

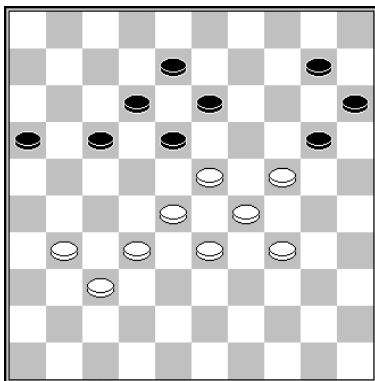
Right wing attack

Attacking with an outpost on <24> is a frequently played strategy. The outpost on <24> should be backed by a strong center. If white conquers squares 24, 27 and 28 it usually gives a very strong position. There are exceptions, like when the attacker gets overdeveloped and lacks space to expand the attack.

1. Attacking positions

Attacking strategy is aimed at two goals:

- Freezing out the opponent
- Breaking through



T. Goedemoed (study)

1.31-27!

White's attack is very strong, possessing all strategic squares (<27, 28 & 24>).

1... 10-14

1... 17-21 loses at once, because of the ultra strong move 2.28-22! W+

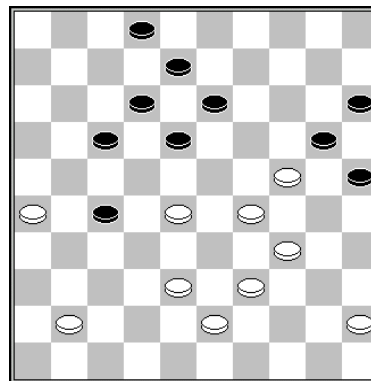
2.37-31 20-25 3.23-19! 14x23 4.28x19

Taking more space.

4... 17-21

4... 15-20 5.24x15 13x24 6.29x20 25x14 7.34-29 8-13 8.33-28 13-19 9.31-26 16-21 10.27x16 18-22 11.15-10 22x24 12.10-4 24-30 13.4-15 30-34 14.15-33 etc W+

5.19-14 21-26 6.33-28 26x37 7.32x41 12-17 8.28-23 8-12 9.23-19



Jasper Lemmen (analysis)

In the game **N. de la Fonteyne – M. Wichgers** white agreed on a draw here, but his position is winning. White should take a second outpost with 28-23. Black hasn't got enough space to play. In the end he has to settle for a lost endgame.

1.28-23! 18-22

1... 17-22 2.45-40 13-19 3.24x13 8x28 4.29-24 20x29 5.34x21

2.41-36 13-19 3.23x14 20x9 4.29-23 8-13 5.39-33 9-14 6.43-39 2-7 7.45-40 7-11 8.40-35!

8.34-29? would allow the standard pseudo sac 25-30 9.24x35 13-19.

8... 14-20 9.33-29 13-18 10.39-33 11-16 11.23-19 16-21 12.35-30 18-23 13.29x7 20x40 14.30-24 40-44 15.7-1 W+



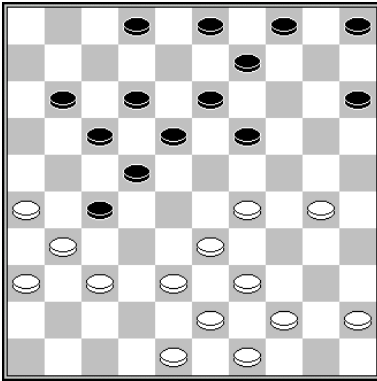
2. Playing against a right wing attack

The most important plans available, when playing against a right wing attack are:

1. Attacking the outpost
2. Blocking the attack
3. Freezing out the opponent
4. Creating a tactical web
5. Counter attack, breaking through

We will give examples of all these plans. Sometimes a mixture of plans is needed.

2.1 Attacking the outpost

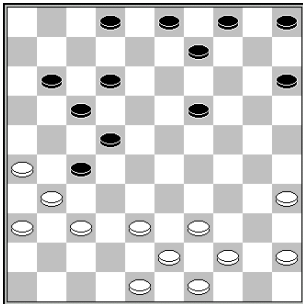


R.C. Keller – D. van der Staay
World championship 1948

White changes 3 x 3 in order to prepare an attack at the outpost.

25.30-24 19x30 26.29-23 18x29 27.33x35 13-19?

Black should have immediately protected piece 27, before it is too late. 27... 2-7



28.37-32 11-16 29.32x21 16x27 30.39-33!

White takes care piece 2 can't help defending the outpost. Now 2-7 is simply met by 33-28 with a lost endgame for black.

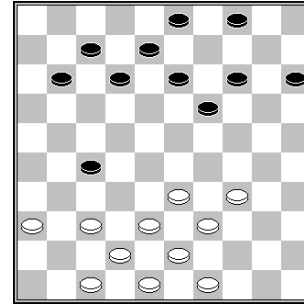
30... 19-23

White showed a plan that has become a standard idea. **He sacs a piece in order to prevent the horizontal defence.** After the gambit white aims his arrows at the vulnerable square 22.

31.33-29! 23x34 32.38-33!

Black can't but give back the piece and go to <32>. White can simply consume the piece. If piece 9 is already on <13> then black would be in time to defend the piece on <32>.

32... 34-39 33.43x34 27-32 34.49-43 2-7 35.48-42 7-11 36.44-39 9-13 37.42-38 W+1

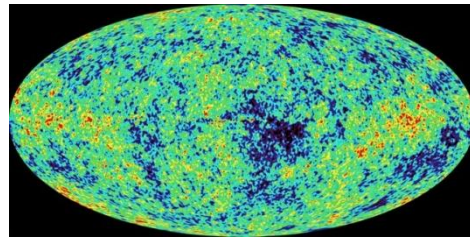


White takes advantage of black's outpost not being backed by a strong center.

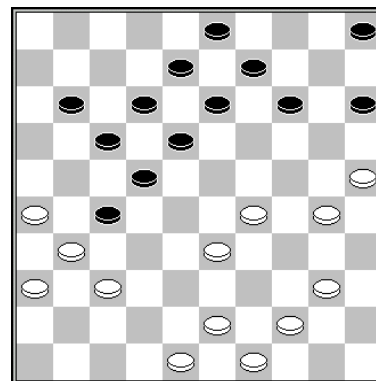
1.34-29!

White threatens to win the outpost with 29-23. The only move to prevent this fails due to a kingshot.

1... 12-18 2.29-24! 19x30 3.39-34 30x28 4.38-32 27x38 5.43x1 W+



2.2 Blocking the attack

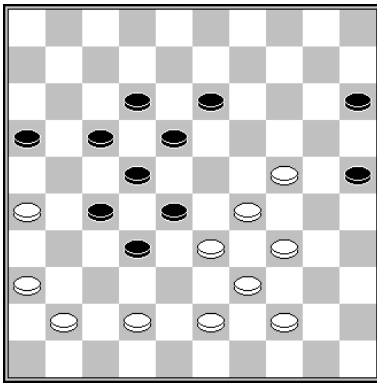


White blocks the attack. Black can't reach center square 23 anymore after 1.40-35! Important is to realise that **without a piece on <7> black can't use the 18-23x23 to get the center.**

After 14-19 white takes <24> and the **weakness on <2>** is used to force a kingshot.

1.40-35! 14-19 2.30-24 19x30 3.35x24 9-14 4.25-20 14x25 5.24-19 13x24 6.29x20 25x14 7.33-28 22x33 8.31x2 W+

2.3 Freezing out the opponent



W. Sipma – M. Kroesbergen

Black has little space to play.

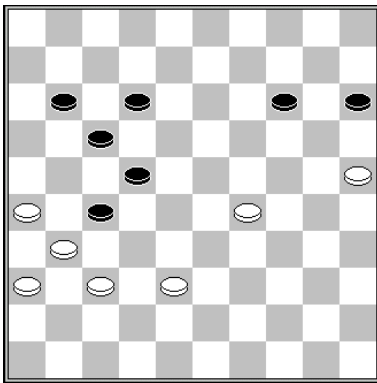
1.44-40!

1.42-37? can be met by a shot, leading to a draw: 1... 17-21! 2.26x19 18-23 3.29x18 22x13 4.33x31 16-21 5.19x8 21-26 6.37x28 26x46 7.28-22 46-32 =.

1... 13-19 2.24x13 18x9 3.29-24 9-13 4.34-29 12-18 5.40-34 13-19 6.24x13 18x9 7.29-24 9-13 8.42-37 16-21 9.37-31 13-19 10.33-29

Black is completely frozen out.

2.4 Counter attack, breaking through



G. Valneris – A. De Hoon

White can force a breakthrough, but has to be precise.

1.37-32!

The game was 1.29-23? after which black could have escaped by playing 11-16! 2.38-33 15-20 3.23-19 14x23 4.25x14 23-28 5.33-29 28-32 6.37x28 22x24 7.31x11 16x7 8.14-9 24-29 9.9-3 29-34 10.3x17 7-12 11.17x8 34-39 =.

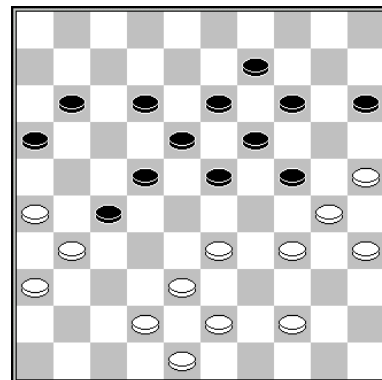
1... 11-16 2.32x21 16x27 3.29-23 15-20 4.23-19 14x23 5.25x14 23-29 6.14-10 29-34 7.10-4 12-18 8.38-32 27x38 9.31-27 22x31 10.4x25 W+



Playing at the beach

2.5 Creating a tactical web

Tactics plays an important role when playing against a RWA. The tactical freeze out is the ideal situation: all black moves are met by shots.



R. Palmer

1.33-29! 24x33 2.38x29 23-28

After 2... 11-17 3.44-40 the attack is blocked. 2... 12-17 3.29-24! 23-28 4.34-29 28-32 4... 19-23 5.44-39 23x34 6.24-20 15x24 7.30x10 W+ 5.42-38 16-21 6.44-39 11-16 7.39-33 19-23 8.33-28 22x42 9.48x8 W+

3.26-21 27-32

3... 19-23 4.21x32 28x26 5.25-20 15x33 6.34-29 23x25 7.35-30 25x34 8.43-39 34x43 9.48x10 W+ Now a beautiful shot decides the game.

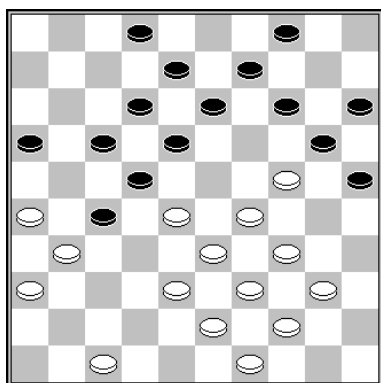
4.44-39! 16x27 5.39-33 28x39 6.25-20 15x33
7.43-38 32x43 8.30-25 39x30 9.48x8 13x2
10.35x4 W+



Ruud Palmer

3. Mutual outposts

These kind of positions usually are very sharp and contain many tactical possibilities.



Both players have an outpost on the right wing, white piece <24> and black piece <27>. After 1.28-23! white has a winning position. 1... 13-19 does not work for black, as shown and there are no other sensible moves except 25-30, which also fails.

1.28-23! 13-19

1... 25-30 2.24x35 20-25

Sometimes this way of sacrificing a piece works for black. He wants to get back the piece by attacking 13-19 at the next move (therefore 20-25 was played as preparation). But white creates a smart trap, using the portal 4/15.

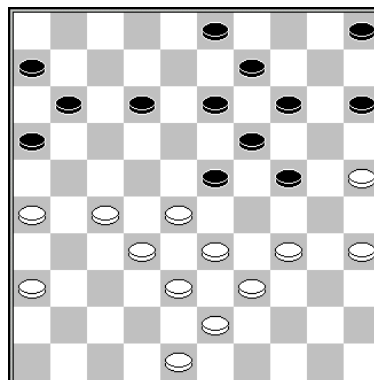
3.47-42 13-19 4.33-28!!

Not winning is 42-37 19x28 5.38-32 27x38 6.43x23 9-13 and black will get back the piece.

4... 22x24 5.31x13 9x29 6.34x23 19x28 7.35-30! 25x45 8.44-40 45x34 9.39x10 W+

2.24x13 8x28 3.29-24 20x29 4.34x21 16x27
5.33-28 22x42 6.31x11 42-48 7.47-41 9-13
8.11-6 14-19 9.41-37 48x31 10.36x27 W+

4. Left wing attack



E. Kramer – J. Knipper (analysis)

White wins after 1... 12-18?

This is a bad move, because it is splitting black's position. It creates a disconnection between black's wings.

2.34-30! 5-10 3.27-21! 16x27 4.32x21 23x32 5.38x27

White should attack at the left wing. Her arrow 25/30/35 controls the right wing. The move 15-20 would create a dreadful lock.

5... 3-8 6.43-38 8-12

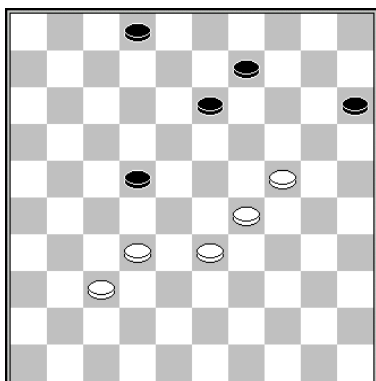
6... 11-16 7.33-28 8-12 8.38-32 is also a mess for black.

7.38-32 18-23 8.36-31 11-16 9.21-17 12x21 10.26x17 13-18 11.39-34 9-13 12.34-29 23x34 13.30x39 19-23 14.39-34 14-19 15.33-28 10-14 16.34-30 23-29 17.48-43 18-23 18.43-38 W+



Elisabeth Kramer

Right wing attack

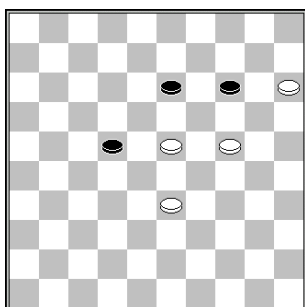


In spite of the reduced material (5 x 5), white can win sharply.

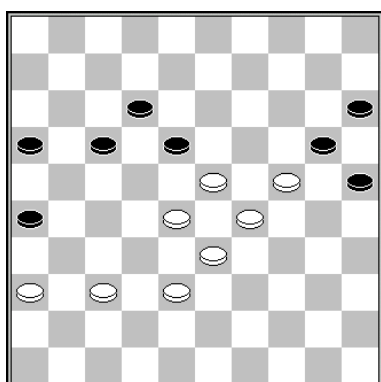
1.32-28 22-27 2.28-23 2-8 3.37-32 27x38 4.33x42 9-14 5.42-38 8-12 6.38-33 15-20

6...13-18 7.33-28 14-20 8.23-19 12-17 9.28-23 18-22 10.23-18 22x13 11.19x8 W+

7.24x15 12-17 8.29-24 17-22



9.24-20! 14x25 10.15-10 25-30 11.23-19! 13x24 12.10-4 30-34 13.4x27 34-40 14.27-22 40-45 15.33-29 24x33 16.22x50 W+



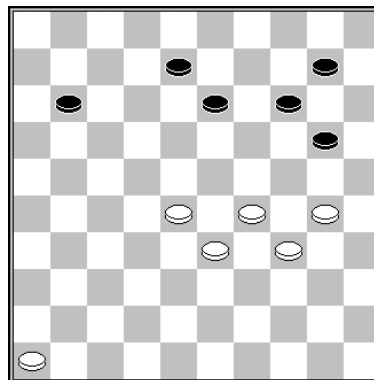
T. Goedemoed – W. Poot

The black position is split. White takes more space, expanding the attack via square 19, which happens more often with the RWA.

1.23-19!

1.37-32 25-30 2.24x35 20-24 3.29x20 15x24 4.23-19 24x13 5.28-23 18x29 6.33x24 17-21 7.24-20 12-18 8.20-14 18-22 9.14-10 22-28 10.32x23 26-31 11.36x27 21x43 W+

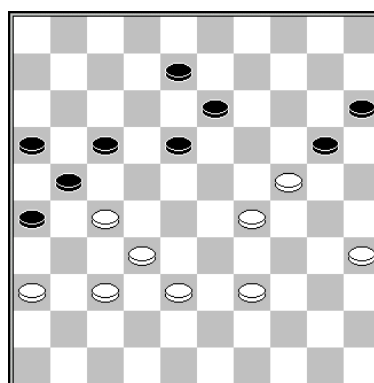
1... 17-21 2.28-23 12-17 3.23x12 17x8 4.33-28 21-27 5.28-23 W+



M. Sabater

White's right wing attack is followed by a quick breakthrough resulting in a sharp endgame.

1.30-24 10-15 2.24-19 14x32 3.33-28 32x23 4.29x9 8-13 5.9x18 11-17 6.18-13 17-22 7.13-9 22-28 8.9-4 28-32 9.4-31 32-38 10.31-48 20-24 11.46-41 15-20 12.41-37 38-42 13.34-30 24x35 14.48-25 42x31 15.25x36 35-40 16.36-22 40-45 17.22-50 W+



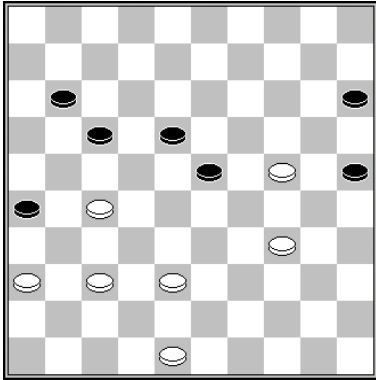
Apodictus (blitz game)

1.39-33! 17-22

1... 20-25 2.27-22 17x39 3.38-33 39x28 4.32x3

1... 8-12 2.33-28 20-25 3.38-33 25-30 4.36-31 4.24-20 15x24 5.29x20 30-34 6.20-15 also wins.
4... 30x19 5.29-24 19x30 6.35x24 W+

2.36-31 22-28 3.32x3 21x41 4.3x25 26x37
5.25-48 13-19 6.24x13 41-47 7.48x26 W+



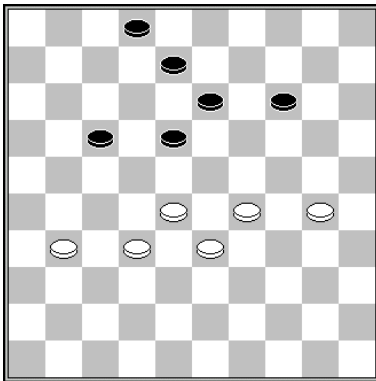
D. Edelenbos - W. van der Molen

White could have frozen out his opponent easily.

1.38-32! 17-22

1... 11-16 2.48-43 17-21 3.43-39 +

2.36-31 11-17 3.48-43 W+



A. Kuyken

White forces a position in which he can go to an endgame in which white wins by sacrificing his king.

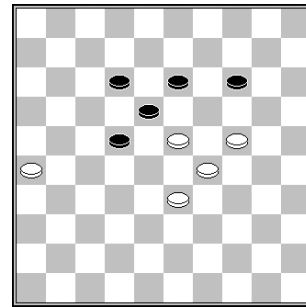
1.28-23! 8-12 2.30-24! 2-7

2... 17-22 3.32-27 2-7 4.31-26 22x31 5.26x37 etc is like the main line.

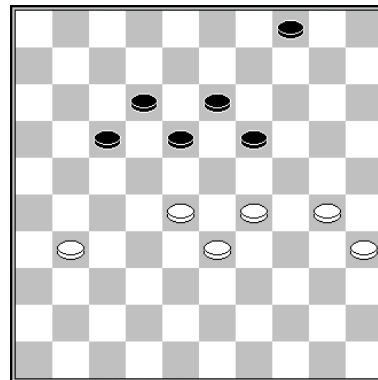
3.31-26 17-22

3... 7-11 4.24-19 13x24 5.29x9 18x27 6.9-3 27-32 7.26-21 17x26 8.3x38 W+

4.32-27 22x31 5.26x37 7-11 6.37-31 11-17 7.31-26 17-22



8.24-19! 13x24 9.29x9 18x38 10.9-3 12-18 11.3-21! 38-42 12.21-27! 22x31 13.26x48 W+



T. Goedemoed

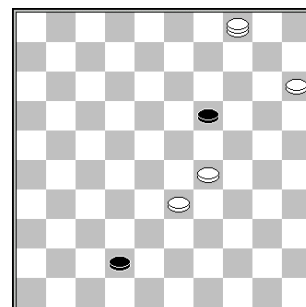
White reaches the same position (former diagram), but black has more ways to defend in this case.

1.31-26! 4-9

1... 4-10 2.30-24 19x30 3.35x24 18-22 4.26-21 17x26 5.28x19 26-31 6.24-20 10-15 7.20-14 31-37 8.19-13 37-41 9.13-8 41-47 10.14-9! 15-20 11.8-2 W+

2.30-24 19x30 3.35x24 9-14

3... 18-22 4.26-21 17x26 5.28x19 26-31 6.24-20 31-37 7.19-14 9-13 8.14-10 37-42 9.10-4 13-19 10.20-15!



10... 42-48

10... 42-47 11.29-24 W+

Right wing attack

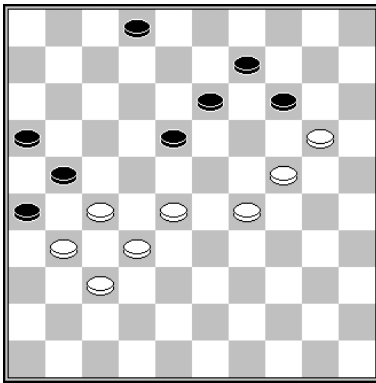
11.4-10 48-26 12.10x32 26-17

Black is not able to repeat the moves infinitely, which is often possible in such situations, holding the draw.

13.32-28 17-12 14.29-24 12-8 15.24-20

Or immediately 15.28-19 8-17 16.33-28 +.

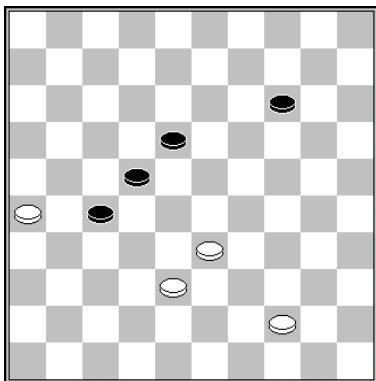
10... 8-3 16.28-14 3-17 17.33-29 17-12 18.29-24 12-8 19.14-19 8-3 20.20-14 3x47 21.19-24 47x20 22.15x24 W+



A. van der Stoep

White has a huge advantage. He wins, after black's counter play is refuted tactically.

1.20-15 14-20 2.15-10 2-8 3.24x15 9-14 4.10x19 13x22 5.15-10 22-28 6.32x3 21x41 7.10-4 26x37 8.3-21 16x27 9.4x47 W+



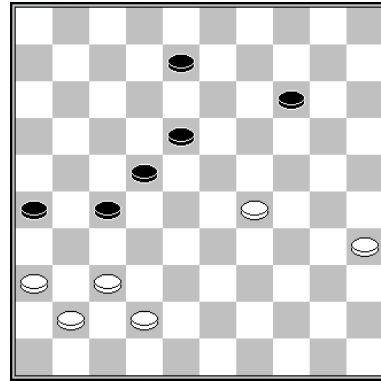
Black to move

K. ter Braake – J. van den Akker

1... 14-20!

1... 18-23? 2.38-32 27x29 3.26-21 29-34 4.21-16 23-28 5.16-11 28-33 6.11-7 34-39 7.44-40 39-43 8.7-2 43-48 9.2-13 22-28 10.13-24 33-39 11.24-33 =

2.33-29 22-28 3.44-39 18-22 4.39-34 28-33 5.38-32 27x38 6.29-23 38-42 7.26-21 33-39 8.34x43 42-48 9.43-38 48-34 10.23-19 34-30 B+



Black to move

D. Reszka – A. Tolchikov

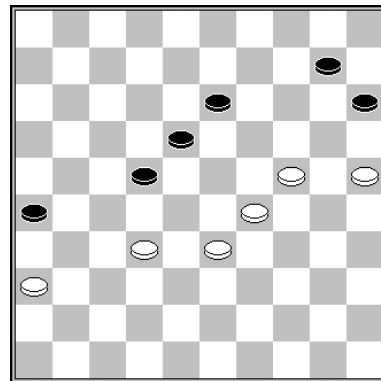
1... 8-12!

The game was drawn after 1... 14-20?

2.35-30 12-17 3.29-24

3.30-24 22-28 4.42-38 17-22 B+

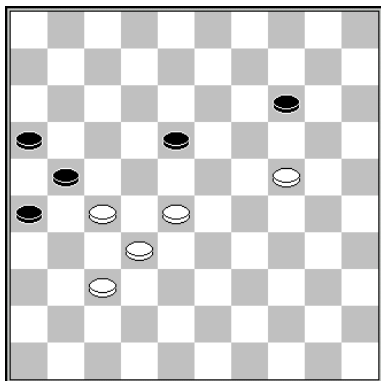
3... 14-19 4.24x13 18x9 5.30-24 9-14 6.42-38 22-28 B+



1.32-27 22x31 2.36x27 10-14 3.24-20 15x24 4.29x9 13x4 5.33-28 4-9 6.25-20

After 6... 18-22 7.27x9 26-31 white can win in two ways:

- 1) 8.9-3 31-37 9.3-26! 37-41 and white sacs 26-37! and races to king, just in time to stop the remaining black piece.
- 2) 8.9-4 31-37 9.4-15 37-41 10.14-10 41-47 11.28-22 and black is caught in the 4-15-47-36 quadrant.

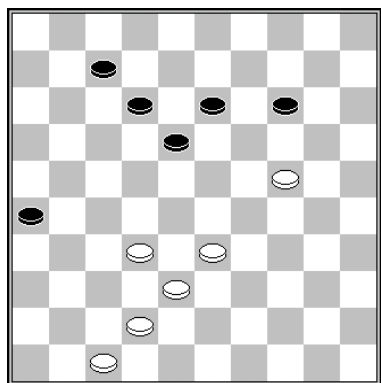


T. Goedemoed (study)

1.28-22 18-23 2.24-19 23-29

2.... 14-20 3.19x28 20-24 4.22-18 24-29 5.18-13 29-34 6.13-09 34-40 7.9-4! 40-44 8.27-22!! W+

3.19x10 29-34 4.10-5 34-39 5.37-31! 26x17 6.5-41 21x32 7.41x44 W+



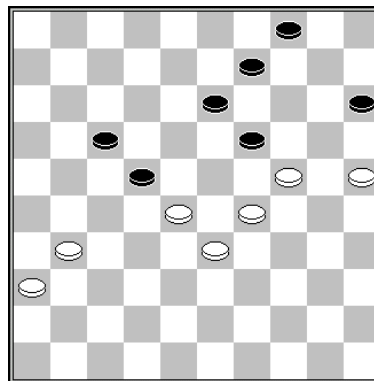
R. Boomstra – J. Slump

White can conquer all strategic squares helped by a tactic. In the game 1.32-28? was played with a draw ...

1.33-28! 7-11

1... 26-31 2.24-19!! 13x24 3.32-27 31x33 4.38x9 W+

2.42-37 11-16 3.32-27 14-19 4.24-20 18-23 5.37-32 26-31 6.27x36 23-29 7.20-15 29-34 8.15-10 34-40 9.10-4 W+



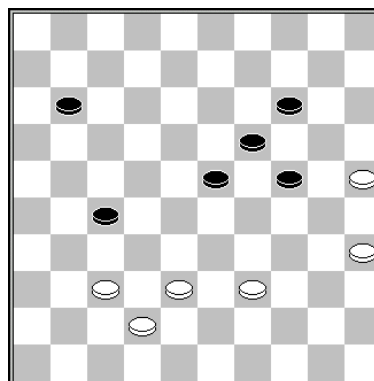
**C. Westerveld – J. van Oosterhout
Analysis J. Lemmen**

White can gain a piece, after which he wins by threefold opposition.

1.29-23! 19x30 2.25x34 9-14 3.23-18 4-10 4.18x20 15x24 5.31-27 22x31 6.36x27 10-14 7.28-23 14-20 8.33-28 20-25

8... 24-29 9.28-22 17x19 10.34x25

9.23-19 24x13 10.28-23 W+



V. Krista – A. Domchev

Black is winning after **1.37-32 27-31 2.38-33**

2.39-33 11-17 3.42-37 31x42 4.38x47 17-22 5.33-28 22x33 6.32-27 33-39 7.27-21 39-44 8.21-17 44-50 9.17-12 24-30 10.35x13 14-19 11.13x24 23-29 12.24x33 50x3 B+

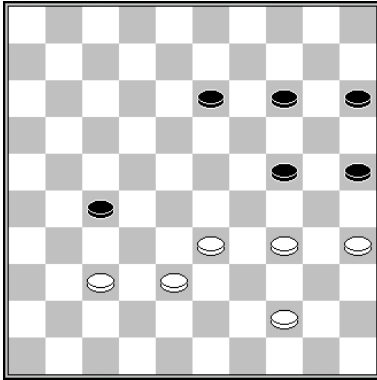
Now 2... 23-29! is the right move:

- 3.25-20? 29x47 4.20x9 31-37 5.32x41 47x4 Z+
- 3.33-28 11-17 4.39-34 29x40 5.35x44 24-29 6.44-40 19-24 7.40-35 29-34 8.28-23 34-39 9.23-18 14-19 10.32-28 39-44 11.28-23 19x28 12.18-13 44-50 13.13-8 28-32 14.8-3 17-22 15.3-21 22-27 16.21-16 50-33 17.16-2 33x47 18.2x30 47-15 19.30-19 31-37 B+

- 3.42-38 19-23 4.35-30 24x35 5.33x24
23-29 6.24x33 31-36 7.33-28 36-41
8.28-22 11-16 9.22-18 41-47 10.25-
20 10.39-33 35-40 11.18-12 40-44
12.12-8 44-50 B+

The game was 2... 11-17? 3.33-28?

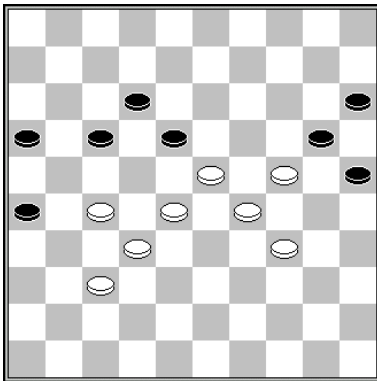
3.32-28 23x32 4.39-34 19-23 5.33-28 =



Black to move

J. de Haan – T. Goedemoed

1... 14-19 2.34-29 25-30! 3.29x20 15x24 4.44-
39 19-23 5.37-32 27-31 6.33-28 23-29 7.28-22
31-36 8.22-17 36-41 9.17-11 41-46 10.32-27
29-33! 11.38x20 46-19 12.35x24 19x7 B+



T. M'bongo – J. Algra

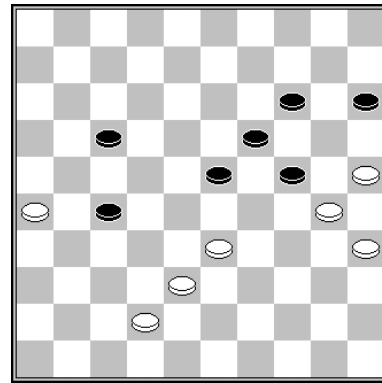
It looks as if black can save his butt by a sac,
but white uses a nice sac himself in order to
finish of the game.

1.24-19! 16-21 2.27x16 18-22 3.19-13 22x24
4.13-9 17-22

4... 24-29 5.34-30 29x18 6.9-3 25x34 7.3x11
W+

4... 24-30 5.9-3 30x39 6.16-11 17x6 7.3x44
W+

5.32-28!! 22x33 6.9-4 W+



Black to move

P. van den Brink – M. van IJzendoorn

Black should use the 20/24 jumping board in
order to rob white from the possibility to
change with 33-29.

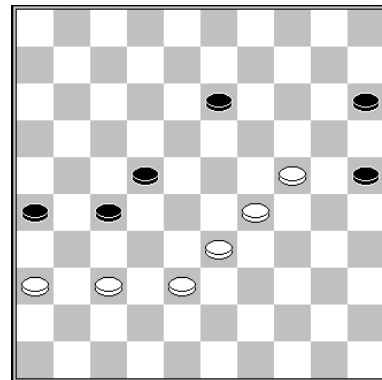
1. 15-20! 2.42-37

2.33-29 is punished by 23x34 3.30x39 27-32
4.38x27 17-22 5.27x18 19-23 6.18x29 24x44
B+

2... 27-31 3.37-32 31-36 4.32-27 36-41 5.38-32
41-46 6.27-21 46x50 7.21x12 24-29

7... 23-29 is also good enough.

8.30-24 19x30 9.35x15 14-20 10.15x33 50x3
B+



A. Scholma – S. Winkel

1.29-23 15-20 2.24x15 25-30 3.15-10 30-35

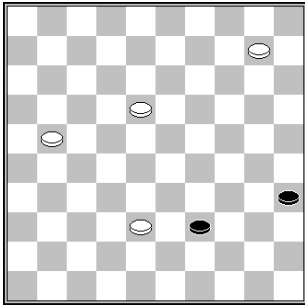
3... 30-34 4.23-18 27-32 5.37x17 13x11 6.33-
29 34x23 7.38-33 W+

4.37-32!! 26-31

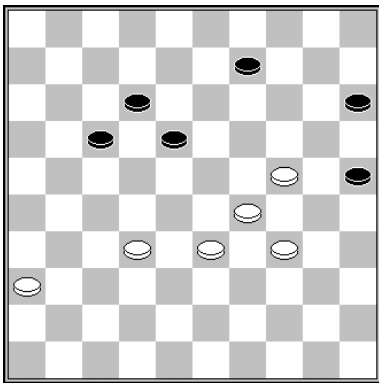
4... 22-28 5.33x31 26x19 6.10-4 W+

4... 35-40 5.32x21 26x17 6.10-4 W+

5.32x21 13-19 6.36x18 19x39

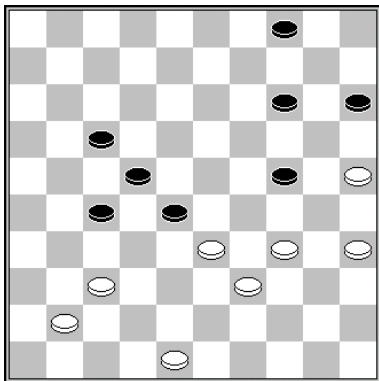


7.10-4 39-44 8.18-12 44-50 9.12-7 35-40 10.7-1 40-44 11.1-6 44-49 12.4-27 49x32 13.27x49 50-45 14.21-17 45-23 15.49-40 23x45 16.6-1 W+



M. Amrillaev – D. Erdenebileg

1.32-27 17-22 2.24-19! 22x31 3.36x27 9-14 4.19x10 15x4 5.27-21! 18-22 6.29-23 4-9 7.33-29 W+



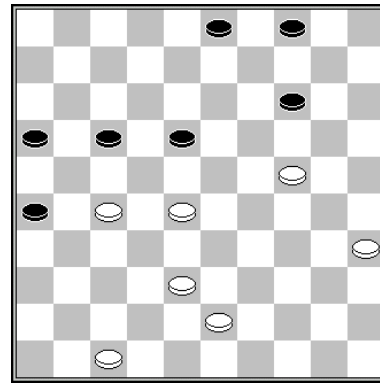
Black to move

A. Domchev – Zhiyong Xiong

1... 15-20!!

Threatening 28-32 37x28 24-29 22x44 +.

2.34-29 27-31! 3.37x26 17-21 4.26x17 22x11 5.33x22 24x44 B+



J. Algra – R. Schrooten

1.35-30!

1.38-32? 26-31 2.27x36 18-22 3.28-23 22-28 =

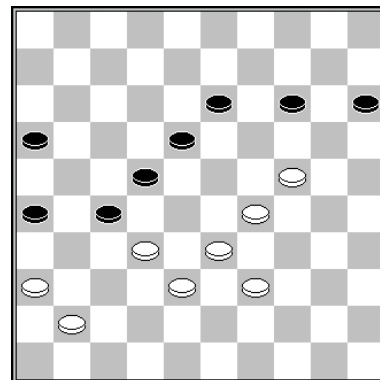
1... 3-9 2.43-39 9-13 3.38-32 4-9 4.39-33 18-22

4... 14-19 5.47-41 9-14 6.33-29! W+

6.41-37? isn't right because of 6... 19-23! 7.28x8 17-22 =.

5.27x18 13x22 6.28-23 17-21 7.32-28

White wins, for example: 7... 9-13 8.28x17 21x12 9.30-25 13-18 10.33-29 12-17 11.23x21 16x27 12.29-23 27-32 13.24-19 32-38 14.19x10 38-43 15.10-5 43-49 16.23-18 etc. W+



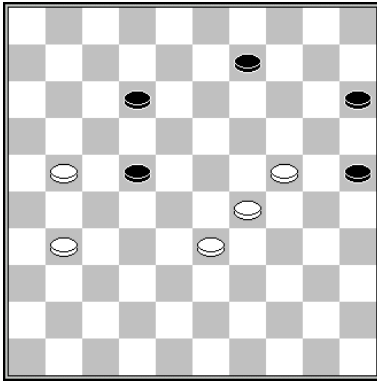
Black to move

R. Mooser – J. Lemmen

1... 14-19! 2.32x21 16x27 3.41-37

3.24-20 15x24 4.29x20 19-24 5.20x29 22-28 6.33x31 26x46 7.29-24 46-14 8.36-31 18-22 B+

3... 19x30 4.29-23 18x29 5.33x35 13-18 6.39-33 27-31 7.36x27 22x42 8.38x47 18-23 9.35-30 15-20 10.47-42 26-31 B+

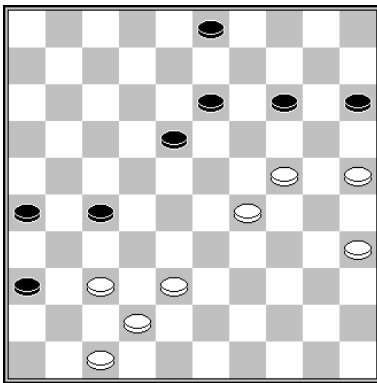


T. Goedemoed – P. Tuik

1.31-26! 12-18

1... 9-13 2.33-28 22x33 3.29x38 W+

2.21-16 22-27 3.33-28 18-22 4.28x17 27-32
5.17-12 32-37 6.12-7 37-41 7.29-23 41-47 8.7-2
47x20 9.16-11 W+

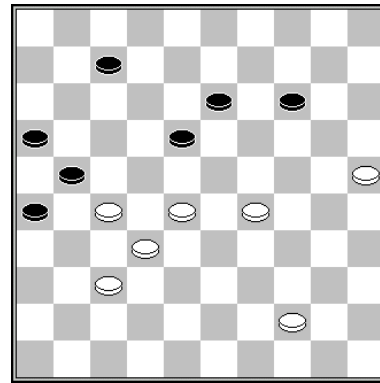


K. Thijssen – Y. Sklyarov

1.38-32! 27x38 2.42x33 3-8 3.37-32 8-12

3... 26-31 4.33-28 14-19
4... 8-12 5.25-20 14x25 6.35-30 25x23
7.28x17W+
5.25-20 19x30 6.35x24 8-12 7.29-23 18x29
8.24x33 15x24 9.32-27 31x22 10.28x30 W+

4.32-27 12-17 5.33-28 26-31 6.28-23 31x22
7.23x21 22-28 8.29-23 28x30 9.35x24 W+

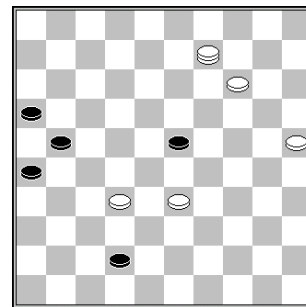


D. Edelenbos – B. Nuijs

1.29-24! 7-12 2.44-39 12-17 3.39-33 14-19

3... 17-22 4.28x17 21x12 5.33-28 14-19 6.24-20 W+

4.24-20 19-23 5.28x8 17-22 6.8-3 22x42
7.3-9 18-23 9.20-14



9... 42-48

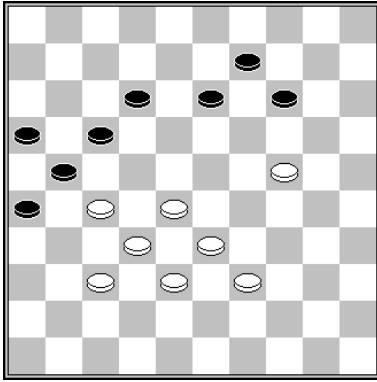
9... 26-31 10.9x36 42-47 11.32-27 W+, or also
the surprising 11.36-41 47x3 12.32-27 21x32
13.41x14 3x20 14.25x14 W+

10.9-4 48-34 11.14-10 23-28 12.32x23 34x12
13.10-5 W+



Karlovy Kary draughts summercamp

Right wing attack



R. Clerc – J. da Silva

1.28-23 12-18 2.23x12 17x8 3.39-34!

The game was 3.27-22 and won after 8-12 but black can still defend with 3...14-19 4.24-20 8-12 5.33-28 12-17! 6.22x11 16x7 etc. =

4.24-19!! 13x24
4... 14x23 5.22-17 12-18 6.33-28 21x12
7.28x17 16-21 8.38-33 21x12 9.37-31 26x28
10.33x4 +
5.22-17 W+

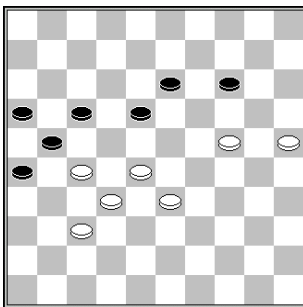
3... 13-18 4.33-28 9-13

4... 8-12 5.38-33 12-17 6.34-30 9-13 7.30-25
etc.

5.34-30 8-12

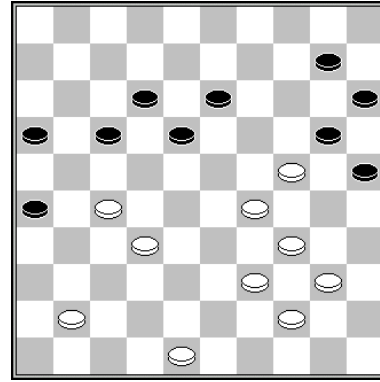
5... 14-20 6.24x15 18-23 7.28x19 13x35 8.15-10
35-40 9.37-31 26x28 10.10-5 21x43 11.5x2
W+

6.38-33 12-17 7.30-25



A position from **Edelenbos – Nuijs** emerged!

**7... 14-19 8.24-20 19-23 9.28x8 17-22 10.8-3
22x42 11.3-9 18-23 12.20-14 42-48 13.9-4 48-
34 14.14-10 23-28 15.32x23 34x12 16.10-5
W+**



F. Teer – F. Fennema

White possesses <27> and <24> and is able to also conquer <28>.

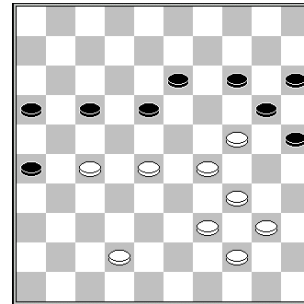
1.32-28!

The game was drawn after 1.41-37? 17-21
1... 17-22? 2.48-42 22x31 3.32-27 31x22 4.24-19
13x33 5.39x8 W+
2.29-23 18x29 3.24x33 =

1... 10-14

1... 17-21 is punished by the breakthrough shot
with 2.28-22 21x32 3.39-33 18x27 4.33-28
32x23 5.29x7 20x29 6.34x23 W+

**2.41-37 17-21 3.37-32 12-17 4.48-42 17-22
5.28x17 21x12 6.32-28 12-17**



7.28-23! 17-22

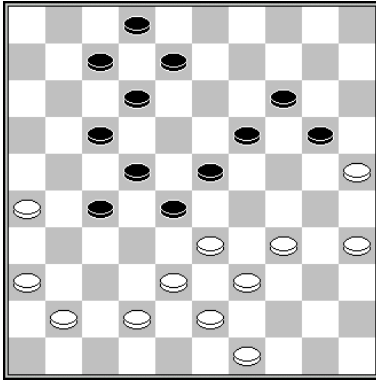
7...17-21 8.23x12 21x32 9.24-19 13x33
10.39x37 W+

**8.23x12 22x31 9.12-7 31-37 10.42x31 26x37
11.7-1**

White threatens to play 29-23 +.

**11... 13-19 12.24x13 37-41 13.13-8 41-46
14.8-2 W+**

Right wing attack



Black to move

A. Baliakin – H. Kalk

1... 12-18!

The game was 1...17-21 2.26x17 12x21 3.41-37 8-12 4.49-44?

The right defense is 4.33-29

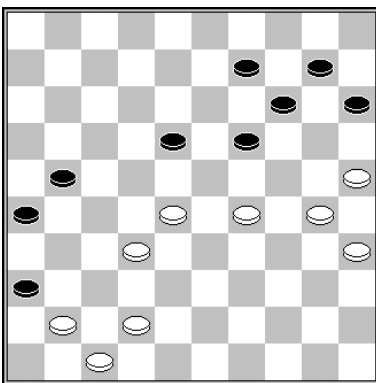
Black could have won now by playing 4...21-26! 5.33-29 2-8 6.29x18 12x23 7.38-33 28-32 8.37x17 23-28 9.33x31 26x48 B+

In the game 4...12-18 5.33-29 19-24 6.37-32 28x48 7.38-32 27x40 8.35x44 24x33 9.39x10 48x30 10.25x34 = followed.

2.49-44

2.41-37 20-24 3.37-31 7-12 4.42-37 8-13 is a road to nowhere for white.

2... 7-12 3.41-37 20-24 4.37-31 27-32 5.38x27 28-32 6.27x38 17-21 7.26x28 23x32 8.38x27 14-20 9.25x23 18x47

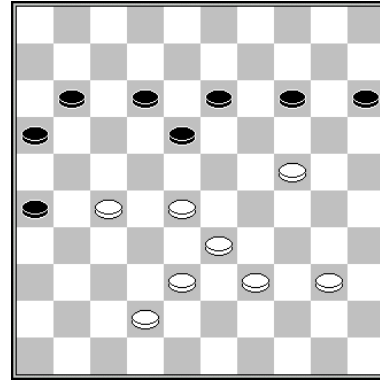


J. M. Ndjofang – A. Schotanus

1.30-24!

The game was 1.29-24?? 21-27! 2.24x31 26x48. and white escaped with a draw later.

1...19x30 2.35x24 26-31 3.28-22!! 18x38 4.42x33 21-27 5.33-28 9-13 6.29-23 W+



R. Jharap – E. Dondov

1.38-32!

This is better than 1.42-37.

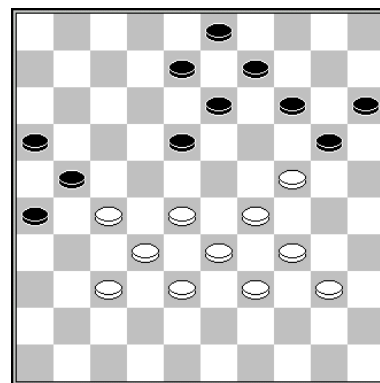
1... 11-17 2.39-34 17-21

2...14-20 3.33-29! 17-21 4.28-23 Now it becomes clear that the absence of a piece on <37> helps white tactically (after 12-17x8 32-28! follows) 20-25 5.40-35 12-17 6.23x12 17x8 7.32-28 21x23 8.29x9 W+

3.34-30 12-17 4.30-25 17-22 5.28x17 21x12 6.42-37 14-19 7.40-35 19x30 8.35x24 12-17 9.33-28

Or 9.32-28 17-21 10.37-32 26-31 11.27x36 21-27 12.32x21 16x27 13.25-20 W+

9... 17-21 10.25-20 W+



T. Verboon – J. de Vos

1.28-22

The game was 1.28-23 20-25 2.23x12 8x17 3.24-20? 15x24 4.29x20 17-22 5.27x18 13x22 =. The move 1.28-23 is also good, for 3.27-22! 17x28 4.33x22! would have been winning.

1... 14-19

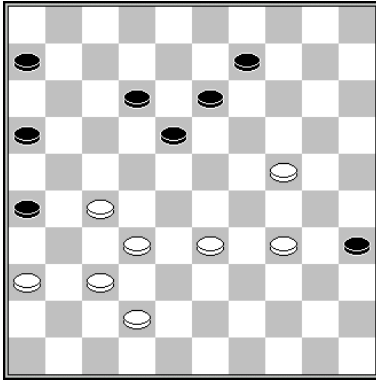
Right wing attack

1... 20-25 2.24-20 15x24 3.29x20

2.33-28 19x30 3.34x14 9x20 4.39-34! 8-12

4... 20-24 5.29x20 15x24 6.38-33 3-9 7.34-29
W+

5.40-35 3-9 6.34-30 9-14 7.30-25 W+



M. Linssen – T. Miksa

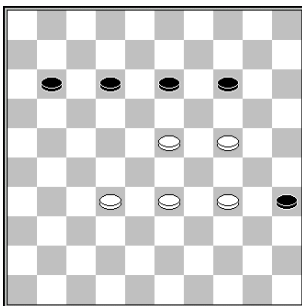
1.42-38!

The played move 33-28? allowed black to make a draw: 1.33-28 26-31! 2.37x26 12-17 =. After 1.... 6-11 2.42-38 the game continued as shown.

1... 6-11 2.33-28 11-17 3.27-21! 16x27
4.32x21 18-22 5.38-33 9-14 6.36-31 22-27

6... 14-19 7.24-20 13-18 8.37-32 26x37
9.32x41 17x26 10.28x8 W+

7.31x11 26x6 8.28-23 6-11 9.37-32

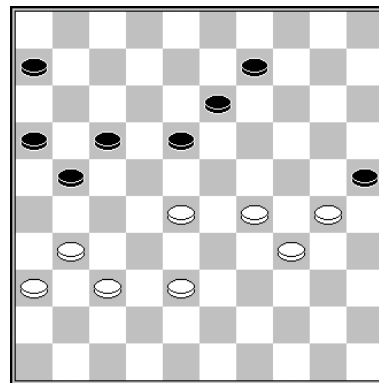


9... 11-17

9... 11-16 10.33-29 35-40 11.34x45 12-17
12.32-27 17-21 13.27-22 21-26 14.23-18 etc.
W+

10.32-27 13-18 11.33-29 17-22 12.27-21 35-40
13.34x45 12-17 14.21x12 18x7 15.24-19

14-20 16.19-13 22-27 17.13-9 27-31 18.9-3
31-37 19.3x25 37-42 20.23-19 42-47 21.29-23
7-12 22.25-3 W+



S. Wijker – J. Yang
Analysis J. Lemmen

1.30-24! 18-22 2.28-23 13-18 3.23x12 17x8
4.29-23 6-11 5.23-19 11-17 6.34-29 8-12 7.31-
26 9-13 8.19x8 12x3 9.29-23 3-9 10.37-31 21-
27 11.23-19 16-21 12.38-33 27-32 13.31-27
22x31 14.26x28 21-27 15.33-29 17-22
16.28x17 27-32 17.29-23 32-38 18.24-20
25x14 19.19x10 38-43 20.10-4 9-14 21.17-11
W+

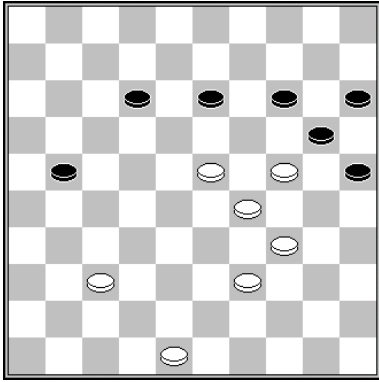
The game was 1.28-23? 6-11 2.23x12 17x8
3.31-26 11-17 4.29-23 9-14 5.30-24 8-12 6.38-
33 12-18?

6... 21-27! 7.33-29 13-18 =

7.23x12 17x8 8.26x17 14-19 9.17-12 19x28
10.12x3 28-33 11.3-17 33-38 12.37-32 38x27
13.17-21 27-31 14.36x27 13-18 15.21-17 25-
30 16.17-39 30-35 17.39-34 18-22 18.27x18
16-21 19.18-13 21-27 20.13-9 27-32 21.9-4
32-37 22.4-31 37x26 23.34-18 W+

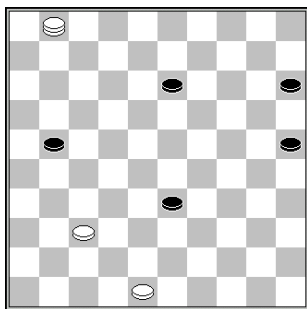
Also winning is 22.4-15 35-40 23.34x45 37-41
24.45-23 +

Right wing attack



H. Meijer – K. ter Braake

1.23-19! 14x23 2.29x7 20x40 3.39-34! 40x29
4.7-1 29-33



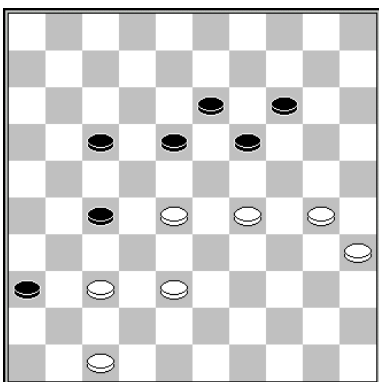
5.1-6 33-38 6.6-22! 25-30

6... 13-19 7.22-36! W+

7.22x4 30-34

7... 30-35 8.4-18 W+

8.4-36 W+



T. Goedemoed – N. Rosink

1.30-24! 19x30 2.35x24 27-31

2... 14-19

- 3.37-32 19x30 4.32x23 30-35 5.38-33 35-40 6.23-19 13x24 7.29x20 40-44

8.20-14 44-49 9.14-10 49-35 10.33-29
W+

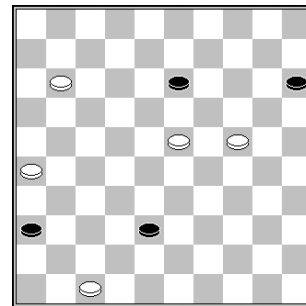
Also good is 3.24-20:

- 3... 18-22 4.38-32 22x15 5.32x12 19-24 6.12-7 24-29 7.7-2 13-18 8.2-16 36-41 9.47x36 29-33 10.16-7 18-22 11.7-11 22-28 12.36-31 15-20 13.31-27 20-25 14.11-6 W+
- 3... 19-24 4.38-32 24x22 5.32x23 W+

3.37x26 14-19 4.24-20 19-24 5.38-33 24x15
6.29-24 18-22 7.28-23 22-27 8.33-28 17-22

8... 17-21 9.26x17 27-31 10.28-22 31-37
11.23-18 W+

9.28x17 27-32 10.17-11 32-38



11.23-19!

11.11-7? 38-42! 12.47x38 36-41 13.7-1 41-46
13... 41-47 14.24-19 W+
14.24-19 13x24 15.23-18 46-19 16.18-12 19-2
17.1-6 2-16! 18.38-33 24-29 19.33x24 16-2 =

11... 15-20

11... 13-18 12.11-7 38-42 13.47x38 36-41
14.7-1 18-22 15.1-23

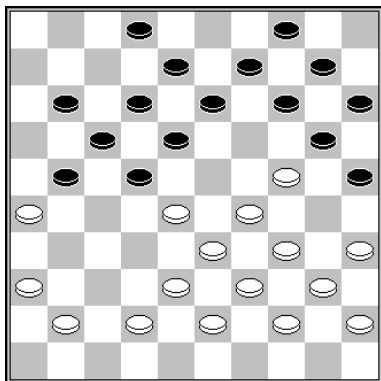
12.19x8

12.24x15 13x24 13.11-7 also wins.

12... 20x29 13.8-3 29-34 14.3-21 38-42
15.47x38 36-41 16.21-17! 41-47 17.38-32 W+

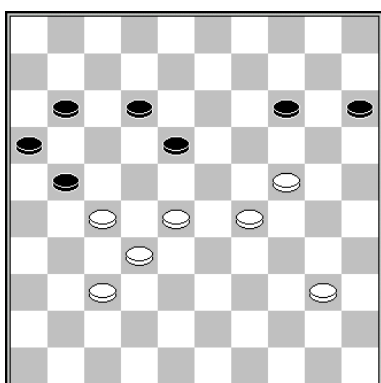


Right wing attack



R. Boomstra

1.35-30! 21-27 2.28-23 11-16 3.33-28! 22x33
4.39x28 18-22 5.41-37 22x33 6.44-39! 33x35
7.23-19 14x23 8.29x7 20x40 9.45x34 2x11
10.37-32 35x24 11.32x5 W+



K. Leijenaar – S. Schaaf

1.40-35!

White should be precise. 1.40-34? allows 14-20!
2.24-19 11-17 =

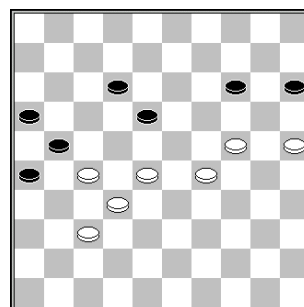
1... 11-17

Now 1... 14-20 can be met by 2.28-22 W+.
This is why white should play 1.40-35! and not 1.40-34?

2.35-30 21-26 3.30-25

3.28-22? 17x28 4.32x23 isn't right, because 4... 6-21 5.27x16 18-22 leads to a draw.

3... 17-21



4.28-22

Also good is 4.28-23 12-17 5.23x12 17x8 6.27-22 8-12 7.32-28 12-17 8.22x11 16x7 9.28-22 7-11 10.29-23 11-17 11.22x11 21-27 12.11-7 W+

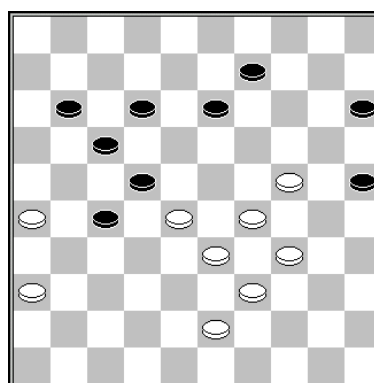
4... 14-19 5.22x13

Or even 5.24x13 18x9 6.29-23 9-13 7.22-17 13-18 8.17x8 18x29 9.8-2 29-33 10.37-31 26x28 11.2-24 21x32 12.24x27 28-33 13.27-43 W+

5... 19x8 6.29-23 12-17 7.23-19 17-22 8.27x18 21-27 9.32x21 16x27 10.18-13 8-12

10... 27-31 11.13x2 31x42 12.24-20 15x13 13.2x47 W+

11.13-9 27-31 12.9-4 31x42 13.24-20 15x13 14.4x48 W+



R. Clerc – A. Schwarzman

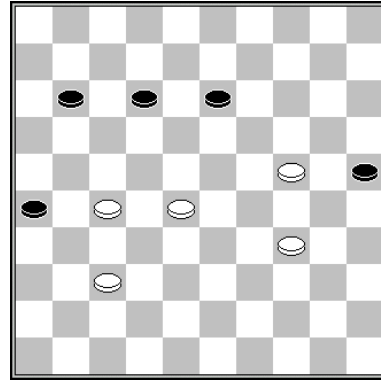
Black went too far in his attempts to surround the white attack during the world championship 2001. White could have won with precise play.

1.43-38! 13-18 2.24-19 9-14

Right wing attack

2... 15-20 3.19-13 9-14 4.28-23 18x9 5.23-19
14x23 6.29x16 W+

3.19x10 15x4 4.29-24 4-9 5.34-29 9-13 6.28-
23 11-16 7.39-34 16-21 8.23-19 W+



E. Vatoetin – M. Nas

White performs a very practical plan, freezing out black. I

1.34-29! 11-16

1... 11-17 2.28-23 13-18 3.23-19 17-22 4.27-21
26x17 5.19-14

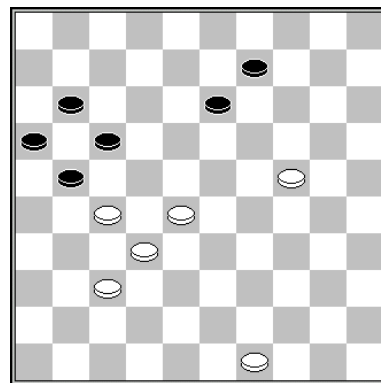
1... 13-19 2.24x13 12-18 3.13x22 25-30 4.22-
18 30-35 5.18-13 35-40 6.13-9 40-44 7.9-4 44-
50

7... 44-49 8.4-15 49x16 9.37-32 16x24
10.15x42 W+
8.27-21 W+

2.28-22 12-17

2... 12-18 3.22-17 W+

3.22x11 16x7 4.29-23 7-12 5.27-22 W+

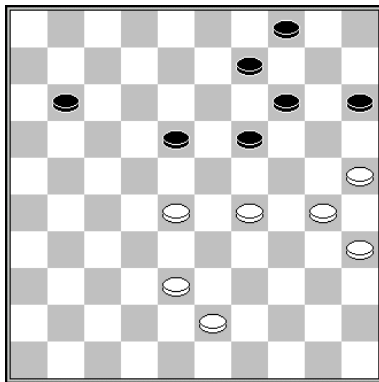


T. Kooistra – J. van Buiten

White could have forced a win using a stick move.

1.24-20! 21-26 2.37-31! 26x37 3.32x41 13-19
4.41-36 17-21 5.20-14 21x23 6.14x3

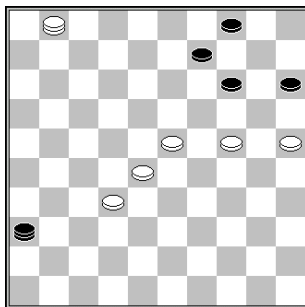
And white wins, for example: 6... 19-24 7.3-8
24-29 8.8-12 W+



T. Sijbrands – K. Posthumus

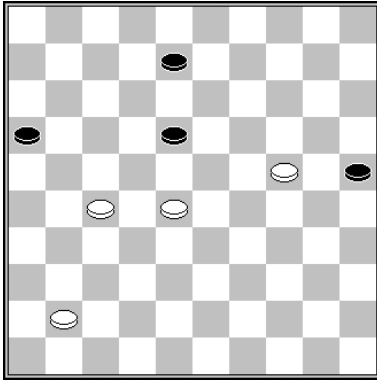
Even the strongest players in the world can easily go wrong in the complex game of draughts when it comes to finishing of winning positions. White did not perform the best plan. White should have played as follows, taking a right wing attack:

1.30-24! 19x30 2.35x24 11-17 3.38-33 17-21
4.43-38 21-26 5.38-32 18-22 6.28x17 26-31
7.17-11 31-36 8.11-7 36-41 9.7-1 41-46 10.33-
28 46-41 11.29-23 41-36



12.1-7 36-31 13.23-19 14x23 14.28x19 31-26
15.7-18! 26-3 16.18-12 3x20 17.25x3 W+

Right wing attack



J. Ambags – R. Sloot

The players have only four pieces on both sides, but white can win if he plays the endgame accurately.

1.41-37

1.41-36? 8-12 =

1... 8-13

1... 8-12 2.28-22 18-23 3.22-18 W+

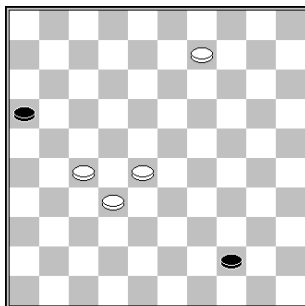
2.37-32

2.37-31? 25-30! 3.24x35 13-19 =

2... 13-19

2... 25-30 3.24x35 13-19 4.35-30 18-23 5.28-22 3-29 6.32-28 19-24 7.30x19 29-34 8.19-14 34-39 9.14-9 39-43 10.9-3 43-48 11.28-23 48-39 12.3-17 39-30 13.22-18 etc W+

3.24x22 25-30 4.22-18 30-34 5.18-13 34-39 6.13-9 39-44



Patience is needed. White first should advance piece <28>, before he makes a king.

7.28-23! 44-50

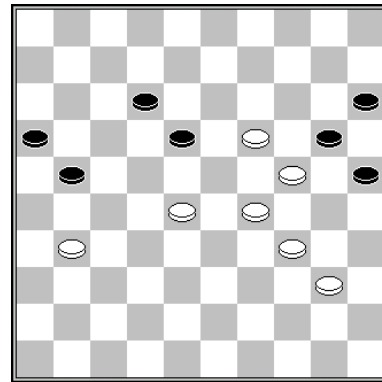
7... 44-49 8.9-4 W+

8.23-19!

White will become dominant.

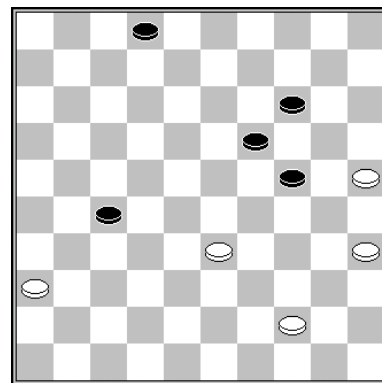


Georgiev and Ndjofang



A. Chizhov – A. Georgiev

1.31-26! 21-27 2.28-22 27-32 3.22x13 32-37 4.13-9 37-41 5.9-4 41-46 6.4-27! 46x14 7.24-19 14x21 8.26x8 W+



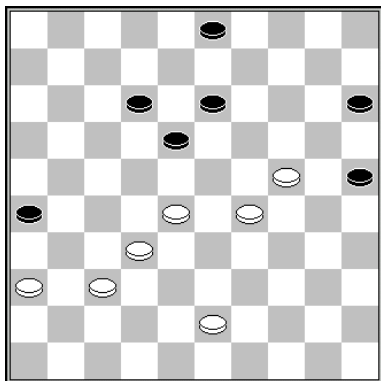
Black to move

K & K

Black possesses both <24 & 27>. It doesn't matter that white can take <28>. Black wins by taking more space, going to <29>.

1... 2-8! 2.33-28 8-13 3.44-39 24-29! 4.39-34 29x40 5.35x44 19-24 6.44-40 24-29! 7.40-35

29-34 8.35-30 34-39 9.30-24 39-44 10.28-23
44-49 11.24-20 14-19! 12.23x14 49-32 B+



D. Merkus – H. Risselada

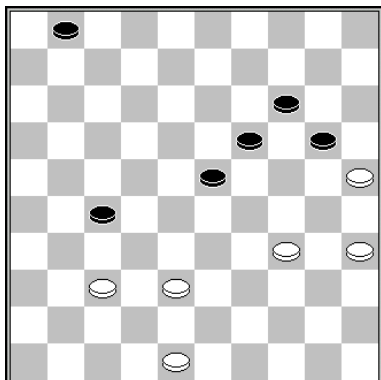
1.36-31! 3-9 2.31-27

2.43-39 9-14 3.28-23 might also be enough.

2... 9-14 3.28-23 14-20 4.43-39 25-30 5.24x35
20-24 6.29x20 15x24 7.23-19!

Black's stick-move doesn't yield a break through...

7... 26-31 8.19x17 31x11 9.32-28 11-17
10.28-23! 18x29 11.39-34 29x40 12.35x44 W+



Black to move

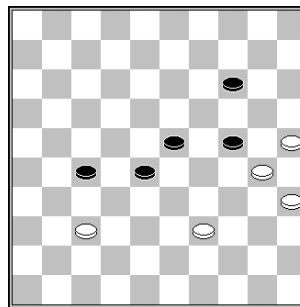
R. Wijpkema – P. Bergsma

Having <23, 24 and 27> under control gives black a superior position.

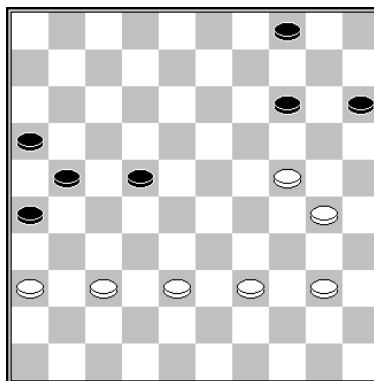
1... 1-7!

The game was 1...20-24? 2.37-32! 27-31 3.34-29 24x42 4.48x26 =

2.38-33 20-24 3.34-30 7-12 4.33-29 23x34
5.30x39 12-18 6.48-43 19-23 7.39-34 23-28
8.43-39 18-23 9.34-30



9... 24-29! 10.39-34 29x40 11. 35x44 23-29
12. 44-40 27-32 13.37-31 32-38 14.40-34
29x40 15.30-24 38-42 16.24-20 14-19 17.20-15
42-47 18.15-10 40-44 19.10-04 44-49! B+

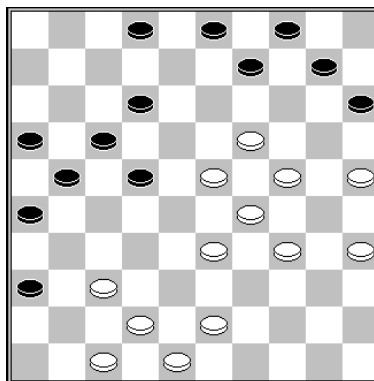


A. Melnikov – O. Kamysleeva

1... 22-27! 2.37-32 26-31! 3.40-34 4-9!

3... 31-37 4.32x41 14-19 5.24x13 4-9 6.13x4
21-26 7.4x31 26x46 8.30-24 is no more than a draw. So black waits until there is no defense against 31-37 & 27-21 left anymore.

4.30-25 9-13 5.32-28 31-37 6.28-23 27-31
7.36x27 21x43 8.39x48 37-41 B+

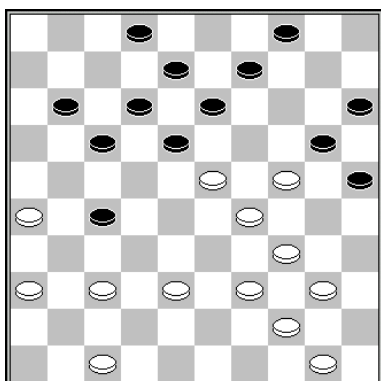


A. Georgiev – K. Thijssen

1.19-13! 9x18 2.34-30

Threatening with 33-28 +

2... 10-14 3.24-20! 15x24 4.30x10 4x15 5.43-38 2-8 6.25-20 15x24 7.29x20 18x29 8.33x24 3-9 9.38-33 8-13 10.20-15 9-14 11.24-20 14x25 12.15-10 W+



M. Rentmeester – K. Thijssen

White used the **Samba swing**, he is going to <19>:

1.23-19! 27-31

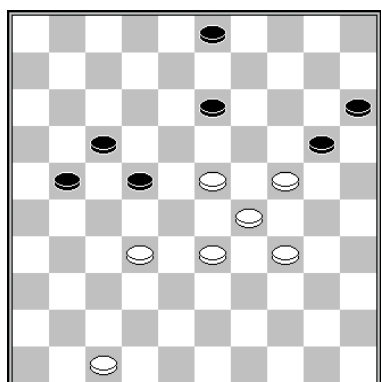
1... 4-10 2.29-23 18x29 3.34x23 20x18 4.37-31 13x24 5.31x4 W+

2.36x27 4-10 3.37-32 11-16 4.39-33 2-7 5.44-39 18-22 6.27x18 12x14 7.32-28 13-18

7... 14-19 8.29-23 20x18 9.28-22 17x28 10.33x22 18x27 11.38-32 27x38 12.39-33 38x29 13.34x1 W+

8.28-23

White has a winning position due to black's dangling piece on 10 and his strong outposts. The rest of the game was 8-12 9.50-44 9-13 10.33-28 7-11 11.47-41 18-22 12.39-33 16-21 13.44-39 11-16 14.41-37 13-18 15.40-35 22-27 16.37-32 27-31 17.26x37 21-27 18.32x21 16x27 W+

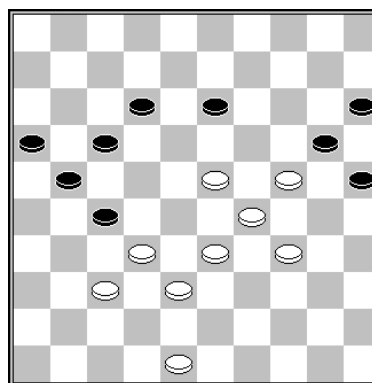


N. Werkman – P. Leijenaar

1.34-30! 20-25 2.32-28 25x34 3.29x40 21-26 4.23-19 3-9 5.19x8 17-21 6.28x17 21x3 7.33-28 3-8 8.28-22 8-12 9.24-19 9-14 10.19x10 15x4 11.40-34 4-9 12.34-29 9-13 13.29-23 26-31 14.47-42 31-36

14... 13-18 15.22x13 12-17 16.13-9 17-21 17.9-3 21-26 18.3-20 31-36 19.23-19 36-41 20.42-37 41x32 21.19-14 32-37 22.14-10 37-41 23.20-47 41-46 24.10-5 W+

15.42-37 13-18 16.22x13 12-17 17.13-8 17-21 18.37-31 36x27 19.8-2 27-32 20.2-16 21-27 21.23-18 W+



T. Goedemoed (study)

The same idea was possible in **Hein Meijer – R. Heusdens** (NLD-ch 2015) in which position piece <48> was on <45>.

1.24-19! 13x24 2.23-18 12x23 3.29x18 17-22

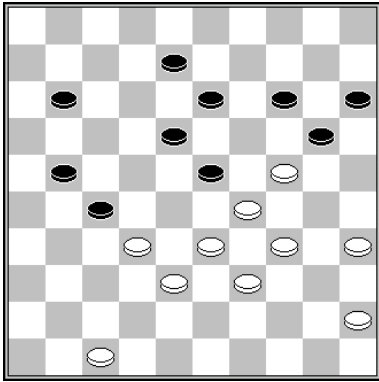
3... 24-30 is punished by a coup Weiss:
4.33-28! 30x39 5.18-12 17x8 6.28-22 27x18 7.38-33 39x28 8.32x3 21-27 W+

4.18-13 21-26

4.... 24-30 allows a shot with the king: 5.33-28 22x31 6.13-9 30x39 7.9-3 27x38 8.3x50 getting an easy win after 25-30 9.50-45 W+.

Right wing attack

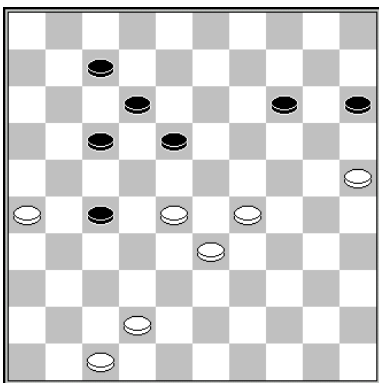
5.32x21 26x17 6.13-9 24-30 7.9-4 30x28
 8.4x27 28-33 9.38x29 25-30 10.27-18 20-24
 11.29x20 15x24 12.18-1 17-22 13.1-6 22-27
 14.6-1 W+



A. Timmer

White forces a nice kingshot.

1.33-28! 14-19 2.39-33! 19x39 3.28x19 39x37
 4.47-42 13x33 5.42x2 33x42 6.2x47 20-24
 7.47x20 15x24 8.45-40 24-29 9.40-34 29x40
 10.35x44



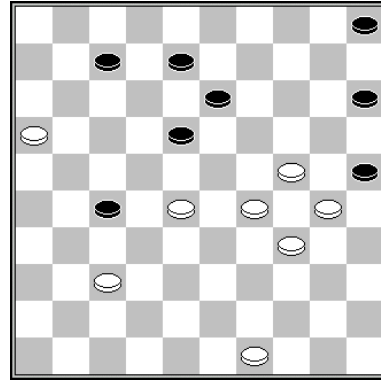
B. Skitkin

The right wing attack, that white takes, is decisive.

1.29-24! 18-22 2.42-37! 12-18

2... 27-32 3.26-21! 32x23 4.24-19 17x26
 5.19x8 W+

3.37-31 27x36 4.47-41 36x47 5.26-21 47x20
 6.21x1 22x33 7.1x47 W+



Jan van Dijk (Ureterp)

1.28-23! 8-12

1... 27-31 2.23x3 31x42 3.49-43 W+

1... 27-32 2.23x3 32x41 3.29-23! gives some interesting tactical lines:

3... 41-46 4.34-29:

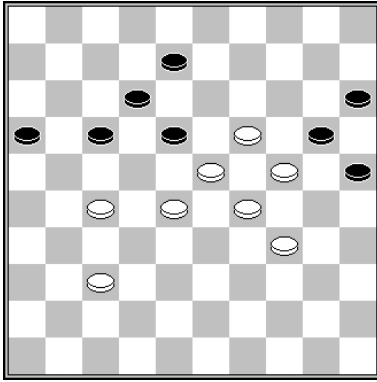
- 4... 46x19 5.3-9! 25x23 6.9x1 19x35 7.1x40 35x44 8.49x40 W+
- 4... 46x10 5.16-11 25x23 6.11x2 offers white a winning endgame: 13-18 7.3-9 18-22 8.9x36 10-14 9.2-8 14-3 10.8-26 23-28 11.36-41 28-33 12.41-47 33-39 13.47-41 3-9 14.41-36 9-3 15.36-13 3-14 16.26-3 14-23 17.13-22 W+

3... 41-47 4.49-43 47x20 5.23-18 13x22 6.43-38 20x47 7.30-24 47x20 8.34-30 25x34 9.3x2 W+

2.49-43 5-10 3.43-38 10-14 4.24-20 15x31 5.16-11 18x40 6.11x2 25x34 7.2x26 W+

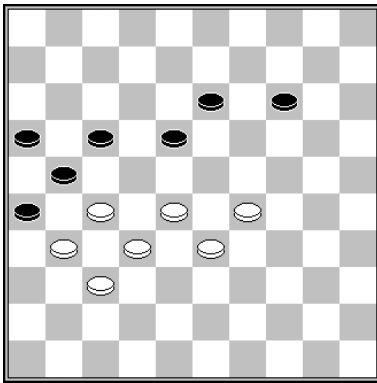


Right wing attack



J. Lemmen

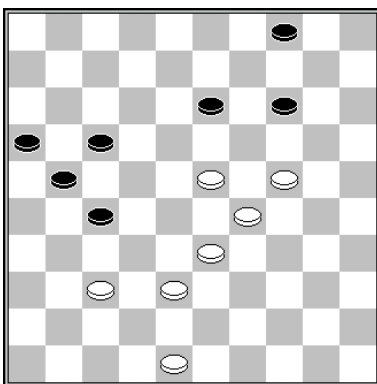
1.37-32 16-21 2.27x16 18-22 3.16-11 22x33
4.11x22 12-17 5.29x38! 20x27 6.32x3 W+



W. Riemens

The right wing attack leads to a sharp endgame after some sacrifices.

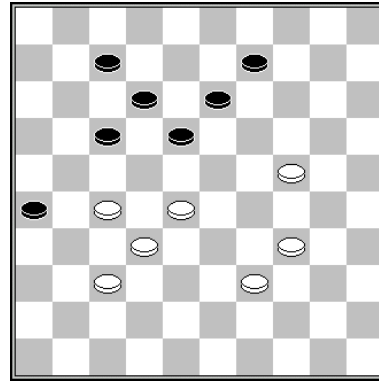
1.29-24! 17-22 2.28x17 21x12 3.33-28 13-19
4.24x22 14-19 5.28-23! 19x17 6.27-22 17x28
7.32x23 16-21 8.23-19 12-18 9.19-14 18-22
10.14-9 22-28 11.9-3 28-33 12.3-25 33-38
13.25-48 38-42 14.37-32 26x28 15.48x33 W+



V. Bulat

A classic composition. White changes and then uses a gambit to freeze the opponent out tactically.

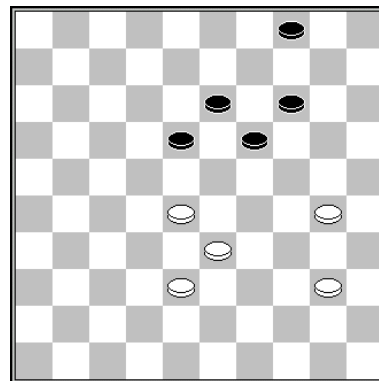
1.24-19 13x24 2.29x9 4x13 3.23-18! 13x22
4.37-32 27-31 5.33-28! 22x42 6.48x26 W+



M. van Ballegooijen

White performs a great forcing. After black is forced to attack white pieces, nice multiple capture follow, with a classic sharp ending as a bonus.

1.27-21! 18-22 2.39-33! 22-27 3.28-22! 17x19
4.37-31 26x28 5.21x3 12-18 6.3-12 18-22
7.12x1 22-28 8.1-29 28-32 9.29-15 13-18
10.15-4 18-23 11.4-15 23-28 12.15-42 W+



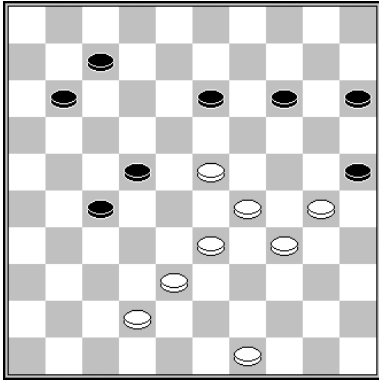
J. Bus

1.33-29! 14-20

1... 4-10 2.40-35 10-15 3.30-25 15-20 4.35-30
W+

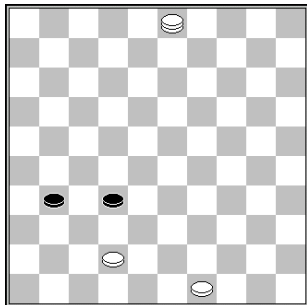
2.40-35 20-25 3.30-24 19x30 4.35x24 4-9
5.28-23 18-22 6.23-19 22-28 7.19x8 9-13
8.8x19 28-33 9.24-20! 25x34 10.38x40 W+

Right wing attack



O. Dijkstra

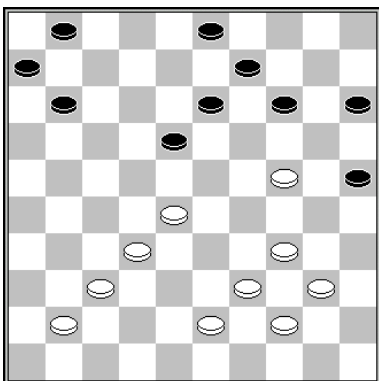
**1.30-24 15-20 2.24x15 13-19 3.34-30 19x39
4.15-10 25x23 5.10x6 7-11 6.6x17 39-43 7.17-
12 43x32 8.12-8 27-31 9.8-3**



9... 32-38

**9... 32-37 10.3-25! 37x48 11.49-43 48x39
12.25x26**

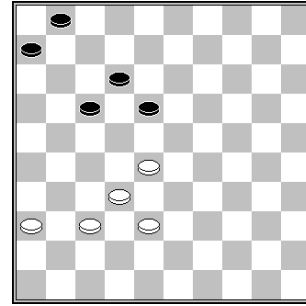
**10.42x33 31-37 11.3-26 37-41 12.26-37 41x32
13.33-28 32x23 14.49-43**



Pim Meurs

The combination, white takes, culminates in an exciting endgame.

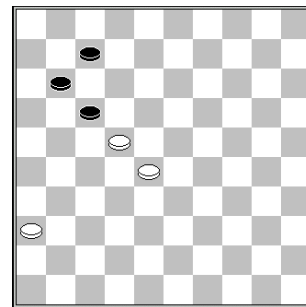
**1.24-20! 15x24 2.34-30 25x45 3.44-40 45x34
4.39x10 9-14 5.10x8 3x12 6.43-38 11-17 7.41-
36**



7... 6-11

If black plays 7... 1-7, white has to play 8.36-31! 6-11 9.31-26!! 11-16 10.37-31 and black is lost, for example: 10... 18-22 11.28-23 22-28 12.23-19 28x37 13.31x42 12-18 14.19-14 18-23 15.38-33 17-22 16.14-9 22-28 17.33x22 23-29 18.26-21 (not the only one) 16x18 19.9-4 etc W+

**8.32-27 1-7 9.27-22! 18x27 10.37-31 27-32
11.38x27 12-18 12.27-22 18x27 13.31x22**



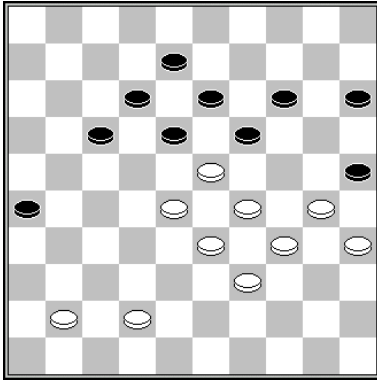
13... 17-21

**13... 7-12 14.36-31 11-16 15.22x11 16x7
16.28-22 7-11 17.31-26 12-17 18.22-18 11-16
19.18-13 W+**

**14.22-18 21-27 15.18-13 11-17 16.13-9 17-22
17.28x17 7-12 18.17x8 27-32 19.8-2 32-38
20.2-30 38-42 21.30-48 42-47 22.9-4 47-33
23.48-42 33x47 24.4-15 W+**



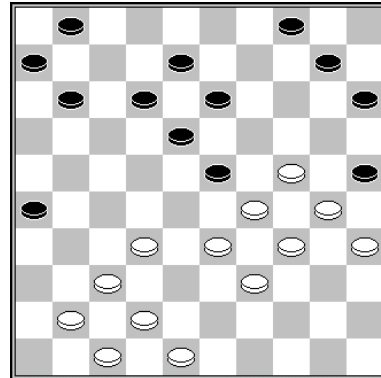
Right wing attack



R. Boomstra

1.30-24 19x30 2.35x24 14-20 3.41-37 18-22
 4.37-32! 26-31 5.42-37! 31x42 6.23-18 12x23
 7.29x9 20x27 8.34-30 22x44 9.9-3 25x34
 10.3x47 W+

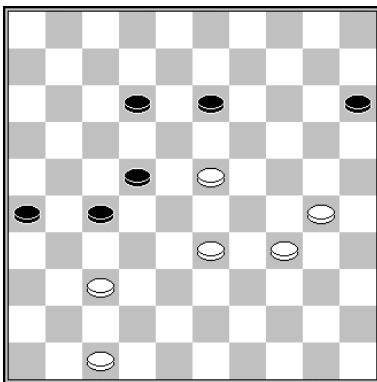
1.28-22! 15-20 2.24x15 12-17 3.42-38 17x28
 4.29-23 18x40 5.27-21 25x34 6.21-17 11x22
 7.50-44 40x49 8.31-27 49x21 9.16x9 4x13
 10.15x4 13-19 11.4-13 W+



J.J. van Tol

This is an evergreen form from the famous Van Tol. The forcing that white is showing, is very dynamic.

1.32-27! 12-17 2.24-20! 15x24 3.30x28 17-22
 4.28x17 11x31 5.41-36 4-9 6.36x27 18-23
 7.29x18 13x31 8.47-41! 31-36 9.34-30 36x29
 10.30-24 29x20 11.37-31 26x37 12.48-42
 37x48 13.39-34 48x30 14.35x2 W+



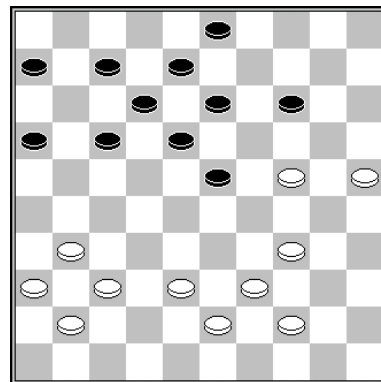
D. Vuurboom

1.30-25! 27-31

1... 12-17 2.34-30 27-31 3.23-18 31x42
 4.47x38 etc. W+

2.23-18 12x23 3.33-28 23x41 4.47x9 26-31
 5.9-3 31-37 6.3-8 15-20 7.25x14 37-41 8.34-29

Black is ambushed. W+



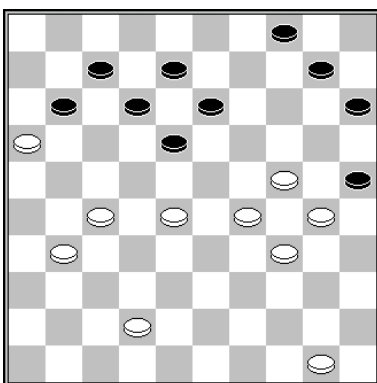
G.L. de Bruijn

White opens with a beautiful impossible move.

1.38-32!!

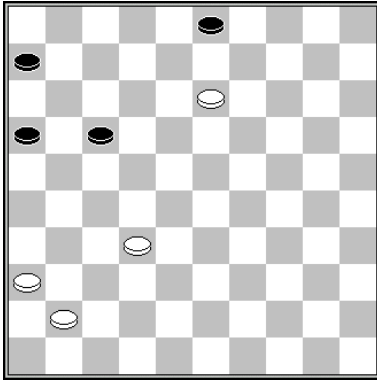
Threatening 24-19 34-29 39x10 +
 1... 23-28 2.32x23 18x38 3.37-32 38x27
 4.31x2 W+

1... 23-29 2.24x33 14-20 3.25x14 13-19
 4.14x23 18x29 5.39-33 29x27 6.31x13 12-17
 7.37-32

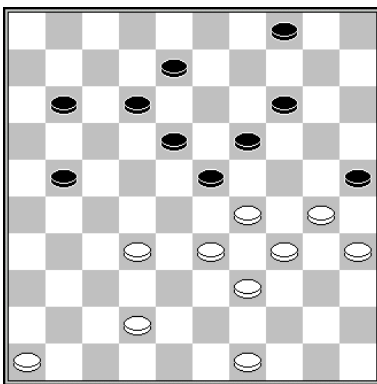


F. Hermelink

Right wing attack



7... 17-22 8.32-27 22x31 9.36x27 6-11 10.41-37 11-17 11.37-32 17-21 12.27-22 21-26 13.32-27 16-21 14.27x16 26-31 15.13-8 3x12 16.22-17 12x21 17.16x36 W+



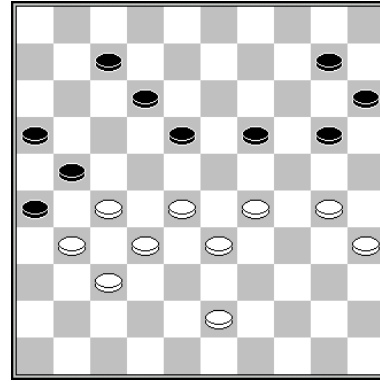
H. Jansen
Arrangement T. Goedemoed

After 30-24x24 white is threatening to win a piece and the game with 24-19. After black's only reply to prevent this (8-13), white wins according to a composition form H. Jansen.

1.30-24! 19x30 2.35x24 8-13 3.32-28 23x32 4.29-23 18x47 5.34-30 25x43 6.49x20 47-36 7.46-41 36x47 8.20-15 47x20 9.15x24 W+



Draughts lesson in the classroom



A. van der Stoep
Arrangement T. Goedemoed

White launches a winning right wing attack.

1.30-24! 19x30 2.35x24 10-14

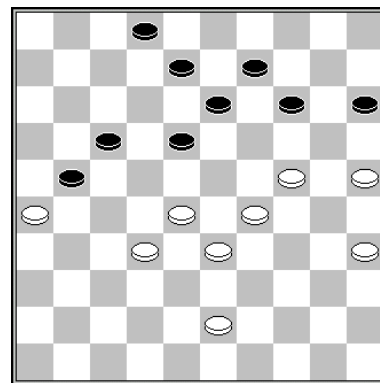
2... 12-17 3.43-39! 17-22 4.28x17 21x12 5.32-28 10-14 6.37-32 26x37 7.32x41 7-11 8.41-37 W+

2... 7-11 3.24-19! 20-25 4.43-39 25-30 5.39-34 30x39 6.33x44 11-17 7.29-24 10-14 8.19x10 15x4 9.24-19 18-23 10.19-13 23-29 11.44-40 W+

3.43-38 12-17

3... 7-11 4.28-22 14-19 5.24x13 18x9 6.22-17 11x22 7.27x7 W+

A. van der Stoep: 4.28-22! 17x39 5.38-33 39x28 6.32x1 21x41 7.29-23 20x18 8.1x46 26x37 9.46x5 15-20 10.5-32 20-24 11.32-38 24-30 12.38-43 30-35 13.43-49 16-21 14.49x16 35-40 15.16-11 40-45 16.11-50 W+



T. Goedemoed

1.28-23! 18-22

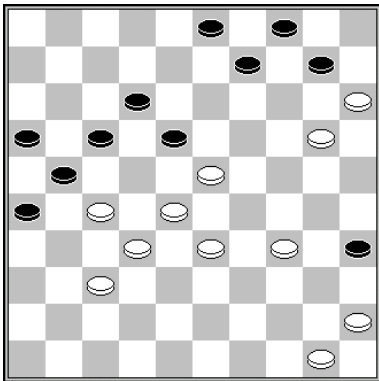
1... 8-12 2.43-39 18-22 3.39-34 22-27 4.32-28

Right wing attack

Hives white a superior position. Sacrificing in order to break through to king, will not save him from defeat.

4... 12-18 5.23x12 17x8 6.26x17 27-31 7.17-11 31-37 8.28-23 37-41 9.34-30 W+

2.23-18! 22-27 3.29-23!! 27x20 4.35-30 13x22 5.23-19 14x23 6.25x12 17x8 7.26x19 8-13 8.19x8 2x13 9.30-25! 13-19 10.43-39 19-24 11.25-20 24-30 12.20-14 W+

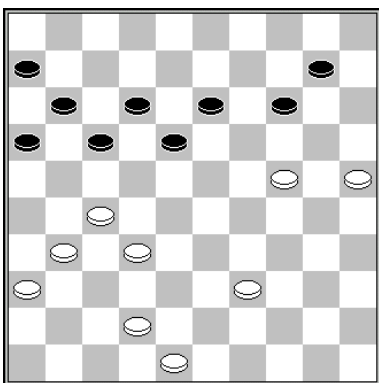


A. van der Stoep

1.34-29! 3-8

1... 10-14 2.45-40 14x25 3.23-19 35x44 4.50x39 18-22 5.27x7 17-22 6.28x17 21x1 7.32-27 1-7 8.29-23 7-12 9.33-29 etc W+

2.45-40! 35x44 3.50x39 10-14 4.28-22! 17x19 5.29-24! 19x30 6.15-10 4x24 7.37-31 26x28 8.33x2 21x32 9.39-34 30x39 10.2x3 9-13 11.3x25! 13-19 12.25-43! 19-24 13.43-38 24-30 14.38-43 30-35 15.43-49 16-21 16.49x16 35-40 17.16-11 40-45 18.11-50 W+

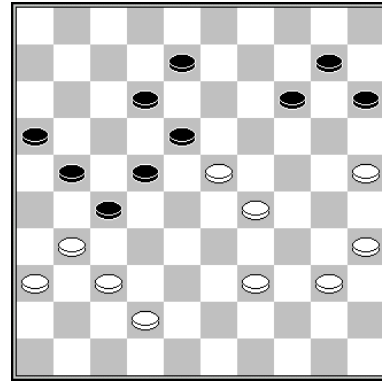


F. Hermelink & A. van der Stoep

1.32-28! 10-15

1... 17-21 fails due to 2.28-22 21x32 3.24-20 W+1. The only way to win for white is using a gambit.

2.25-20!! 14x25 3.39-34 17-21 4.28-22! 21x32 5.34-30 25x34 6.24-20 15x24 7.42-38 32x43 8.48x17 18x27 9.31x22 16-21 10.17x26 11-17 11.22x11 6x17 12.36-31 17-22 13.31-27 22x31 14.26x37 W+



A. Timmer

1.39-33!

1.31-26? Us punished by 12-17! 2.23x3 22-28 3.3x20 15x44 4.40x49 27-31 5.36x27 21x41 with a huge advantage for black. Because of the 33-28 threat black should play 8-13, after which white performs a nice shot.

1... 8-13 2.29-24! 18x47 3.31-26 47x20 4.26x19 14x23 5.25x5 23-28 6.5x21 16x27

White wins the remaining position, using a trick.

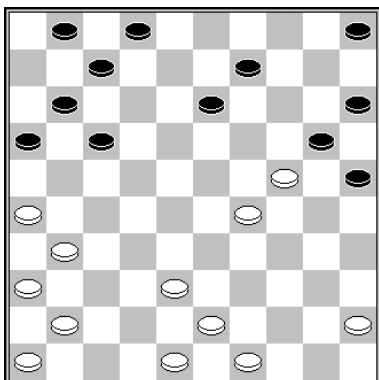
7.40-34 22-28 8.34-29 15-20 9.35-30 27-32 10.30-24 32x41 11.36x47 28-32 12.24x15 32-38 13.47-42! 38x47 14.29-24 47x20 15.15x24 W+



Leo van der Galiën showing his strong arms

Playing against a RWA

Attacking the outpost



Black to move

F. Luteijn – H. Wiersma

Black shows a basic, very practical idea for playing against an outpost on <24>.

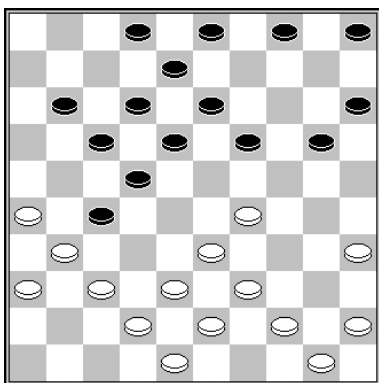
1... 9-14!

1... 5-10 does not yield the same result, since now white can defend his outpost playing 49-44-40 =.

After the forced 45-40 black can use the 14 x 45 route.

2.45-40 5-10 3.49-44 7-12!

White has no proper defence against the threatening 17-21.



A. Chizhov – P. Paluch

White removes his own piece on <33>, preparing an attack on the black outpost. An immediate attack would give black the opportunity to change back 2 x 2 (37-32 2-7 32x21 22-28 33x22 18x16 =).

1.29-24! 20x29 2.33x24 19x30 3.35x24 2-7

3... 18-23 4.37-32 11-16 5.32x21 16x27 6.42-37 23-28 is no proper defence, because white can use the 39/44/50 tail to remove the piece from <28>.

4.37-32 11-16 5.32x21 16x27 6.42-37 7-11 7.37-32 11-16 8.32x21 16x27 9.39-33!

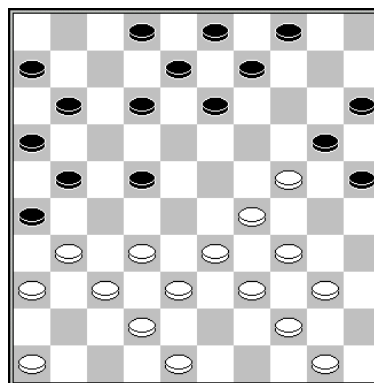
The well known move, threatening to break down <22>.

9... 18-23

9... 5-10 is met by the kingshot with 10.24-19 13x24 11.33-28 22x42 12.31x2 42-47 13.2x35 47-20 14.35-40 and white wins the macro endgame.

10.33-29 23x34 11.44-40 34-39 12.43x34 5-10 13.48-42 10-14 14.34-29 3-9 15.42-37 14-19 16.40-35 19x30 17.35x24 9-14 18.45-40 4-9 19.37-32 14-19 20.32x21 19x30 21.29-23!

Black had to sac a piece with 22-28 and lost.



P. Chmiel – R. Misans
BCS

1... 12-18!

After breaking the block white faces an attack at his outpost.

2.33-28

2.50-45 8-12 3.33-28

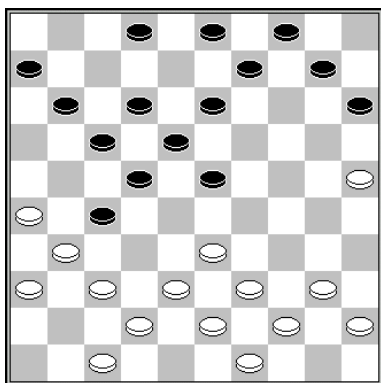
The best defense is 3.32-28 25-30 4.28x19 18-23 5.34x14 23x41 6.36x47 9x38 7.42x33 26x37 8.47-41 2-8 9.41x32 21-27 10.32x21 16x27 -/+

3... 22x33 4.39x28 9-14 5.44-39 14-19 6.40-35 19x30 7.35x24 25-30 8.34x14 3-9 9.14x3 4-10 10.3x17 11x44

2... 22x33 3.39x28 18-22 4.28x17 11x22 5.31-27 22x31 6.36x27 9-14 7.44-39 14-19 8.40-35 19x30 9.35x24 4-9 10.50-44 9-14 11.44-40 14-19 12.40-35 19x30 13.35x24

The repeated attack on <24> is not intended to win the outpost, but to be able to aim black's arrows at the vulnerable square 29.

13... 13-18! 14.24-19 26-31 15.37x17 8-12 16.17x8 2x44 B+



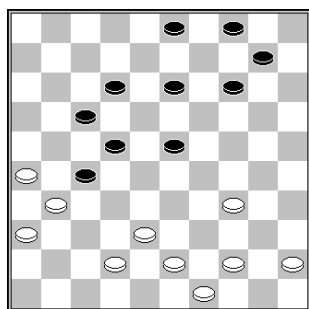
M. de Block – S. Veltman

White makes an exchange, removing center piece 23, in order to attack the outpost on <27>.

1.25-20! 15x24 2.33-29 23x34 3.39x8 2x13 4.37-32 11-16 5.32x21 16x27 6.42-37 6-11 7.37-32 11-16 8.32x21 16x27 9.40-34!

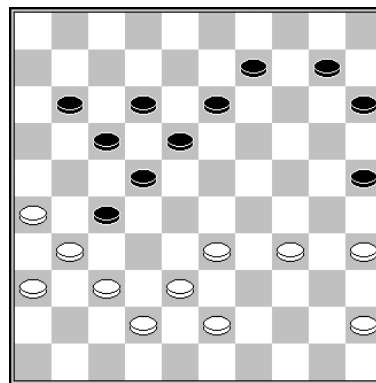
Preparing a sac if black tries defending horizontally, by going to <23> and then to <28>.

9... 9-14 10.47-42 18-23



White sacs and aims its arrow at the vulnerable <22>.

11.34-29! 23x34 12.38-33 34-39 13.43x34 27-32 14.49-43 13-18 15.42-38 32-37 16.31x42 W+



Jan Groenendijk
BCS

White prepares the attack on the outpost on <27>.

1.33-29!

White is threatening to gain the outpost. As a matter of fact black's best defence is sacrificing the piece and hoping for compensation.

1... 13-19 2.37-32 11-16 3.32x21 16x27 4.42-37 15-20

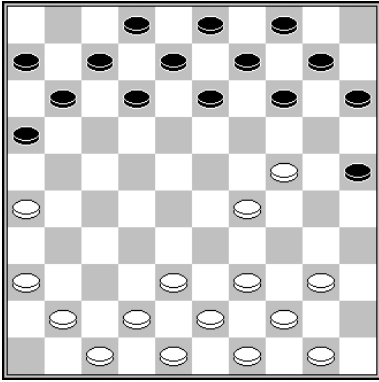
It looks as if black's outpost is safe from an attack now, but white found a surprising shot to justify the attack!

5.37-32!! 19-24 6.32x21 24x42 7.31-27! 22x31 8.26x48 17x26 9.36-31 26x37 10.48-42 37x30 11.35x22

White wins by double opposition.



Right wing attack



A.P. Kooistra – T. Goedemoed
 Black forces the win after 16.39-33?

The position came from this opening:

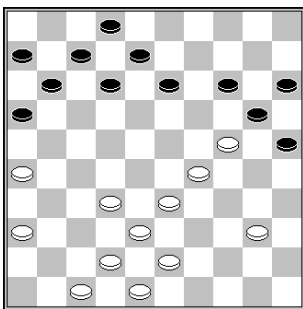
1.32-28 16-21 2.31-26 11-16 3.37-32 7-11
 4.41-37 19-23 5.28x19 14x23 6.46-41 21-27
 7.32x21 16x27 8.34-29 23x34 9.40x29 1-7
 10.37-32 17-22 11.32x21 22-28 12.33x22
 18x16 13.35-30 20-25 14.30-24 10-14 15.45-
 40 5-10

White weakens his right wing with this move. He should play 38-33 for the right division of pieces. although 38-33 13-18-23 looks annoying for him.

16.39-33 14-20 17.41-37 10-14 18.37-32

Black begins attacking the outpost, already seeing that he can sue the Raichenbach manoeuvre, which was already shown by Raichenbach in a famous game against Ben Springer.

18... 14-19! 19.40-35 19x30 20.35x24 9-14
 21.44-40 3-9 22.49-44 14-19 23.40-35 19x30
 24.35x24 9-14 25.44-40 14-19 26.40-35 19x30
 27.35x24 4-10 28.50-44 10-14 29.44-40



After white's right wing is weakened, black goes to square 22, preparing the Raichenbach manoeuvre.

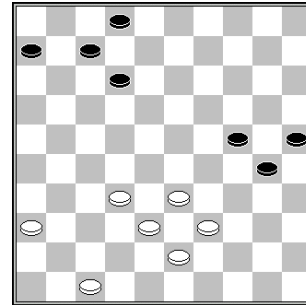
29... 16-21! 30.26x17 11x22 31.43-39 14-19
 32.40-35 19x30 33.35x24 13-18!

This is the plan Raichenbach showed. After 22-28 black will organize a breakthrough on white's right wing.

34.48-43

Attacking the piece at <22> does not help white and changing the piece is simply impossible.

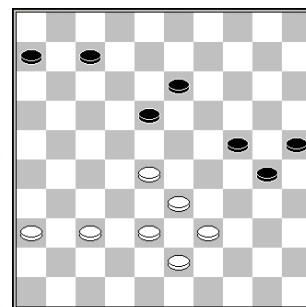
34... 22-28 35.33x13 8x30 36.38-33 20-24
 37.29x20 15x24 38.42-38



38... 2-8!

Sijbrands praised this move in an article in the newspaper de Volkskrant. The reinforcement of black's own defense, connecting the pieces, was already advised by the old legend Jack de Haas, who commented on the game Springer – Raichenbach. In this game Raichenbach was not patient enough and tried to make a breakthrough too soon. It should be prepared though. Patience is very important for players of the international game of draughts.

39.47-42 8-13 40.32-28 12-18 41.42-37



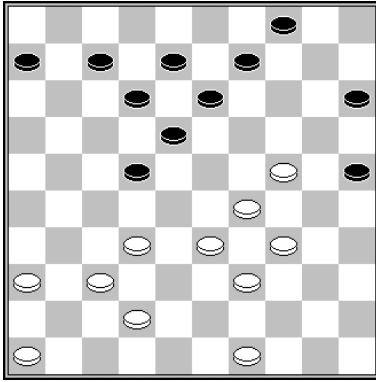
41... 30-35 42.39-34 25-30! 43.34x25 35-40

Black chose the right moment for the breakthrough. Now he finishes of the game quickly.

44.36-31 40-44 45.37-32 7-12 46.31-26 44-50
 47.26-21 6-11 48.32-27 50-45

White resigned.

Right wing attack



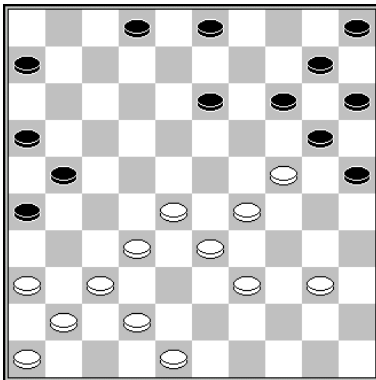
Black to move

White appears to have a strong RWA, but the absence of the heart should inspire black to use tactics! He forces the win by playing the impossible move!

1... 9-14!! 2.49-44

2.24-20 15x24 3.29x9 22-28 4.32x23 18x47
5.9x18 12x23 B+
Other moves result in losing the outpost (14-19).

**2... 14-20 3.33-28 22x33 4.39x28 18-23
5.29x9 20x49 6.9-3 49x27 7.3-14 27-9! 8.14x3
4-10 B+**



Black to move

F. Gordijn – H. Kinnegen

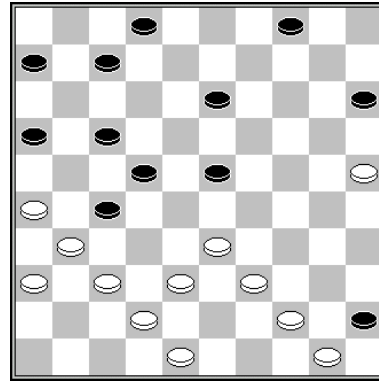
White's division of pieces is bad. He has too many pieces at his left wing and too few at the right wing.

In the game 1... 3-8? was played after which white could simply defend against the 26-31 threat, by changing 37-31x31. Black should not waste any time and attack the outpost immediately.

1... 14-19! 2.40-35 19x30 3.35x24 10-14 4.28-23 13-18 5.23x12 21-27 6.32x21 26x8

After the renewed attack on <24> white's horizontal defense fails due to a standard shot.

**7.33-28 8-13 8.28-23 25-30! 35.24x35 13-18
36.23x12 3-8 37.12x3 20-25 38.3x20 15x44
B+**

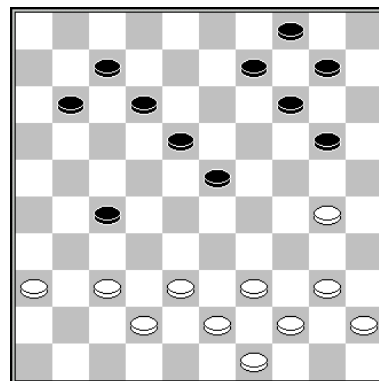


T. Goedemoed

The attack on the outpost introduces a shot, after which white can win the endgame.

**1.37-32! 7-12 2.32x21 16x27 3.44-40! 45x32
4.33-28 22x33 5.31x11 6x17 6.26-21 17x26
7.42-38 33x42 8.48x17 2-7 9.50-44 4-9 10.44-39
9-13 11.39-33 13-19 12.33-28 19-24 13.28-23
15-20 14.25x14 24-30 15.14-10 30-34
16.10-4 34-39 17.4-15!**

After the forced sacrifice of piece <7>, white will become dominant.

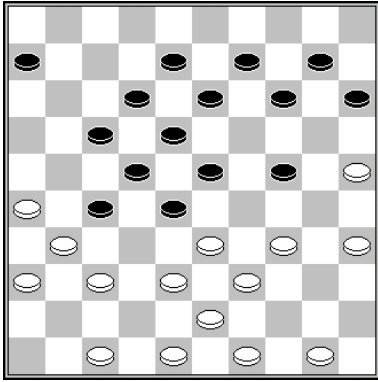


After the attack on the outpost black can't escape from a standard breakthrough shot.

1.37-31! 9-13

1... 18-22 2.30-24! 20x29 3.38-32 27x47 4.43-38 47x33 5.39x8 W+

**2.31x22 18x27 3.30-24! 20x29 4.38-32 27x47
5.43-38 47x33 6.39x6 W+**



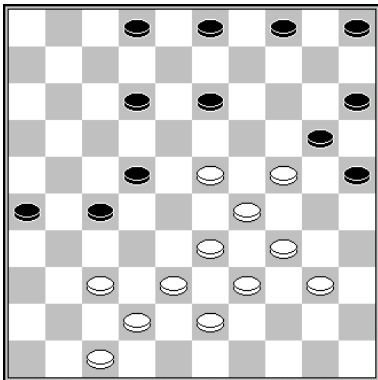
R. Heusdens – Z. Golubeva

1.47-42! 14-19

1... 6-11 2.37-32 28x37 3.25-20 14x25 4.34-29
23x34 5.39x19 13x24 6.33-28 22x33 7.31x4
W+

2.34-29 23x34 3.39x30 28x39 4.43x34 6-11
5.37-32 11-16 6.32x21 16x27

Now white could win the outpost by playing
7.42-37 and 8.37-32, but even better is gaining
a piece with 7.25-20 W+.



Black to move

I. Stepanov – M. Kogan

Black makes a brilliant sacrifice, introducing
the attack on <24>.

1... 12-18!! 2.23x12 5-10

White can't play 37-32 because of 22-28, so
his position is blocked. He can't stop the attack
on <24>.

3.40-35 10-14 4.47-41 4-9 5.41-36 14-19 6.37-
32 19x30 7.35x24

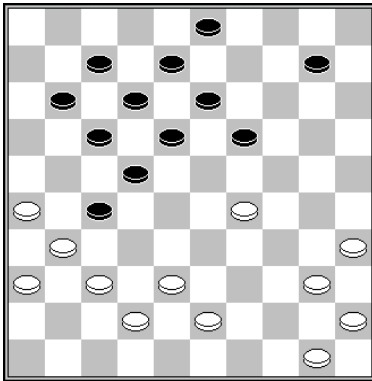
7.32x21 26x8 8.35x24 9-14 9.38-32 13-18
10.42-38 8-13 11.32-28 22-27 12.28-22 27-32
13.38x27 18-23 14.29x9 20x49 15.9x20 15x24
B+

7... 22-28 8.33x31 26x48 B+



Alexander Schwarzman, a crack in playing
against a right wing attack

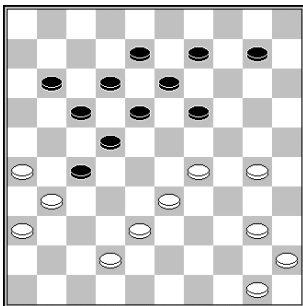
Blocking the attack



A. Schwarzman – A. Gantvarg

White attacks the outpost in order to weaken square 7. After 7-11 black can't use the 7/12/18 formation anymore, so black can't change piece <29>, that helps blocking the RWA.

1.37-32! 11-16 2.32x21 16x27 3.38-33! 7-11 4.43-38 3-9 5.35-30

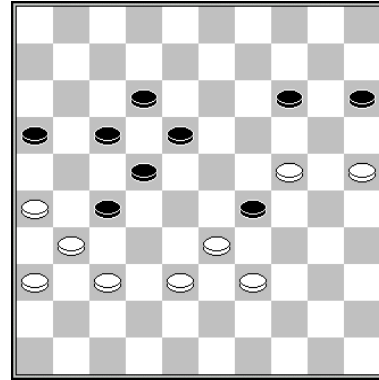


5... 9-14 6.50-44 10-15 7.40-35! 19-23 gives white the opportunity to make a nice heart shot: 8.30-24 23x34 9.35-30 34x25 10.24-20 15x24 11.33-28 22x33 12.38x9 13x4 13.31x2 W+

5... 10-14 6.50-44 19-23 7.30-25 23x34 8.40x29 14-19 9.25-20!

Because black can't change piece <20>, (after 9-14x4 follows 33-28! W+) white will organize a breakthrough.

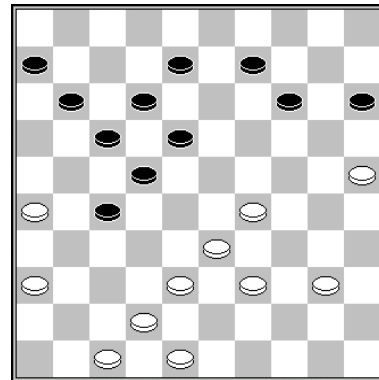
9... 11-16 10.44-40 22-28 11.33x11 16x7 12.31x22 18x27 13.20-15 12-18 14.40-35 9-14 15.29-24 19x30 16.35x24 18-22 17.24-20 14x25 18.15-10 W+



C. van Dusseldorp – A. Baliakin

Black went wrong, playing 23-29? White could have blocked the attack, sac-ing a piece. With one piece more, black can still resign immediately.

1.37-32! 29x20 2.32x21 16x27 3.33-29 W+



V. Houtjes – Yiggitturk (analysis)

Black doesn't manage to get control over the center. Without a piece on <7> he can't change 18-23x23. After 1.39-34 it is also not possible to go 14-19-23, because of a tactic.

1.39-34! 8-13

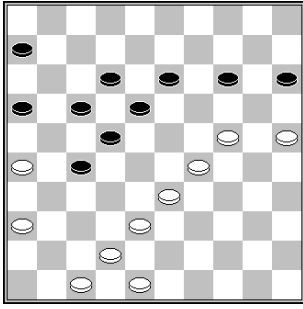
1... 14-19 is punished by a **trapshot** with 2.38-32! 27x38 3.25-20 15x24 4.29x20 38x29 5.34x3 W+

2.29-24 11-16

Black still can't go to the center: 2... 18-23 3.24-19! 13x24 4.33-29 24x33 5.38x16 W+

3.34-29 14-19 4.40-35 19x30 5.35x24 9-14

Right wing attack

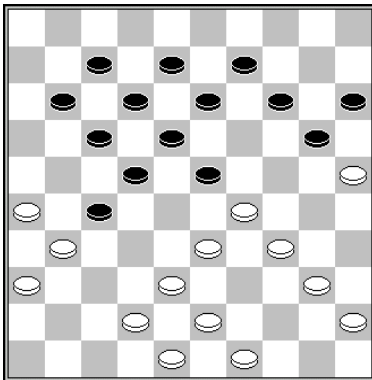
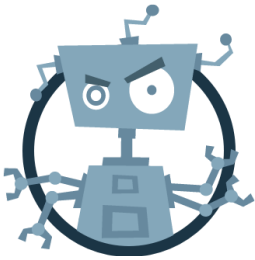


The blocking idea is obvious. Now white organizes a breakthrough.

6.24-20! 15x24 7.29x9 13x4 8.33-29!

The black attack still does not get space to expand.

8... 6-11 9.25-20 16-21 10.20-14 11-16 11.38-33 27-32 12.29-24 21-27 13.24-20 and white is winning.



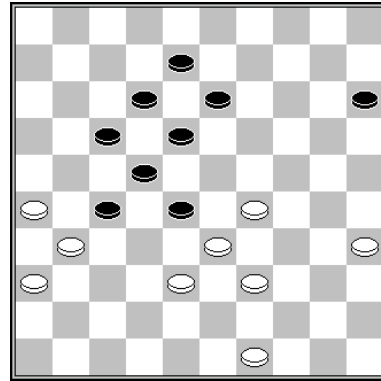
C. Strooper – E. van Dusseldorp

White allows black to play 23-28, but he has prepared a brilliant gambit. After 1.40-35 black has no choice, since 1... 11-16 and 1... 13-19 fail due to 2.33-28 + and 1... 20-24 2.29x20 15x24 is met by 3.34-29 23x34 4.33-28 22x33 5.38x20 and piece 34 is lost.

1.40-35! 23-28 2.42-37! 28x30 3.35x24

Black's position is still blocked, since 18-23 would give white an easy kingshot to square 1 or square 3.

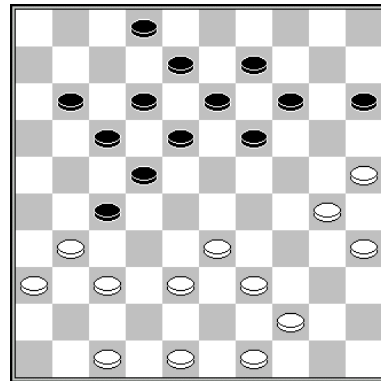
3... 11-16 4.37-32 7-11 5.32x21 16x27 6.48-42 11-16 7.42-37 27-32 8.38x27 16-21 9.27x16 22-28 10.43-38 18-22 11.26-21 17x26 12.16-11



R. van der Pal – C. Strooper

A brilliant gambit will do the job for white. After white sacs a piece black is completely blocked. **The dangling piece on <8 > makes it impossible to change the piece on <24>.**

1.39-34!! 28x30 2.35x24 W+



E. Buzinskij

1.33-29!

White is able to block the attack. Black can't play 19-23 because of a small forcing. The plan 2-7 and 18-23x23 is punished tactically.

1... 2-7

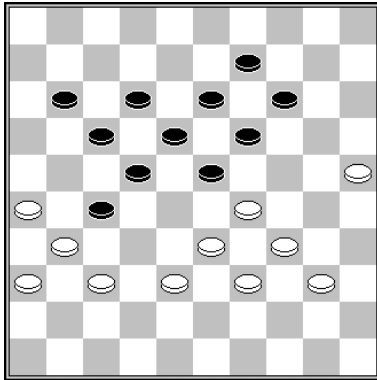
In situations like after 1... 19-23 2.29-24 14-19 one should check the 25x3 (often it is 25x5) route to king: 3.38-32! 27x38 4.47-42 38x47 5.31-26 47x20 6.25x3 W+

2.30-24 19x30 3.35x24 18-23 4.29x18 12x23

Now white performs a charming shot. A king is transported to <20> after which the routes 39x10 & 25x1 are taken.

Right wing attack

5.38-32! 27x38 6.47-42 38x47 7.48-43 47x20
8.31-27 22x42 9.43-38 42x33 10.39x10 15x4
11.25x1 W+



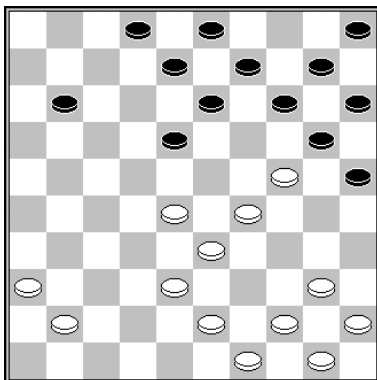
T. Goedemoed (study)

Black's position is blocked, but how should white continue? The right approach is attacking followed by removing the outpost. After black is forced to go to <28> white uses tactics to finish of the game.

1.37-32! 11-16 2.32x21 16x27 3.38-32! 27x38
4.33x42 22-28 5.31-27 17-22 6.40-35! 22x31
7.36x27

The only sensible move for black is now punished by a heart shot.

7... 12-17 8.27-22! 18x27 9.29x18 13x22
10.39-33 28x30 11.35x4 W+



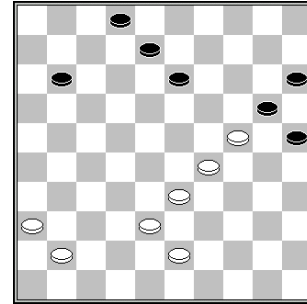
Black to move

Y. Wong – A. Schwarzman

Black breaks open the position in order to launch a repeated attack on <24>. The goals is to weaken white's right wing. After changing the outpost black will get a breakthrough.

1... 18-23! 2.28x19 14x34 3.40x29 10-14
4.45-40 14-19 5.40-35 19x30 6.35x24 9-14
7.44-40 14-19 8.40-35 19x30 9.35x24 5-10
10.49-44 10-14 11.44-40 14-19 12.40-35

19x30 13.35x24 3-9 14.50-44 9-14 15.44-40
14-19 16.40-35 19x30 17.35x24



17... 13-19! 18.24x13 8x19 19.33-28

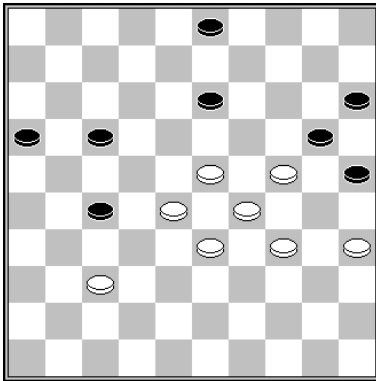
19.43-39 20-24 20.29x20 15x24 21.41-37 25-30
22.38-32 30-34 23.39x30 24x35 24.33-29 2-8
25.29-23 19x28 26.32x23 8-13 27.37-32 35-40
28.36-31 40-44 29.32-27 11-17 30.23-18 13x22
31.27x18 17-22 32.18x27 44-50 B+

19... 20-24 20.29x20 15x24 21.38-33 25-30
22.43-39 30-34 23.39x30 24x35 24.33-29 35-40
25.36-31 40-44 26.31-27 11-16 27.41-36 2-8
28.36-31 8-12 29.28-23 19x28 30.29-24 28-32 B+



Chizhov – Atse

Freezing out the opponent



Black to move

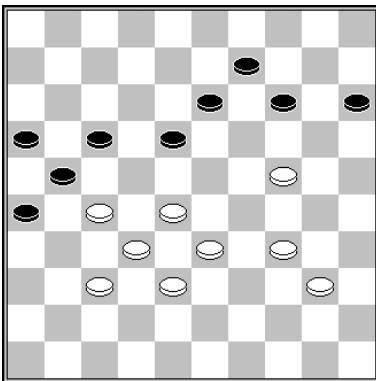
T. Goedemoed (study)

Black to move wins, white to move can hold a draw.

1... 16-21 2.37-32 27x38 3.33x42 3-8! 4.23-19 13-18! 5.35-30 8-12!

5... 21-27? 6.29-23! 18x40 7.19-13 8x19 8.24x13 25x34 9.13-8 40-45 10.28-23 is not convincing at all.

6.42-37 21-27 7.28-23 17-21 B+



Black to move

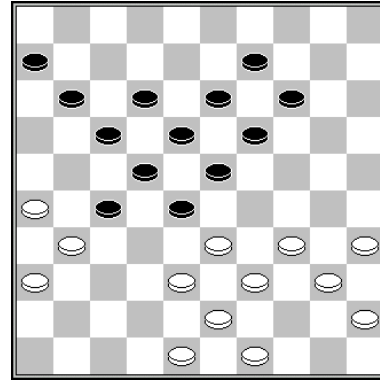
Y. Sysel – R. van der Pal

Position after 1.39-33?

1... 14-20! 2.34-29 9-14 3.28-23

3.40-35 14-19 4.35-30 20-25 B+

3... 17-22! 4.23x12 22x42 5.38x47 21-27 6.32x21 26x8 7.47-42 16-21 8.42-37 21-27 9.37-32 27x38 10.33x42 8-12 11.42-37 14-19 12.40-35 19x30 13.35x24 12-17 14.37-32 17-22 B+



T. Goedemoed (study)

1.35-30! 11-16

1...14-20 is punished by a standard kingshot:
2.38-32 27x29 3.30-24 19x30 4.34x3 W+

1... 28-32 2.33-29 11-16 3.30-25 6-11 4.49-44 and because black can't play 23-28, he is forced to put himself in a lock with 16-21 with terrible consequences.

2.30-25 6-11 3.34-30

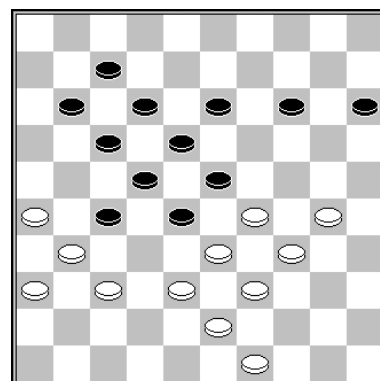
Black has no space to play left. 28-32 is a road to nowhere.

3... 28-32

3... 16-21 4.40-34 11-16 5.48-42 is a dead end for black.

4.40-34 23-28 5.45-40 18-23 6.33-29 13-18 7.29-24 9-13 8.24-20 16-21 9.20x9 13x4 10.25-20

Black is completely frozen out.



A. Schwarzman – T. Sijbrands

White won this famous game after 38-32x32? But this is certainly not the best approach, still leaving a proper defense for black. White could have forced a convincing freeze out.

1.30-24! 14-20 2.38-32 27x38 3.33x42! 11-16

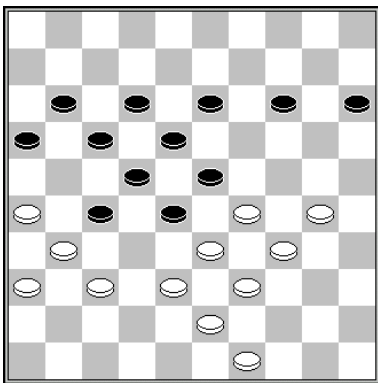
3... 22-27 4.31x33 18-22 5.29x9 20x47 6.9-3
11-16 7.3-25 12-18 8.34-29 47x24 9.43-38
24x31 10.26x37 W+

4.43-38!

Keeping a chain on <42> is crucial. Black can't go to <21> now because of 38-32, followed by 31-27 +.

4... 7-11 5.38-32 20-25 6.32-27

Black is completely frozen out.



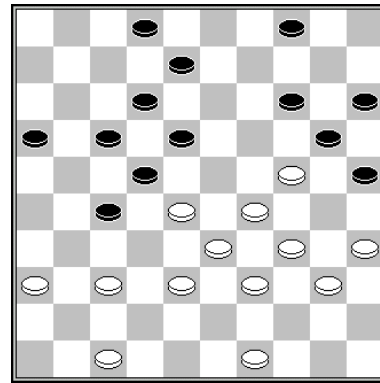
T. Goedemoed (study)

White has the same construction as in the former position, which appears quite suitable for playing against a RWA. The only difference in the position is that black's piece <7> has moved to <16>. Now white needs a different approach, although he starts in the same way.

1.30-24! 14-20 2.38-32 27x38 3.33x42! 16-21 4.42-38!

Now (contrary to the former example, where 43-38 was needed) white should use the 38/43/49 tail. 4... 21-27 is met by 5.38-32 27x38 6.43x32 11-16 7.32-27 20-25 8.49-43 with a nice freeze out.

4... 20-25 5.38-32 11-16 6.43-38 21-27 7.32x21 16x27 8.49-43 W+



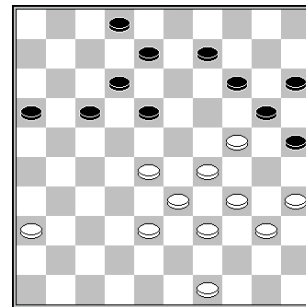
Black to move

J. Krajenbrink – C. Strooper

1... 27-32! 2.38x27 22x42 3.47x38

White's left wing is severely weakened. Piece <35> is not active. Many scenarios can occur in which white is frozen out. He also has to take care for a breakthrough at his left wing.

3... 4-9!

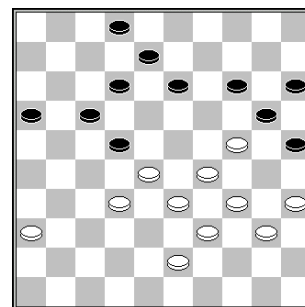


The game was 3... 16-21? 4.49-43 21-26 5.38-32 26-31 6.36x27 17-22 7.28x17 12x21 8.27x16 18-23 9.29x18 20x49 10.32-27 49x21 11.16x27 =

White has several options in the diagrammed position.

1) 4.49-43 9-13

1.1) 5.38-32 18-22!

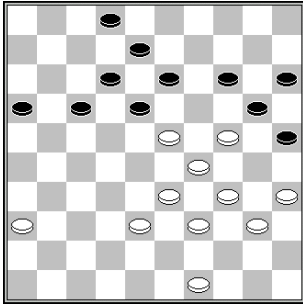


Right wing attack

1.1.2) 6.43-38 16-21 7.35-30 22-27 8.40-35
14-19 and white is frozen out.

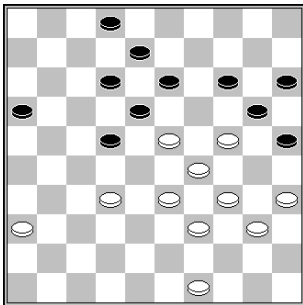
1.1.2) 6.36-31 16-21 7.31-26 22-27 8.43-38
14-19 9.35-30 2-7 10.40-35 12-18 with a
freeze out.

2) 4.28-23 9-13



2.1) 5.49-43 17-22 6.36-31 16-21 7.31-26 21-
27 and white is out of moved, since 35-30
allows 13-19 B+

5.38-32 17-22!



2.1.1) 6.32-27 22x31 7.36x27 14-19! 8.23x14
20x9 9.33-28 2-7 10.28-23 18-22 11.27x18
13x22 is cruel for white. His entire left flank has
disappeared.

6.32-28 6...14-19 7.23x14 20x9 8.28x17 12x21
9.49-43

9.33-28 is punished by 18-23! B+

9...18-22 10.29-23 22-27 11.33-29 8-12 12.35-
30 21-26 13.40-35 27-32 14.43-38 32x43
15.39x48 16-21 16.48-42 21-27 17.42-37 2-8
18.23-19 12-18 with a complete freeze out

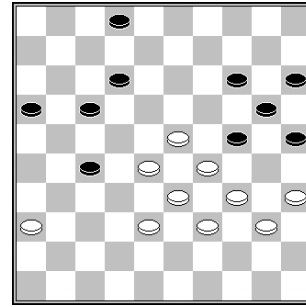
2.2) 5.33-28 18-22

2.2.1) 6.38-33 16-21 7.49-43 21-26 8.43-38
13-18 leads to a breakthrough for black.

2.2.2) 6.39-33 13-19 7.24x13 8x19 8.49-43

8.35-30 17-21 9.28x8 19x39 10.34x43 25x45
11.8-3 45-50 12.3x26 2-8 13.26x3 20-25
14.3x20 15x42 B+

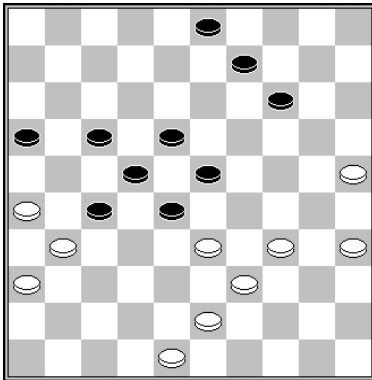
8... 22-27 9.43-39 19-24!



White is frozen out, while sac-ing doesn't give
any compensation.



Counter attack



V. Simonov – T. Tansykkuzhina

Black's piece on 16 isn't active. White took the initiative on the right wing. He can organize a breakthrough at this wing.

1.35-30! 14-19

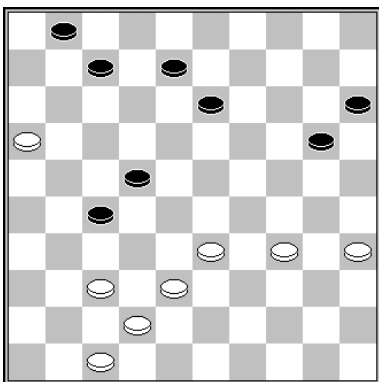
Now black can't play 1...14-20 2.25x14 9x20 because of 3.30-25 20-24 4.34-29 23x34 5.39x19 28x39 6.43x34 W+ ; 1...9-13 2.30-24 14-19 3.24-20 3-9 4.20-15 9-14 5.25-20 14x25 6.15-10 W+

2.25-20 9-14 3.20x9 3x14 4.33-29 28-32

4... 27-32 5.29-24! creates a situation, in which black faces **Zugzwang**.

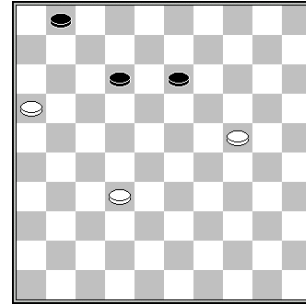
5.30-24 19x30 6.34x25 23x34 7.39x30 18-23 8.30-24

With a winning breakthrough.



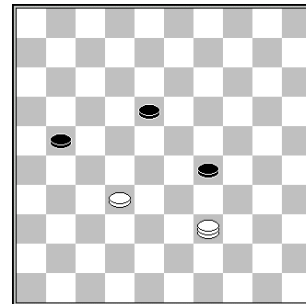
O. Dijkstra

1.35-30! 20-24 2.30x19 13x24 3.37-32 27-31 4.33-28 22x33 5.38x20 15x24 6.34-29 24x33 7.42-37 31x42 8.47x29 8-13 9.29-24 7-12



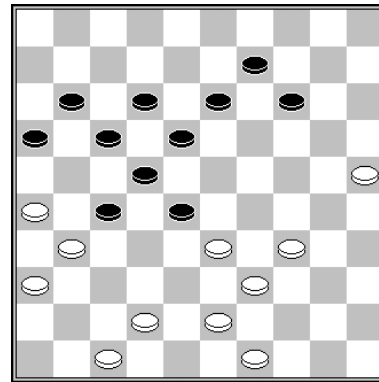
Before breaking through at the right flank, white gets active at the other wing. After black attacks piece <11> white can accelerate, racing to king.

10.16-11! 1-6 11.24-20 6x17 12.20-15 13-19 13.15-10 19-24 14.10-5 24-29 15.5-28 17-21 16.28-39 12-18



White wins the endgame charmingly, sac-ing a piece at the right time, blocking and attacking and blocking one more.

17.39-48! 29-33 18.32-28! 33x22 19.48-26 21-27 20.26-37 27-31 21.37x26 22-28 22.26-3 28-33 23.3-9 18-23 24.9-14 23-29 25.14-20 29-34 26.20x38 34-40 27.38-33 40-45 28.33-50 W+



T. Goedemoed (study)

1.34-29!

Because 14-19 and 13-19 are punished by a kingshot 43x3, black has to go to <32>. White

will get the right wing under control and eventually makes a breakthrough.

1... 28-32

1... 13-19 2.25-20 14x25 3.29-23 18x38 4.43x3

1... 16-21 2.42-37! 11-16 3.47-41 27-32 4.31-27 22x42 5.33x11 16x7 6.26x10 is winning for white.

2.42-38 14-19 3.29-24 19x30 4.25x34 18-23

4... 13-19 5.33-29 9-14 6.34-30 14-20 7.39-34 20-25 8.38-33 is a road to nowhere for black.

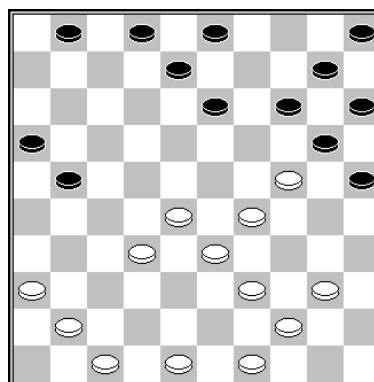
5.33-29 12-18 6.29-24 9-14 7.34-30 13-19 8.24x13 18x9 9.30-24 9-13 10.38-33 16-21 11.33-29 23x34 12.39x30 32-38 13.43x32 27x38 14.30-25

With a winning breakthrough for white.



Akosh Kardos (I) making friends during the European championship in Tallinn 2015

Tactical web



Black to move

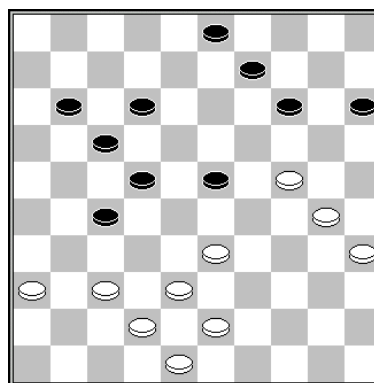
Kroon – J.P. Drost

White has a huge weakness at <38>. The **heart** is missing and he can't put a piece there at his next move. Black can exploit this weakness tactically, helped by the hanging piece on <41> (allowing to use the 26 x 46 track to king).

1... 13-18! 2.28-23* 25-30! 3.24x35

3.23x12 30x19 B+1

3... 20-24 4.29x9 18x27 5.9-4 21-26 6.4x31 26x46 B+



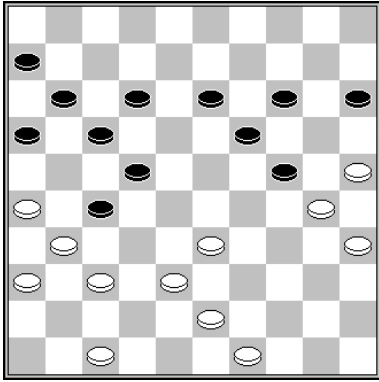
J. Krajenbrink – B. Koullen

After 1.37-32 black can't play 11-16 2.32x21 16x27, because white has a standard breakthrough shot with 3.33-28 +.

1... 17-21 is punished by 36-31 & 32-28, so the only defence is 23-29, after which white has a surprising tactical idea.

1.37-32! 23-29* 2.32x21 17x26 3.33-28! 22x33* 4.24-19 14x23 5.30-24 29x20 6.38x16 W+

Right wing attack



R. Boomstra – J. Krajenbrink

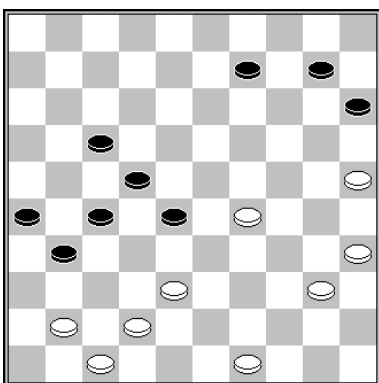
1.47-42! 22-28

1... 15-20 2.43-39 12-18 3.39-34 W+

2.31x22 28x48 3.38-32 17x28 4.32x23 19x28
5.30x17 11x22 6.42-38 48x31 7.36x18 W+



The cosmic creature Dontmesswithme
(composed by Carel van Heugten)

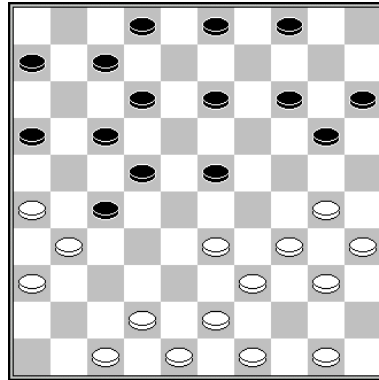


M. Borghetti – L. Salvato

Coen Donders showed a nice gambit (a remark on Tournament base)

1.29-23!! 28x19 2.41-36!

Black can't reply to the 38-32 threat with 31-37 or 22-28 because he is given a king that is transported to <30> with the 35 x 4 kingshot.



B. Springer – W. Polman

Black played the inaccurate 11-16 move, which usually weakens the attacking position.

1.33-29!

If piece 12 goes, white has a kingshot 43 x 1.

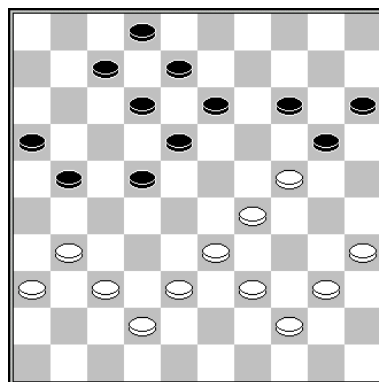
1... 13-18

23... 4-9 (12-18? fails due to the same kingshot) 24.29x18 12x23 25.30-24 20x29
26.39-33 29x38 27.43x1 W+

2.39-33!

Threatening with 33-28 W+. White is helped by piece <16> to be able to punish 23-28.

2... 23-28 3.29-23! 18x38 4.43x21 16x27 5.30-24 20x29 6.34x21 W+1



Black to move

R. Clerc – J. van der Wal

Black created a tactical web.

1... 21-26! 2.29-23

2.33-28 22x33 3.39x28 13-19 4.24x22 20-24
5.29x9 8-13 6.9x18 12x41 7.36x47 26x48 B+

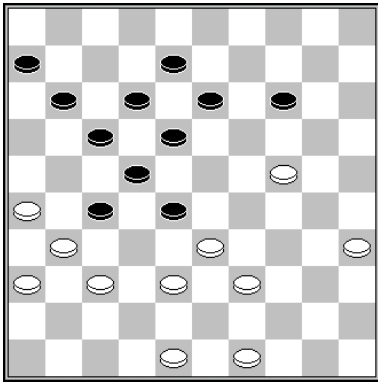
2.39-34 22-28 3.33x22 18x27 4.31x22 13-18
5.22x13 8x50 B+

2.31-27 22x31 3.36x27 14-19! 4.40-34 19x30
5.34x14 18-22 6.27x9 8-13 7.9x18 12x41 B+

2.35-30 20-25 3.40-34 14-20 4.44-40 16-21 B+

**2... 18x29 3.33-28 22x33 4.39x28 29-34
5.40x29 20-25 6.38-33 25-30**

2.39-34 22-28 3.33x22 18x27 4.31x22 13-18
5.22x13 8x50 B+



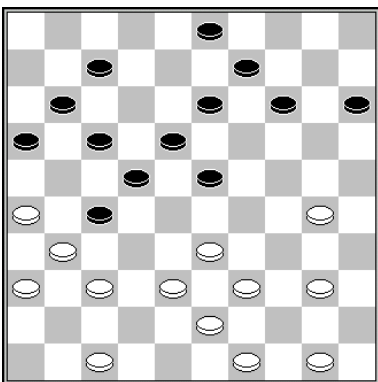
T. Goedemoed (study)

After changing the outpost on <28> black's position will become tactically vulnerable.

1.37-32! 28x37 2.31x42 18-23 3.39-34!

Black can't play 3... 23-28 because of a sticker with 4.24-19 W+.

3... 12-18 4.24-19! 13x24 5.34-29 23x34 6.33-28 22x33 7.38x9



W. Sipma – A. Domchev

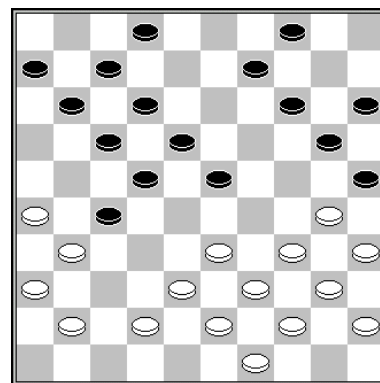
Penetrating on <24> is winning, thanks to tactical possibilities offered by the opened square 12 and the vulnerable spot on <13>.

1.30-24! 7-12

1... 23-28 is met by 2.24-19!!

- 2... 14x23 3.33-29 23x45 4.38-32 27x38 5.43x1
- 2... 13x24 3.33-29 24x35 4.38-32 27x38 5.43x1

**2.24-19 13x24 3.33-28 22x35 4.31x4 3-9
5.4x20 15x24 W+**



A. Gantwarg – V. Bulat

All kind of shots are used to have black's position collapse.

1.42-37! 11-16

1... 9-13 2.38-32 27x29 3.31-27 22x42 4.26-21
17x26 5.43-38 42x33 6.39x17 11x22 7.34x1
25x34 8.40x29 W+

1... 14-19 2.38-32 27x29 3.31-27 22x42 4.26-21
17x26 5.43-38 42x33 6.39x28 23x32 7.34x3
25x34 8.3x27 W+

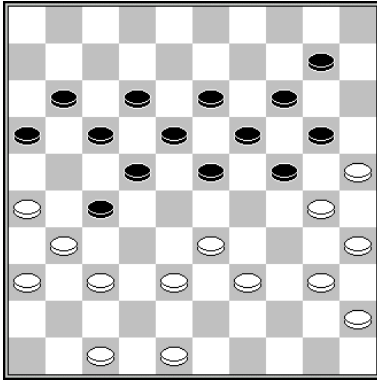
2.37-32 2-8

2... 14-19 3.32x21 16x27 4.33-28 22x42
5.31x24 20x29 6.43-38 42x33 7.39x19 W+

**3.32x21 16x27 4.33-28 22x42 5.31x22 42-48
6.30-24 20x29 7.43-38 W+**



Right wing attack



T. Goedemoed
Idea **R. Boomstra**

1.39-34! 23-28

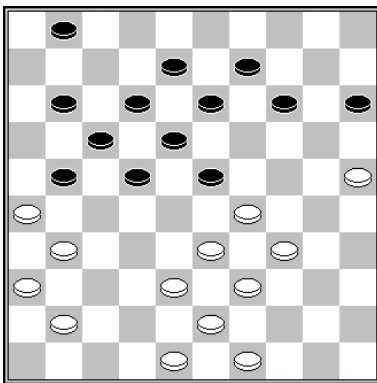
1... 10-15 can be met by 2.34-29 23x34 3.40x29, for 3... 22-28 4.33x22 24x42 5.47x38 17x28 6.31x33 loses a piece for black.

3... 16-21 of course can be no solution, since black will run out of moves quickly.

2.34-29! 28x39 3.29-23 18x29

3... 19x28 4.30x8 12x3 5.40-34 39x30 6.35x4 W+

4.26-21 17x26 5.38-32 27x38 6.37-32 26x28 7.40-34 29x40 8.45x23 19x28 9.30x6 W+



W. Sipma – T. van den Broek

A nice impossible move, introduced tactical threats, black could not parry.

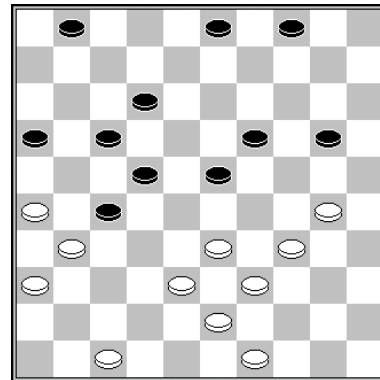
1.29-24!

White is threatening 24-20, 34-29 and 39x10 W+.

1... 14-19 2.38-32 19x30 3.32-28 23x32 4.31-27 22x31 5.36x7 W+

1... 23-28 2.25-20 14x25 3.24-19 13x24 4.31-27 W+

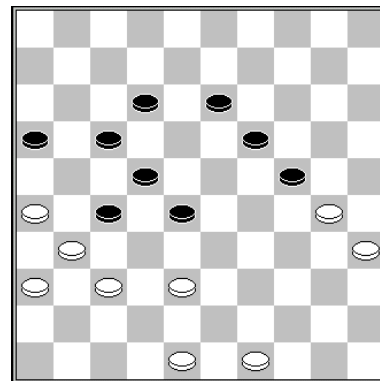
1... 23-29 2.34x23 18x20 3.31-27 22x31 4.36x18 13x22 W+1



T. Goedemoed – P. Leijenaar
Position after 1... 14-20?

White forces a win by attacking the vulnerable spot on <12> and making a standard shot with the 43x1 route to king.

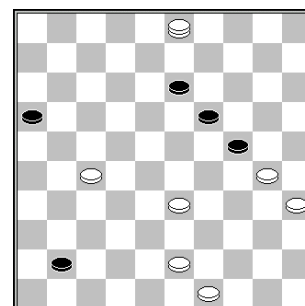
2.33-29! 1-7 3.29x18 12x23 4.30-24! 20x40 5.39-34 40x29 6.38-33 29x38 7.43x1 W+



T. Goedemoed

White uses a gambit in order to be able to activate the 38/43/49 formation. After black's forced reply white wins the macro endgame.

1.26-21! 17x26 2.48-43 28-32 3.37x8 26x37 4.8-3 27-31 5.36x27 37-41 6.38-33!

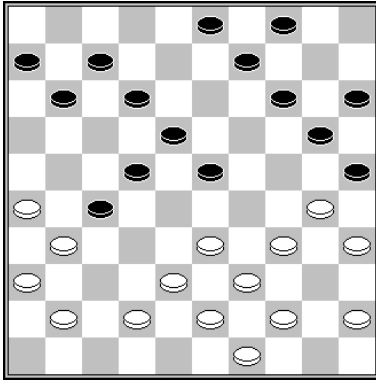


Black can't go to king now:

6... 41-46 7.33-28! 46x23 8.3-14 19x10
9.30x28 W+

6... 41-47 7.43-39 47x29 8.39-33 29x21
9.3x26 W+

6... 13-18 7.43-39 18-23 8.3-12 16-21 9.12x20
21x32 10.33-28 32x23 11.39-33 41-46 12.20-
25 W+



E. Twiest (study)

1.42-37 23-28

1... 9-13 is met by 2.34-29! 25x34

2... 23x34 3.33-29 34x23 4.39-33 25x34 5.43-
39 34x32 6.37x10 W+

3.39x30 23x25 4.35-30 25x34 5.43-39 34x32
6.37x10 W+

2.45-40!

White has another nice plan: 2.44-40!? 18-23
3.33-29! 12-18!

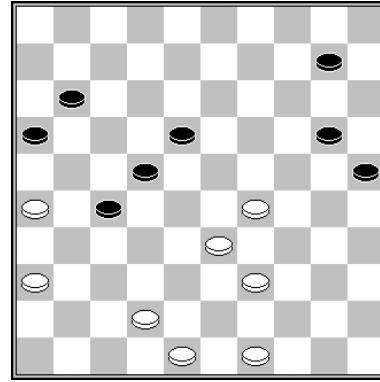
3... 3-8 4.29x18 12x23 is met by 5.38-32!
27x38 6.43x32. Black can't parry the threat of
39-33 since 23-28 loses due to 32x23 19x18
30-24 20x29 34x1 W+

3... 11-17 4.29x18 12x23 5.30-24 20x29 6.38-
33 29x38 7.43x1 W+

4.29-24 20x29 5.26-21 27x16 6.39-33 28x48
7.37-32 48x26 8.41-37 26x33 9.32-28 23x32
10.34x1 25x34 11.40x18 3-8 is still a draw,
according to the **Kingsrow engine**.

2... 18-23 3.26-21! 27x16 4.31-27 22x42
5.33x22 42x33 6.39x10 9-14 7.10x19 20-24
8.19-14 15-20 9.30x19 20x9 10.34-29

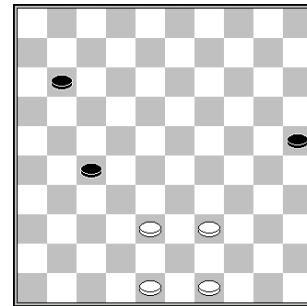
With a piece more white should be able to win.



O. Dijkstra

White forces a winning endgame.

1.26-21! 27-31 2.36x27 22x31 3.42-38 16x27
4.29-23 18x29 5.33x4 31-36 6.4x31 36x27

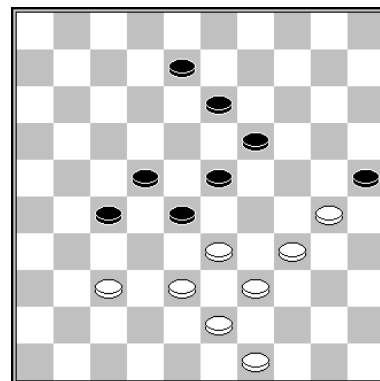


Only sac'ing a piece wins the game.

7.38-32! 27x38 8.39-34 11-17 9.48-43 38-42

9... 25-30 10.43x32 30x39 11.32-27 W+

10.34-30 25x34 11.43-39 34x43 12.49x47 17-
22 13.47-42 22-28 14.42-38 W+



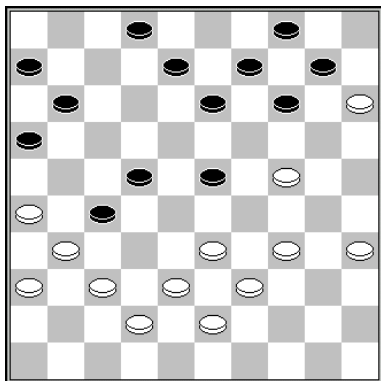
H. Spanjer

Elementary tactics will lead to the famous lock
on the main diagonal.

1.33-29! 13-18 2.30-24 19x30 3.29-24 30x19
 4.34-29 23x34 5.39x30 25x34 6.38-32 27x38
 7.43x3 34-40 8.3-12 40-45 9.49-44 45-50

9... 19-23 10.12x40 45x34 11.37-32 W+

10.12-17 50x46 11.17x5 W+



A. van der Stoep

After two forcing moves white performs a great shot. The opponent gets two kings, but in the end opposition remains.

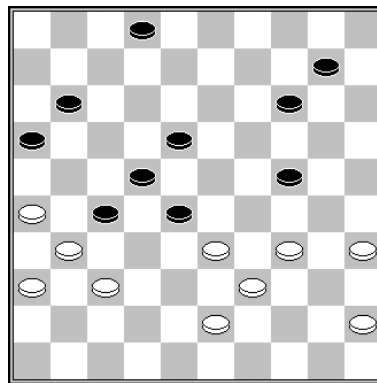
1.34-30! 23-28

1... 14-19 2.26-21 W+1

2.30-25! 11-17* 3.25-20! 14x25 4.35-30 25x34
 5.39x30 28x48 6.38-32 27x47 7.30-25 47x20
 8.25x21 16x27 9.26-21 27x16 10.31-26 48x31
 11.36x9 4x13 12.15x4 16-21 13.4x16 6-11
 14.16x7 2x11 15.26-21 W+



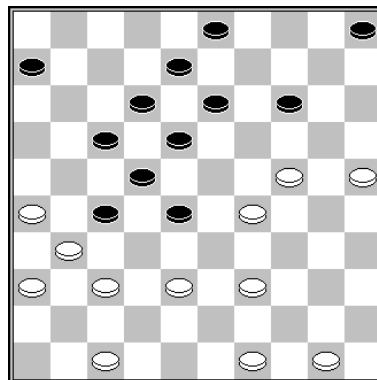
Jannes van der Wal



A. van der Stoep

White forces a very dynamic combination,

1.34-29! 14-20 2.37-32! 27x49 3.39-34 28x30
 4.45-40 24x33 5.35x4 49x35 6.31-27 22x31
 7.4x44! 35x49 8.36x27 49x21 9.26x6 16-21
 10.6-1 21-27 11.1-23 2-7 12.23x1 27-32 13.1-
 29 32-37 14.29-47 W+



A. van der Stoep

White breaks the horizontal defence, using the formation 39/44/50.

1.49-44! 17-21

1... 14-19 2.29-23 18x20 3.25x21 W+1

1... 5-10 2.39-33 28x39 3.44x33 14-19 4.25-20
 19x30 5.20-15 10-14 6.29-23 18x29 7.33x35
 etc. W+

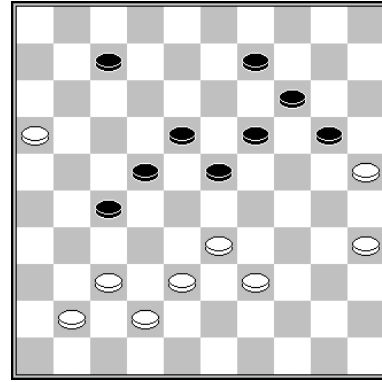
1... 3-9 2.39-33 28x39 3.44x33 14-19
 3... 5-10 4.47-42 6-11 5.24-20 10-15 6.37-32
 15x24 7.29x20 14-19 8.32x21 22-28 9.33x22
 18x16 10.20-15 9-14 11.25-20 14x25 12.15-10
 W+
 4.24-20 6-11 5.50-44 19-23 6.20-14 9x20
 7.25x14 23x34 8.14-9 13x4 9.33-28 22x42
 10.31x2 42x31 11.36x27 W+

1... 6-11 2.39-33 28x39 3.44x33 14-19 4.50-45
 19x30 5.25x34 3-9 6.45-40 9-14 7.40-35 5-10

Right wing attack

8.34-30 14-19 9.30-24 19x30 10.35x24 10-14
11.37-32 11-16 12.32x21 16x27 13.47-42 14-
19 14.24-20 19-23 15.20-14 23x34 16.33-28
22x33 17.38x40 W+

2.26x17 12x21 3.39-33 28x39 4.44x33 21-26
5.25-20 14x25 6.24-19 13x24 7.29x20 25x14
8.33-28 22x42 9.31x2 42x31 10.36x27 3-8
11.2x10 5x14 12.50-44 14-19 13.44-39 6-11
14.47-42 19-23 15.39-33 26-31 16.27x36 11-
17 17.33-28! 23x32 18.42-37 32x41 19.36x47
W+



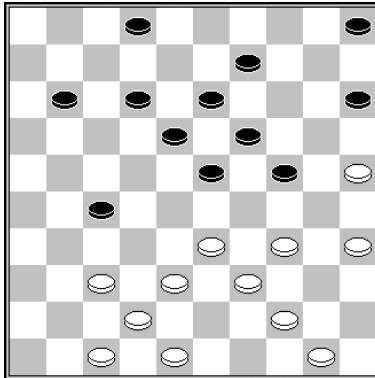
A. van der Stoep

White creates an opportunity to use a sticker and a free move for the king to capture many pieces.

1.37-32! 27-31 2.32-27! 31-36 3.33-28! 23x34
4.16-11 36x38 5.11x2 22x31 6.2x4

Black still gets a king by sac-ing two pieces, but he is ambushed.

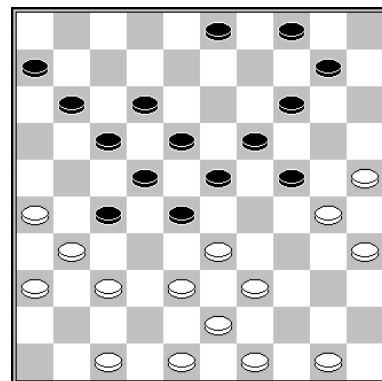
6... 14-19 7.25x23 31-37 8.4-15 37-41 9.15-47
41-46 10.47-24 46x30 11.35x24 W+



Roel Boomstra

After square 19 is opened, white performs a nice shot, leading to a sharp endgame.

1.25-20! 24-30 2.35x24 19x30 3.34x25 15x24
4.37-31 27x36 5.47-41 36x47 6.33-28 23x34
7.44-39 47x44 8.50x6 9-14 9.25-20! 14x25
10.6-1 18-22 11.1-34 5-10 12.34-39 2-8
13.39x3 10-14 14.3x20 25x14 15.48-43 14-19
16.43-39 19-23 17.39-33 W+



F. Hermelink

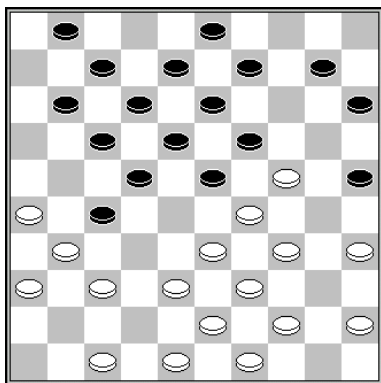
White exploits the weakness of the gap on <13>, the absence of **the heart**, to force a nice shot.

1.49-44! 10-15 2.38-32 27x40 3.35x44 24x35
4.44-40 35x44 5.31-27 22x42 6.33x24 44x33
7.47x16 W+



GMI Roel Boomstra

Mutual outposts



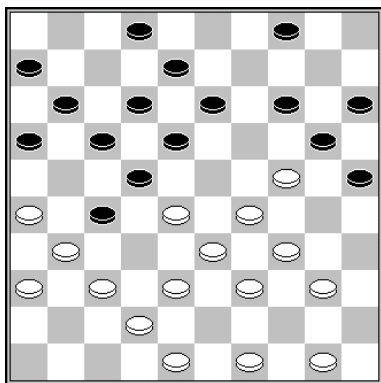
I. Trofimov (analysis)

The lack of base pieces on <2 & 4> makes the black position tactically vulnerable.

1.47-42! 19x30 2.35x24

White is threatening to make a kingshot introduced by 34-30.

23-28 3.24-19 13x24 4.29x20 25x14 5.37-32 28x37 6.33-28 22x33 7.31x4 W+



K. H. Leijenaar – B. Verberkt

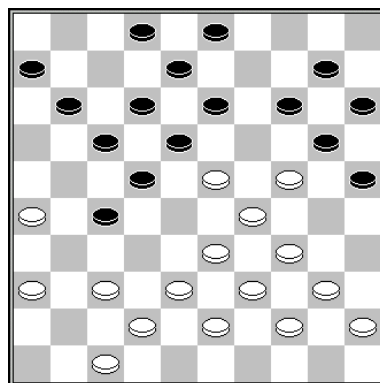
1.28-23!

1... 14-19 2.23x14 20x9 3.49-43! 13-19 3... 16-21 4.50-44 13-19 5.24x13 8x19 6.37-32 and black's position is ruined. 4.24x13 8x19 5.26-21! 17x26 6.37-32 26x28 7.29-23 18x29 8.34x3 11-17 9.40-34 2-8 10.36-31 27x36 11.3-14 etc W+

1... 16-21 2.49-44 14-19 3.23x14 20x9 4.33-28 22x33 5.39x28 9-14 6.31x22 18x27 7.44-39 and black's position is ruined .

1... 25-30 2.24x35 20-25 3.48-43 13-19 4.49-44 19x28 5.29-23 18x29 6.34x21 16x27 7.37-32 W+

1... 13-19 2.24x13 8x28 3.29-24 20x29 4.34x21 16x27 5.37-32 11-16 6.32x21 16x27 7.42-37 6-11 8.37-32 11-16 9.32x21 16x27 10.33-28 22x35 11.31x11 W+



P. Meurs – M. Kroesbergen

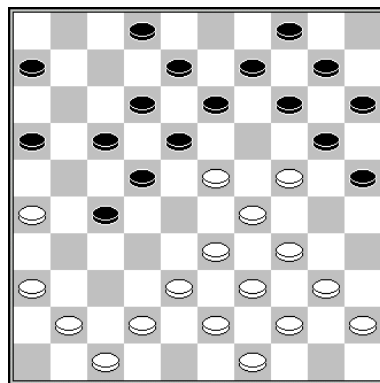
1.37-31! 25-30

The only move, since 1...27-32 2.38x27 22-28 3.23x32 doesn't work.

2.34x25 13-19 3.24x13 8x28 4.40-34!

Threatening to play 45-40, with the lethal 29-24 threat.

4... 3-9 5.38-32 27x40 6.31-27 22x31 7.33x4 W+



T. Sijbrands. – L. Anderson

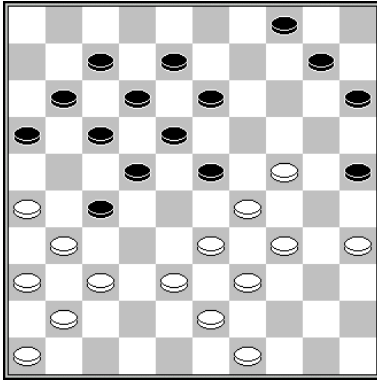
White forces a great shot.

1.33-28!! 22x33 2.39x28 18-22 3.34-30!! 25x34 4.41-37 22x33 5.23-19 14x23

5... 34x23 6.38x7 2x11 7.42-38 20x29 8.37-32 13x24 9.32x3 11-17 10.3x21 16x27 11.38-33 29x38 12.43x21 W+

6.29x7 2x11 7.38x29 34x23 8.44-39 20x29 9.39-33 29x38 10.43x5 W+

Right wing attack



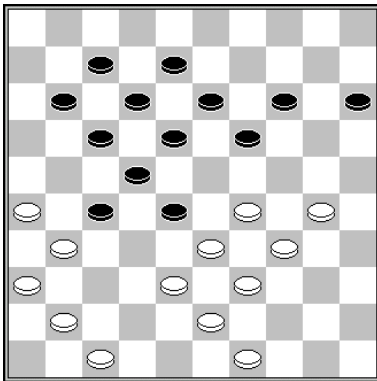
H. Wiersma – T. Sijbrands

1.34-30! 23x34 2.26-21! 17x26 3.24-19!!
13x24 4.30x19

4... 15-20 5.39x30 25x34 6.33-28 22x42
7.31x2 42x31 8.36x27 W+

4... 12-17 5.39x30 25x34 6.43-39 34x32
7.37x28 26x37 8.41x3 W+

4... 25-30 5.35x24 34-40 6.39-34 40x20 7.33-
28 22x42 8.31x2 42x31 9.36x27 W+



E. Twiest – B. Woolschot

1.41-37! 27-32

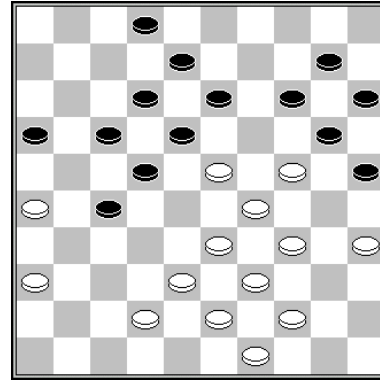
1... 19-23 2.30-24! 14-20 3.38-32 27x38
4.43x32 20-25 5.47-41 11-16 6.31-27 22x42
7.33x2 42-47 8.32-27 12-17 9.27-21 16x27
10.34-30 25x43 W+

10... 23x43 11.49x38 47x20 12.2-16 25x34
13.16x23 W+

11.49x38 23x34 12.2-11 47x20 13.11x23 W+

1... 11-16 2.38-32 27x38 3.43x23 19x28 4.31-
27 22x42 5.33x2 42-48 6.30-25 W+

2.38x27 17-21 3.26x6 7-11 4.6x17 12x41
5.47-42 41-46 6.42-37 46x32 7.49-44!! 32x24
8.29x9 13x4 9.31-27 22x31 10.33x2 W+



T. Goedemoed (study)

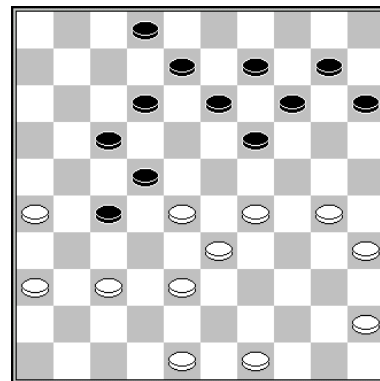
Exciting tactical play offers white the victory.

1.33-28! 22x33 2.39x28

2... 17-22 3.28x17 12x21 4.23x3 14-19
5.26x17 19x37 6.17-11! 16x7 7.3-26 27-31
8.36x27 37-41 9.29-24! 20x29 10.35-30 25x34
11.44-39 34x21 12.26x36 W+

2... 27-31 3.26x37 17-22 4.28x17 12x21
5.23x3 14-19 6.3x26 19x50 7.37-31! 50-45
8.38-33! 45x23 9.33-29 23x37 10.31x42 etc
W+

2... 18-22 3.44-40! 22x33 4.34-30! 25x45
5.23-18 12x34 6.38x40 45x34 7.42-38 20x29
8.38-33 29x38 9.43x3 W+

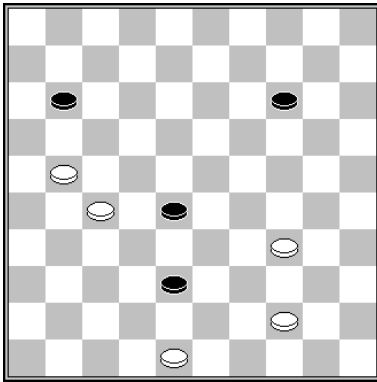


H. Schurer

After white takes a right wing attack black attacks the outpost, since otherwise 37-32 will follow, for example: 3... 14-20 4.37-32 10-14 5.32x21 14-19 6.38-32 19x30 7.29-23 threatening with 23-18 W+, while 7... 13-18 is punished by 8.32-27! W+

1.30-24! 19x30 2.35x24 14-19 3.28-23! 19x39
4.38-32 27x38 5.48-43 39x48 6.45-40 48x31
7.36x7 2x11 8.49-43 38x49 9.26-21 49x19
10.21x5 W+

Left wing attack



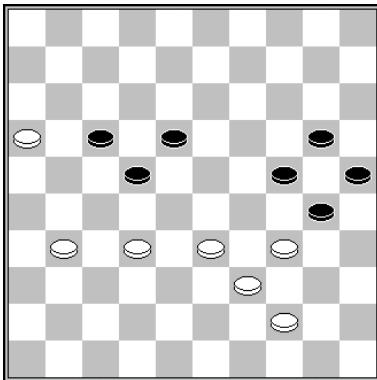
N. Hoekman – Z. Golubeva

White should have finished of the game by using a sacrifice followed by a winning breakthrough.

1.34-29 14-20 2.29-23! 28x19 3.27-22 W+



Zoja Golubeva



H.J. van Rees (analysis)

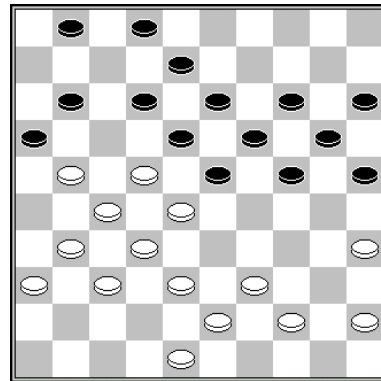
1.16-11!

1.34-29? 30-35 2.32-28

2.39-34 24-30 3.44-39 20-24 4.29x20 25x14 5.34x25 35-40 =

2... 24-30 3.16-11 17x6 4.28x17 18-23 5.29x18 30-34 6.39x30 25x34 =

1... 17x6 2.32-28 30-35 3.28x17 24-30 4.31-27 20-24 5.34-29 W+



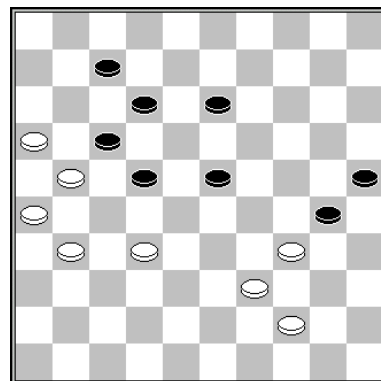
Black to move

W. Kalis – W. Sipma

Black could have forced a winning kingshot, playing

1... 23-29!!

and since 44-40 is simply punished by 29-34, white has no good defence against the shot with 12-17! 21x34 24-30 35x24 20x49 B+.



Black to move

G. Valneris – A. Schwarzman

Black could have forced a win:

1... 22-28!

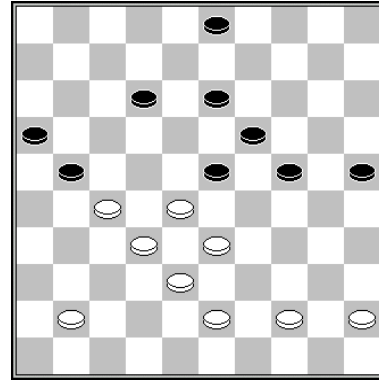
1... 13-18 2.32-27 23-28 3.34-29 30-34 4.29x40 28-33 5.39x28 22x33 6.40-34 33-38 7.34-29 38-42 8.29-23 18x29 9.27-22 17x28

Right wing attack

10.21-17 12x21 11.26x17 42-47 12.17-11 7-12
13.11-6 47-36 14.31-26 36-18 15.44-39 =
2.44-40

2.32-27 28-33! 3.39x8 30x50 4.27-22 17x28
5.8x17 28-32

2... 28x37 3.31x42 30-35 4.39-33 35x44 5.34-
30 25x34 6.33-29 23-28 7.29x49 28-32 8.49-
44 13-19 9.44-39 19-24 10.39-33 17-22 11.42-
37 32x41 12.33-28 22x33 13.21-17 12x21
14.26x17 33-38 15.17-11 7-12 16.11-6 41-47
17.6-1 47-42 18.1x20 42-47 19.20x42 47x33
B+

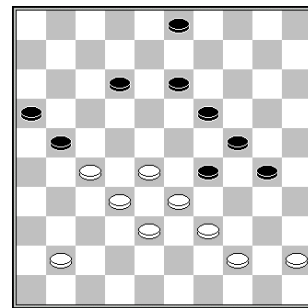


Black to move

P. van der Stap – H. Meijer

From a seemingly quiet classical position black launches a left wing attack. He can use the main strategic ideas, freezing out and breaking through.

1... 25-30! 2.43-39 23-29!



The black position looks beautiful with his long fork with teeth on <29 & 30>.

Black is expanding and taking away space from white, so he risks being frozen out. Also if white takes some space himself, by playing 28-22 he does not have a proper defense.

3.28-22 12-18 4.45-40 3-9! 5.41-37

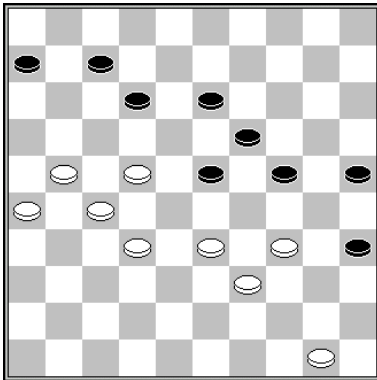
5.40-35 29-34 6.33-28 34x43 7.38x49 30-34
8.44-39 34x43 9.49x38 18-23! 10.41-37 9-14
leads to a freeze out.

5... 18-23 6.40-35

6.33-28 9-14 7.40-35 14-20 8.44-40 30-34!
9.39x30 20-25 **B+**

6... 9-14!

6... 29-34? would offer white the chance to save the draw by making a heartshot: 47.22-18!! 13x42 48.38x47 34x43 49.44-39 43x34 50.33-29 24x33 51.35x4 =



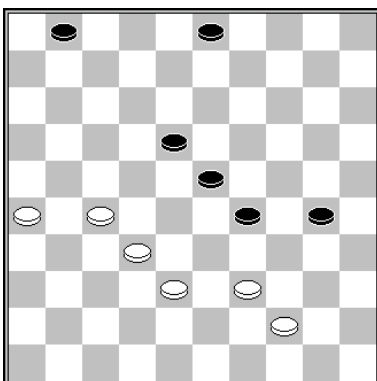
A. Georgiev – A. Silva
Rapid game

White could have forced a win:

1.50-44! 24-29 2.33x24 19x30 3.32-28 23x32
4.27x38 13-19

4... 12-18 5.39-33! 30x17 6.21x1 **W+**

5.38-33 7-11 6.21-17 12x21 7.26x17 **W+**



Black to move

C. Barends – E. Bakker

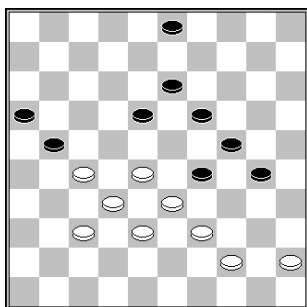
Black waits for the right moment to play 29-34.

1... 18-22 2.27x18 23x12 3.26-21 1-7 4.21-16
29-34 **B+**

After 6... 9-14 however white has to play 7.33-28, for 7.44-40 is punished by 7... 23-28, and after that the attack is too fast to stop.

7.33-28 14-20 8.44-40 30-34! 9.39x30 20-25 B+.

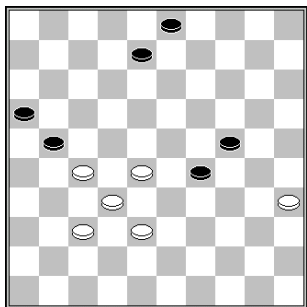
3.41-37 12-18!



The game was 4.28-23 19x28 5.32x25 21x34 6.44-40 34-39 7.33x44 18-22 8.44-39 22-28 9.40-34 16-21 10.45-40 21-27 11.40-35 and both 11... 13-19 and 11... 3-9 would have been winning.

The played move 51... 27-32? didn't yield more than a draw after 52.39-33 28x30 53.37x28 30-34 54.28-22 =.

4.45-40 18-23 5.40-35 29-34 6.28-22 34x43 7.38x49 23-29 8.33-28 30-34 9.44-39 34x43 10.49x38 13-18!! 11.22x13 19x8



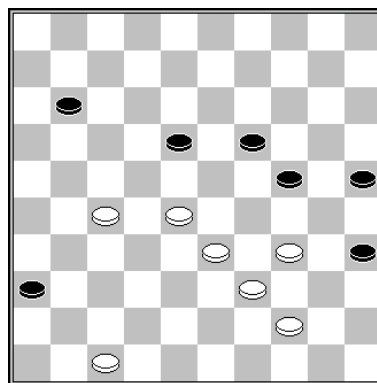
52.37-31

52.28-22 8-13 53.37-31 21-26 54.22-17 26x28 55.17-12 28-32 loses without a chance.

52... 8-12 53.28-22

53.31-26 3-8 54.26x17 12x21 55.27-22 8-13 B+

53... 29-34 54.31-26 3-8 55.26x17 12x21 56.38-33 8-13 B+



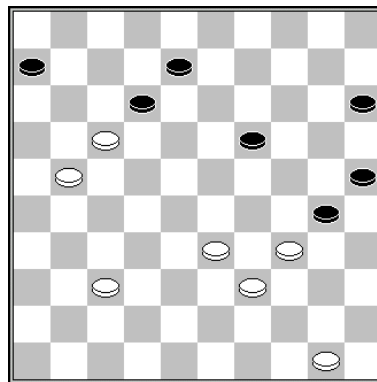
M. Amrillaev – Z. Golubeva

White should expand his attack. The game was drawn after 1.27-21? =

1.28-22! 18-23

1... 11-16 2.22x13 19x8 3.33-29 24x33 4.39x28 8-12 5.27-22 16-21 6.22-17 21-27 7.17x8 27-31 8.8-3 31-37 9.3-26 37-41 10.26-31 36x27 11.47x36 W+

2.27-21 11-16 3.21-17 25-30 4.34x25 23-29 5.33-28 16-21 6.17x26 29-33 7.44-40 33x44 8.40x49 35-40 9.26-21 40-45 10.21-17 45-50 11.49-44 50x39 12.28-23 19x28 13.22x44 W+



J. Groenendijk – R. Hakvoort

1.37-32 15-20 2.32-27!

The game was: 2.32-28? 12-18 3.21-16 20-24 4.50-44 8-12 5.17x8 6-11 6.16x7 19-23 7.28x19 24x11 =

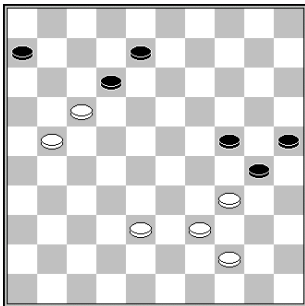
2... 20-24

Other options are:

- 2... 12-18 3.21-16 20-24 4.16-11 W+
- 2... 19-23 3.50-44 20-24 4.33-28! 23x32 5.27x38

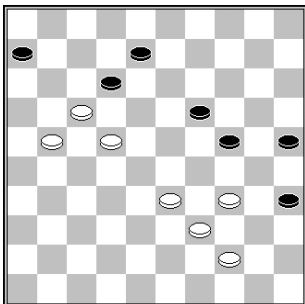


Jan Groenendijk



- 1) 5... 12-18 6.21-16 30-35 7.38-33 24-30 8.33-28 8-13 9.16-11 18-22 10.34-29 22x24 11.11-7 24-29 12.7-2!! 30-34 13.2x42 34x43 14.42-48 43-49 15.17-11 49x40 16.48-26 6x17 17.26x45 W+
- 2) 5... 30-35 6.38-33 12-18 7.21-16 8-13 8.34-29! 25-30 9.29x20 30-34 10.39x30 35x15 11.44-39 15-20 12.16-11! 18-22 13.17x28 6x17 14.28-22 17x28 15.33x22 etc. W+
- 2... 8-13 3.17x8 13x2 4.27-22 30-35 5.22-17 20-24 6.50-44 2-7 7.21-16 35-40 8.34x45 19-23 is like the main line.

3.27-22 30-35 4.50-44

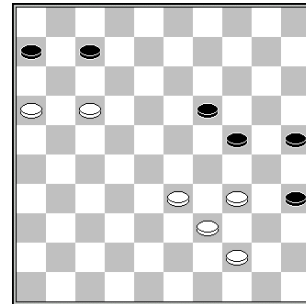


4... 8-13

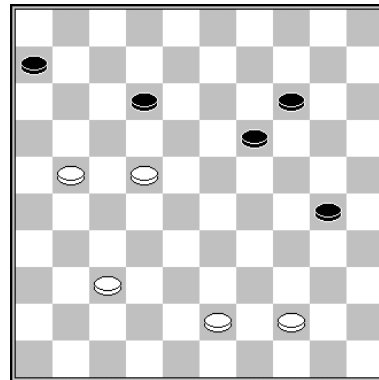
- 4... 24-30 5.33-29!
Isolating the arrow 25/30/35.
 5... 8-13 6.17x8 13x2 7.21-17 2-8 8.22-18 W+

5.17x8 13x2 6.22-17 2-7 7.21-16

The fork 33/34/39/44 is a very strong formation. After 7... 24-30 the typical 8.33-29! is played with ultimate control over the right wing. Black has to sac two pieces to get an endgame. White can convert the advantage into a win.



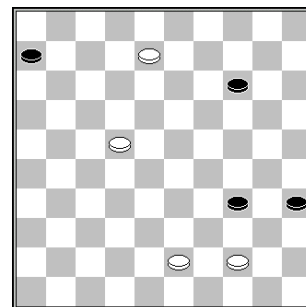
- 7... 35-40 8.34x45 19-23 9.44-40 24-29 10.33x24 23-28 11.24-19 28-32 12.19-14 32-37 13.14-10 37-41 14.10-5 41-47 15.5-28 47-33 16.16-11! 33x35 17.11x2 35-49 18.28-44 49x35 19.45-40 35x11 20.2x16 25-30 21.16-43 30-35 22.43-49 6-11 23.49-44 11-16 24.44-49 W+



Zeng Qian Rang – Cheng Ce

Attacking at the left wing offers white a winning endgame.

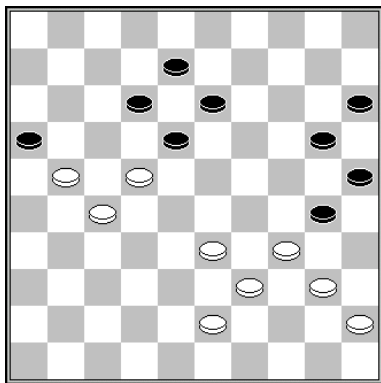
- 1.37-31 30-34 2.31-26 19-24 3.21-17 12x21 4.26x17 24-30 5.17-12 30-35 6.12-8



6... 34-40

6... 14-20 7.8-2 34-40 8.2-16 40x38 9.16x49
20-24 10.22-17 24-29 11.49-44 29-34 12.17-12
34-40 13.44-50 40-45 14.12-7 35-40 15.7-2
40-44 16.50x17 6-11 17.17x6 45-50 18.2-7 W+

**7.8-3 40x38 8.3x42 35-40 9.42-33 40-45
10.33-50 6-11 11.22-18 etc W+**



N. Gulyaev – Lodkov

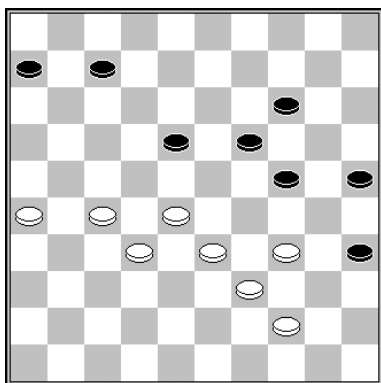
1.33-28

The game was: 1.43-38 30-35?
1... 18-23 2.38-32 30-35 3.22-17 35x44
4.39x50 20-24 =
2.38-32 35x44 3.39x50 20-24 4.45-40 18-23
5.40-35 13-19 and white could have won using
the **Dussaut sacrifice**: 6.35-30! 24x35 7.33-29
W+

1... 30-35

- 1... 20-24 2.40-35 W+
- 1... 18-23 2.28x19 13x24 3.40-35 8-13
4.22-17 12-18 5.43-38 W+

2.28-23 35x33 3.23-19 13x24 4.22x2 W+

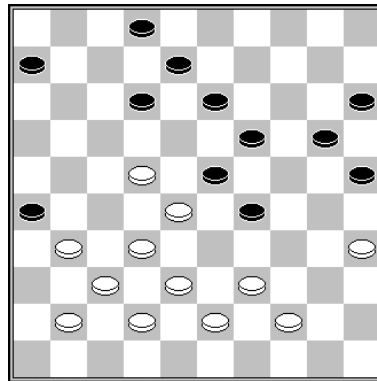


R. Mooser – E. Twiest

1.27-21! 14-20 2.32-27 7-12 3.28-22! 25-30

3... 24-29 works like a boomerang ...

**4.34x23 18x38 5.39-33 38x29 6.22-17 29-33
7.17x8 33-38 8.8-3 38-42 9.3-12 42-47 10.21-
16 47-36 11.27-21 etc. W+**



J. Sysel – P. Jerabek

White's position is a mess. At his left wing he has inactive pieces at <41 & 42>.

1... 6-11! 2.31-27

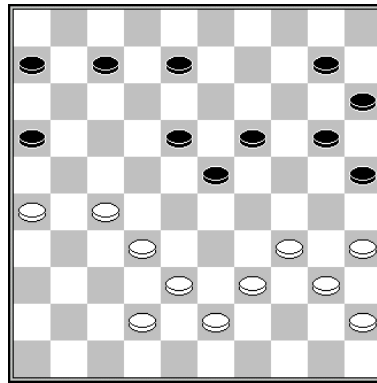
2.41-36 12-17 3.31-27 26-31 4.37x26 19-24
5.28x30 17x48

2... 12-18 3.39-33 20-24

3... 8-12 4.33x24 20x29 will also be enough to win, but the most logical strategy is just catching another fish (piece 33) in the net.

**4.43-39 25-30 5.44-40 15-20 6.40-34 29x40
7.35x44 20-25 8.44-40 8-12 9.40-34 12-17
10.41-36 30-35 11.36-31 2-7 B+**

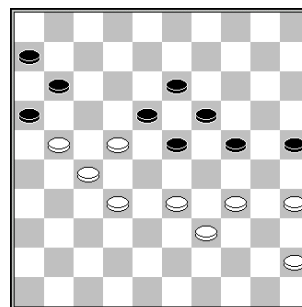
White is completely frozen out.



L. Schnieders – G. Kolkman

White wins after 1.38-33 20-24?

Black's position is without power. It contains many gaps and he has no formations. White is controlling both wings. She possesses <26 & 27> which is giving grip on the left wing. She also has formations to take the other wing under control. The right plan for white is launching an attack at the left wing, going to <22>, in order to freeze black out. The game was 1.39-33 which isn't right, since it is splitting the wings instead of connecting (38-33).



1.38-33 20-24?

The best defence is playing 1... 8-13 and 2...10-14. Now white can force a win.

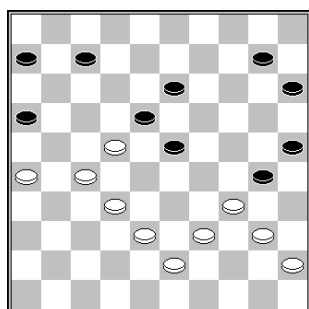
2.33-28 8-13

2... 6-11 3.34-30! 25x34 4.40x20 15x24 5.35-30 24x35 6.28-22 8-13 7.32-28 23x21 8.26x6 18x27 9.6-1 7-11 10.1-6 W+

3.28-22! 24-30

3... 15-20 4.42-38 10-14 (4...10-15 5.27-21) 5.38-33 7-12 6.22-17 12x21 7.26x17 23-29 8.34x12 13-18 9.12x23 19x37 10.40-34 14-19 11.17-12 is winning because of white's catching construction.

4.35x24 19x30 5.42-38



5... 30-35

5... 10-14 6.40-35 14-20 7.35x24 20x40 8.45x34 7-11 9.26-21 11-17 10.21x12 18x7 11.22-17 15-20 12.27-22 20-24 13.38-33 13-19 14.32-27 25-30 15.34x25 23-29 16.43-38 29-34 17.39x30 24x35 18.33-29 W+

6.38-33 35x44 7.39x50 10-14 8.43-39 14-19 9.45-40 15-20 10.40-35 20-24 11.50-45!

The piece is better located on <45> than on <44> in the endgame.

11... 7-11 12.26-21

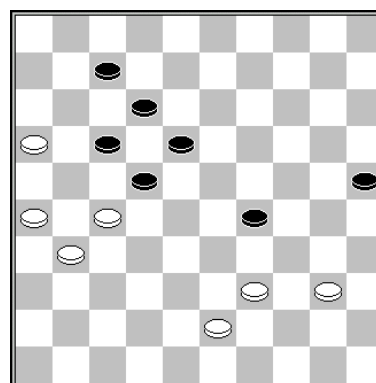
12... 23-28

12... 11-17 13.21x12 18x7 is met by 14.35-30! 24x35 15.33-29 W+

13.32x12 24-29 14.34x14 13-19 15.14x23 11-17 16.22x11 16x38 17.21-17 38-42 18.27-21 42-47 19.39-34 etc W+



Kees Thijssen



E. Twiest – K. Thijssen

1... 22-28!

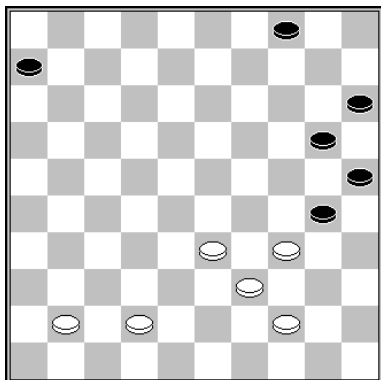
The game was drawn after 1... 29-33 2.39x28 22x33 3.40-35 18-22 4.27x18 12x23 5.31-27 23-29 6.26-21 17x26 7.27-22 =

2.27-21 28-32 3.31-27 32-37 4.27-22 17x28 5.21-17 12x21 6.26x17 37-41 7.43-38

Right wing attack

7.17-11 7-12 8.11-6 28-32 9.16-11 41-46
10.39-34 32-38 11.43x32 46x23
Also possible is 11...46x10 12.34x23 10x28 B+
12.40-35 29x40 13.35x44 23-29 14.44-39 18-
23 B+

7... 41-46 8.17-11 7-12 9.11-6 28-33 10.39x28
46x23 11.6-1 29-33 12.38x29 23x45 13.1-6
45-50 14.6-1 50-6 B+



G. Kolk – T. Gerritsen

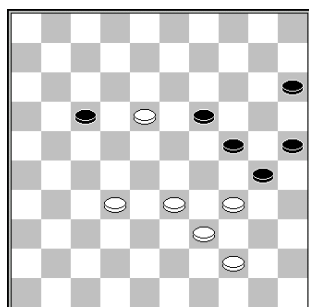
White should advance quickly to <17>.

1.33-28 4-9 2.28-22 9-13

2... 6-11 3.22-18 11-17 4.42-38 20-24 5.38-33
30-35 6.41-37 15-20 7.37-32 24-30 8.33-29!
W+

3.22-17!

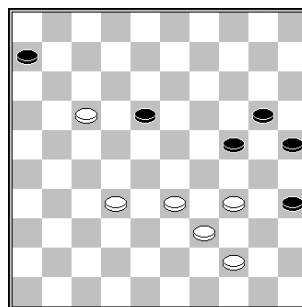
The game was 3.42-38 6-11 4.38-33 20-24
5.41-37 13-19 6.22-18 11-17 7.37-32



- 7... 30-35 8.32-28! 17-21 9.18-12 21-
26 10.12-7 26-31 11.7-1 31-37 12.1-6!
37-42
12... 35-40 13.44x35 37-41 14.6-1 41-
47 15.34-30 25x43 16.28-22 47x29
17.1x48 W+
13.34-30 25x43 14.33-29 24x22
15.6x14 W+
- 7... 15-20! 8.32-27 17-22?

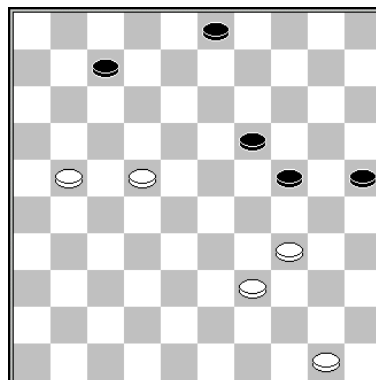
8...30-35! 9.27-22 17x28 10.33x22 24-
30 11.18-12 19-23 12.12-7 23-29
13.34x23 30-34 14.39x30 25x34 15.7-
1 34-40 16.44-39 40-45 17.23-18 20-
24 18.1-6 24-29 19.18-12 29-33
20.39x28 35-40=
9.27-21 22x13 10.21-17 and white
won.

3... 13-18 4.42-38 20-24 5.41-37 30-35 6.38-33
15-20 7.37-32



7... 24-30 8.33-29!

This move is isolating black's edge pieces from
the rest of the pieces. Black can resign.



A. Chizhov – A. Verkhovyykh
Position after 1... 13-19?

2.22-18 24-30 3.21-17 3-8 4.50-44!

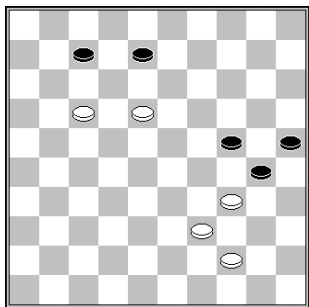
The game was 4.18-12? 7x18 5.17-11 18-22
6.11-7 22-27?

6... 19-24 7.7-1 22-28 =

7.7-2 8-13 8.2-16 27-31 9.16-32 19-23
10.32x35 31-36 11.35x2 36-41 12.2-16 41-46
13.16-49 W+

4... 19-24

4... 30-35 5.39-33 19-24 6.33-28 W+



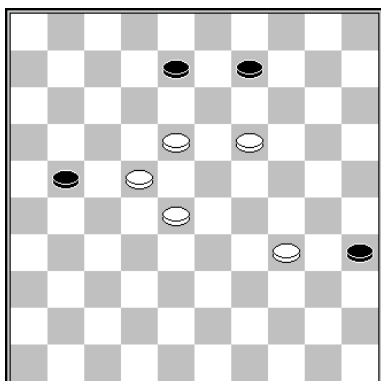
5.17-12! 8x17 6.18-13 17-21

- 6... 17-22 7.34-29 24x33 8.39x17 30-34 9.13-9 25-30 10.9-4 30-35 11.44-39 34x43 12.17-12 7x18 13.4x49 W+
- 6... 7-12 7.13-9 12-18 8.9-4 18-23 9.4-15 W+

7.13-9 21-27 8.9-4 24-29 9.34x23 27-32 10.23-18 7-11 11.4-10 32-38 12.10-15 W+



Edwin Twiest



M. Nogovitsyna (analysis)

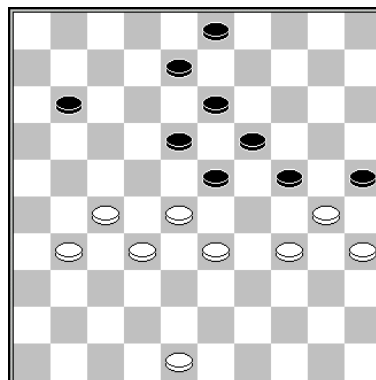
1.18-12 8x17 2.22x11 21-26 3.11-7 26-31 4.7-2 31-37 5.2-16!

Threatening 19-13 +

5... 9-14 6.19x10 37-42

6... 37-41 7.10-5 etc. + 41-47 8.16-27 and for example: 47-42 9.27-36 42-48 10.28-22 48x30 11.5-19 30x27 12.36x18 W+

7.16-38 42x22 8.10-5 W+



T. Goedemoed – K. Posthumus

1.28-22! 11-16

If black plays 1... 8-12 white can take a winning breakthrough: 2.32-28! 23x21 3.31-26 18x27 4.26x6 27-31 5.6-1

- 5... 12-17 6.33-29 24x33 7.34-29 25x23 8.1x12 W+
- 5... 13-18 6.33-28 etc W+

The game was 1... 23-28 2.32x14 24-29 3.34x12 8x39 4.14-10 25x34 5.10-4 3-9 6.27-22 11-17 7.22x11 39-44 8.35-30 34x25 9.11-6 44-50 10.31-26! 25-30 11.6-1 and white won.

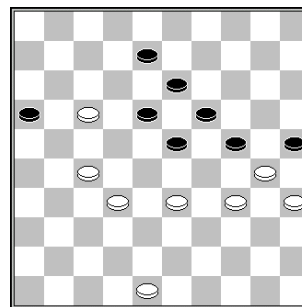
2.31-26 8-12

2... 3-9 3.48-42 9-14 4.42-37 8-12 5.22-17 12x21 6.26x17 14-20

6... 23-29 7.34x12 25x34 8.12-7 24-29 9.33x24 19x30 10.35x24 34-39 11.7-1 W+

7.37-31 and black is completely frozen out.

3.22-17 12x21 4.26x17 3-8

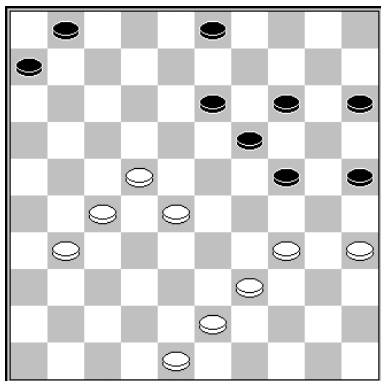


5.48-43!

Right wing attack

5.48-42? 8-12 6.17x8 13x2 7.33-28 24-29
8.28-22 29x40 9.22x24 25x34 10.35x44 23-29
11.24x33 34-39 =

**5... 8-12 6.17x8 13x2 7.33-28 2-8 8.43-38 8-13
9.38-33 W+**



K. Thijssen – A. Tjon a Ong

Before continuing the attack white takes the right wing under control.

1.34-30! 25x34 2.39x30 6-11

2... 15-20 3.43-38! 20-25 4.28-23 19x17
5.30x10 17-22 6.27x9 3x5 7.38-32 5-10 8.32-
28 10-14 9.28-23 1-7 10.23-18 14-19 11.31-27
W+

2... 1-7 3.31-26 3-8 4.27-21! 24-29 5.30-24!
29x20 6.28-23 19x17 7.21x1 +

3.31-26 11-16

3... 3-8 4.26-21 11-16 5.21-17 24-29 6.43-38
8-12 7.17x8 13x2 8.22-17 2-8 9.27-22 W+

**4.26-21 1-7 5.22-17! 7-12 6.17x8 13x2 7.21-17
2-8 8.43-38! 24-29**

White doesn't break through until black has given up the catching construction 15/24.

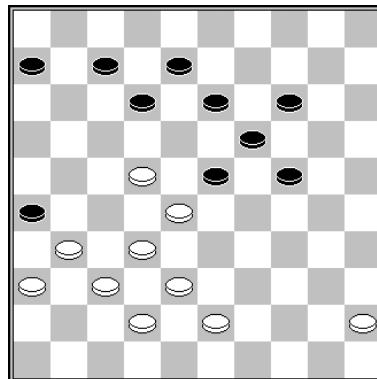
9.27-21 16x27 10.17-11 8-12

10... 27-31 11.48-42 8-12 12.11-6 12-17 13.6-1
31-36 14.1x34 36-41 15.42-37 W+

**11.11-6 27-31 12.6-1 12-17 13.1x34 31-37
14.48-42 37x48 15.30-25 48x30 16.35x13 15-
20 17.13-9 14-19 18.25x23 3x14 19.23-18 14-
19 20.28-22**

20.28-23 19x28 21.18-13 17-22 22.13-8 22-27
23.8-3

**20... 17x28 21.18-12 19-23 22.12-8 23-29
23.8-3**



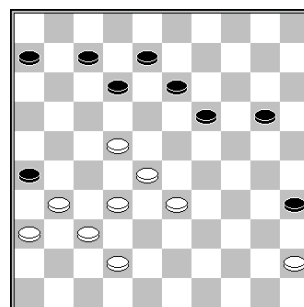
M. van Dijk – A. de Mooij

Black has enough space to start a successful attack at this left wing.

1... 23-29! 2.43-39 29-34!

2... 24-30? is not right, since white has a shot with 3.22-17! 12x21 4.28-23 29x18 5.39-34 30x39 6.38-33 39x28 7.32x3 W+

3.39x30 24x35 4.38-33 14-20!



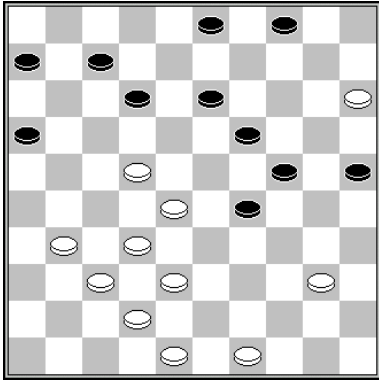
5.33-29

5.42-38 20-24 6.31-27 6-11 7.37-31 26x37
8.32x41 24-30 9.36-31 30-34 10.38-32 11-16
11.41-36 7-11 12.31-26 12-17 B+

5... 6-11 6.42-38

6.29-23 gives black the opportunity of making a heartshot, by creating a free move with 6... 35-40 7.23x25 12-18 8.45x34 18x47 B+

**6... 12-18 7.31-27 26-31 8.37x26 19-23
9.28x19 13x42 10.22x2 11-16 11.2x11 16x7
B+**



R. van der Wal – J. Dekimpe

Black's left wing attack is helped by the piece on <15>, which can be tactically 'abused'.

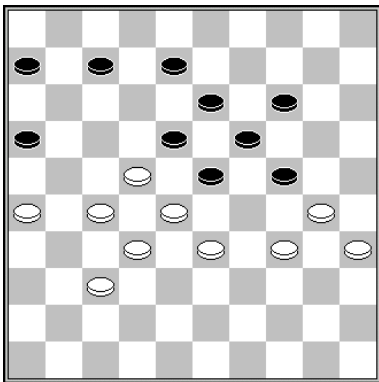
1... 3-8!

Threatening to play 19-23 +.

2.40-35* 25-30!

White can't escape from the shot black prepared.

3.31-27* 16-21! 4.27x16 29-33 5.38x20 12-18 6.35x24 18x47 B+



A. Baliakin – K. Thijssen

White could have forced a win using a double sacrifice.

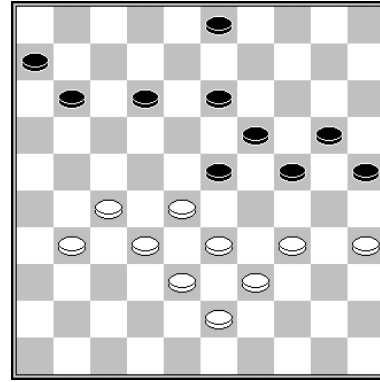
1.22-17! 14-20

1... 7-11 2.28-22 14-20 3.26-21 20-25 4.37-31 W+

2.17-12! 8x17 3.26-21!

3.30-25? 17-21 4.25x14 19x10 5.28x8 7-11 6.26x17 11x42 =

3... 17x26 4.30-25 W+



R. Hoekstra – D. Douma
BCS

All white pieces work together well. White should try to take advantage of the dangling piece on <20>, which is paralyzing black's left wing. Black has played 15-20 in order to prevent white from changing 34-30x30, but the cure is worse than the disease. White should create space at the left wing.

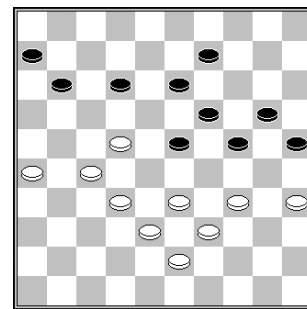
1.31-26! 11-16

1... 11-17 2.35-30! 24x35 3.33-29 13-18

3... 25-30 4.29x7 17-22 5.34x23 22x44 gives white a huge advantage.

4.27-22 18x27 5.29x7 17-21 6.26x17 27-31 7.7-1 31-36 8.17-12 36-41 9.28-23! 19x37 10.38-32 37x28 11.12-8 3x12 12.1x46 W+

1... 3-9 2.28-22

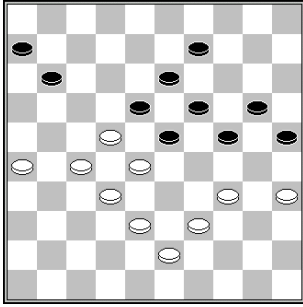


2... 12-17 3.33-28 11-16 4.22x11 16x7 5.27-22 9-14 6.22-17 24-29 7.17-12! 29x40 8.12x1 40-45 9.1x15 gives white a huge advantage.

2... 11-17 3.22x11 6x17 4.33-28 13-18 5.38-33 9-14 6.43-38 23-29 7.34x23 18x29 8.27-22 is an easy win for white.

2... 12-18 3.33-28!

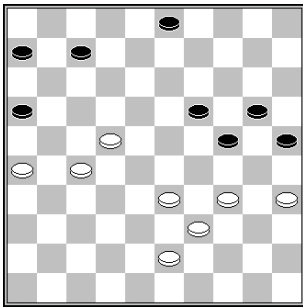
Right wing attack



3... 9-14 4.38-33 11-17 5.22x11 6x17 6.43-38 leaves black with no sensible moves.

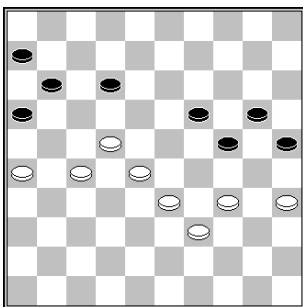
3... 24-29 4.27-21! 18x16 5.32-27 23x21 6.34x3 W+

At the first move, black can also choose to play 1... 12-17. White continues with a left wing attack by playing 2.27-21! 13-18 3.21x12 18x7 4.28-22! 11-16 5.32-28 23x32 6.38x27



White has a great game. The right wing is fixed and at the other wing he can expand. 6... 7-12 7.26-21 6-11 8.33-28 is winning for white, for example 8... 11-17 9.22x11 16x7 10.27-22 3-8 11.39-33 8-13 and white can choose how to win.

6... 3-8 7.33-28 8-12 8.39-33 7-11 9.43-39



9... 12-18 10.22x13 19x8 is met by 11.26-21! 8-12 12.28-23! 11-17 13.23-18 W+

9... 12-17 10.28-23! Both ways to capture lose:

10... 19x28 11.27-21 16x18 12.33x13 17-21 13.26x17 11x22 14.13-9 22-27 15.9-4 27-32 16.4-15 etc W+

10... 17x28 11.23x32 19-23 12.26-21 with a freeze out W+

2.28-22!

The **Dussaut sacrifice** 2.35-30 25x35 3.33-29 fails due to 19-24! B+

2... 12-17

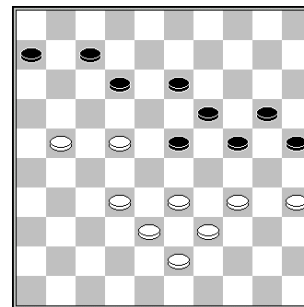
2... 12-18 3.26-21 3-8 4.21-17 W+.

2... 3-8 3.22-17 12x21 4.26x17 8-12 5.17x8 13x2 6.27-21 16x27 7.32x21 6-11 8.38-32 2-7 9.43-38!

9.32-27 11-17 10.21x1 23-28 11.33x22 19-23 12.1x29 24x44 =

9... 7-12 10.21-16 11-17 11.32-27 12-18 12.38-32 17-22 13.27-21 22-27 14.33-28 27x38 15.28-22 18x27 16.21x43 W+

3.22x11 16x7 4.27-22 3-8 5.26-21 8-12



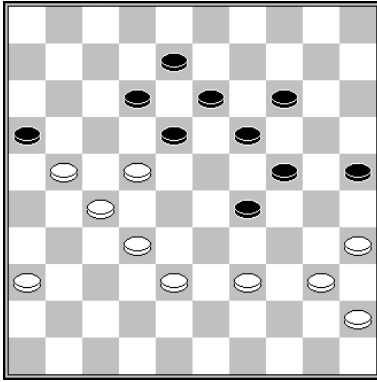
6.22-18?! 13x22 7.32-28 23x32 8.38x18 12x23 9.21-17 25-30 10.34x14 19x10 11.39-34 10-14 12.43-38 14-20 13.38-32 20-25 14.33-28 7-12 15.28x30 12x21 16.30-24 isn't winning if black is clever enough to sac a piece immediately: 16... 25-30!! 17.34x25 6-11 =

16... 6-11? is met by 17.35-30! and white wins because he can use **the catapult** in the endgame.

The right approach is again expanding the left wing attack:

6. 6.21-17! 12x21 7.32-28 23x32 8.38x16 7-12 9.33-28 12-18 10.22-17 18-23 11.28-22 24-29 12.16-11 29x40 13.35x44 W+

Right wing attack



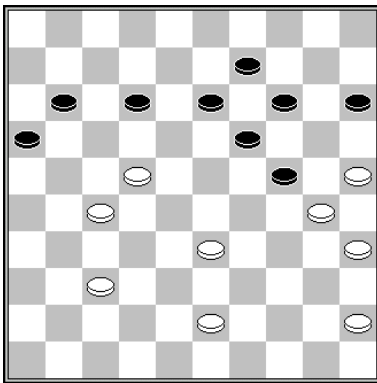
A. Georgiev - T. Chub

White plays an impossible move. He attacks 39-34, after which black has no temp to have white capture 34x23. After closing <23>, white makes a shot.

1.39-34! 19-23

1... 18-23 2.21-17 12x21 3.38-33 29x38
4.32x43 21x32 5.34-30 25x34 6.40x29

**2.34-30 25x34 3.38-33 29x38 4.40x9 13x4
5.22x2 W+**



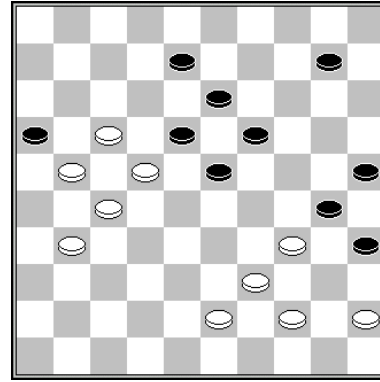
E. Wanders - E. Chitaykina

Playing against a weak left wing (piece 9 and 15 aren't active) <22> is a strategic square. White could have forced a win by playing:

**1.33-28! 24-29 2.43-38 11-17 3.22x11 16x7
4.38-32 7-11 5.27-21 11-16**

Now white makes a surprising shot. The king at 3 immediately gets very active.

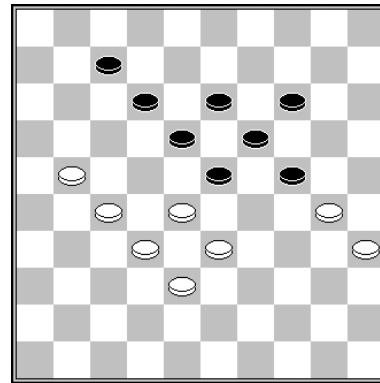
**6.25-20! 16x38 7.28-23 14x34 8.23x3 12-18
9.3-25! W+**



H. Ruesink - R. Boomstra

White could have forced a win, using tactics: The move 3.39-33 offers a charming majority capture.

**1.31-26! 10-14 2.17-11! 16x7 3.39-33 30x17
4.21x1 W+**

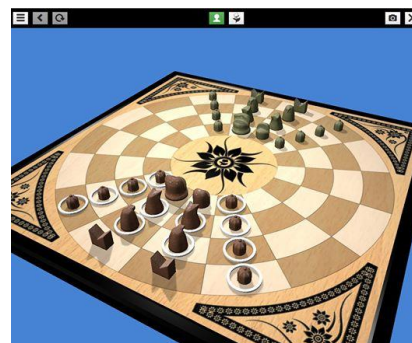


1.28-22! 23-29

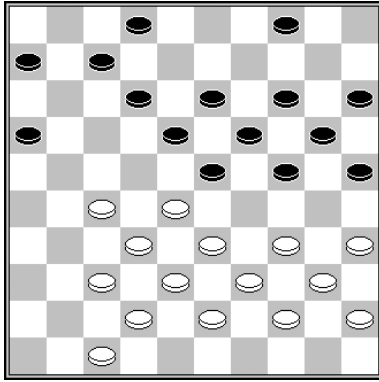
1... 23-28 2.32x23 19x26 3.30x17 W+

**2.21-17 12x21 3.27x16 18x27 4.32x21 13-18
5.21-17**

White has a winning breakthrough.



Right wing attack

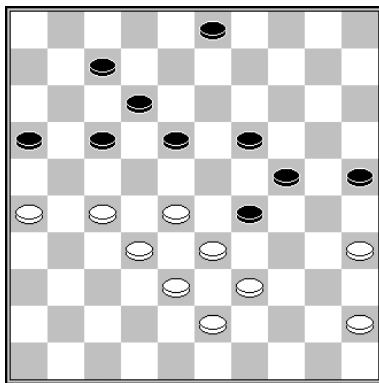


Black to move

K. Thijssen – G. Valneris

Black shows an important plan, putting a piece on <29> and later <30> in order to fixate white's right wing. White can't do anything against the planned freeze out.

23... 23-29! 24.34x23 18x29 25.37-31 25-30
 26.31-26 7-11 27.27-21 16x27 28.32x21 12-18
 29.42-37 18-23 30.47-41 23x32 31.37x28 11-
 16 32.41-37 16x27 33.37-32 13-18 34.32x21
 18-23 35.28-22 4-9 36.33-28 23x32 37.38x27
 9-13 38.21-16 13-18 39.22x13 19x8 40.27-22
 8-13 41.26-21 14-19 B+



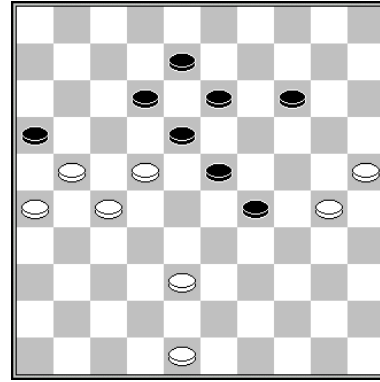
Black to move

K. van Bakel – R. Keurentjes

1... 29-34!

The game was 1...25-30? 2.27-22! 18x27
 3.32x21 16x27 4.28-23 29x18 5.33-29 24x42
 6.35x2 =

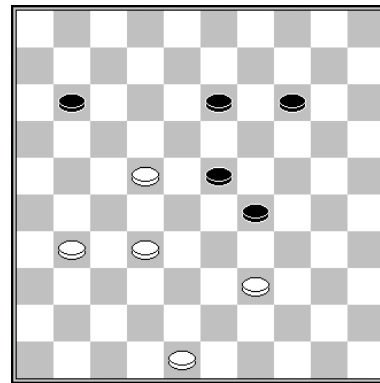
2.39x30 25x34 3.43-39 34x43 4.38x49 18-22
 5.27x18 12x23 6.49-43 7-12 7.45-40 12-18
 8.43-38 16-21 9.40-34 18-22 B+



J. Algra – J. Adema

There must be more than one way to win this position, but a nice line with a surprising apotheosis is shown. White is ambushing the black king with the remaining two kings.

1.48-43 14-19 2.22-17 19-24 3.30x28 29-34
 4.28-22 34-40 5.25-20 40-44 6.20-15 18-23
 7.15-10 23-29 8.10-4 12-18 9.17-11! 16x7
 10.38-33 29x49 11.21-16 49x21 12.26x17
 18x27 13.4x50 27-32 14.50-33 32-37 15.33-47
 7-12 16.16-11 12x21 17.11-6 21-27 18.6-1 27-
 32 19.1-23 8-12 20.23x1 32-38 21.47x15 37-
 41 22.1-23 W+



V. Swizinski

1.32-27 11-16

1... 13-19 2.27-21 11-16 3.21-17 19-24 4.17-12
 23-28 5.22x33 29x38 6.12-7 W+

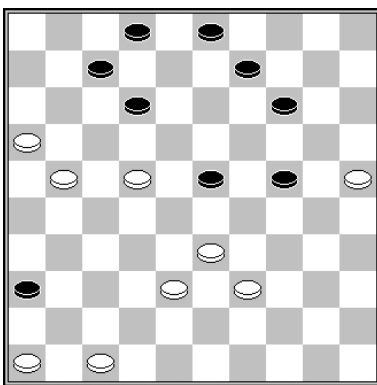
2.39-33! 29x38 3.22-18 13x22

3... 23x12 4.48-43 38x49 5.31-26 49x21
 6.26x10 W+

4.27x29 16-21 5.29-24 W+



Erol Erolus (r) and Ondroj Volta from Check Republic

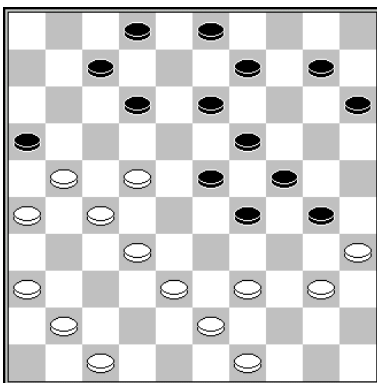


O. Dijkstra

1.22-18! 23-29

After 1... 23-28 2.33x22 12x23 3.22-17 white makes a breakthrough.

2.18-13! 9x18 3.47-41 36x47 4.46-41 47x36 5.21-17 12x21 6.16x27 36x22 7.39-34 22x30 8.25x1 2-7 9.1x9 3x14 10.38-33 14-19 11.33-29 W+

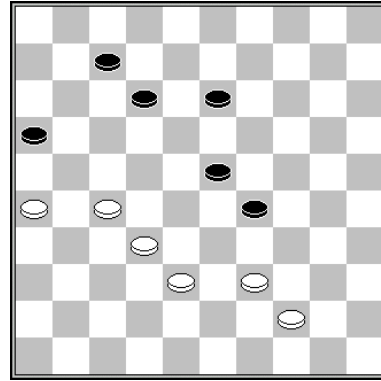


J.J. van Tol

1.21-17! 12x21 2.26x17

White is threatening with a breakthrough by playing 17-11 W+.

2... 7-12 3.17x8 3x12 4.38-33! 29x38 5.49-44 38x49 6.40-34 49x29 7.47-42 29x47 8.36-31 47x36 9.22-18 13x22 10.27x20 36x34 11.35x4 15x24 12.4x40 16-21 13.40x1 21-27 14.1-23 2-7 15.23x1 27-32 16.1-29 32-37 17.29-47 W+

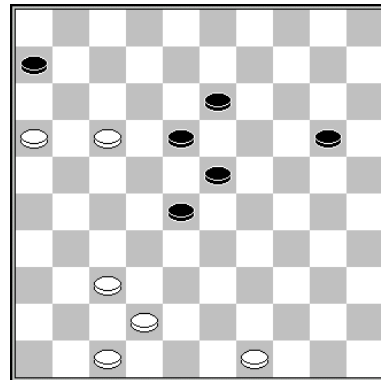


I. Safonenko

1.27-22! 7-11

1... 13-19 2.22-17 12x21 3.26x17 19-24 4.17-11 7-12 5.11-6 24-30 6.39-33 29-34 7.44-39 34x43 8.38x49 16-21 9.33-29! 23x34 10.6-1 W+

2.22-17! 11x22 3.39-34 29x49 4.32-27 49x21 5.26x17 W+



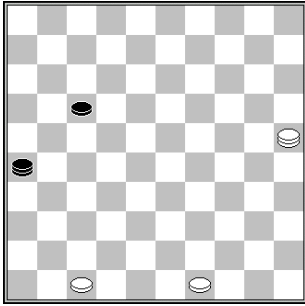
P. Sonier

1.16-11! 18-22 2.37-32! 28x48 3.17x8 6x17 4.8-3 48-26

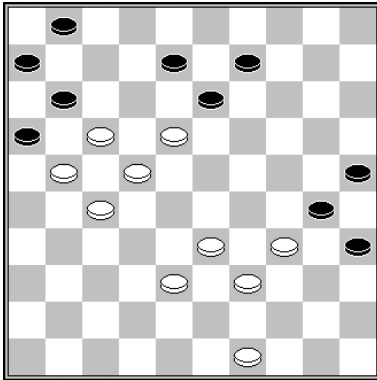
4... 48-25 5.3x26 20-24 6.49-43 25x48 7.47-42 48x37 8.26x15 W+

5.3x25

Right wing attack



5... 26-21 6.47-42 W+

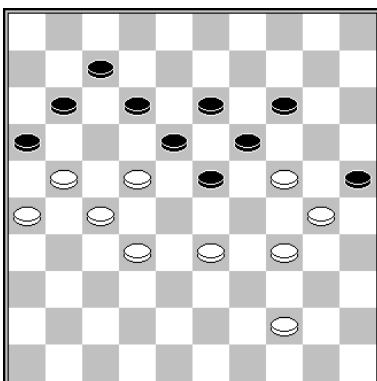


F. Hermelink

1.33-28! 13-19*

1... 1-7 2.38-33 13-19 is also met by 23-18! +
Now white makes a shot, culminating in the famous **Timoneda** endgame, which used to be called Guerra and before Caneléjas.

2.18-13! 9x18 3.22x2 11x44 4.49x40 30x39
5.2x43 35x44 6.43-49 44-50 7.21-17 50x11
8.27-21 16x27 9.38-32 27x38 10.49x2 W+

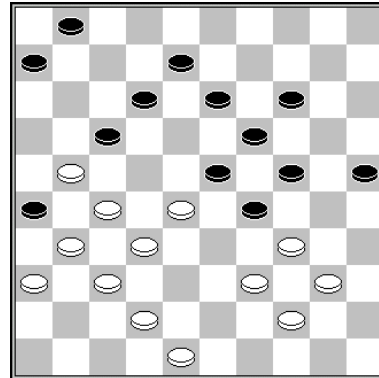


F. Hermelink

1.33-29!

1.33-28 is not winning due to 23-29 2.24x33
11-17 3.22x2 18-22 4.27x20 16x49 5.2x24 =

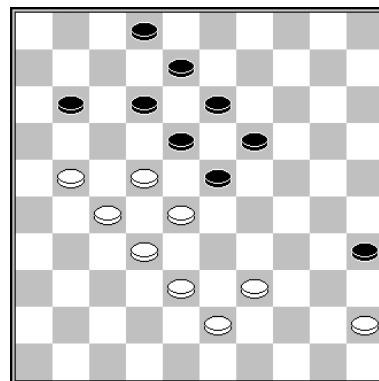
1... 23-28 2.32x23! 19x17 3.29-23!! 18x49
4.24-20 25x34 5.20x18 12x23 6.21x1 49x21
7.26x6 23-29 8.1-23!! 29x18 9.6-1 18-22
10.1x40 22-28 11.40-49 28-33 12.49-43 W+



J. Burggraaff

The forcing that starts at move 6 is introduced
by a combination. The next shot results in the
famous endgame of **Timoneda**.

1.39-33! 29x47 2.48-42 47x50 3.21-16 50x22
4.27x7 1x12 5.16-11! 17-21 6.11-7! 12x1
7.32-27 21x41 8.36x47 26x37 9.47-42 37x48
10.40-35 48x30 11.35x2 W+



A. van der Stoep

Sac-ing a piece is the solution to win this
position.

1.39-34! 35-40

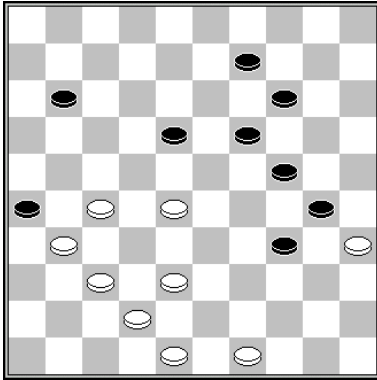
1... 11-16 2.43-39 etc. W+

2.43-39! 40x29 3.39-34! 29x40 4.45x34 2-7
5.38-33 11-16 6.22-17 18-22

6... 19-24 7.28x30 13-19 8.17-11 18-22
9.11x24 22x31 10.34-29 16x38 11.33x42
12-17 is met by 12.24-20 17-21 13.20-15 21-
26 14.42-38! 31-37 15.15-10 37-41 16.10-5
catching black's king and winning.

Right wing attack

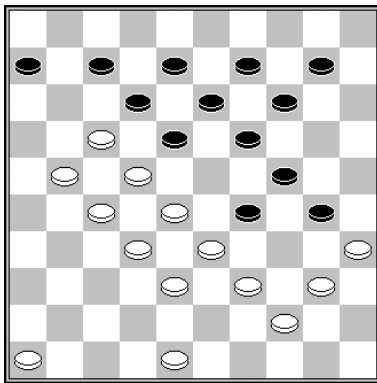
7.27x9 16x40 8.9-4 12x21 9.4-13 23x32
10.13x13 W+



D. van den Berg

White shows a charming forcing resulting in opposition.

1.28-22! 9-13 2.22-17 11x22 3.37-32 26x28
4.48-43 22x31 5.42-37 31x33 6.43-39 34x43
7.49x9 13x4 8.35x33 4-9 9.33-29 W+



F. Hermelink

White has a piece more, but it looks like he has nothing against black's plan 14-20 and 30-34 20-25. White races to <37> in order to create the threat of 28-23.

1.46-41! 14-20

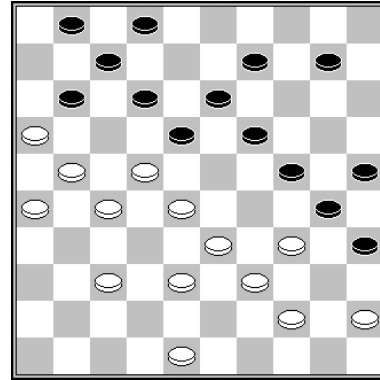
1... 19-23 2.28x19 14x23 3.41-37 9-14 4.33-28
14-19 5.37-31 10-15 6.31-26 15-20 7.38-33
29x38 8.32x43 23x32 9.27x38 18x16 10.40-34
12x21 11.34x23 W+

2.41-37! 30-34

2... 18-23 3.21-16 12x21 4.22-18 13x42
5.38x47 29x27 6.40-34 23x32 7.34x1 W+

3.39x30 20-25 4.40-34!! 29x49 5.48-43 25x34
6.43-39 34x43 7.28-23 19x39 8.21-16 12x21

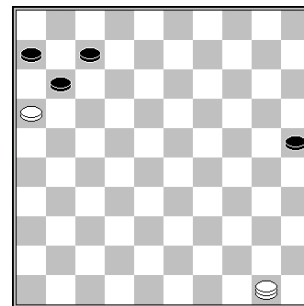
9.16-11 6x28 10.32x5 21x41 11.5x46 43x32
12.46x44 49x40 13.35x44 W+



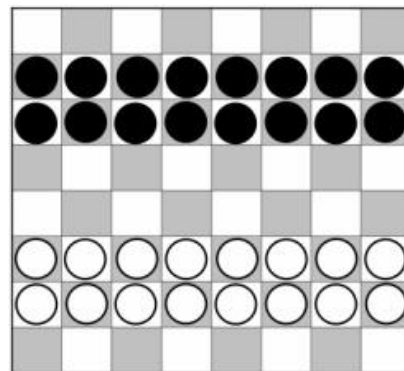
A. van der Stoep

White forces black to respond on elementary threats, after which he makes a great shot, resulting in a sharp endgame.

1.37-32! 1-6 2.21-17 12x21 3.26x17 2-8
4.17-12! 8x17 5.28-23 18x49 6.39-34 30x37
7.48-43 17x28 8.45-40 35x44 9.38-32 49x38
10.32x3 38x21 11.3x50



11... 25-30 12.50-39 30-35 13.39-44 11-17
14.44x2 35-40 15.2-35 40-45 16.35-44 45-50
17.44-17 50x11 18.16x7 W+



Turkish draughts