+

5.26x17 18-22 6.39-33 22x11 7.35-30 24x35  
8.33x24 19x30 9.28x10 30-34 10.10-4 35-40  
11.4x18 W+



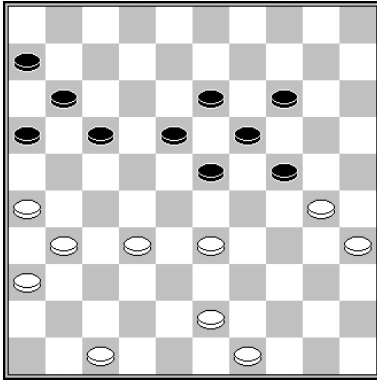
T. Goedemoed – K.H. Leijenaar  
Blitz game

After removing piece <18> white launches an attack on black's outpost, followed by a change to <24> with multiple threats.

1.27-21! 16x27 2.32x12 18x7 3.39-33 19-24  
4.35-30! 24x35 5.33x24 23-28 6.24-19!

6.24-20 15x24 7.45-40 35x44 8.43-39 44x33  
9.38x18 28-33 doesn't yields more than a draw.

6... 13x24 7.45-40 35x44 8.43-39 44x33  
9.38x9 28-33 10.9-4 33-39 11.4-13 W+



T. Goedemoed – K. Posthumus

Helped by the vulnerable spot <19>, white is able to surround the black position successfully.

**1.43-39! 17-21**

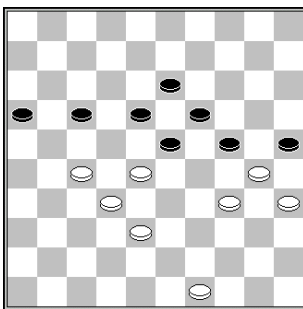
Black can't play 1... 23-29, because white pulls out the piece on <19> by playing 2.32-28 29x38 3.39-33 38x29 4.28-23 19x28 5.30x10 W+

1... 18-22 2.32-27 13-18 3.39-34 and the **fork lock** is lethal, since 17-21 4.26x28 23x21 is met by 5.34-29 14-20 6.30-25 W+

**2.26x17 11x22 3.31-27 22x31 4.36x27 6-11 5.39-34 14-20**

Now the right continuation would have been:

**6.33-28! 20-25 7.47-42 11-17 8.42-38!**

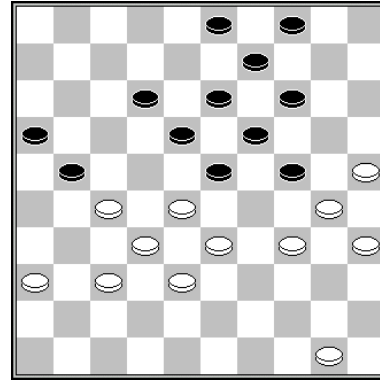


The miracle is performed, black has to lose:

8... 24-29 9.49-43 29x40 10.35x44 25x34 11.27-22 18x27 12.32x12 23x32 13.38x27 W+

8... 17-21 9.38-33 21-26 10.49-43 16-21 11.27x16 26-31 12.32-27 23x21 13.16x36 18-22 14.36-31 W+

**8... 17-22 9.28x17 24-29 10.32-28! 23x12 11.34x14 25x34 12.14-10 W+**



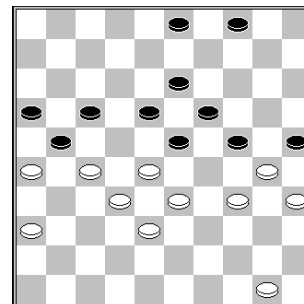
Jan van Dijk – T. Goedemoed

**1... 14-20! 2.25x14 9x20 3.37-31**

3.30-25 4-9 4.25x14 9x20 5.50-44 20-25  
*Black controls both wings.*

6.44-39 21-26 7.28-22 3-8 8.36-31 12-17 9.22x11 16x7 10.33-28 8-12 11.38-33 7-11 12.28-22 12-17 13.33-28 11-16 14.22x11 16x7 15.39-33 7-11 16.27-21 26x17 17.31-27 11-16 18.37-31 17-22 19.28x17 24-30 20.35x24 19x37 B+

**3... 20-25 4.31-26 12-17**



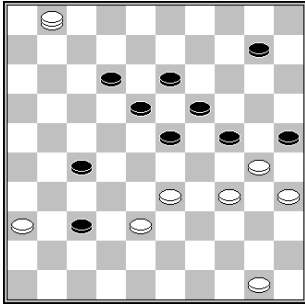
Allowing a small, uneconomic lock reduces white's space to play.

**5.34-29**

5.28-22 17x37 6.26x17 3-8! 7.27-21 16x27 8.17-11 8-12 9.11-6 4-10 10.6-1

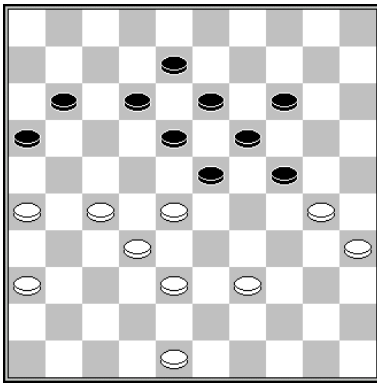
After this move, black performs a spectacular combination, but other moves can't save him either, although it will take some time before black can finish of the game. The rest of the game was:

10.34-29 23x34 11.30x39 19-23 12.39-34 10-15 13.34-29 23x34 14.6-1 34-39 15.33x44 13-19 16.1-6 18-23 17.38-33 37-42 18.44-39 27-32 19.39-34 42-47 20.33-29 24x33 21.6x39 32-38 22.39-48 23-28 23.48-37 28-33 24.37x5 38-43 25.5-37 12-18 and white resigned.



10... 27-31! 11.36x27 23-28! 12.33x22 19-23  
13.30x17 37-41 14.22x13 41-47 15.1x29  
47x32 B+

5... 23x34 6.30x39 3-9! 7.28-22 17x37  
8.26x17 18-22! 9.17x28 19-23 10.28x8 9-13  
11.8x30 25x21 etc B+

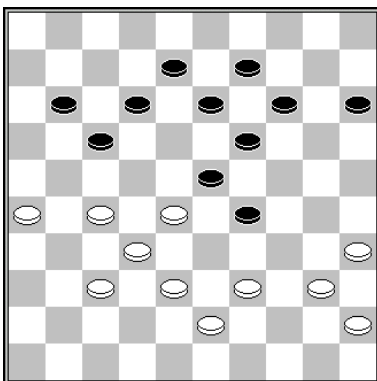


J. Lemmen – A. Kosior

The right approach would have been:

1.38-33! 11-17 2.36-31

White wins, since 23-29 is punished by 28-23  
W+.



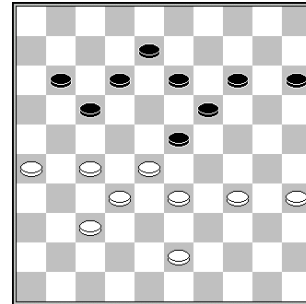
T. Goedemoed – R. van den Beek

The right plan is:

1.39-33! 14-20 2.33x24 20x29 3.40-34! 29x40  
4.45x34

White is threatening with a **Harlem shot**.

4... 9-14 5.38-33



5... 15-20

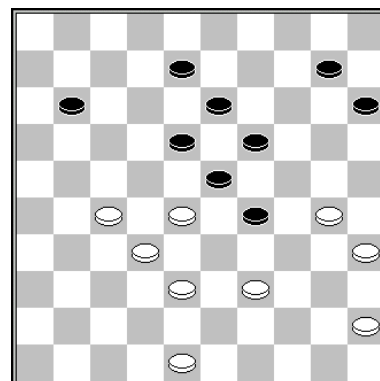
5... 14-20 6.43-38 20-24 7.35-30 24x35  
8.33-29

- 8... 12-18 9.27-21! 8-12 10.28-22  
18x16 11.29x9 W+
- 8... 13-18 9.27-22 18x27 10.29x16 8-  
12 11.32x21 19-24 12.38-33 24-30  
13.34x25 35-40 14.33-29 40-44 15.29-  
24 44-50 16.37-32 50x22 17.32-28  
22x20 18.25x14 W+

6.33-29 13-18 7.43-39 8-13 8.35-30 11-16  
9.39-33 20-25 10.26-21 17x26 11.30-24  
19x39 12.28x17 39x28 13.32x12 W+



Animals busy composing

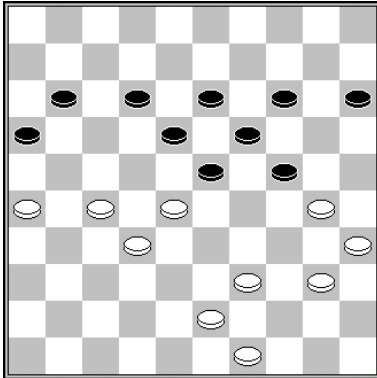


T. Goedemoed – B. Post

**1.39-33 10-14 2.33x24 14-20 3.27-21! 20x29 4.21-16! 11-17 5.48-42**

Black can never play 18-22 and is frozen out.

**5... 8-12 6.45-40 18-22 7.30-24 22x33 8.35-30 29x20 9.38x9 W+**



**W. Leijenaar – K. Veldstra**

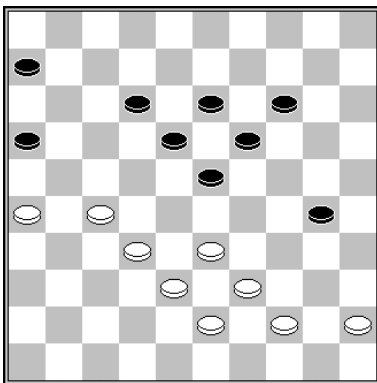
**1.39-33! 11-17**

1... 24-29 2.33x24 14-20 3.43-38 20x29 4.38-33 29x38 5.32x43 23x21 6.26x6 W+

**2.43-38 23-29 3.30-25 18-23**

3... 15-20 4.49-44 18-23 5.44-39 13-18 6.28-22! 17x37 7.27-21 16x27 8.35-30 24x44 9.33x42 44x33 10.38x7 W+

**4.35-30! 24x44 5.49x40 W+**



**E. Schalley – J. Prins**

White **tactically freezes out** her opponent.

**1.45-40! 30-35**

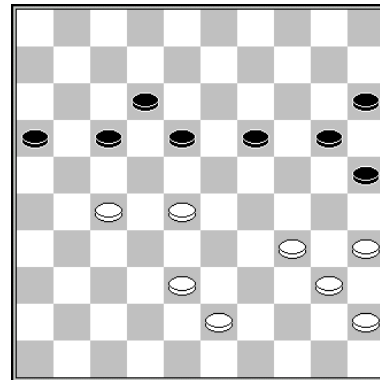
1... 14-20 2.40-35 20-24 3.33-29! 24x42 4.35x24 19x30 5.43-38 42x33 6.39x17 W+

**2.33-28 6-11**

2... 23-29 3.39-33 6-11 4.33x24 19x30 5.28-23 18x29 6.38-33 29x49 7.32-28 49x21 8.26x10 W+

2... 14-20 3.39-33 20-24 4.43-39 23-29 5.39-34 18-23 6.34-30 12-18 7.44-39 35x44 8.39x50 24x35 9.33x24 19x30 10.28x8 W+

**3.39-33 11-17 4.43-39 14-20 5.40-34 20-24 6.34-30 23-29 7.30-25 18-23 8.25-20 24x15 9.33x24 19x30 10.28x8 12x3 11.27-21 16x27 12.32x12 W+**



**Black to move**

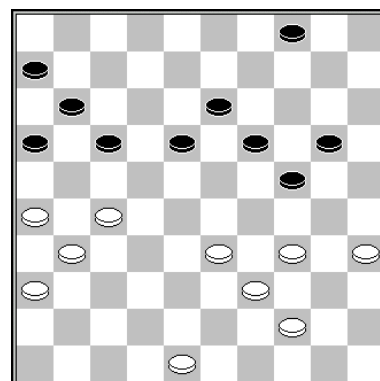
**J.M. Ndjofang – A. Georgiev**

**1... 19-24! 2.38-32 17-21 3.28-22**

3.43-38 12-17 B+

Black now performs a coup Napoleon.

**3... 21-26! 4.22x13 12-18 5.13x22 26-31 6.27x36 24-29 7.34x23 25-30 8.35x24 20x49 B+**



**J. van Kesteren – O. Dijkstra**

**1.34-30! 4-9**

1... 18-23 2.30-25 W+

1... 20-25 2.27-21! 25x43 3.21x14 43-49 4.26-21 16x27 5.31x22 49x40 6.35x44 W+



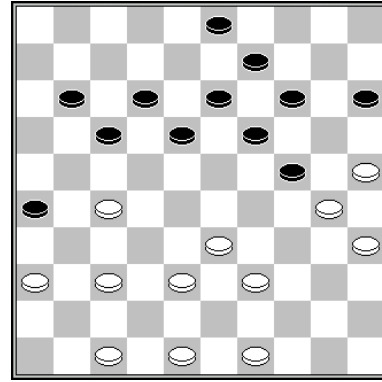
**2.30-25 9-14 3.48-43**

The game was 3.39-34?? 24-29! 4.34x21 11-17 5.21x12 13-18 6.12x23 19x50 B+

**3... 18-23**

3... 17-22 4.26-21 W+

**4.43-38 W+**



**A. Georgiev – Jan Groenendijk**

**1.27-21!! 26-31**

Black's weakness on <7> is severe problem.

1... 18-22 2.33-29! 24x31 3.36x16 W+

1... 17-22 2.21-17! 12x21 3.33-29 24x31 4.36x7 W+

1... 18-23 2.21-16! 13-18 3.16x7 12x1 4.37-31! 26x37 5.38-32 37x28 6.33x4 W+

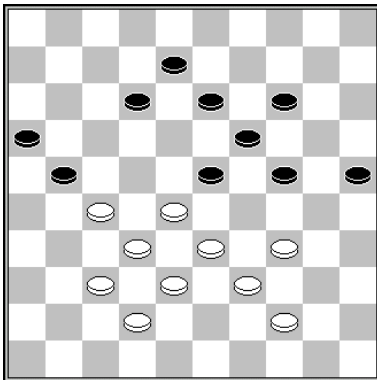
**2.37x26 11-16 3.33-28 16x27 4.39-34!**

Even better than 4.38-32 27x38 5.39-33 38x29 6.26-21 17x26 7.28-23 19x28 8.30x17 which was played in the game after which white won.

**4... 3-8 5.47-42 24-29 6.34x23 18x29 7.42-37 17-21 8.26x17 12x21 9.37-31 8-12 10.31x22 12-18 11.48-42 18x27 12.42-37 21-26 13.49-43 W+**



Logo of a mind games club



**D. Kootstra – S. Buurke**

Black could have won convincingly by playing

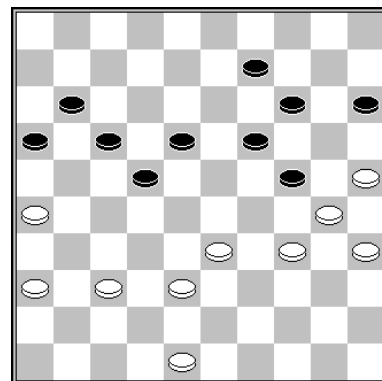
**1... 12-17! 2.44-40 8-12 3.40-35**

3.27-22 12-18 4.22x11 16x7 5.37-31 25-30! 6.34x25 21-27 B+

**3... 12-18 4.28-22**

4.37-31 21-26 5.42-37 17-21 6.28-22 23-28! 7.32x12 21x43 8.39x48 24-30 9.35x24 19x8 B+

**4... 17x28 5.33x22 23-28! 6.32x12 21x43 7.39x48 24-29 8.34x23 19x8 B+**



**R. Heusdens – A. Bulatov**  
**BCS**

**1.37-31!**

1.48-42 proved not to be good enough for a win in the game. Maybe black can defend as well, but logical play will lose.

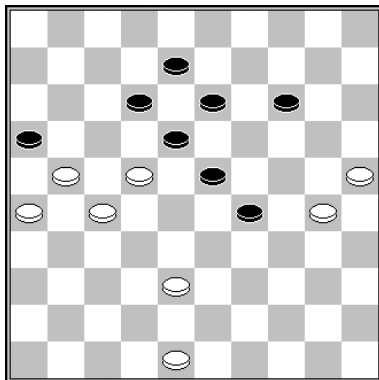
**1... 18-23**

- 1... 9-13 2.34-29 15-20 3.38-32 W+
- 1... 16-21 2.38-32 11-16 3.31-27 22x31 4.36x27 18-23 5.34-29 23x34 6.30x39 is like the main line.

**2.34-29! 23x34 3.30x39**

3... 9-13 4.31-27 22x31 5.36x27 19-23 6.38-32 23-29 7.33-28 13-18 8.39-34 29x40 9.35x44 14-19 10.48-43 24-29 11.43-38 18-23 12.44-40 W+.

**3... 16-21 4.38-32 11-16 5.31-27 22x31 6.36x27 9-13 7.48-43 19-23 8.39-34 14-19 9.34-30 13-18 10.25-20 23-29 11.43-38 19-23 12.30x28 15x24 13.28-23 etc. W+**



**J. Algra – J. Adema**

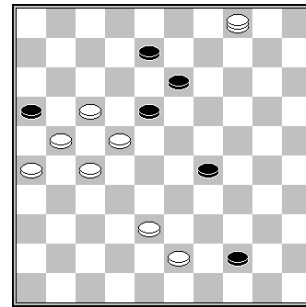
White's position is very strong. He controls both wings and black's center is being surrounded. Black has to allow white to go to king and try to get to king himself, but with some accuracy white will be able to win the endgame.

**1.48-43**

1.38-32 14-19 2.21-17 12x21 3.26x17 also looks good.

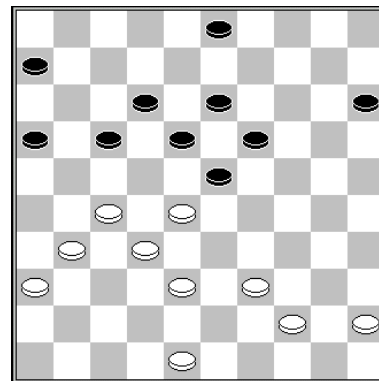
**1... 14-19 2.22-17 19-24 3.30x28 29-34 4.28-22 34-40 5.25-20 40-44 6.20-15 18-23 7.15-10 23-29 8.10-4 12-18**

8... 13-19 9.22-18! 12x23 10.27-22 16x18 11.4x50 W+



White can finish the game with a nice combination.

**9.17-11! 16x7 10.38-33 29x49 11.21-16 49x21 12.26x17 18x27 13.4x50 27-32 14.50-33 32-37 15.33-47 7-12 16.16-11 12x21 17.11-6 21-27 18.6-1 27-32 19.1-23 8-12 20.23x1 32-38 21.47x15 37-41 22.1-23 W+**



**J. Lemmen (analysis)**

**1.39-34! 15-20**

1... 17-21 2.31-26 12-17 3.38-33 3-9

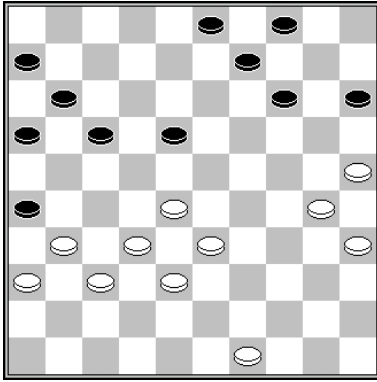
**3... 17-22 4.26x17 22x11 5.44-40 15-20 6.36-31 11-17 7.31-26 20-25 8.40-35 3-9 9.35-30 9-14 10.33-29 14-20 11.27-22 18x38 12.29x9 W+**

4.44-40 9-14 5.40-35 14-20 6.33-29 20-24 7.29x20 15x24 8.36-31 17-22 9.26x17 22x33 10.45-40 24-30 11.34x25 19-24 12.48-42 13-19 13.40-34 W+

**2.31-26 20-24 3.44-40 3-9**

3... 3-8 4.36-31 W+

**4.40-35 9-14 5.34-30 24-29 6.45-40 6-11 7.48-42 W+**



Black to move

J. van Dijk – H. Hoonhorst

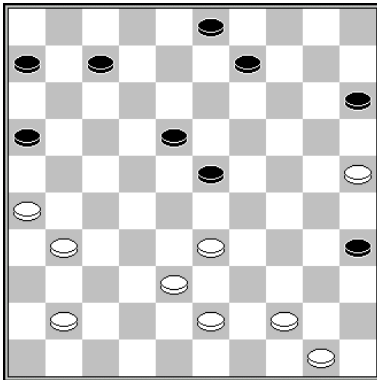
White's wings are not connected well. Black can exploit the split. He can block white's center by playing 18-22! After black goes to <22>, 32-27 is not possible, because of a shot. The piece on 22 can't be changed by white, while black creates a new threat by playing 15-20 & 4-10. Piece 49 is too late to stop this plan.

1... 18-22! 2.49-43

2.32-27 14-19 3.27x18 19-24 4.30x19 9-13  
5.18x9 3x41 6.36x47 26x37 B+

2... 15-20!! 3.43-39 4-10! B+

The threat 22-27 followed by 20-24 is lethal.

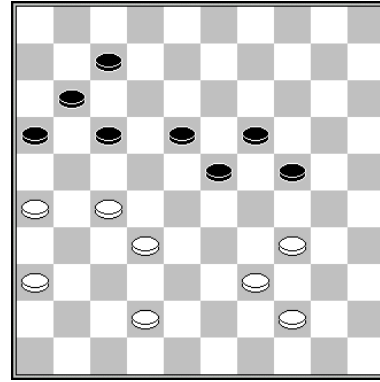


D. van den Berg

1.41-36! 9-13

White was threatening to play 26-21.  
1... 18-22 is met by 2.38-32! with the decisive threat of 33-28 & 44-40.

2.25-20! 15x24 3.33-29 24x42 4.43-38 42x33  
5.44-40 35x44 6.50x8 3x12 7.26-21 16x27  
8.31x13 12-18 9.13x22 7-12 10.36-31 6-11  
11.31-26 11-16 12.22-17 12x21 13.26x17 W+

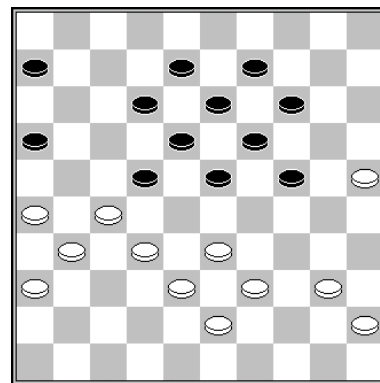


T. Goedemoed

1.44-40 7-12

1... 17-22 2.39-33 22x31 3.36x27 11-17 4.42-37 7-12 5.37-31 24-30 6.34x25 19-24 7.33-28 23-29 8.28-23 29-33 9.40-35 18x29 10.32-28 33x22 11.27x7 etc. W+

2.39-33 24-29 3.33x22 17x48 4.36-31 48x25  
5.40-34 25x21 6.26x6 16-21 7.6-1 21-26  
8.1x29 26x37 9.29-47 W+



M. Motrichko – A. Shaibakov

The black position contains a huge weakness, with the dangling piece on <9>.

1.40-35!

In the game white chose the disappointing 32-28? White should have surrounded the black position using a tactic after 23-29.

1... 23-29

1... 23-28 2.32x23 19x28 is met by the typical 3.26-21!

Threatening with the small kung fu shot 31-26x37 33x31 W+1.

3... 28-32 4.45-40 14-19 5.40-34 24-30

5...6-11 6.21-17! 12x21 7.31-26 22x31 8.26x6  
32-37 9.36x27 37-41 10.6-1 18-22 11.27x18  
13x22 12.1-29 is winning for white.

6.35x24 19x30 7.25-20 30-35 8.20-15 9-14  
9.31-26 22x31 10.26x28 16x27 11.28-22 and  
white is winning.

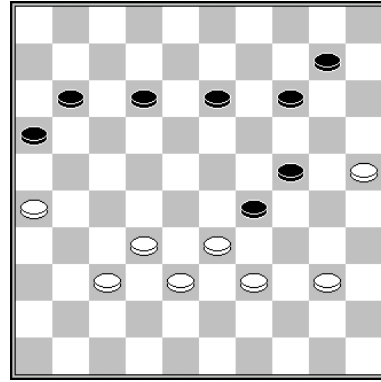
**2.32-28!**

This is the punch line! Black has no temp, so  
the impossible move is the winning one.

**2... 12-17**

2... 18-23 doesn't work: 3.27x7 23x32 4.38x27  
29x49 5.7-1 49x21 6.26x17 W+

**3.28-23! 19x28 4.26-21! 17x37 5.38-32 29x49  
6.32x3 22x31 7.36x27 49x21 8.3x15 W+**



I. Kirzner – D. Tkachenko

White controls the wings with pieces on <25 &  
26>. Black's position is very weak with a piece  
on the graveyard and piece 10 staying behind.  
White could have forced an elementary win.

**1.32-27! 14-19 2.37-32**

Black is not in time to take center square 23,  
since white has a small tactic, a **Kung Fu  
shot**, leading to a breakthrough.

**2... 10-14**

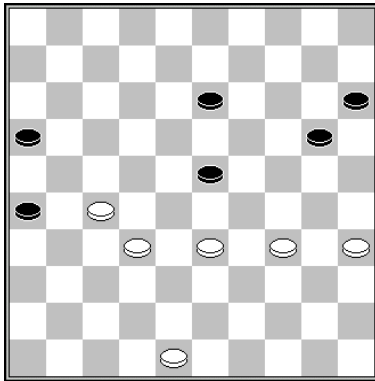
2... 19-23 3.33-28! 13-19 4.38-33! 29x38  
5.32x43 23x21 6.26x8

**3.32-28 11-17 4.40-35 12-18**

4... 29-34 5.39x30 13-18 6.38-32 18-23 7.27-  
22 23-29 8.22x11 29x27 9.11-6 W+

**5.27-21 16x27 6.28-23 19x28 7.33x11 18-22  
8.11-7 22-28 9.7-1 W+**

**Podkowa**



**J. Krajenbrink – G. Hessing**

Both sides have only six pieces left, but black's position is extremely weak, especially piece <15>. Pieces <16 and 26> are also passive at the edge. Piece <27> is very strong.

**1.35-30!**

The small black center is being embraced.  
 1.33-28 13-19 2.28-22 19-24 3.34-30 24-29  
 4.30-25 29-33 5.25x14 33-39 is not enough for a win.

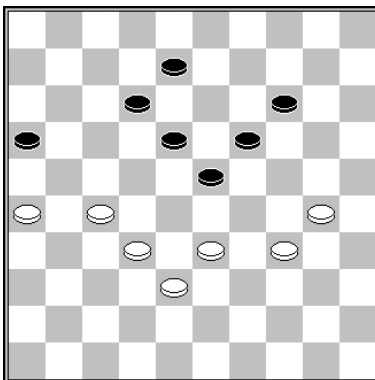
**1... 13-19**

1... 13-18 2.48-42 20-25 3.30-24 is a complete freeze out.

**2.33-29 20-24 3.29x18 24x35 4.18-12 19-24  
 5.12-7 24-29 6.34x23 35-40 7.7-1 40-44**

Sac-ing pieces will result in white becoming dominant.

**8.1-6 W+**



**C. van den Hurk – T. Miksa**

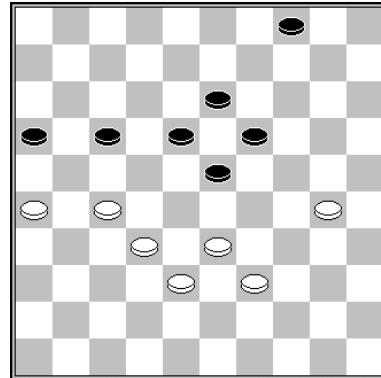
**1.26-21!**

The game was drawn after 1.33-29? 23-28  
 2.32x23 19x28 3.38-33 28x39 4.34x43 12-17  
 =.

**8-13 2.33-29 23-28**

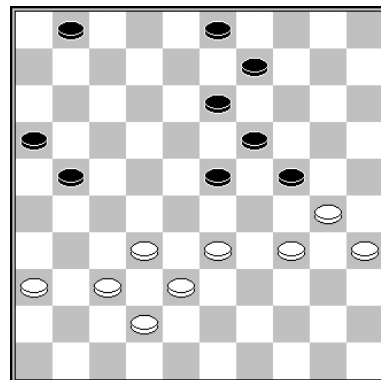
2... 14-20 3.27-22 +

**3.32x23 19x28 4.38-33 28x39 5.34x43 13-19  
 6.29-24 18-23 7.24x13 23-28 8.30-24 28-32  
 9.27x38 16x27 10.24-19 14x23 11.13-9 27-31  
 12.9-3 31-36 13.3x26 W+**



**T. Sijbrands – B. Goedhart**  
*Position after 12-17?*

**1.39-34 17-22 2.33-29 22x31 3.26x37 16-21  
 4.37-31 21-26 5.31-27 4-9 6.29-24! 9-14 7.38-33  
 26-31 8.27x36 18-22 9.24-20 14x25 10.36-31  
 23-29 11.34x14 25x34 12.14-10 34-40  
 13.33-28! 22x33 14.10-4**



**C. Remeijer – R. Bhawinibiek**  
*Position after 17-21?*

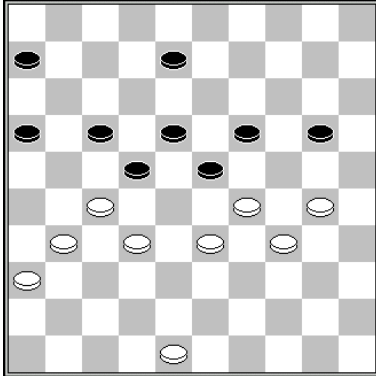
White used standard combinations in order to win.

**1.36-31! 21-26**

1... 13-18 is met by 2.31-26 21-27 3.32x21  
 16x27 4.37-32 9-13 5.32x21 23-28 6.33x22  
 18x16 7.38-33 3-9 8.34-29 etc W+

1... 1-7 loses due to 2.33-29 24x33 3.38x18  
13x22 4.31-27 22x31 5.37x17 19-24 6.30x19  
9-13 7.19x8 3x21 8.34-29 W+

**2.33-29! 24x33 3.38x18 13x22 4.32-28 22x33**  
**5.42-38 33x42 6.37x48 26x37 7.48-42 37x48**  
**8.30-25 48x30 9.35x4 W+**



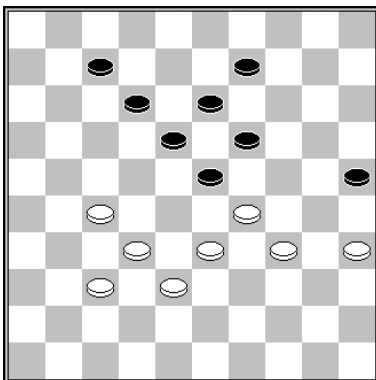
**A. Bulatov – J.T. Dekker**

Black's center is surrounded and white forces a win, using the 26 x 48 route to king:

**1.31-26! 22x31 2.36x27 17-22**

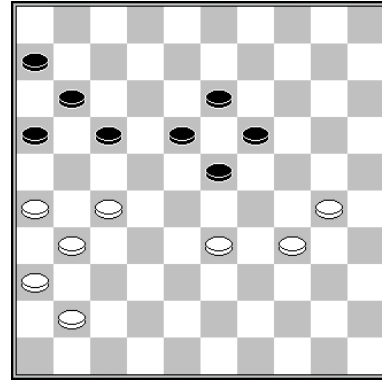
2... 20-25 3.33-28 is without a chance for black, since 3... 18-22 is simply punished by 4.27x18 23x12 5.29-23 W+.

**3.26-21! 22x31 4.32-28 16x27 5.30-25 23x32**  
**6.25x3 31-36 7.3-14**



**T. Goedemoed (study)**

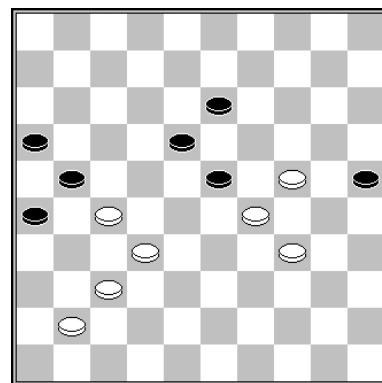
After 1.35-30! black is completely surrounded. He can't play 7-11 or 9-14 because of 27-22 W+. At 12-17 white takes a kingshot with 30-24 and 27-22 and wins simply, no matter how black takes.



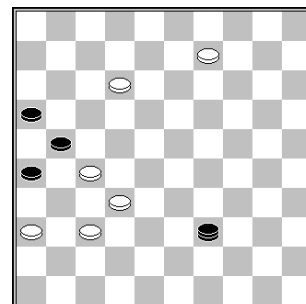
**G. Steenbergen – A. Slot**

Black will be completely surrounded:

**1.33-29! 17-21 2.26x17 11x22 3.31-26 22x31**  
**4.36x27 23-28 5.41-37 6-11 6.26-21! 19-23**  
**7.30-24 W+**



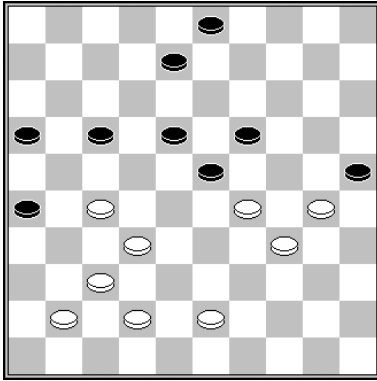
**1.41-36 13-19 2.24x22 25-30 3.29x18 30x39**  
**4.18-13 39-44 5.22-18 44-50 6.18-12 50-39**  
**7.13-9**



**7... 39-48**

7... 39-34 8.12-8 34-48 9.36-31 48-39 10.9-4  
39-28 11.32x23 21x41 12.8-3 26x37 13.3-21  
16x27 14.4x47 W+

**8.37-31 26x28 9.9-3 21x32 10.36-31 48x8  
11.3x38 W+**



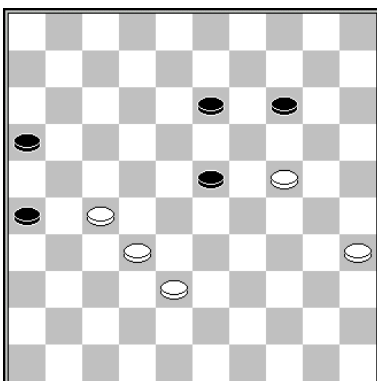
**T. Goedemoed – G. Locht**

White plays the standard podkova move, aimed at freezing out the opponent.

**1.29-24! 8-13 2.43-38 17-22**

2... 23-29 can't save black, because of 3.34x21  
25x34 4.24-20! 26x17 5.27-22 17x28 6.32x14  
W+

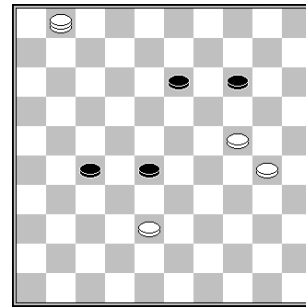
**3.41-36 22x31 4.36x27 3-8 5.38-33 8-12 6.42-  
38 12-17 7.27-21! 16x27 8.32x12 18x7 9.38-  
32 7-12 10.32-27 12-17 11.37-32 W+**



**V. Shchogolev – V. Weytsman**

This position also emerged in **J. Haijink – H. Meijer**

**1.35-30 16-21 2.27x16 26-31 3.32-27 31x22  
4.16-11 22-27 5.11-7 23-28 6.7-1**



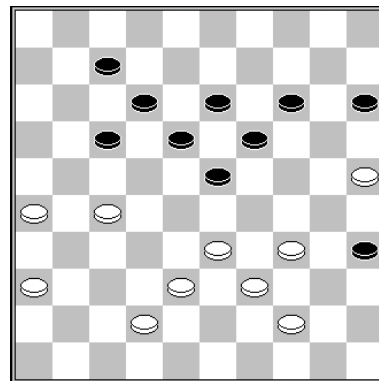
**6... 27-31**

6... 28-32 7.1-34 32x43 8.34x48 27-32 9.30-25!

*In the game white went wrong playing 48-42? which yields no more than a draw.*

9... 32-38 10.24-20 etc. W+

**7.1-34! 28-33 8.38x29 31-36 9.24-20! 14x25  
10.29-23 W+**



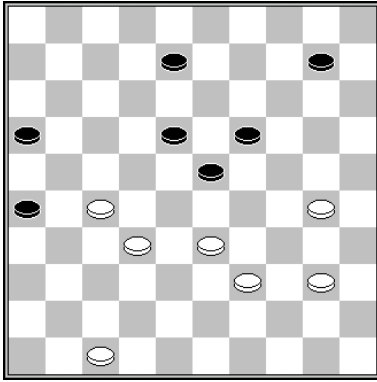
**A. Scholma (analysis)**

**1.33-29! 23-28 2.27-22!! 18x27 3.38-33**

- 3... 17-22 4.26-21 27x16 5.34-30 35x24 6.29x27 W+
- 3... 35-40 4.33x2 40x49 5.42-38 49x32 6.29-24 19x30 7.2x46 W+



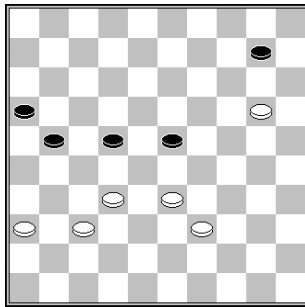
**Harm Wiersma**



H. Wiersma – M. Hisard

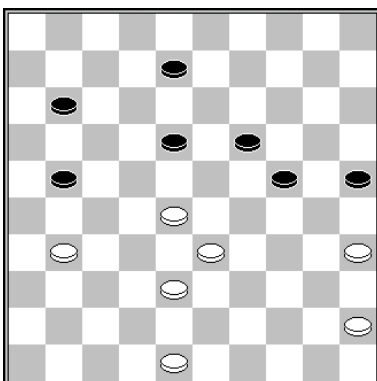
**1.40-34! 10-14**

1... 8-12 is met by 2.30-24! 19x30 3.34x25 12-17 4.25-20 17-21 5.47-41! 26-31 6.27x36 18-22 7.41-37 Black has two options:



- 7... 22-27 8.20-14! 27x29 9.14x5 21-27 10.5x21 16x27 11.37-31 27-32 12.31-27 32x21 13.36-31 with double opposition.
- 7... 21-27 8.32x21 16x27 9.39-34 23-28 10.33-29 27-32 11.29-23 32x41 12.36x47 28x19 13.20-14 W+

**2.33-28! 14-20 3.27-21 16x38 4.30-25 23x32 5.25x3 32-37 6.3-14 37-42 7.34-30 W+**



*Black to move*

R. Vogelaar – D. Merkus

**1... 11-17! 2.38-32**

After 2.31-26 21-27! it is game over.

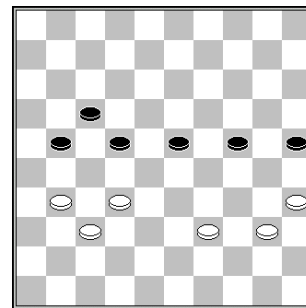
**2... 18-22! 3.33-29**

3.48-43 8-12 4.31-26 12-18 5.33-29 24x33 6.28x39 19-24 7.39-33 18-23 8.43-38 23-29 9.45-40 25-30 10.32-28 21-27 B+

3.48-42 8-12 4.42-37 12-18 5.33-29 24x33

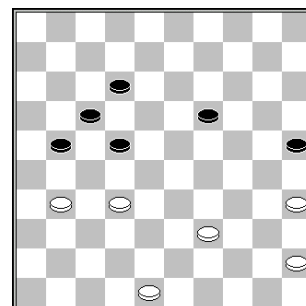
5... 22x33 6.29x38 19-23 is also winning!

6.28x39 19-24 7.45-40 18-23



- 8.40-34 24-29 9.31-26 29x40 10.35x44 22-27 B+
- 8.39-34 22-28 9.31-27 21-26:
- 10.27-22 17-21 11.22x33 21-27 12.32x21 26x17 13.37-32 17-22 14.33-28 22x33 15.32-27 33-38 16.27-21 38-43 17.21-17 43-49 B+
- 10.27-21 17-22 11.21-16 22-27 12.32x21 26x17 13.37-31 28-32 14.31-26 32-37 etc. B+

**3... 24x33 4.28x39 8-12**

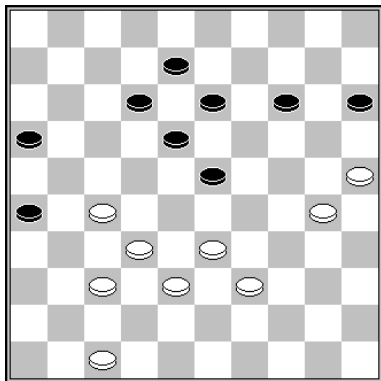


**5.48-42?!**

5.31-26 12-18 6.48-42 18-23 7.39-33 19-24 8.45-40 23-29 9.42-38 25-30 10.32-28 21-27 B+



5... 25-30! 6.35x13 21-27 7.32x21 17x48  
8.39-33 48-31! B+



J.P. Drost – A. Sobakina

Black has lost control over <24> and can't play at her right wing anymore. White has to show patience to exploit black's weaknesses.

1.30-24!

The game was drawn after 1.39-34? 13-19 =.

1... 14-19

1... 23-29 is punished by the kingshot with 2.25-20! 14x25 3.24-19 13x24 4.37-31 26x28 5.33x2 25-30 6.27-21! 16x27 7.38-33 29x38 8.39-34 30x39 9.2x3 W+

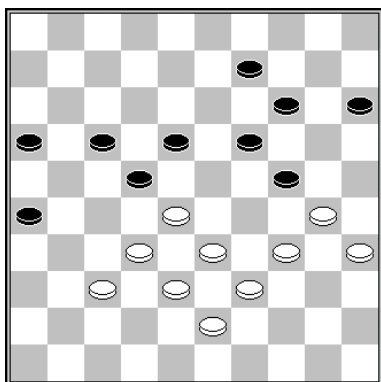
2.47-41 19x30 3.25x34 15-20

3... 13-19 4.37-31 W+

4.34-30!

Preparing to occupy square 29. White should not be too hasty with an immediate 4.33-29? since black escapes with 20-24 29x20 23-28 32x23 18x40 = in that case.

4... 20-25 5.39-34 13-19 6.33-29 W+



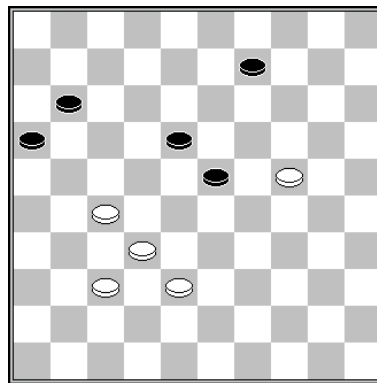
Black to move

Y. Lagoda – J. Stokkel

1... 14-20! 2.30-25

2.34-29 20-25 3.29x20 15x24 4.37-31 26x37 5.32x41 25x34 6.39x30 22-27 B+

2... 18-23 3.25x3 24-29 4.33x13 22x31 5.3x21 16x49 B+



W. van der Wijk – E. Heunen

1.38-33 23-29

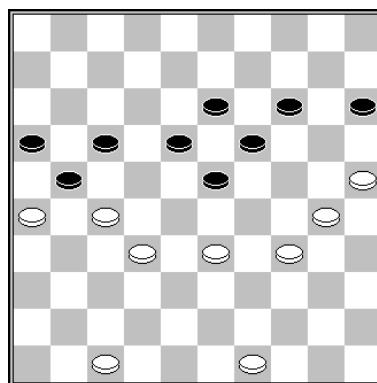
1... 9-14 2.33-28 14-20 3.24x15 23-29 4.15-10 29-34 5.10-4 W+

2.24-19 29x38 3.32x43 11-17 4.43-38!

4.37-31? 18-23 5.19x28 17-21 =

4... 17-22 5.27-21! 16x27 6.38-33 W+

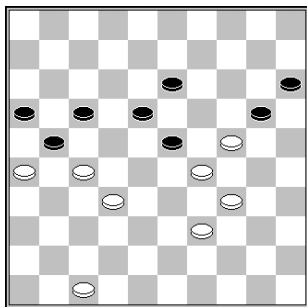
6.19-13 is also enough for the win.



J. Groenendijk – A. Slot

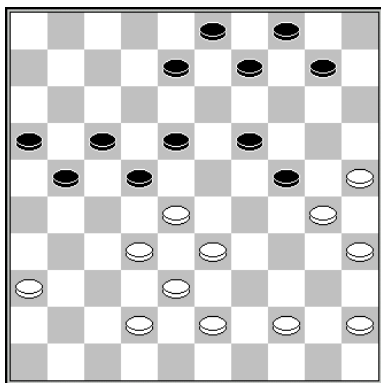
The podkowa is helped a lot by black's **right wing lock**.

1.49-44 14-20 2.25x14 19x10 3.30-24! 10-14 4.44-39 14-20 5.33-29



Black must sac a piece.

5... 23-28 6.32x12 21x32 7.12x21 16x27 8.47-42 13-18 9.24-19 18-22 10.42-38 32x43 11.39x48 27-32 12.48-42 22-28 13.26-21 32-37 14.42x31 28-32 15.19-13 32-38 16.13-8 38-43 17.21-17 43-49 18.8-3 20-24 19.29x20 15x24 20.34-30 24x35 21.31-27 49x12 22.3x17 W+



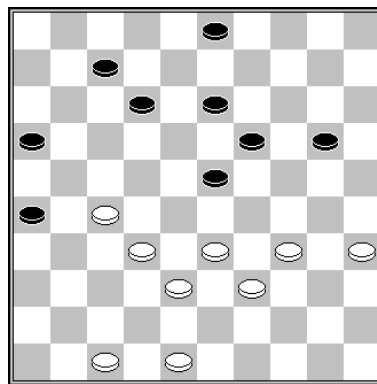
Wei Zhou – A. Schwarzman

Black could have forced a win, using all kind of shots:

1... 10-14!

- 2.44-40 21-27! 3.32x23 4-10 4.28x17 19x37 5.30x19 14x23 B+
- 2.43-39 8-12 3.44-40 21-27 4.32x21 16x27 5.39-34 18-23 B+
- 2.44-39 9-13 3.45-40 3.39-34 21-27! B+ 3... 18-23 4.40-34 13-18 B+

- 2.33-29 22x33 34.29x20 17-22 35.38x29 19-24 36.30x10 4x33 37.42-37 22-27 38.43-39 27x38 39.39x28 38-43 B+



R. Boomstra – H. Graaskamp

White has a nice position for podkowa. He embraces the weakened black center, while having strong base pieces at <47 and 48>.

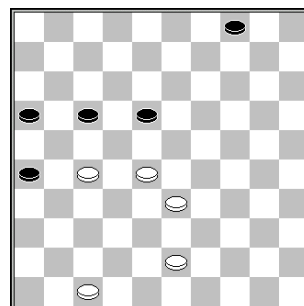
1.34-30! 20-24

1... 20-25 2.48-43 25x34 3.39x30 3-9 4.43-39!

Even stronger than an immediate 30-24x24. White can conquer all strategic squares.

4... 9-14 5.30-24 19x30 6.35x24 23-29\* 7.24-20 14x25 8.33x24 12-18 9.32-28 7-12 10.38-32 12-17 11.39-33 etc W+

1... 3-9 2.30-24 20x29 3.33x24 19x30 4.35x24 12-18 5.48-43! 7-12 6.39-33 23-29 7.24-20 29-34 8.43-39 34x43 9.38x49 9-14 10.20x9 13x4 11.32-28! 12-17 12.49-43!



Thanks to the strong base piece on <47>, white's strong center is winning.

12... 4-9 13.33-29! 9-14 14.29-24!

Taking all strategic squares.

14... 17-21 15.24-20 21x23 16.20x9 W+

1... 12-18 2.30-24 20x29 3.33x24 19x30 4.35x24 7-12 5.39-33 23-29 6.32-28 29x20

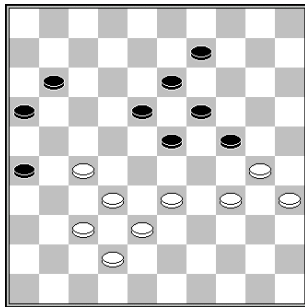
7.28-23 18x29 8.33x15 with a winning breakthrough.

**2.39-34!**

Creating the arc 30/34/35, often sued for wing control in (semi)classics.

**2... 3-9**

2... 12-18 3.48-42! 7-11 4.47-41! 3-9 5.41-37 11-17 all black's move lose.



6.27-21! 16x27 7.32x12 18x7 8.33-29 24x33 9.38x18 13x22 10.37-31 26x48 11.30-25 48x30 12.35x4 W+

**3.48-42 13-18**

3... 12-18 4.47-41 will result in the same line. Black can never play 7-12 or 9-14 because of the **coup Philippe** with 27-22 W+. So he only has 7-11-17, after which white takes the **standard podkowa shot**, removing black's heart and taking the 35x4 route to king.

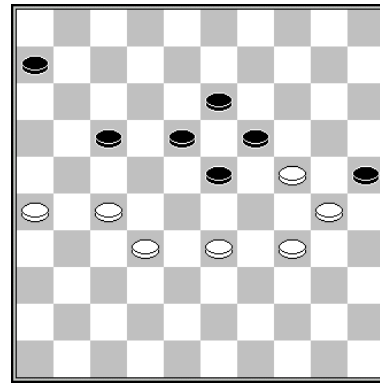
**4.33-29 24x33 5.38x29**

Black is lost, he cannot use the 17x48 route, since after 7-11 29-24! 12-17 24x4 black has no temp.

**5... 12-17 6.29-24 9-13 7.24-20 17-22 8.20-15 22x31 9.15-10** and black resigned.



Chinese youth delegation Wch Beilen 2015

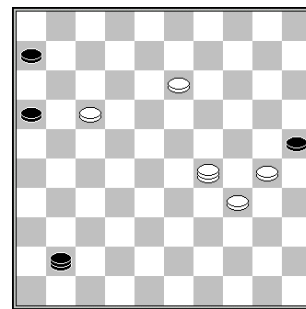


**J. Groenendijk – U Valjuk**

White forces a win by making a nice sacrifice.

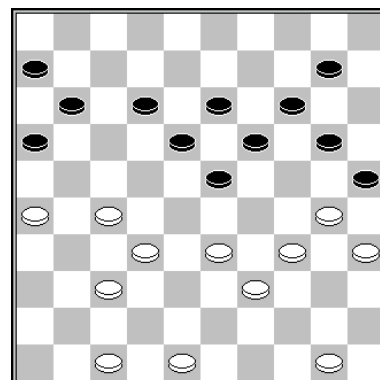
**1.27-21! 17-22 2.21-17! 22x11 3.26-21 18-22 4.33-29 22-28 5.29x9 28x37 6.24x13 37-41 7.9-4 41-46 8.4-15 11-16 9.21-17 46-23 10.15-29 23-41**

White can allow an attack on piece <30> now.



**11.13-8 41-19 12.8-2 19x35 13.29-33! 35-49 14.2-35**

The black king can't escape (14... 49-27 15.33-38 W+), so white wins.



**T. Goedemoed (study)**

**1.33-29! 10-15**

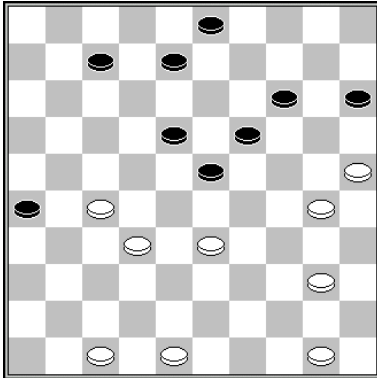
1... 23-28 is met by a shot: 2.32x23 19x28 3.27-21 16x27 4.37-31 27x36 5.47-41 36x47

6.26-21 47x24 7.30x17 11x22 8.39-33 28x30  
9.35x4 W+

**2.39-33 12-17 3.37-31**

White can freeze out his opponent now, but  
3.26-21! 17x26 4.33-28 is also winning.

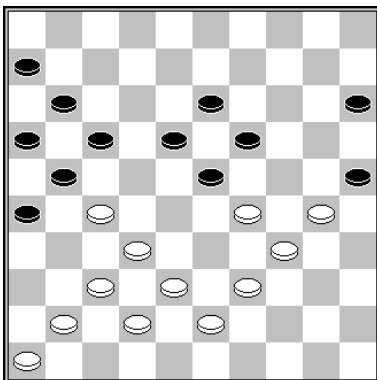
**3... 17-22 4.48-42 11-17 5.42-37 6-11 6.50-44  
22-28 7.33x22 17x28 8.44-39 11-17 9.47-41  
17-22 10.41-36 W+**



**G. Valneris – D. van Schaik sr.**

The absence of black's heart is a huge  
weakness. White exploits this weakness by  
forcing a kingshot.

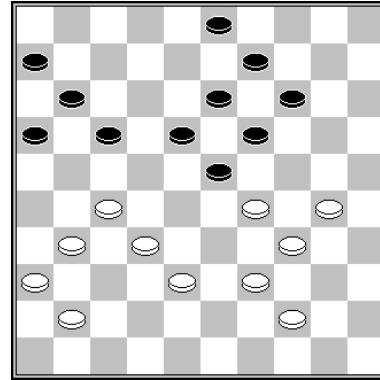
**1.33-28! 15-20 2.30-24! 20x29 3.27-22 18x38  
4.48-42 23x32 5.42x11 W+**



**J. de Leeuw – M. Rentmeester**

White forces a **coup Philippe**, with a winning  
breakthrough.

**1.29-24! 17-22 2.32-28! 22x44 3.27-22 18x27  
4.43-39 44x33 5.38x9 27-31 6.24x13 31-36  
7.9-3! 36x38 8.34-29 25x23 9.37-31 26x37  
10.3x12 W+**



**D. Slotboom – S. Keita**

**1.29-24!**

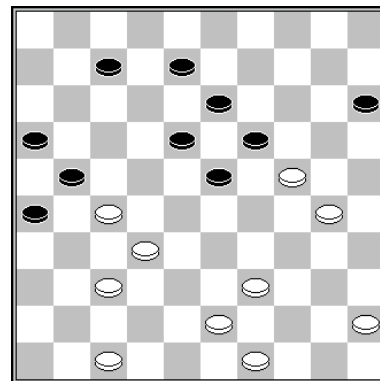
Black has no remedy against the threatening  
plan 38-33-28 with the lethal 30-25 threat.

The game was 1.38-33? 14-20 2.31-26 9-14  
3.44-40 3-9 4.40-35 20-25 5.36-31

5.30-24 19x30 6.35x24 14-19! 7.33-28 19x30  
8.28x8 9-13 9.8x19 18-22 10.27x18 17-21  
11.26x17 11x44 B+

5... 23-28! 6.32x21 19-23 7.29x18 13x22  
8.27x18 16x47 B+

**1... 17-21 2.38-33 21-26 3.41-37 11-17 4.33-28  
W+**



**A. Getmanski – N. Smeitink**

**1.43-38!**

1.39-33? offers black a surprising way to  
defend: 1... 8-12! 2.33-28 12-17! 3.30-25  
19x30 4.28x8 17-22 5.25x34 22x42 6.47x38 7-  
12 7.8x17 21x12 =

**1... 8-12**

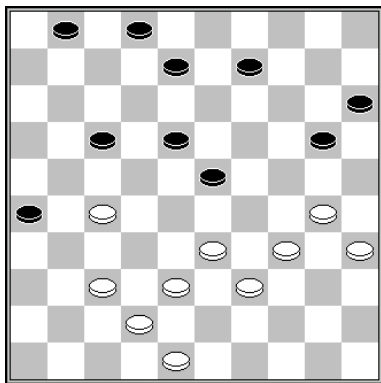
1... 7-11 2.39-33 11-17 3.33-28 17-22 4.28x17  
21x12 5.45-40 W+

**2.49-43**

This move prevents black from playing 2... 12-17, because of the kingshot with 37-31, 38-33 and 33x2 W+.

**2... 7-11 3.39-33 11-17 4.33-28 W+**

Now 30-25 W+ is a lethal threat.



**T. Sijbrands – T. Kuy!**

Usually one does not leave the strong square <27>, but this sometimes 27-21 is a serious candidate move. In this case black has to change the piece immediately and the white surrounding continues.

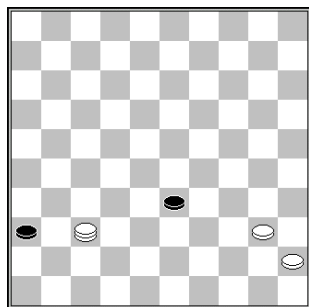
**1.27-21! 8-13**

1... 8-12 can't be played without a heart, since white makes a shot: 2.37-31! 26x37 3.42x31 17x37 4.38-32 37x28 5.33x4 W+

**2.21x12 18x7 3.30-25! 9-14 4.33-29! 13-18 5.39-33 14-19 6.25x14 19x10 7.38-32 10-14 8.33-28 14-19 9.35-30 2-8**

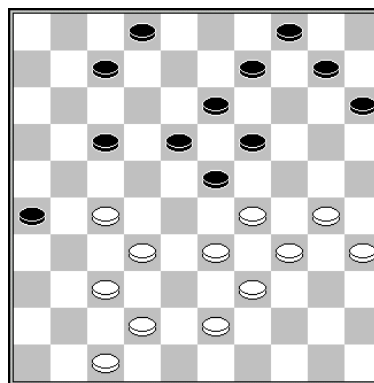
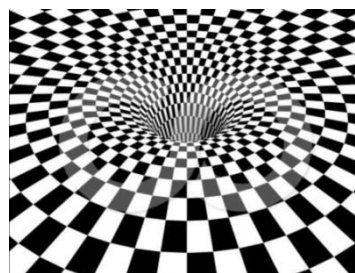
In the game white won after 9... 19-24 10.29x20 15x35 11.28x19 W+

**10.29-24 8-13 11.42-38 7-12 12.38-33 12-17 13.30-25 19x39 14.28x8 39x28 15.32x21 26x17 16.8-3 W+**



**12.37-32! 36-41 13.32x46 33-38 14.46-28!**

**38-42 15.40-34 42-48 16.28-39 W+**

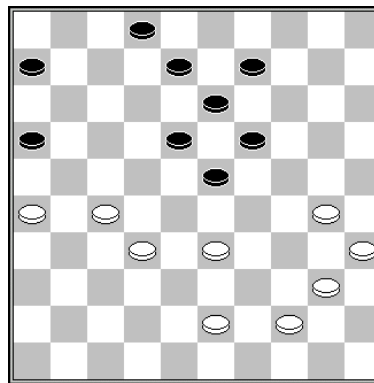


White plays a special move, taking a chain lock without fear for the reply 18-22.

**1.33-28! 18-22**

1... 2-8 2.28-22 17x28 3.30-24 19x30 4.34x25 23x34 5.32x5 W+

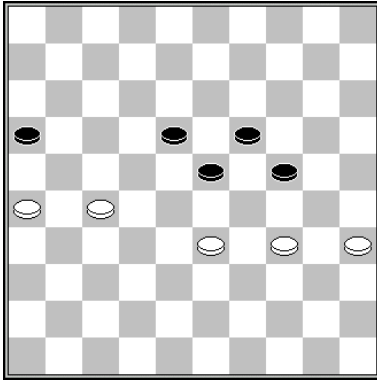
**2.29x18 22x44 3.27-22 17x28 4.32x5 13x22 5.43-39 44x33 6.5-28 W+**



**F. Raman**

White changes 30-24x24 in order to attack piece <23>. The forced reply for black is met by offering black nice majority captures.

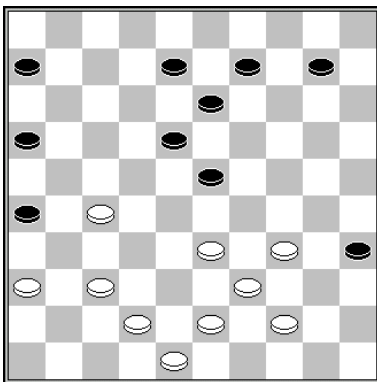
**1.30-24! 19x30 2.35x24 23-29\* 3.27-22! 18x49 4.40-34! 49x19 5.34x12 13-19 6.33-29 6-11 7.12-7 11-17 8.7-1 19-23 9.29x18 2-7 10.1x21 16x27 11.26-21 27x16 W+**



M. Fabre

After black is frozen out a triple sac seems to save him, but white wins the endgame helped by a **catapult**.

1.26-21 24-30 2.35x22 23-28 3.22-18 28x30  
4.18-12 30-34 5.12-7 34-40 6.7-1 40-44 7.27-  
22 16x18 8.1x49 W+



T. Sijbrands – J. Kromhout

White builds the strong 27/31/36 formation.

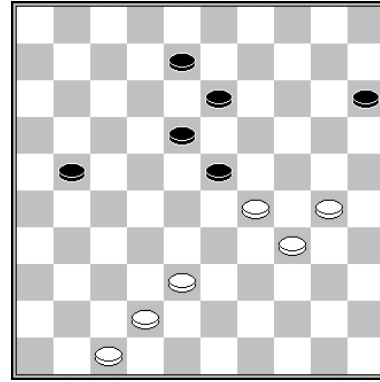
2.37-31! 26x37 3.42x31

Threatening with 34-30, 33-29 and 39x19 followed by 27-21 W+

3... 9-14 4.33-29! W+



Chenfang Wang



Flits (engine) – J. Krajenbrink

Black's wings aren't connected well. White succeeds in surrounding the black position, although he has no control over <27> yet.

1.38-32! 8-12

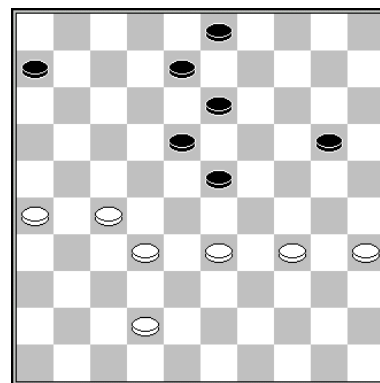
1... 15-20 2.32-28 23x32 3.30-25 W+

1... 13-19 2.42-37 15-20 3.37-31 21-26 4.32-28  
26x37 5.30-25 23x32 6.25x3 W+

2.30-24 12-17 3.47-41 17-22 4.41-36! 22-27  
5.42-38 21-26 6.32x21 26x17 7.38-32 17-22  
8.32-27

8.36-31? 22-28 9.32-27 28-32 10.27x38 23-28  
=

8... 22x31 9.36x27 23-28 10.34-30 W+



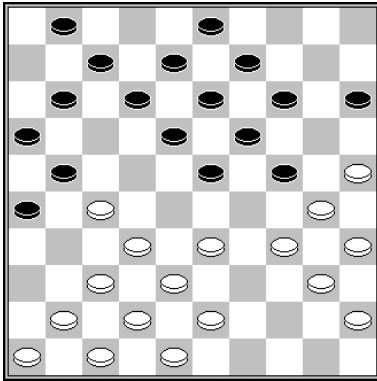
A. Schotanus – S. Koopman  
Position after 14-20?

Black's last move weakened his center too much. The right way to build a center position is (don't forget to take 14-20 back) 13-19 and 8-12. Black misses power in the center because of a lack of formations. White can surround the black position now.

1.33-29! 13-19 2.35-30 3-9 3.27-21! 6-11 4.21-16 8-12

4... 11-17 5.26-21 17x26 6.16-11 W+

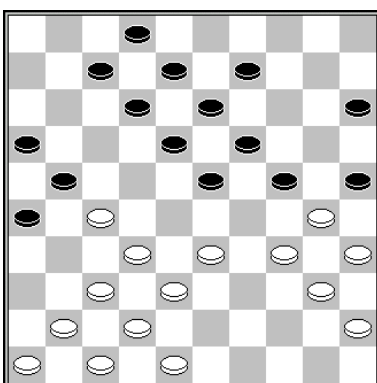
5.16x7 12x1 6.26-21 1-7 7.21-17 W+



F. Luteijn – M. Koopmanschap

This position arose from a theoretical opening 1.31-27 19-23 2.33-28 17-21 3.28x19 14x23. White puts heavy pressure on <24> using a sacrifice. This sacrifice is an important idea in these kind of positions, in which white uses the power block to put pressure on <24>. The game went:

1.27-22! 18x27 2.32-28 23x32 3.37x28 12-18 4.34-29 7-12 5.29x20 15x24 6.28-23! 19x39 7.30x10 39-44 8.40x49 9-14 9.10x19 13x24 10.43-39 18-23 11.49-44 8-13 12.44-40 13-19 13.38-33 27-32 14.39-34 32-38 15.34-29 23x34 16.40x20 38x29 17.20-15 W+

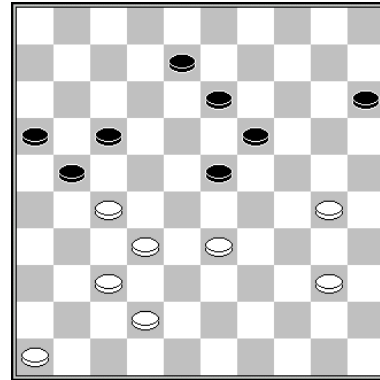


W. Ludwig – R. Kloosterman

1.33-28!

Threatening with the arch shot 27-22, 38-33 etc. The only way to prevent white from taking this kingshot is playing 1... 9-14, but this move is punished by a **coup Raichenbach**.

1... 9-14 2.27-22! 18x27 3.34-29 24x22 4.48-43 25x34 5.40x20 15x24 6.32-28 22x33 7.38x20 W+



F. Hermelink

Standard podkowa play results in a winning shot.

1.40-34! 13-18

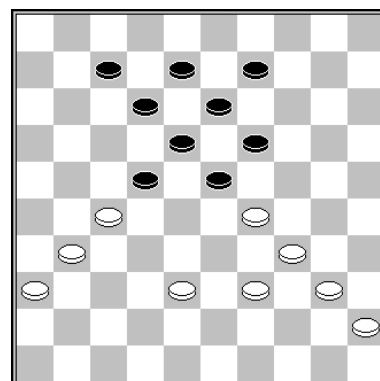
1... 21-26 2.33-29 13-18 3.29-24 8-13 4.46-41 leads to a freeze out for black.

2.33-29! 15-20

2... 18-22 3.29x18 22x13 is met by 4.27-22 17x28 5.32x14 W+

Now a charming kingshot follows, with opposition remaining after all capturing.

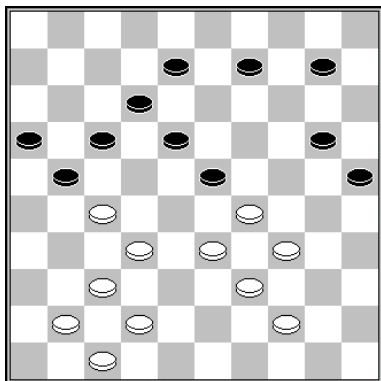
3.30-24! 19x39 4.42-38 23x34 5.38-33 39x28 6.32x3 21x41 7.3x11 16x7 8.46x37 W+



F. Hermelink

This is an arrangement of a composition by **Burggraaf**: After white changes 31-26x27, black has only one serious reply. The kingshot that white takes, results in nice ambushing play.

1.31-26! 22x31 2.36x27 12-17 3.26-21 17x26  
 4.27-22 18x27 5.29x18 13x22 6.38-32 27x38  
 7.39-33 38x29 8.34x1 22-28 9.1-29 26-31  
 10.29-42 31-36 11.42-37 28-33 12.37-32 36-41  
 13.32x46 33-38 14.46-28! 38-42 15.40-34 42-  
 48 16.28-39 W+

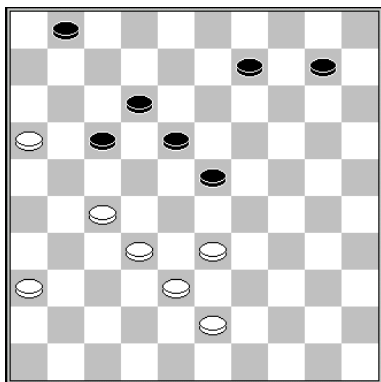


F. Hermelink

1.44-40! 17-22

1... 20-24 2.29x20 25x14 3.33-29! 17-22 4.29-  
 24 22x31 5.37x17 12x21 6.24-19 W+

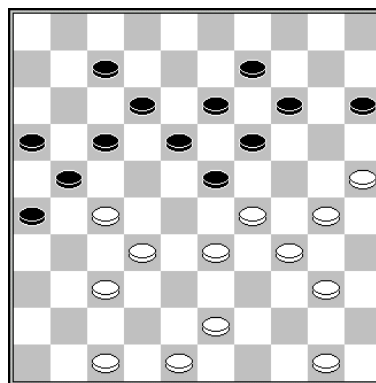
2.41-36 22x31 3.37x17 12x21 4.32-28 23x32  
 5.42-37 32x41 6.29-24 20x38 7.39-33 38x29  
 8.34x5 41-46 9.40-34 21-27 10.36-31 27x36  
 11.34-29 25-30 12.29-23 46x19 13.5x23 16-21  
 14.23-32 21-26 15.32-43 30-35 16.43-34 26-31  
 17.34-23 W+



F. Hermelink & J. Bus

White sacs and threatens to make a breakthrough. 2... 1-6 would be met by 43-39, 36-31 and 33x15 W+, but returning the piece first will not help black either.

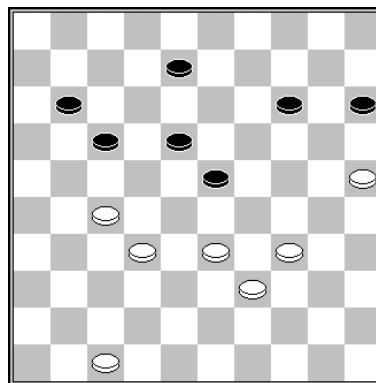
1.27-21! 17x26 2.16-11! 26-31 3.36x27 1-6  
 4.43-39 6x17 5.27-22 17x37 6.38-32 37x28  
 7.33x15 23-28 8.15-10 28-32 9.10-5 32-38  
 10.39-33 38x29 11.5-14 29-33 12.14-3 12-18  
 13.3-9 18-23 14.9-14 23-29 15.14-20 29-34  
 16.20x38 34-40 17.38-33 40-45 18.33-50 W+



A. Scholma

After a silent move, a hurricane rages over the board.

1.40-35! 17-22 2.37-31! 26x39 3.43-38 21x43  
 4.25-20 15x33 5.30-25 39x30 6.48x8 13x2  
 7.35x4 W+



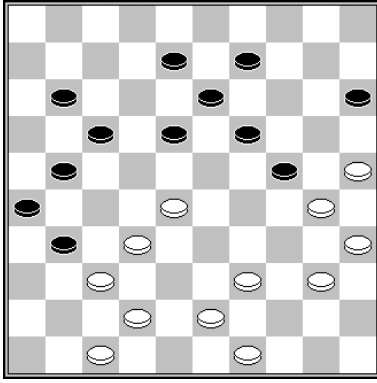
M. Sabater

1.33-28! 14-19 2.47-41 11-16

2... 8-12 3.41-36 11-16 4.36-31 17-21 5.31-26  
 12-17 6.39-33 17-22 7.28x17 21x12 8.32-28  
 23x21 9.26x8 W+

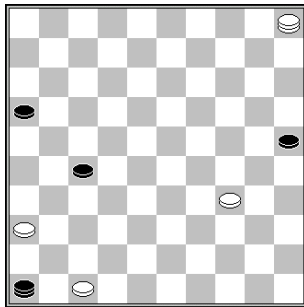
3.27-21! 16x38 4.34-30 23x32 5.39-33 38x29  
 6.30-24 19x30 7.25x3 17-21 8.3x26 32-38  
 9.26-48 15-20 10.41-37 38-42 11.48-25 42x31  
 12.25x36 W+



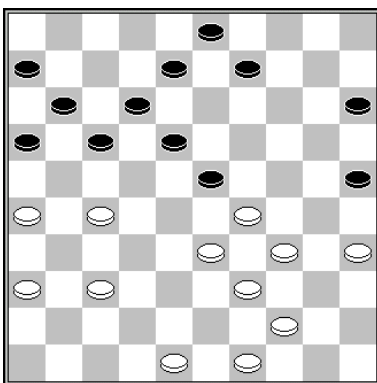


F. Hermelink

1.39-34! 18-23\* 2.28-22! 17x28 3.42-38 31x33  
 4.25-20 28x37 5.20x18 13x22 6.43-39 33x44  
 7.47-42 37x48 8.30-25 48x30 9.35x4 44x35  
 10.4x13 15-20 11.25x14 35-40 12.14-10 26-31  
 13.13x36 40-45 14.49-44! 45-50 15.36-41 W+



11.36-31! 27x36 12.34-29 25-30 13.29-23  
 46x19 14.5x23 16-21 15.23-32 21-26 16.32-43  
 30-35 17.43-34 26-31 18.34-23 35-40  
 19.23x45 31-37 20.45-23 36-41 21.47x36 37-  
 42 22.23-37 42x31 23.36x27 W+



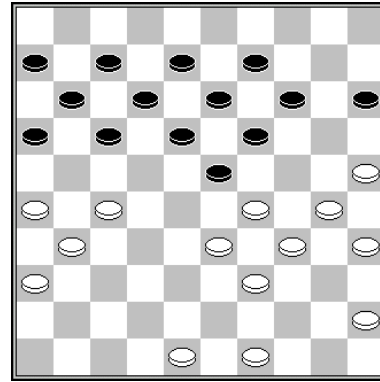
T. Goedemoed

1.37-31! 17-21

1... 25-30 2.35x24 17-21 3.26x17 12x32 4.24-  
 20 15x24 5.29x20 9-14 6.20x9 3x14 7.33-28  
 W+

1... 17-22 2.27-21 16x27 3.33-28 22x24 4.31x4  
 W+

2.26x17 12x32 3.34-30 25x43 4.49x27 23x34  
 5.35-30 34x25 6.27-21 16x27 7.31x2 W+



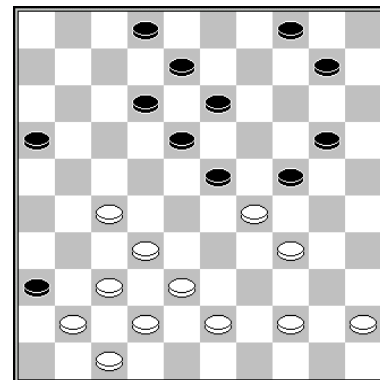
T. Goedemoed

1.30-24! 19x30 2.35x24 17-21

2... 17-22 3.24-19 13x24 4.29x20 15x24 5.27-  
 21 16x27 6.33-28 22x44 7.31x4 44-50 8.49-44  
 50x30 9.25x34 W+

2... 14-19 3.48-43 19x30 4.25-20 15x24  
 5.34x25 23x34 6.39x19 13x24 7.27-21 16x27  
 8.31x2 W+

3.26x17 12x32 4.25-20 14x25 5.34-30 23x43  
 6.49x27 25x34 7.24-19 13x24 8.27-21 16x27  
 9.31x4 W+

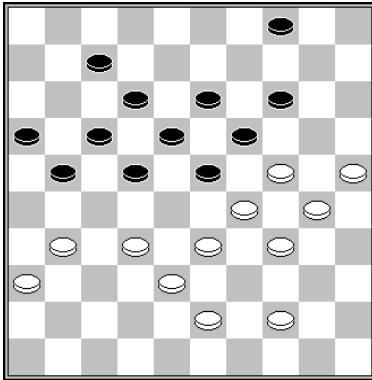


T. Goedemoed

1.27-22! 24x33\* 2.38x29 18x40 3.29x9 4x13  
 4.37-31 36x27 5.41-37 40x29 6.37-32 27x38  
 7.42x4 12-18 8.45-40 16-21 9.40-34 21-27  
 10.4-10

White has a winning endgame. Black can build a construction to catch the white king, but white is in time to get a new king and win.

10... 18-22 11.34-29 13-18 12.29-24 8-13  
 13.24-20 27-32 14.10x37 18-23 15.37x8 2x13  
 16.20-14 22-28 17.14-10 28-33 18.10-4 W+

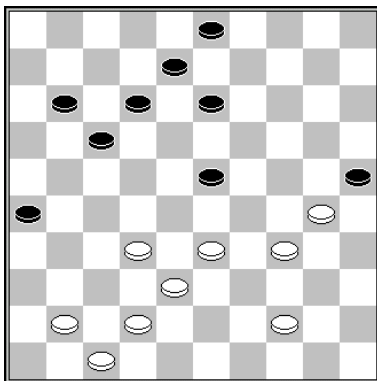


T. Goedemoed

White wins after 1.31-27?! 22x31  
 2.36x27 17-22?



3.33-28! 22x42 4.25-20 14x25 5.27-22 18x40  
 6.29x9 40x20 7.9-3 25x34 8.3x23 7-11 9.23-  
 28 16-21 10.28x6 4-10 11.6-28 10-15 12.28-32  
 21-26 13.32-37 15-20 14.37-42 20-25 15.42-48  
 W+



J.J. van Tol

White prepares an attack on piece <23>. Black is forced to reply with a kingshot. White meets the opponent king at the main diagonal. After both kings disappear, opposition remains.

1.30-24! 13-18 2.33-28 17-22 3.28x6 23-28  
 4.32x23 18x49 5.24-20 49x46 6.6-1 25x14  
 7.1x5 26-31 8.42-37! 46x32 9.5x26 8-12  
 10.26x8 3x12 11.47-42 W+